



Welcome to the Rainbow Resource Center Christmas & Fift Catalog! **Icon Key:**

Although the options for digital learning and entertainment are seemingly endless, it's hard to beat the benefits of family time or the excitement of learning new skills that result from playing a board game, finishing a puzzle, or painting your own creation. That is why we are always looking for items that teach and provide an experience, not just entertain children. If you are looking for quality, hands-on, even "old-fashioned" gifts, we hope you will enjoy this catalog. And to further the "old-fashioned" experience, you can call our on-site customer service team to place an order or to ask questions! We are a family-owned business located near the small town of Toulon, Illinois, where the individuals that design the catalog, order inventory, restock items, and pick and ship orders all work together on the same road. This year has provided new challenges as far as price increases and limited product availability due to tariffs, but we have done our best to keep your favorite items in stock for this holiday season and still offer discount prices where we are able. We look forward to serving you! Merry Christmas and Happy New Year from our Rainbow Resource Family to yours!

For the Flory of God, Bob & Linda Schneider and family, and all your friends at Rainbow Resource Center

Christmas Cover: "Not a Creature was Sleeping!" features grandkids: Roxy & Avery with Sawyer, Wyatt, and Taz on the stairs. Photography by David Price. Design by Emily Lancaster. Layout by Emily Lancaster & Megan Smith.

Warning Symbols of the Consumer Product Safety Improvement Act

Abbreviated safety warnings are found throughout our catalog with applicable products. Complete explanation of warning statements is given below.

Statement 1: Warning:

New

to Catalog

Staff Favorite

Fits in

a Stocking

Video

on Website

More Options

on Website

MADE IN

More

online!

Choking Hazard – - Small Parts. Not for children under 3 yrs.

Statement 2: Warning:

Choking Hazard — Children under 8 yrs. can choke or suffocate on uninflated or broken balloons. Adult supervision required. Keep uninflated balloons from children. Discard broken balloons at once.

Statement 3: Warning:

Choking Hazard — This toy is a small ball. Not for children under 3 vrs.



Statement 4:

Warning:

Choking Hazard — Toy contains a small ball. Not for children under 3 yrs.

Statement 5: Warning:

Choking Hazard — This toy is a marble.

Not for children under 3 yrs.



Statement 6:

Warning:

Choking Hazard — Toy contains a marble. Not for children under 3 yrs.

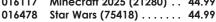
LEGO® Advent Calendars (ages 5+)

Build up anticipation of Christmas! Every day, open the calendar window to find a little toy

to build alongside easy step-by-step instructions. Sets

include a fold-out mat for imaginative play! **▲**CHOKING HAZARD (1). Not <3yrs.

015754	City Occasions (60475)	34.99
015974	Friends (42668)-(A)	34.99
016117	Minecraft 2025 (21280)	44.99





Hey Clay® Advent Calendar (ages 4+)

This creative kit has all the fun of counting down to Christmas combined with all the fun of sculpting clay. Each day, open a door to reveal a bag of clay

and a QR code to scan. The code will take you to a video guide for what to build with the clay! The set comes with supplies for 25 total clay creations and includes hooks and strings to turn creations into ornaments, if you wish.

037913 32.95



Playmobil® Advent Calendars (ages 4+)

Collect the figures and accessories waiting behind 24 doors on the illustrated box as you count down to Christmas:

▲CHOKING HAZARD (1). Not <3yrs.

053285	Rider Café (B) NEW!	46.75
048237	Christmas Market	24.95
039253	Christmas Under the Rainbow(C)	24.95
048303	Snowy Christmas (ages 1-4)	33.95

Thames & Kosmos Science Advent Calendar Vol. 3 (ages 8+)

Features 24 quick science experiments, individually boxed. Learn about magnetic attraction, gravitational pull, pH levels, and more!

Some experiments require adult supervision and additional household items.

▲CHOKING HAZARD (1). Not <3yrs. 053341..... 35.90



Gemstone Advent Calendar (ages 8+)

Features 24 gemstones from around the world, including tiger's eye, rose quartz, and much more! Each day, open the calendar window to discover a special stone, and on the final day, dig out a rose quartz! Includes a helpful chart with illustrations and information. **ACHOKING** HAZARD (1). Not <3yrs.

040390

STEM Advent Calendars (ages 8+)

These advent calendars provide a science-based activity each day of December. Each of the 24 small boxes holds all the necessary materials for a science experiment, although basic household items like water may be required. Includes an illustrated instruction manual.

▲CHOKING HAZARD (1). Not <3yrs.

EACH CALENDAR 32.95 068577 Crazy Scientist®

068603 Shocking Science Tricks



calendar, find twelve different metal brain-teaser puzzles to solve. Solve one each day to stretch your brain, have fun with friends, and get in the holiday spirit! ▲CHOKING HAZARD (1). Not <3 yrs.







Plus-Plus Advent Calendars (ages 5+)

Enjoy a creative outlet this Christmas

season with these hands-on, 600-piece advent calendars. Each day, assemble a new Christmas-theme build with the Plus-Plus blocks provided. Each build comes with simple colorful instructions. **ACHOKING** HAZARD (1). Not <3yrs. 053640 Arctic Adventure

045402 Woodland Christmas (D) Enjoy horse-themed festivity! Both calendars feature

Breyer® Advent Calendars (ages 4+)

an equine item hidden behind each door. Add an extra touch of magic with the 24-day Horse & Unicorn Advent Calendar (which also includes accessories) or discover collectible horses behind the doors of the 12-Day Advent Calendar.

▲CHOKING HAZARD (1). Not <3vrs.

018264 Horse & Unicorn Friends 24-Day . . . 27.95 12 Days of Breyer 75th Anniv..... 25.95





24 SHOCKING SCIENCE TRICKS





Tis the Season | CHRISTMAS



003001 Cat on the Dovrefell..... 6.75 045022 Christmas Book Flood 12.95 022688 Christmas Day in the Morning..... 14.50 005309 Christmas Miracle of Jonathan Toomey 13.95 002573 Classic Christmas Stories NEW! 10.95 014558 Donkey's Song: Nativity Story NEW! 13.95 004041 Dover Anth. Classic Christmas Stories . . . 9.95 023566 6.95 024080 How the Grinch Stole Christmas 11.95 023579 Little Drummer Boy..... 6.25 038221 Little House Christmas Treasury...... 10.95 Mr. Willowby's Christmas Tree..... 023706 13 95 006415 Mystery at Snowflake Inn (Boxcar Children) NEW! 5.95 Polar Express..... 045803 14.95

Snow Horses (New Year's story)

The Christmas

Story

048726

023502

13.50

7.50

Snow Horses



Ravensburger® Puzzle **Advent Calendar** (ages 8+)

Enjoy the Christmas season by assembling festive puzzle every day leading up to Christmas! After you complete all 24 mini puzzles, you can re-assemble them to create one large puzzle! Individual puzzles are

5" x 5" with 54 pieces each. 048541 29.99





Puzzle Advent Calendars (ages 5+)

The holiday season too chaotic to puzzle? Check out these advent calendars! With a total of 24 individual puzzles, there

is a 50-piece puzzle for each day leading up to Christmas morning!



EACH BELOW..... 34.95 Christmas Animals (A) 010173 045435 **Christmas Paws** 045439 Christmas Village (B)

045442 Christmas Whiskers (C) 051767 Fine Art (D) NEW! **Merry Christmas** 010196

Sweet Christmas (E) 010200 **EACH BELOW...... 28.95** 041616 **Christmas Memories** 041644 Christmas Town (F)

045445 Nativity (G)



Advent Calendar Holiday Village (ages 7+)

Build a charming Christmas village across the 12 days leading up to Christmas! Each day, open one of the 3D puzzles and create a house, a shop, or other building. Each has approximately 60-75 pieces.



Thomas Kinkade Disney Advent Calendar Puzzle (ages 6+)

This set offers contains 24 mini puzzles to complete each day that connect together to make one 1000-piece puzzle on the last day. 21.95







LEGO® Countdown to Christmas Advent Puzzles (ages 7+)

What a unique and fun

option for your young LEGO lover to build anticipation for Christmas! Each of the 12 days has a 48-piece jigsaw puzzle depicting a holiday minifigure for you to assemble. 051884 19.95

Eurographics 3D Puzzles (ages 10+)

The same look and

feel as a traditional jigsaw puzzle but you're assembling a 3-D house! Instructions included. 045426 Christmas House....

1100 pieces; intermediate level. 051769 Gingerbread House. 18.95

051770 Santa's Workshop... 20.95

Both above are 300+ pieces; easy level.



fun, but they arrive in embossed tins that are beautiful to display when

puzzling time is over. 550 pieces. EACH TIN 18.95

050611 Gingerbread House **Christmas Tree**



POPCORN STRINGS

Christmas Trivia Game (ages 12+)

The perfect size to take

along on all of your Christmas adventures (on the way to get the tree or to spend the holidays at Grandma's house, perhaps)!

> Includes 71 cards, each with 4 questions in 4 different Christmas-themed categories.

065179 6.50



Christmas Scavenger Hunt (ages 6+)

Here's some great entertainment for the whole family while

everyone is together for the holidays! Split up into teams, choose a deck (one for indoors and the other for outside), then set off to look for Christmasthemed items like a "lumpy present" or "something white and cold". 2+ players.

065178 11.95



Christmas Charades (ages 8+)

Two words? Um, snow angels!? Christmas carolers!? Oh, Christmas Charades! Choose between two holiday themed charades prompts on the card, each with a time limit. Act one out for your team while the other team times you. Can they guess correctly before the time runs out? 220 cards, sand timer, and instructions.

077439 11.95



Make & Paint Gingerbread Clay Ornaments (ages 6+)

Whip up a batch of 12 holiday cookie ornaments with this easy clay set! Roll out clay and use cookie cutters to shape clay into all sorts of fun Christmas shapes—a candy cane, Christmas tree, and more. Let air dry, and then use paints to decorate! Use twine to hang it on the tree for all to see. Includes air-dry clay, 6 cookie cutters, a rolling pin, and twine.



