

## BRAINBOX JEOPARDY

### OBJECTIVES

- Enhance learning of BrainBox categories
- Master facts about BrainBox categories
- Teamwork
- BrainBoxes are available in a variety of topics\*

\*Indicates STEM and/or Common Core objectives

### GRADES

3-5

### ESTIMATED TIME

1 hour



### MATERIALS NEEDED

- [BrainBoxes](#) (recommend minimum of three sets)
- Whiteboard and marker

### SETTING THE STAGE

Prep: create a Jeopardy board (see example below) on the whiteboard

### PROCEDURE

Put students in teams of four or more players

Team 1 chooses a category and point value.

Teacher draws a card from corresponding BrainBox and shows it to the team for 10 seconds.

Teacher reads the question that corresponds to their point value (10-1, 20-2, 30-3, etc)

After a category and point value are selected, it is out of play for any other team, regardless if it was answer correctly or not.

## BRAINBOX JEOPARDY

### PROCEDURE

Team 1 continues to play until they get an answer incorrect. They play passes to the next team.

Play ends when there are no more categories/points to choose. The team with the most points wins the game.

### FOLLOW UP

Review any cards that were answered incorrectly.

Ask teams if they have any feedback about the game (difficulty, new facts that surprised them, etc).