Beaded Snowflake Ornaments Set (ages 8+)

Create dazzling DIY beaded snowflake ornaments that will shimmer and shine on your tree, windows, or anywhere you

want to spread festive cheer. Ornaments also make for excellent gifts for friends and family. This family-friendly craft kit includes enough materials to create 4 beautiful ornaments that measure 5½" in diameter. ▲CHOKING HAZARD (1). Not <3yrs.</p>

12 Crafts of Christmas Advent Calendar (ages 6+)

Get ready for the big day with 12 easy felt and pom-pom crafts to adorn your

Christmas tree with! Each day, open a little box to find the supplies you need for that day's craft. You might make a felt candy cane, a pom-pom Santa, or a red cardinal—you will

> just have to wait each day to find out!

051899

Perler® 12 Days of Crafting Kit (ages 8+)

This kit includes 12 days of fusible bead crafts to complete. Each craft includes all the specific supplies needed, along with a pegboard, ironing paper, tweezers, glitter, and more. Assemble each creation using the beads and then ask an adult to use an iron to fuse beads together! These crafts can become adorable holiday décor or perfect handmade gifts!

▲CHOKING HAZARD (1). Not <3yrs. 043088 26.95

Rainbow Loom Holiday Countdown Bracelet Kit (ages 7+)

Count down the last 12 days until Christmas and create colorful bracelets as you go. Each day, open a calendar window to find supplies to make a festive rubber band bracelet! Set comes with 1370 pieces, which includes rub-

> looms, and 30 G-clips for easy bracelet making. **ACHOKING** HAZARD (1). Not <3yrs.

ber bands as well as fun beads and charms. Includes a hook, two mini

044932...

Make Your Own Snowflake Ornaments Kit (ages 6+)

Make 8 snowflake ornaments from white paper bags and fancy paper. The bags are marked where to cut. Everything you need to craft is included (27 paper bags, origami paper, 1 glue stick, sticky gems, gift tags, and instructions), except for scissors.

047657 11.75

Breyer Paint Your Own Ornament Craft Kit (ages 4+)

Two horse ornaments come ready to paint and already installed with hanging hardware, so all you need to do is the fun work of adding color and personalization! Includes 4 paints, paintbrush, holiday themed stickers, and stencils.

▲CHOKING HAZARD (1). Not <3yrs.

018269 12.95

LEGO® Seasonal Sets (ages 8+)

034013

Celebrate the holiday season with these festive playsets! Christmas Ornament Selection (40744)-(A) . . 12.99 Christmas Table Decoration (40743)-(B)

Santa's Delivery Truck (40746)-(C).....

Works of Ahhh...® Painting Kits (ages 4+)

You'll love these impressive kits that include everything you need to create personalized works of art. Each kit includes a handcrafted wooden figure, paintbrush, 4-8 pots of nontoxic acrylic paint, and other accessories (glitter glue, stickers or sparkling gems).

▲CHOKING HAZARD (1). Not <3yrs. EACH ORNAMENT KIT.... 6.39

070636 **Nutcracker Drummer** 070638 **Nutcracker Guard**

070640 Snowman

EACH LARGE KIT (exc).... 15.99

006024 Choo Choo Train (A) 029358 **Gingerbread House**

068587 **Nutcracker Calendar** 044615 Nutcracker Candyman (B) NEW! . . 13.59

029341 Nutcracker Drummer (C)

056290 **Nutcracker Elf**

029357 **Nutcracker Guardsman**

019039 **Nutcracker Mouse** 044616

Nutcracker Sugar Plum Fairy (D) NEW! 042398 Holiday Truck & Tree (E) . . 19.99

Nativity (F) 038359 19.99



Create a watery winter wonderland, your way! These kits come with everything you need to make three snow globes: globes

with snap-on bases; red, yellow, blue, and white clay; glitter; clay tools; three pre-made figures; funnel; and labels. Finished globes are 3.6" high,

> 2.8" in diameter. Make unique Christmas decorations for your own home or give them as gifts!

060810..... 19.50



This retro-looking porcelain paint kit features a Christmas tree with interchangeable light colors to display in your home this holiday season! Includes 12 paint colors, 90 light pegs, and 2 paintbrushes. Tree stands 8.5" tall. Requires 3 AAA batteries, not included ▲CHOKING HAZARD (1). Not <3yrs.

006382 (G)..... 34.95



Holiday Plaster Paint Kits (ages 4+)

These kits include everything you need to create keepsake Christmas decorations. Use the included paints and paintbrush to bring color, life,

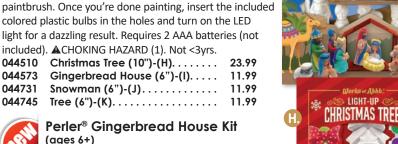
044725

and personalization to each piece! ▲CHOKING HAZARD (1). Not <3 yrs.

HOLIDAY

044578 Christmas Time (6 figures).... Nutcrackers (3 figures) 7.99 035362 035363 Ornaments (4 pack) 5.95 044714 Nativity (11 figures + stable) . . 23.99

Village (5 shops + 3 pcs).... 23.99



Perler® Gingerbread House Kit (ages 6+)

Snowman (6")-(J).....

Tree (6")-(K).....

Take Perler beads into the third dimension!

LED Light-Up Plaster Paint Kits (ages 8+)

Paint your own magical Christmas décor that

lights up! Each kit comes with one thematic

plaster item to personalize using the included paints and

included). ▲CHOKING HAZARD (1). Not <3 yrs. 044510 Christmas Tree (10")-(H).....

044573

044731

044745

Use the included pegboards, pattern sheets, tweezers, and instructions to create the sides and roof of the house, use an iron to fuse the beads together (adult help required), and then assemble the pieces to create your magical holiday masterpiece. Includes over 10,000 beads!



Twinkling Christmas House (ages 14+)

Build a beautiful Christmas

creation to display! Follow the directions to glue and assemble the house using plywood, paper, and plastic materials. LED light included Assembled size is approximately 4.9" x 3.5" x 7". Includes 99 pieces. 002756 27.99





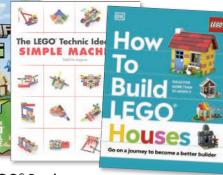
classic 9.99

LEGO® Building Idea Books

If you're looking for construction inspiration, your search is over! Books do not include bricks, but they feature an abundance of photography.

036623	How to Build LEGO Animals 10.95
081504	How to Build LEGO Houses 10.95
058325	LEGO Animal Atlas 13.95
059405	LEGO Architecture Idea Book 15.50
065712	LEGO Christmas Ornaments 13.95
031189	LEGO Epic History 13.95
009804	LEGO How to Build Everything 16.95
009813	LEGO Minecraft Ideas ■ 11.95
025679	LEGO Neighborhood 2 13.95
014810	LEGO Technic:

Simple Machines 16.95



Klutz LEGO® Books (ages 8+)

These project books come complete with specialty LEGO® elements needed to build crazy awesome constructions! Books feature super easy, step-by-step assembly instructions complete with illustrations.

▲CHOKING HAZARD (1). Not <3vrs.</p>

052535 Gadgets 1	7.95
Make 11 different machines like a working	claw,
catapult, and more with specialty pieces suc	ch as
wheels, gears, and pins.	

069041 Gear Bots...... 18.50 Use shafts, cranks, and wheels to create 8 manual bots, each with a different movement! 62 LEGO pieces and 10 papercraft sheets.

Explore the science of physics as you design and build a gravity-powered chain-reaction tower that includes elements such as a marble maze and a zip line.

001939 Minifigure Photography 18.95 Learn tips on taking photos and even stop motion photography with this 36-page guide. Includes 2 minifigures with a variety of hairstyles and accessories, as well as several fold-out backgrounds. 30 LEGO pieces total.

10495 Race Cars 22.95 Construct a 3' chipboard track and 10 awesome LEGO® race cars, including the El Scorpio, Winged Chariot, Phoenix '77 and more! 120+ LEGO pieces!

TOYS | Construction



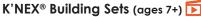












Sometimes it's just hard to beat the classics! Each of these versatile sets includes instructions to build a variety of 3-D models, including different types of vehicles. ▲CHOKING HAZARD (1). Not <3yrs.

052865 40 Model (141 pc) . . . 21.95 50 Model (417 pc) . . . 29.95 006987 70 Model (705 pc) . . . 45.95 000661

KEVA® Planks (ages 7+)

It's all about balance and stability—no glue, no connectors—just a steady hand, patience, and a vivid imagination for these precision-cut, natural pine planks! Contraptions sets include planks, idea book and 2 bouncy balls to roll down paths, shafts, and deflect around U-turns that you build. Models sets include 154 planks, base plates, and instructions.

Structures sets are designed for static buildings and includes

planks and idea book.

ACHOKING HAZARD (1, 4). Not <3 yrs.

Contraptions 50-Plank (A) 007761 26.95 016074 Contraptions 200-Plank. . . 044841 54.95 Models: Monuments . . . 044842 Models: Vehicles ■. 54.95 022954 Structures 200-Plank.... 64.95 037694 Structures 600-Plank (B). . 174.95



to basic scientific concepts, these sets can produce several moving models (1 at a time) that emphasize practical mechanics. The models are paired with educational experiment worksheets. Vehicles is a simpler kit, while Roller Coaster and Swing Ride are much larger and more complex.

067027 Roller Coaster.. 48.95 Swing Ride 48.95 067028 067029 Vehicles (C) ... 27.95

CONTRAPTIONS

Gecko Marble Run Sets (ages 8+)

Unlike traditional marble runs that must be built from the ground up, these Gecko Run sets offer you the ability to build your marble runs on walls, windows, tiles, and other vertical surfaces! Flexible track components and other elements can be

attached using removable nano-adhesive pads. Don't worry - the pads are easy to attach and easy to take off, so they won't damage surfaces. Starter sets include all of the components you need to start

building runs, while expansion sets offer additional track elements that you can combine with your starter sets. ACHOKING HAZARD (1,4). Not <3yrs.





These classic steel construction sets make for some heavy-duty playtime! Each fully-functional kit features a variety of real steel pieces used to build vehicles, mechanical contraptions, structures, and more. Sets come with detailed instructions and tools designed specifically for the included bolts, screws, and other connectors. Focusing on a handful of models, sets can be combined to create almost anything imaginable. The steel construction makes them difficult to bend or break during or after construction! ▲CHOKING HAZARD (1,4). Not <3yrs

069958 5 Model Set (200 pc) 17.95 069959 Ferris Wheel (950+ pc) . . 44.95

069960 Mechanical Multi-Model

Set (300 pc)-(D) 32.50 015560 4x4 Vehicle (350 pc)-(E).. 20.95



Marble Run Starter Set	31.40
Marble Run Deluxe Starter Set	53.90
Loop Expansion Pack (F)	13.40
Snake Expansion Pack	13.40
Trampoline Expansion Pack (G)	13.40
Twister Expansion Pack	13.40
Replacement Nano-Adhesive	
Pads (40 pads)	4 40

4.40

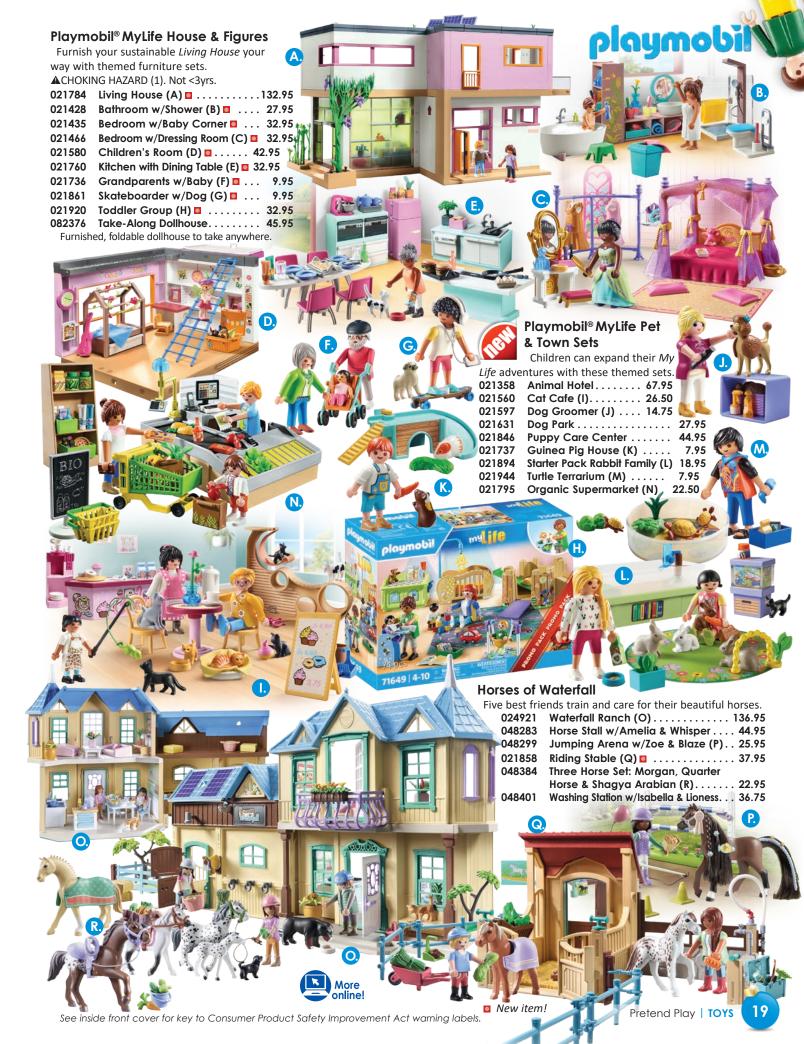




































Star Diner Restaurant Play Set (ages 3+)

Hungry for breakfast? Get out this play set and chow down! Set features chef hat and apron, working bell, menu, guest check with dry-erase marker, play money, frying pan, spatula, coffee pot, a full place setting, seven double-sided wooden foods, and milkshake and hot drink inserts.

Wooden Brew & Serve Coffee Set (ages 4+)

Little baristas can run their own coffee shops by taking requests for flavored or iced drinks and pretending to prepare each of the two cups to order with a realistically-designed machine, sugar packet, milk carton, ice cube, spoon, and mugs.

037565 (A)

Wooden Table & Chairs Set (ages 3+)

Table measures 23.5"W x 20"L x 20.25"H, chairs measure 24.75"H, with an 11"H seat. Chairs are safety rated at 100 lbs.

Adult assembly required. 031718 (B).... 158.39

Deluxe Grill and Pizza Oven (ages 3+)

Unleash a child's imagination! From pouring the "wood chips" into the chimney and smoker box, to the removable thermom-

eter, this deluxe grill has it all! Dials to raise and lower the 'flames', built-in timer, movable utensil rack, side burner, storage shelf, and a safety-close hinged lid. Grill foods appear uncooked on one side, but show grill marks on the other! 60 pieces. Assembly required. ▲CHOKING HAZARD (1). Not <3yrs. 042443 (C) 149.59

Food Counter Play Sets (ages 3+)

These creative wooden sets encourage fun imaginitive play! Each set contains a food counter that doubles as storage for items when not in use.

000883 Chocolate Factory NEW!.... 56.79 Ready to become a candymaker? Place your bottom plastic chocolate piece in the slider, press a lever to drop in the wooden filling, and turn a knob to close it

up with a top plastic "chocolate" coating. Use the icing bottle and stickers to decorate, then display in a gift box and even buy and sell with play money!

044818 Scoop & Serve Ice Cream NEW! 56.79 Open an ice cream shop! 28-piece kit includes 8 wooden ice cream scoops in a variety of flavors, 6 toppings, 2 ice cream cones, scooper, cup, tongs, play money, and more. Stack the

031031 Slice & Stack Sandwich..... 56.79

scoops to create delicious combinations!

Young ones run a delicatessen where they cut, stack, and serve mouthwatering sandwiches! Counter is complete with tray for storing and displaying food items and includes additional storage underneath. The meat and cheese slicer separates the hook-andloop fasteners on the wooden food pieces creating a realistic and gratifying experience for little deli workers. 56 pieces.



Water WOW! Play Food Sets (ages 3+)

Practice your cooking skills with these unique play sets featuring color-changing play food!

Drip water onto the food, and then wait for its color to change as you "cook" it to indicate that it is ready! Let

044783 Flip & Fry Grill (D) 32.95

27-piece set includes a grill, fryer, fryer basket, several color-changing food items, felt toppings, and utensils.

044819 Simmer & Stir Stove Top.... 17.59

19-piece set contains a pot, stovetop griddle, olive oil bottle, and color-changing food pieces like shrimp, broccoli, mushrooms, chicken, and more.

Make & Bake Pies Play Set (ages 3+)

Bake yummy pretend pies with this handson 27-piece set. Kids can roll and mold the

crust, add fillings, and pop it in the included play oven, and then add toppings like fruit or whipped cream when it's ready. High-quality play food pieces are fantastic for encouraging motor skills and imaginative play! Includes pie crusts, fillings, pie tins, wooden oven, rolling pin, whipped cream can, and more.















Pretend Play | TOYS



LED Light Up Archery Set (ages 6+)

Brighten up your archery skills with this glowin-the-dark bow and target set! Made of durable plastic, this set includes an LED light up tension-adjustable bow, LED light up target with suction cup hangers, 10 arrows with suction cups, and the adjustable strap quiver. With a little practice, your budding archer can shoot up to 100 feet! Batteries included. CHOKING HAZARD (1). Not <3 yrs.

041961 (A) 19.95

Deluxe Archery Set (ages 6+)

This all-inclusive, kid-friendly archery set includes a tensionadjustable bow, 5 arrows, a quiver with shoulder strap, and free-standing target. This set is made of plastic pieces and suction cup arrow tips, taking away many of the dangerous archery elements. The target is 16.5" in diameter and stands 36" tall. Makes a great training toy for young ones and an exciting outdoor activity! Assembly is required.

082306 (B)..... 37.95

Faux Bows® (ages 8+)

Ready? Aim. Fire! They may called "Faux" bows but they sure look, feel, and shoot like the real deal! The speedy foam-tipped arrows are much safer than traditional arrows. The Protege is a

recurve bow, created to be easy to use, accurate, and powerful. Includes 2 arrows. With a silicone hand grip, roller-release handle

on the bowstring, and shock absorbers, the Scout Blaster includes four arrows that can be stored on the bow for quick access.

006249 Protege - Timber Lime (C)...... 49.99 019055 Protege Arrow Refill (3pk) 14.99 024043 040494 Scout Arrow Refill (6 pack)-(E) 14.99 040500 Faux Bow Pro Recurve (ages 14+)-(F) 99.99

Measuring 52" long (with 29" arrows), this bow is perfect for older kids.

009711 Faux Bow Playbale (G) NEW! 59.99 This portable, lightweight, and multidimensional shooting target is designed for use with foam-tipped archery sets. Stands 4.25

feet tall and features 8 different targets to aim at.



Blast Pad® (ages 6+)

Are you ready for some "out-of-this-world" fun? We've all seen the air rockets – you jump on the launcher and send the rocket flying. But you haven't seen anything until you see

this set - it'll give you some SERIOUS height! The durable foam-tipped arrows provide very little resistance as they disappear to a tiny dot way up in the sky. They are sleek and lightweight, and their slim design makes it less likely that they will get caught in trees as they fall gently back to the ground. Simply pop up the launcher (minimal assembly required), slide on a rocket,

and you're ready to fly! The Blast Pad® includes three 10.5"

missiles that fly over 200'. The higher you jump, and the harder you stomp as you land, the more impressive your launch will be!

051185 24.83

013296 19.99

HyperStrike Zing Shot (ages 14+)

Get ready for some epic backyard battles with Zing Shot! This set comes with a launcher and 3 mini whistle arrows. Thanks to their

soft foam, you can safely shoot these arrows at other people precisely and accurately - from as far as 50 feet!





Brightz Bike Lights & More (ages 3+)

Safety may be the obvious goal, but don't overlook the "wow" factor you'll gain when your bike is festooned with these brilliantly bright LED lights! Color Morphing lights gradually cycle through all colors. Color Select lights allow you to choose one of 5 colors. Waterproof and mounting hardware is included. Wheel, Frame and Go Brightz all require AAA batteries (not included).

EACH WHEEL BRIGHTZ LIGHT (exc) . . 13.95

One 20-LED light rope for a 20" or bigger wheel. Requires 3 AA batteries (not included).

061793 Blue 061794 Green 036696 Orange

061795 Pink 047494

Purple (B) NEW! 017419 Rainbow

017386 Pastel (A) 039843 014071 Patriotic Razzle Dazzle 004663 Color Morphing 15.95 047303 Cosmic-Color Select (C) NEW! . . . 15.95

Cosmic-Rainbow

6.5' (40 LEDs) light ropes to wrap around your bike frame. Requires 3 AA batteries (not included).

EACH BIKE BUNDLE NEW! 34.95 Includes two Wheel Brightz and a Cosmic Brightz. 034356 Rainbow 047301 Blue

047378 Pink

017356

EACH GO BRIGHTZ (exc) NEW! 13.95

Bar containing 6 LEDs with super wide beams to light up the ground beneath your bike. 4 modes: constant or 3 flashing speeds. Requires 2 AAA batteries (not included).

Blue (D) | 061790 Green (E) 047308 Color Select 15.95 EACH SPIN SPORT LIGHT..... 11.95 Includes 3 LED light tubes (for 1 wheel), and battery

pack with 2-CR 2032 batteries. 3 modes. 075690 075692 Pink (F) Blue

075691 Green 075693 Color Morphing 036291 Cruzin Light 13.95

3-color LED light projects psychedelic patterns onto the road. Mounts to handlebars. Requires 3 AA batteries (not incl).

034354 Halo Brightz (G) NEW! . . 18.95

Attaches to the handlebars to illuminate the path as far as 100' ahead. The outer edge of the light (75 lumens) can change colors. USB rechargeable.

041074 Shape Brightz (H) 13.99 Includes 1 patterned spoke light with 13 different patterns and color styles to choose from.

034370 Triangle Taillight NEW! . . 17.95

Uses a clip to connect to the back of a bike. Includes 7 light modes, with color and speed options. Note: micro-USB for charging is not included.

EACH BELL BRIGHTZ..... 11.95 Special bike bell with multicolored LED lights.

009972 Black 039805 Blue

009991 White (I)

Light-up handlebar streamers.

047436 Blue (J) NEW! 010011 Pink (K)

EACH HORN BRIGHTZ NEW! Can make 12 different sounds, from a trucker horn to

meow! Comes with a handlebar mounting strap. 047343 Pink 047341 Blue

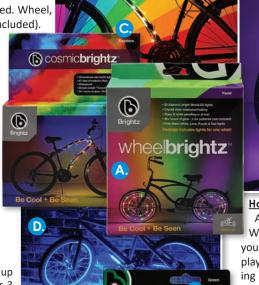
034389 Lighted Horn (L) NEW! 10.95

Squeezable horn that not only makes noise, but shines a rainbow-colored light when squeezed. Batteries included.

039810 LED Helmet Light - Red...... 10.95 047344 LED Helmet Light-Color Sel. (M) NEW! 10.95

Adhesive LED light strip with different light modes.







Add some flare to your basketball hoop! Watch your hoop change color whenever you make a basket which adds to the fun of playing. Also, allows kids to continue playing basketball with friends after dark. The weather resistant lights include everything needed for assembly except 3 AA batteries. 041064 (N) 29.95



bright

spinbrightz

shapebrightz

bellbrightz

with these bag toss board lights! Toss Brightz sets feature 2 strings of LED lights (one for each board) that will light up the edges and hole of any standard size cornhole board. Requires 3 AA batteries per string, batteries not included. Bag Brightz are cornhole bean bags made of duck cloth that include weatherproof LEDs inside,

noopbrightz

accessible by zipper. EACH TOSS BRIGHTZ (exc)..... 23.95 047472 Color Select (O) NEW! 28.95 010016 **Patriotic**

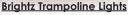
010017 White

Q.

EACH BAG BRIGHTZ NEW! .. 33.95

Blue (P) 047295 047297 Red brightz





bagbrightz

Features lights that either slowly change colors, or are motion activated and change color with

each jump. Can fit a regular 15-foot trampoline and are weather resistant.

Requires 3 AA batteries, batteries not included.

041047 Color Jump Trampoline Light (Q).. 33.95 A string of LEDs that attach to the frame around a trampoline.

A string of LEDs that attach to the top of a trampoline net.





What do you get when you combine swinging with surfing? Swurfing, of course! This new version of the age-old swing is used standing

up and moving side to side. Of course you'll need a sturdy, long tree branch to give you plenty of room and a decent amount of balance, but then you'll be swurfing the skies! The bamboo swing is curved up at the ends with ropes on each side and adjustable wooden handles. Rope is high strength, double braided, and UV and mildew resistant for years of use. Assembly is simple. Comes with enough rope (60 ft.) to be able to mount it to a 15-ft high tree branch. 200lb weight limit.

EACH TREESKATE SWING (ages 6+) NEW!... 85.95

With a similar design to a traditional skateboard, these swings features a flat, tapered skate deck (31") that supports huge aerials and aggressive maneuvers. The grip tape covered deck keeps feet from slipping.

040199 Natural (B) 040200 Undawadda 040214 Wave



Sit, stand, or hang from this 3-in-1 multipurpose swing that grows with your children! Start

children out using the ring swing in a sitting position, and as their skills and confidence grow, let them stand or hang for next level play! Free kids to exercise their way to improved balance, better motor skills, and confidence! Quality construction with several easy-to-grip handles for little hands. Compatible with swing sets, jungle gyms, or your favorite backyard tree.

040167 (C) 28.95

Swurfer® Sway Swing (ages 4+) This modern swing offers an 18" curved, durable maple seat for extra comfort.

Featuring a heavy duty soft-braided rope that can be hung up to 12' high, the swing supports up to 150lbs. Swing

includes all the necessary hardware and is easy to install. 040147 (D) 60.95

Swurfer® Woval Tree Swing (ages 4+)

A rocking chair that swings? Yes, please! This adjustable swing can be customized to different positions, including lying flat or being set up like a chair, and supports the natural curvature of the body. The swing uses a sure-lock suspension system that can hold up to 400lbs.

Can be used indoors or outdoors and is weather resistant.

045506 (E)..... 66.95

Swurfer® Swift Swing (ages 4+)

An exciting new take on the classic disc style swing, this swing offers a unique curved shape

that improves comfort and movement for next-level fun! Simply hang the Swift Swing from a tree or swing set using the included heavy duty soft braided ¾" rope and hardware. With the ease of installation, this swing makes a great option to take on a family camping trip. Sturdy maple wood construction. Holds up to 150lbs. 040164 (F)...... 64.95



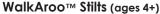
Slackers **Swing Line** (ages 3+)

When your little ones are ready for the next level of outdoor play, this portable, easy-to-set-up swing set line may perfectly fit your needs. Requiring two compatible,

healthy trees with a diameter of 12" each, the swingline swing set can be set up in 30 minutes or less. Targeting young ones, who are just beginning to develop coordination and upper body strength, the SwingLine allows parents to rearrange the line of activities to best fit their children's needs. The complete kit comes with a 36' Ninjaline with 10 sewn-in pockets, 2 mesh swings, 1 steel monkey bar and 2 gym rings. Also included are 2 grip clips, a ratchet cover, 8 locking caribiners, and a carrying bag. With a 250lb weight limit, the SwingLine will meet the needs of your family for years to come.

042013 SwingLine 36' w/Attachments (G) 107.99 041952 Climbing Rope Swing (H) 40.49





Stilts are one of those classic toys that children of all ages (and adults!) continue to enjoy. WalkAroo stilts are ergonomicallydesigned, durable, and easy to use with many great features. Not only are they adjustable and able to accommodate a range of heights, but they also have non-slip foot rests and rubber "feet." These are great toys for developing physical balance and self-confidence.

061369 Walkaroo Wee Stilts (4+)-(A).... 51.95

With durable, yet lightweight, steel tube construction, these stilts have C-shaped handles with grippable foam. They are easier to balance on which makes them great for younger riders. For children and adults from 3' - 5' 10" and up to 180 lbs.

018956 Walkaroo Jr. Stilts (5+)-(B)..... 50.95

Lighter-weight aluminum stilts with S-shaped, foam-covered shoulder rests. Intended for children up to 110 lbs.

052135 Walkaroo Extreme (7+)-(C)..... 69.99

With 17" of lift, your child can easily become adult size. Made of lightweight steel, with foam-covered shoulder rests and handles, and adjustable from 5" to 17" by using extensions. For riders from 4' to 6' 6" tall and up to 210 lbs.



These pogo sticks from Newbounce are modern in style and rugged in design. Handles and barrel are padded for safety and comfort. Sport is for riders 40-80 lbs. and ages 5-9, while Pro Sport is for riders 80-160 lbs. and ages 9 and up.

070987 Sport – Black & Green 070988 Sport – Blue/Rainbow (D) . . . 070985 Pro Sport – Black & Green (E) 62.50 070986 Pro Sport - Blue & Red (F) . . . 62.50

Flight Pogo Sticks

(ages 9+) 🔽

If you're used to noisy, creaky pogo sticks, you'll love having these quiet ones around. Lowfriction spring technology gives them a smoother bounce, while helping you go higher. Made of steel with rubber grips

and replaceable rubber tips, these pogo sticks will last a long while. About 42" tall; up to 180 lbs.

081068 Black (H) 55.95 003471 Blue (I) 55.95

Flybar Pogo Trick Board (ages 6+)

Combining a bit of pogo stick technology with some skateboard design, these pogo boards are a great exercise toy. These boards allow you to learn cool tricks and maneuvers while practicing your balancing skills and strengthening your leg and core muscles. The boards have a sandpaper texture like a skateboard to help your feet grip to the board. Grip the ball with your feet and get hopping! Each set includes the board, ball, ball pump, two inflating needles, and an instruction manual. Weight limit is 160 lbs.

082872 Blue Dawn (J) 24.95 082873 Green Mean (K) 24.95 082874 Pink Berry (L)..... 24.95

Slackers Bounceballs

Have hop ball races in your own

Race Set (ages 5+)

backyard with this all-inclusive set! Includes two

20" balls with handles, ball pump, and

start/finish lines. For up to 200 pounds.

038712 (G) 31.49

Super challenge – super workout! The Air Pogo Jumper is a simple toy that requires fierce concentration. A hands-free toy: insert the tough rubber ball into the plastic foot plate and inflate it using the supplied hand pump. The ball is shaped in such a way that its inflated shape will keep it in place and hold up to 160 pounds! Then you simply stand on the foot-plate, grip the ball with your feet, and

jump away. A real cardio workout! 001886 (M)..... 27.95

Air Pogo Jumper (ages 6+)



Franklin Playground Balls (ages 3+)

These playground balls come in all kinds of fun colors and designs! Play kickball, four square, dodgeball, and more. You might even get creative and come up with your own games with your own rules! All of these 8.5" balls have durable and textured rubbery surfaces that make them perfect for throwing, catching, kicking, and bouncing. Each ball can be inflated using a simple air compressor or handheld pump.

019756 Color Blast (A)..... 10.95 019757 Mystic (B) 10.95 019797 Rainbow Vibe (C)..... 8.95



Kickball Kit (ages 3+)

backyard, a park, or anywhere

This 7-piece kit offers everything you need to play kickball! Components include a durable textured rubber kickball, four sturdy plastic

bases, a pump with a needle protector, and a

carrying bag. Everything is very easy to set up and store, making it convenient to play in your

Jumpsies: How to Hop, Skip, & Jump with Stretchy Rope (ages 5+)

Learn jumping games and rope tricks with this colorful book that comes with 10 feet of soft, stretchy elastic.

020710 10.50



Nerf Flag Football Set (ages 4+) Get ready for some thrilling flag football action with this NERF 5 v 5 Flag

Football Set! Perfect for games with family and friends, this all-in-one kit features 5 orange and 5 navy blue adjustable tear-away belts for a total of up to 10 players. It also comes with a NERF 8.5" foam football that is easy to grip for all ages and skill levels. The football and tear-away belts are weather-resistant, so you can play outside in the sun, rain, or snow. 019803 32.95

Glow Tag (ages 5+)

Play 12 different glow tag games with this LED light-up bracelet set! Includes 6 green bracelets and 6 blue bracelets that can turn on and off, and a QR code on the box links to a list of 12 game options. 043167 19.90



Anna Banana: 101 Jump-Rope Rhymes (ages 6+)

041509 9.50

Jumping rope is more fun if you use rhymes to keep rhythm and lend some poetry and humor to the jumping, so kids will love the little ditties included here. This book by Joanna Cole includes over 100 traditional jump-rope rhymes, most of which go with some kind of jumping game. Funny black and white sketches illustrate the rhymes. 64 pgs.



Capture the Flag REDUX (ages 8+)

Great for playing a game of capture the flag after dark, this game features a glowing orb for each team and glowing ground markers to mark off team territory and jails. Players must venture into enemy territory to capture their team flag (glowing orb) and bring it back to their own side while also protecting their own orb. Includes 5 territory lights, 8 jail markers, 8 team bracelets, and 2 glowing orbs (flags). Batteries are included. Light life is approximately 6-10 hours. For 4-20 players. ▲CHOKING HAZARD (1). Not <3 yrs.

007351

Blue (H) 023692 Raspberry 023755 023758 Red (I)

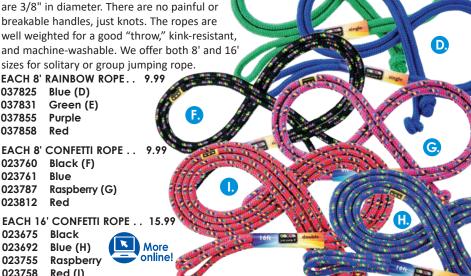
well weighted for a good "throw," kink-resistant, and machine-washable. We offer both 8' and 16' sizes for solitary or group jumping rope. EACH 8' RAINBOW ROPE.. 9.99 037825 Blue (D) 037831 Green (E) 037855 **Purple** Red

Jump Ropes (ages 8+) These high-quality jump ropes are made of double-braided rope and

037858 EACH 8' CONFETTI ROPE . . 9.99 023760 Black (F)

023761 Blue Raspberry (G) 023787 023812 Red

EACH 16' CONFETTI ROPE . . 15.99 023675 Black



See inside front cover for key to Consumer Product Safety Improvement Act warning labels.



This starter set has you covered! It contains 2 paddles and 2 pickleballs, each approved by the US Pickleball Association.

The paddles have nonslip handles and feature two different eye-catching and colorful designs. To make carrying all of your equipment easy, this set also comes with a helpful carrying

bag. All you need to do now is find

a court to play on! 044027 37.95

Waboba® BOCCE - Flungle (ages 8+)

A simple and fun game you can take anywhere! Launch the target ball by the attached tail. After the target lands, take turns tossing the remaining six balls to see who gets closest to the target. Use the attached tail to easily measure points! Play at the beach, in the backyard, or even indoors! Store in the included mesh bag for easy transportation. 2-6 players.

028464.... 21.95

Pop 'n' Catch (ages 4+)

the balls. Each set includes two disks and an

OgoSoft ball. ▲CHOKING HAZARD (1). Not <3 yrs.

OgoSoft Ball (single) 2.50

Ogodisk XS (12")-(ages 6+) 18.95

This lightweight disk can fly and float easily, and it can bounce

both balls and water balloons. Set includes two 13" disks,

50 water balloons, and 1 filling nozzle.

047024 Max (15" Diameter) 31.95

Blue and green disks with two OgoSoft balls.

045818 OgoDisk Mini (12")-(A).....

Blue and orange disks with one *OgoSoft* ball. 042329 Ogodisk H2O (B) 16.95

Fun and easy-to-use, this activity will provide hours of entertainment whether you're playing alone or with a partner. Simply press

the trigger on the hand-held launcher to blast a lightweight ball into the air. Then use the launcher to catch the ball before it hits

047023

024052

the ground. This set includes two launchers and one ball. ▲CHOKING HAZARD (3). Not <3yrs.

052134.....

Swingball (ages 6+)

If you've ever played tetherball or totem tennis, you may already have a good idea of what Swingball is all about! The goal of the game is to hit the tennis ball, attached to a string, clockwise or counterclockwise around the center pole using your paddle. The first person to move the string to either end of the helical coil on top of the pole wins! Other than Reflex Tennis, all sets below follow these rules. The 5-in-1 set includes classic swingball as well as tailball, volleyball, soccer swingball, and a fling disc.

041951 5 in 1 Outdoor Game Set 066596 All Surface Pro (C) 79.95 017686 Reflex Tennis (Red/Yellow)-(D)... 25.95 006393 Tournament 21 - Orange/Yellow 45.95

Waboba® Back Nine Disc Golf (ages 7+)

OgoSport® Sports Disks (ages 4+)

Lightweight and grippable, these sports disks

can be used in so many ways! They are like little trampolines you can hold in your hands; use 'em to

fling or catch balls – even water balloons – up to 150

feet! Use the disk like a Frisbee, or even in the pool -

they float, too! Great for both young kids and adults;

young kids can even play by themselves, developing

hand-eye coordination as

they bounce and catch

Similar to the original Bocce ball yard game, this disc golf game includes a target ring that players must try to throw

> discs at. One player throws the target disc, which can glide up to 325 feet. Then players take turns throwing their discs at the target. Includes 1 target disc, 4 silicone player discs, and a mesh carry case.

Spikeball™ (ages 8+) 🕟

Imagine volleyball, but the net is on a trampoline, and the goal is to bounce the tennis-sized volleyball off it. To begin, two teams of 2 players square off around the Spikeball trampoline; the first player serves by bouncing the

> ball off the trampoline towards the opposing team. Then all chaos breaks loose: there are no boundar-

ies! Teams have 3 hits between them before the ball must be spiked off the net once again. Game continues until the ball hits the rim, ground, or bounces twice on the net. Rules can be modified, making

this hectic outdoor game perfect for small groups, families, and all kinds of events! Set includes 2 Spikeballs, net and stand (assembly required), a drawstring storage bag, and rulebook. Weighing 4 pounds, it's perfect for the beach, yard, and travel.

047987 Weekender Set (E) 69.99

A textured, oversized ball (6.5" vs. 3.5") and oversized net (45" vs. 36") for younger players/beginners! Includes 1 ball, net, rulebook, and carrying bag.

(B) (S+)



Measures 12". 003487 Classic (A)..... 12.99 003500 Girl Power!..... 12.99 003502 Glow Party..... 15.95 003524 Twilight..... 12.99 023609 USA (B) NEW!.... 14.50

Wicked Big Sports Balls (ages 14+) Go big or go home! These lightweight yet

oversized fabric soccer balls and volleyballs are more than double the size of their traditional counterparts, measuring a whopping 18" in diameter. They're a great way to add a fun twist to the sports you already love. Perfect for the beach, park, backyard games, and more. Each set comes with a ball, a needle, and an air

pump. No goals or nets are included. 027569 Soccer Ball (E) 18.50 027570 Volleyball (F).....

basketball is an official size 7 and measures

might be made of squishy airless foam, but they bounce and shoot just like real basketballs and soccer balls! If you're looking for a way to play basketball or soccer indoors and without the noise or risk of damaging walls, these are great options. The

Silent

Sports

Balls (ages 3+)

These silent balls

9.5" in diameter. The soccer ball is an official size 4 and measures 8" in diameter.

048996 Basketball (C)..... Soccer Ball (D) 14.99 049037

RallyHoops Volleyball/Basketball (ages 13+)

What would it be like to combine basketball and volleyball? The goal is to work with your partner to serve and set the ball into the basketball hoops.

Depending on who scores during a rally (the server or the setter) and which basket you score in (the top or the bottom), different numbers of points can be scored. The first team to score exactly 21 points wins! The classic game can be played in your backyard or on the beach, while RallyHoops Ultimate can also be used in the pool. Both games are easy to set up in a few minutes and are convenient for travel.

> **Electronic Junior Boxing/** Kickboxing Bag (ages 3+)

Improve hand-eye coordination, bal-

033046 7 Game..... 129.99 033054 Ult. Game (G) 189.99



StarShooters:

Glow in the Dark

Basketball (ages 5+)

the-dark basketball set allows for awesome

basketball games after hours. It includes a full-

size 29.5" glowing basketball, a USB cable to recharge

glow markers and 10 challenge cards for game ideas.

it, and an air pump with a needle. It also comes with 6

Your basketball games don't have to end

when the sun goes down! This glow-in-

010983 39.90

Door Pong[™] (ages 6+)

No ping-pong table? No problem! Simply clip the Door Pong door frame clamp over any doorway; the ball is suspended from the frame with an adjustable string. Each player has a paddle and can hit the ball back and forth without having to chase it around the house. Bound to improve your hand-eye coordination! 1-2 players.

▲CHOKING HAZARD (3). Not <3yrs. 012555 29.95

Freestanding Jr. Boxing Set (ages 3-9)

Introduce youngsters to the value of hard work and discipline while developing upper body strength and stamina with this allinclusive set. Padded boxing gloves (4 oz) measure approximately 6" from wrist to finger, with an approximate 3.75" width (excluding the thumb). The Velcro® wrist strap provides an additional layer to ensure a correct fit. Spring loaded, adjustable pole fits firmly into

molded plastic base (fill with water or sand for added stability). With a height range of 26.5"- 40", this set will grow with your little champion! Inflatable punching bag and air pump included. 066597 (H) 28.95

ance, and flexibility with this inflatable electronic boxing bag! LED targets light up to guide punches and kicks, and the sound effects will confirm target hits with fight cries. Fill the base with sand or water and watch your sparring partner pop right back

channel extra energy. Made of durable plastic. Fully inflated measurements: 10" L x 10" W x 45"H. 3AAA batteries required to activate electronic features, but not included.

002244 (I) 39.95

TOYS | Active / Outdoor

up after a hit.

Great way to

Spiro Seesaw (ages 3+) This is a seesaw with a twist! Whether moving up and down or rotating 360 degrees, the options for releasing that pent-up energy are nearly endless. Sturdy powder coated steel is designed to withstand the elements and provide a stable base. Features comfortable angled handlebars and ergonomic seats. Max weight 77 lbs. on each end. Adult assembly @ required. 69.95 041965 . . . Giant Parachute (ages 3+) This giant 8' parachute makes for endless group fun! Features 8 easy-grip handles and a central air vent, D. and comes with a storage bag. 001911 24.99

Hippity Hop

Kids can have re
ate their own
just bound

Hippity Hop Balls (ages 3+)
Kids can have races with friends, create their own obstacle course, or even

just bounce around for fun. Each one comes with a pump and measures roughly 18" in diameter. Sold in a variety of colors, these balls will provide great outdoor entertainment for children!

Crocodile Creek Playground Balls (ages 3+)

These 7" textured rubber balls are great for kickball,

dodgeball, ball tag, foursquare, catch, and more. They

come in bright colors with beautifully printed

designs, and they are PVC and BPA free.

EACH PLAYGROUND BALL . . . 13.49

City Vehicles NEW!

Dinosaur Dig (B) NEW!

Space Exploration (C) NEW

Construction

Jungle

Sharks

Garden Friends

Purple Unicorn

Pretty Ponies NEW!

Butterfly Rainbow (A) NEV

019402

019423

035787

019449

035797

029599

019550 035810

043267

005530

EACH BELOW...... 15.95 040945 Gray 040948 Pink (D) 040967 Purple EACH UNICORN BALL.. 15.95 040976 Pink 040979 Purple (E)

Hoppy Ball (ages 3+)

Kids love the idea of hopper balls – but sometimes they are just too big for short legs. The *Hoppy Ball* is the perfect size for young children. Inflates to 18" diameter; holds up to 175 lbs. Hand pump included.

054896 (F)..... 19.95

playzone-Long for respect

Scooter
Boards (ages 5+)
Scooter boards are

F.

a simple but classic way to have fun! Kids will boost core strength, gross motor skills, and coordination as they glide along. Made with

durable plastic, these boards are built to last and are easy to roll on any hard floor surface. They are also designed with sturdy handles for safety and balance so little hands stay secure during rides. And

don't worry, parents – the plastic wheels are designed so that they won't damage floors! 11.25" x 16.5". For up to 175 lbs.

Purple (I)

t damage floors 75 lbs.



G

Active / Outdoor | TOYS

027097

Stepping

ing room into a balancing journey. The stepping

stones come in two sizes, large and small, and can be set up indoors or out. Each plastic stepping stone is light enough for kids to place and pick up but supports up to 175 pounds. They offer an opportunity for fun, balance, and motor skill development.

019788 47.25

Rody Max (ages 5+)

The perfect riding toy!

Huggable, squeezable, adorable, and great for bounc-

ing and racing, Rody Max is

lightweight while made of heavy-

duty vinyl to withstand quite a

bit of roughhousing. It can be

used around water for some

Aside from just being fun, it

coordination. Measures 26"H

(including head) by 26"L, and

006974 119.99

also develops balance and

it supports up to 250 lbs!

splashy good times too!

Stones (ages 3+)

Convert any flat

surface into a tricky

stepping-stone path! These 5 durable plastic "stepping

stones" can be set up in any

safe-to-play environment,

turning a simple walk across the liv-







Sensory Squish Bags (ages 3+)

It's like a placemat, a large zip-close bag with gel and wee objects inside, or a sensory I-spy bag – because it's all of these things! The 4 backgrounds have cute and colorful themed designs. Add water to the magic mix and it becomes gel. The bag seals tight and little fingers can work to move the objects around... a quiet and calming activity. ▲CHOKING HAZARD (1). Not <3yrs.

041158 Butterfly Garden 041160 Ocean Adventure 11.75



get their fill of poking here! Each sturdy book has plastic bubbles on each page over illustrations. When kids poke the bubble, it makes a "pop" sound, inverts, and can be poked again on the next page!

EACH BOOK 15.19 017618 10 Little Monkeys

061398 Alphabet Eye Spy 071554 **Dinosaurs A-Z**

028864 Goodnight, Animals 069559 Wheels on the Bus:





Pattern Play[™] (ages 3+) Children can use the 40 brightly colored wooden

blocks to replicate the patterns on the included challenge cards, or free play on their own. The blocks have angled ends and designs resemble classic quilt

blocks. Work outside of the wooden tray for even more possibilities! Perfect for exploring color, design, and fine motor skills. ACHOKING HAZARD (1). Not <3yrs.

073516 39.95



Blinkity Bot Light Up Busy Board for Toddlers (ages 18 mo+)

Great for teaching young children simple mechanics such as flipping switches,

> pushing buttons, plugging in a wire, and even inserting and turning a key on a wooden, robotshaped board. Each activity generates a light-up response when properly accomplished. Includes 7 different types of interactive pieces total. All pieces that require removal and insertion

> > with a cord. Requires 2 AAA batteries (not included). 051105 29.95



reminiscing about the toys of your

childhood? These classics from 1957-1971 have been reintroduced for the delight of today's young children! 062595 Cash Register (2+) 34.50

9 plastic "coins" go in the slots; push the handles, and they roll down the ramp. Hand-crank operates the bell and drawer.

030983 Little Snoopy (1+) 17.95 Pull along wiggles, ears swing, and makes "yip-yip" sounds! 030289 Music Box Record Player (18 mo+) . . 35.95 5 toy records play 10 tunes. Requires 3 AA batteries.

056401 See 'N Say (18 mo+) 20.95 Point the arrow and pull the string to hear 12 animal sounds.



Such a tidy, reusable, fun, and educational toy, it's no wonder they are back with new variations! Kids can

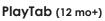
play tic-tac-toe games with each other. Or draw pictures. Or practice writing words or math problems. Erase the screen with the easy-slide tab and start over...and over... and over. Regular sizes: 9"x7" screen (13-15"x10.5" frame); minis: 4.5"x3" (7-9"x5-7" frame).

▲CHOKING HAZARD (1). Not <3yrs.

002466 Original (A) 22.49 002461 Mini (B) 6.49 002457 Color Deluxe (C) 24.99 002472 Retro (D) 24.99







Taking the classic activity board to the next level, this versatile activity

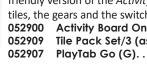
board is created for endless exploration as you rearrange or swap out the sensory tiles. Made of high-quality wood, the Activity Board holds 6 tiles. PlayTab Tile Sets contain three assorted 3"x3" magnetic tiles with different multisensory activities. Tiles easily mix and match on the Activity Board

to offer a new, unique discovery experience. PlayTab Go is the travel-

friendly version of the Activity Board which includes two sensory tiles, the gears and the switches in a flexible, durable case.

Activity Board Only (E) Tile Pack Set/3 (assorted)-(F) 19.95 PlayTab Go (G)..... 14.95





*PlayTab Tile Sets are sold separately.

are attached to the board

Woodland Creatures Snakes and Ladders (ages 3+) Decide what animal you will be (raccoon, fawn, squirrel, beaver, rabbit, or fox), flick the spinner, and count the number of squares indicated. If your animal comes to a stop on an orange square at

mal must go to the square at the top of the tree. If an anisquare at the top of a stream, the animal must slide down to a lower square at the end of the stream. The first one to the

the bottom of a tree, the animal comes to a stop on a blue finish box wins! 2-6 players. 042977 13.95



garden! These critters love feasting on the gardener's beautiful vegetables until he comes to chase them out. Will the hedgehog, snail, or caterpillar be the first to escape down the garden path to the gate to win the game, or will they be left behind with the furious gardener? Players take turns rolling dice to determine which player's chosen animal moves forward on the path through

the garden. The game ends when an animal escapes the garden by reaching the gate to win! 2-4 players; 10 minutes.

006041 14.99

Knockout

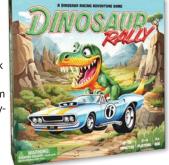


Dinosaur Rally (ages 4+)

Race against other players to be the first to cross the finish line in this dino-themed

racing board game! Roll the 12-sided dice as you race across the track and encounter hidden paths and special rally cards. This game features the unique option to decide how long you want to play, from a one-lap shootout to a complete five-lap endurance race. 2-4 play-

ers; races last from 3-25 minutes. **ACHOKING HAZARD** (1). Not <3yrs. 043606 24.99



Knuckling Knights & The Big Dragon Spectacle (ages 4+)

In this game, each player takes turns placing their knights in the tower based on the number that appears on the dice when rolled. This continues until a player rolls the "door" image, at which point the castle door opens to release the knights at the top. When

the knights rush down, some will fall in the water at the bottom, and those knights are lost. The round goes

on until one player loses all of their knights. When this happens, the player with the most knights left receives a coin. The player with the most coins at the end of the game wins.

> 2-4 players; 10 to 15 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.</p>

044000 39.99

Noodle Knockout (ages 4+)

This set teaches kids different fine motor skills using popular ramen ingredients and tweezer-like chopsticks. Activities include sorting by color, sorting by size, counting,

> adding and subtracting, and following instructions. Games, for 2-6 players, involve racing against other players to build different ramen bowls or completing orders the fastest. ACHOKING HAZARD (1). Not <3yrs.

027308 . . . 17.50



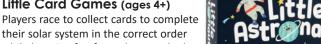
WWF Animals Stacking Game (ages 2+)

This 2-in-1 game comes with 28 wooden pieces, including animals, trees, and planks. Toddlers can play with the animals or

create different towers and structures by balancing the blocks on top of each other. How tall can they build before the blocks come falling down? It's the perfect game for little ones to develop dexterity skills while using

tion with the World





their solar system in the correct order while learning fun facts about each planet (Astronauts) or complete their ingredient list for certain recipes (Bakers) Great games that kids

Little Card Games (ages 4+)

and parents can enjoy together! 2-5 players; 10 minutes.

EACH GAME . . 9.99 018361 Astronauts 018371 Bakers























Minecraft Junior (ages 5+)

Fun and cooperative, the goal of this game is to effectively build and protect your farm before the predators

overtake it! Players take turns revealing creatures, in hope that they turn over animals to add to their farms rather than predators such as zombies. Players can mine materials from the resource pile using the cardboard shovel and pickaxe, but must be careful not to let any resource fall into the lava! 2-4 players; 15 minutes. ACHOKING HAZARD (1). Not <3yrs.

048525 24.99

Sliding Bears (ages 5+)

What will the little bears do? Can you help them

find a path through the ice and around mountains and seals so they can reunite with their parents before all the ice cracks around them? Work together or solo

using luck of the dice and strategy to dodge obstacles, move

the cubs, and move ice tiles to solve this puzzle and win the game. If all the ice cracks around the cubs before they reach their parents, you lose the game! Once you master the basic game, there are six different challenges to increase difficulty and add variety.

1+ players; 15 minute play time.

040712 15.95

Exit the Game for Kids (ages 5+)

Solve riddles and brainteasers in these cooperative games. With fun themes and minimal reading skills required, younger children will enjoy completing the challenges. Numerous task combinations and non-consumable components mean the game is playable multiple times. 1-4 players; 20 minutes.

EACH GAME 043352 Jungle of Riddles

Midnight Spooktacular NEW! 053312 **Riddles in Monsterville**

Stello (ages 5+)

A colorful, geometric version of dominos that involves strategy and color matching, Stello consists of hexagon-shaped tiles, each divided into 3 colors. There are 5 different ways to play Stello, but the most basic way involves dividing the tiles evenly between players and then

connecting your tiles by colors. The first player to connect all their tiles wins! Game includes 48 tiles and a game bag for easy trans-

portation. 1-4 players.



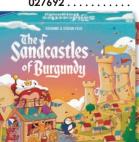
It's a collaborative crimesolving game for some of

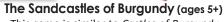
your youngest gamers! The crime? A missing pot pie. The suspects? Sixteen nearly identical-looking foxes, thankfully each wearing different accessories. On each player's turn, they decide whether to travel around the

board and search for clues or accuse a fox. A special

"evidence scanner" reveals clues about what the suspect is wearing, helping players hone in on the guilty fox. As players rule out suspects, the fox figurine is also gradually making his way to the end of the gameboard, so you need to figure it out quickly! A fun cooperative game that challenges observation and

deduction skills. 2-4 players. 027692 17.95





This game is similar to Castles of Burgundy, but is focused more highly on memory skills.

Each player has a personal game board and takes turns rolling dice and trading tokens of three different colors. Tokens can be hidden under sandcastles and taken from them, but the challenge is trying to remember which of the 6 sand castles hosts the pieces you desire. The round ends when a player reaches "Queen Crab's Beach Party," and the player with the most collected points wins. 2-4 players; 20 minutes. ACHOKING HAZARD (1). Not <3yrs.

048526 29.99

Catan® Junior™ (ages 5+) 🕟

In this easier-to-play version, the island of Catan is replaced by a string of islands where players build pirate hideouts instead of settle-

ments/cities and make ships to expand

their borders. Players use the resources of wood, goats, molasses, and swords and collect gold. The robber is replaced by the dreaded Ghost Captain. Be the first to have 7 pirate hideouts and win! 2-4 players; 45-60 minutes. ACHOKING

HAZARD (1). Not <3yrs.

055081... 30.39





Mountain Goats (ages 6+) Get your hooves ready to climb six mountains and compete with other galloping goats to race to the top and collect point tokens! Once you reach the top of

any mountain, collect a point token and stay there to continue gaining points until another player's goat knocks you back to the bottom - only to begin your climb once more. When a player collects each of the point tokens at the top of each mountain, they gain one of the four special bonus tokens. Once any three stacks of point tokens are collected or all the bonus tokens are claimed, the game ends and the player with the most points wins! 2-4 players; 20 minutes.

016365 15.99

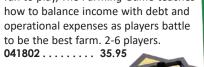


The Farming Game (ages 7+)

Round up your livestock, harvest your wheat, and keep an eye on the hay. If you manage your farm right, you might just come out on top! A

trip around the board is a one-year cycle on the farm, and players can purchase acreage, livestock, or equipment at various points along the way. Also, during the appropriate season, they get the opportunity to harvest their crops and to auction off their livestock. A roll of the dice determines the market value for each commodity. An enjoyable

family game that is easy to learn and fun to play, The Farming Game teaches how to balance income with debt and operational expenses as players battle to be the best farm. 2-6 players.







remains. Players flip over all earned sighting tokens to reveal

their point values and the player with the highest

total wins! 2-4 players; 15-30 minutes.

Cascadia™ Junior (ages 6+)

This is the perfect introduction to pattern-building and tile-placement games for little people starting out in the board game world, and it will prepare them for the basic concepts used in Cascadia. Players learn how to choose tiles that match in two ways – animal species and environments. The goal is to place tiles with three of the same animals that touch each other to earn matching wildlife markers and a wildlife sighting token. The second goal is to match three or more contiguous habitats to earn sighting tokens. The game ends when one environment tile



Search for a Giant Squid (ages 6+)

You're a submersible pilot in this underwater adventure game! On your search to find the giant squid, you will col-

lect sea creatures that match the ones on your pilot mat. You can win by either finding the last giant squid piece before the other players do or by collecting all of the sea creatures on your mat. But be careful, because your submersible might encounter underwater hazards or malfunctions that will send you back to the surface! 2-4+ players; 20 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

Ticket to Ride®: First Journey (ages 6+)

Families who love Ticket to Ride (TTR) will be thrilled to see this game for younger children! Players will draw ticket and train cards, use their plastic train pieces to connect well-known cities, and complete tickets. This new

TTR version is perfect for families or to play with little ones, with simplified instructions and game play, along with a vibrant game board. 2-4 players; 15-30 minutes. **▲**CHOKING HAZARD (1). Not <3yrs. 017083 US 003286 Europe

The Infinite Maze (ages 6+)

An amazing gift idea for those who love doing maze puzzles, this game features 20 different maze puzzle cards that can be arranged in any sequence, as long as the last card includes a door that is the same color as the character on the first card of the sequence. Use a dry-erase marker (1 included) to draw a line through each of the cards until you reach the end. Once finished, erase the lines, rearrange the cards, and have another run on a completely different sequence of mazes. Also included are hidden objects with special abilities that may aid you on your journey. 1-10 players. ▲CHOKING HAZARD (1). Not <3yrs. 040087 15.95

Dinosaur Tea Party (ages 7+)

Carlton has a drink and a pet while Gerald has food and wears a hat. What do they have in common? They are both dinosaurs attending a tea party,

> and you are invited to join them as a fellow dinosaur to participate in a friendly social deduction game. Players take turns asking each other questions about which traits they possess to try to guess each other's identities and col-

lect sugar cubes. Revealed dinosaurs change identities and the game continues until a player has three sugar cubes for the win! Have fun practicing logical thinking skills while bantering as charismatic dinosaurs at a pretend tea party! 3-5 players; 20-30 minutes. 005717 16.95

Hexpath (ages 7+) Five games in one box!

Each game uses rotating tile mechanics, and no two games will ever be the same. The most popular mode, Detour, is a race to get to the

finish while rolling dice, rotating tiles, backtrack-

ing, and changing paths. Drag Race is a head-to-head race in a straight line with movement dictated by dice. Solitaire is a

single-player practice mode, while Mexican Standoff and Predator are purely strategic and make no use of dice or chance. 1-6

players; 15+ minutes. ACHOKING HAZARD (1). Not <3yrs.

026732 53.95

Super Mario® Chess (ages 7+)

For fans of Mario and the classic game of strategy, this adorable chess set lets Mario and Bowser duke it out like true gentlemen! The "good" side consists of Mario and Luigi as King and Queen, Peach and Daisy as bishops, two Yoshis as knights, two Toads as rooks, and gold coins as the pawns. The "bad" side consists of Bowser and Bowser Jr. as King and Queen, two Kameks as bishops, two Birdos as knights, two goombas as rooks, and green shells as the pawns. The high-quality playing pieces dou-

ble as toys and collectible figurines. 007534 57.95



OTHER SUNDRIES

010758 17.95

No Stress Chess® (ages 7+)

If learning to play chess seems $\overline{\ \ \ \ }$ too complicated or stressful, this game's for you. The secret is an innovative deck of action cards, which depict chess pieces and how they move. Once you become comfortable with the moves and powers of each piece, you can flip the board over and play stan-

dard chess. The game includes rules for two variations of play, 56 action cards, 2-sided chess board, standard chess pieces (white and black), a card tray, and standard rules.

Labyrinth (ages 8+) 🕟

This game has seen plenty of use at our house over

the years. A unique board features maze cards which are alternately fixed or movable. On each turn, a player slides a loose maze piece into a moveable row, which

opens or closes passageways on the board. He can then move his marker to, or closer to, one of his treasure cards. The goal is to collect each of the treasures, in order, pictured on cards dealt him at the beginning of the game. It's not easy to plan, though, as each move changes the layout of the maze! A player must visualize how each of his 12 possible

moves will most advantageously affect the maze. Another Parents' Choice Awards winner. Ocean, Super Mario, and Pokémon play the same way, but the characters, treasures, and board are themed. 2-4 players; 20 minutes.

EACH GAME 29.99

012925 Original 066277 Ocean 012508 Pokémon

038416

Super Mario



Retrieve pieces of glass from a lake at the mouth of the lazy river to use in your local glassworks shop. As you arrange

the glass on your shelves, compete with other shop owners to present the most appealing display and earn the most points. Once any player has 17 pieces of glass displayed, each person takes their final turn and the player with the most points wins! The game is easy to learn, but there is ample challenge with strategic planning along with an element of luck with the colors and shapes of glass available to choose from each turn. The expansion adds asymmetric player powers and additional scoring conditions. 1-5 players; 25 minutes.

044736 Game 40.00 049308

& Other Sundries Expansion 13.00

Ages 7+ | GAMES

Kingdomino™ (ages 8+)

This clever domino-style tile game is fantastic for families! Each piece is a numbered tile with each half representing a combination of grassland, wheat, forest, sea, or mountain. In each round, tiles are drawn and arranged in order. Players take turns claiming tiles, add-

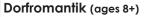
ing them to their kingdom, and placing their king on the next set of tiles. When a player finishes his 5x5 kingdom, scores are tallied, and the player with the most points wins. The clever mechanics, simple premise, and colorful illustrations will appeal to all ages. 2-4 players; 15 minutes.

066877 014044 Queendomino™

A stand-alone game similar to Kingdomino but with added complexity. Coins have been added, which allow players to purchase buildings and accrue points. A Queen and a Dragon also inhabit the kingdom, providing advantages to the players who acquire or bribe them. Queendomino can also be combined with

Kingdomino for a few variations and up to 8 players!

Queendomino



This cooperative tile-laying game is peaceful and laid-back while being strategic because of basic landscape placement rules and the task tiles that dictate how many adjacent landscapes of a specific type are required to collect them for end-game points. Once all landscape tiles are used, the game ends and players add their points for completed forest, grain, village, railway track, and stream tasks, as well as their lon-

gest river and railroad track. An optional campaign is also included.

1-6 players; 30-60 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

Tic Tac Trek (ages 8+)

Why play Tic-Tac-Toe when you can explore the wilderness and start campfires with Tic Tac Trek? This

unique twist on the traditional game comes in a tiny tin box. Players are given 6 campfire tokens each, and the 26 two-sided (X and O) tiles (in 5 different terrain types) are placed in a bag. Each player draws two tiles per turn, placing them adjacent to other matching terrains if possible to form groups of three of their symbols in a row. This allows a campfire placement at the open end. When all tiles are placed, the game ends. Score 1 point for each open area around your campfires, and the player with the most points wins! 2 players; 15 minutes. ACHOKING HAZARD (1). Not <3yrs. 041553.

Keys to the Castle (ages 8+)

Successfully use the right keys to open or padlock doors to maneuver through the castle before the other players in this maze-

> styled strategy game. Players compete to be the first knight to escape the castle by traversing its many locked rooms. Each player begins his or her turn by drawing cards. These cards consist of color-coded keys and other helpful items. Players take turns playing a card, opening an adjacent door

of their choice and moving - or locking a door behind them to slow down other players! Whether you use the keys

or tools like padlocks and hacksaws, if you reach the opposite side of the castle first, you win! 2-4 players; 10-20-minute playtime.

075865..... 13.95 Castle Panic

Castle Panic® (ages 8+)

Goblins, orcs, and trolls are attacking the castle, and it's up to you and your fellow generals to defend it! In the center of the board is a six-tower castle, bordered by six walls. There are Swordsmen, Knights, Archers, and the Forest, from which monsters and other unwanted baddies emerge. Each turn, players can discard, trade, and play cards. These cards allow players to draw extra cards, rebuild walls, or attack advancing monsters. At the end of each player's turn all monsters advance towards the castle, destroying walls or towers if they are close enough, and

> two extra monster tiles are drawn and placed on the board. Calamitous Surprise tiles drawn mean it's time to panic! The goal is to make it through the entire monster pile without losing all the towers. You can upgrade the difficulty with different variants. A

> decent bit of strategy and a whole lot of cooperation is key to ensuring your castle's survival! 1-6 players; 60 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

Castle Panic 023679 012597 My First Castle Panic

Carcassonne (ages 7+) 🕟

Revisit the medieval city of Carcassonne, France, in this land development game. Players attempt to strategically place a randomly drawn land tile in

such a way as to fashion a city, road, cloister, or field. Each player has 7 followers that can act as knight, thief, monk, or farmer, depending on their placement. Larger roads and cities score more points when completed, and multiple players can share in the scoring of a multi-tile completed project. This is definitely a thinking game and will take playing a few times to get the strategy down. 2-5 players; 45 minutes. ACHOKING HAZARD (1). Not <3 yrs.

020839 074000 Big Box Game 2022 71.99

Contains the base game, Carcassonne, as well as the following expansions: The River; Abbot; Inns & Cathedrals; Traders & Builders; Flying Machines; Messengers; Ferries; Goldmines; Mage & Witch; Robbers; and Crop Circles II.

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

GAMES | Ages 8+

Ticket to Ride® (ages 8+) 🗾

This game has become one of our family favorites. 2 to 5 players draw tickets to connect rail routes between major cities and attempt to complete them in the most direct route possible. Routes are built in sections of 1 to 6 railcars based on playing cards of the designated color for the section. Longer routes and longer sections score more points than shorter ones. Since routes can have sections that overlap, competition for certain segments adds to the excitement. Strategy is not too complicated, so that younger players are not at a disadvantage. Games take from 45 to 75 minutes, depending on the number of players. The basic game is based on North American geography, while TTR Europe has slightly different rules and covers Europe and

eastern Asia. There are many more expansions and editions available in other geographic localities, each with its own geographic challenges to overcome. Expansions require *Ticket to Ride* or *Ticket to Ride Europe* to play.

Happy travels! **\(\Delta \)**CHOKING HAZARD (1). Not <3yrs.

020663	Ticket to Ride (USA)	43.99
TTREXP	Ticket to Ride USA and 1910 Exp	59.95
020689	Ticket to Ride Europe	47.99
040710	Ticket to Ride: Rails & Sails	71.99 🗓
035734	Ticket to Ride: Legends of the West 95.9	79

Expansions:

020669	USA 1910	18.50	
018794	Europa 1912	19.95	-
018774	Asia Map Collection	34.39	í
003287	France & Old West Collection	39.99	ł
018808	India Map Collection	31.19	
000373	UK and Pennsylvania Collection	35.99	



Express editions are fastpaced base games based in

individual cities, lasting about 15 minutes or less for each round of game play. 2-4 players.

026115 Berlin 19.99 016243 London. . . 21.95 074929 New York City

 Survive the Island (ages 8+)

Your adventurers carry treasure and inhabit an island made up of beaches, forests, and mountains. Because the island is slowly sinking into the ocean, you must move them to the safety of a rescue island via rafts before three volcanoes erupt to earn enough points to win the game. There are sharks, sea serpents, and kaiju creatures lurking that can eliminate adventurers, and opponents can

005732 27.19

More online!

throw them into the ocean. Will you be able to guide enough of your adventurers carrying the most treasure off the island in time to win?

Bring bravery, cunning, and survival skills to find out. 2-5 players; 45 minutes.

• CHOKING HAZARD (1). Not <3yrs.

Stratego Original (ages 8+)

This two-player game is the ultimate game of pure strategy! Each side has 40 single-sid-

ed pieces, either blue or red, representing different ranks of military officers; six bombs; and a flag. The ranks of the officers are 1-10 with the higher ranks being the stronger pieces. Players start the game with a secret configuration which is revealed as the players advance on each other. Each player attempts to capture the other player's flag or weaken their army to the point of defeat.

050713 25.75



Creature Caravan (ages 8+)

Who knew that you could travel through a mythical land and experience an action-packed adventure in just 12

turns? In *Creature Caravan*, players set off with their caravan and 12 tents to pitch during their quest to reach the city of Eastrey. Along the way, they experience dice-drafting and card tableau-building challenges, collect treasures, play cards for rewards and points, fight zombies, and trade for coins and food. At the end of each turn, they pitch their tent and get ready for the next day. After everyone has played 12 turns, the game ends and the person with the highest score wins! 1-4 players; 60-90 minutes. **A**CHOKING HAZARD (1). Not <3yrs.

Stratego



Donut Shop (ages 8+) If you like donuts, there is

a new job waiting for you at the Donut Shop! Add five different types of donuts to the customer display case, take customer orders, and when you match donuts next to each other and in the right groups to match customer orders, you earn money. Customer orders range from four to one dozen

donuts and larger orders gain additional income.

When you fill orders for donuts with sprinkles or coffee, they will add to your earnings. When donut tiles and orders run out, everyone takes one more turn and the player with the most money wins! 2-4 players; 20-40 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

005662 29.75



These games give players the chance to experience places and characters from the novels by J.R.R. Tolkien. Each game plays a little bit differently. In Battle for

Middle-Earth, 2-4 players form groups of companions like Frodo, Pippin, Aragorn, Legolas and others and send them into battle against the armies of Mordor. The player that defeats the most enemies wins the game! Journey to Mordor is a dice-rolling game for 2-4 players. The hobbits must make decisions with each roll of the dice, competing to be the first to climb Mount Doom and destroy the ring! **▲**CHOKING HAZARD (1). Not <3yrs.

Battle for Middle-Earth 12.95 054799 054771 Journey to Mordor.....

Risk!® (ages 8+)

Do you have what it takes to conquer the world? In this classic game of battle strategies, diplomacy, and a bit of luck, players fight to protect their territories, capture opponents' land, and achieve world domination. This classic edition of RISK! is a reproduction of the first edition made in 1959 and includes a gameboard, 6 sets of wooden "army" pieces, a deck of area cards, high-quality dice (3 red, 2 white), and a rules booklet featuring the history of the game. It also includes the original rules from 1959, rules for a short game, and popular rule variations. 2-6 players; 60-90 min.

007243 1980's Edition 24.50 051640 Europe (ages 14+) 40.95

The classic game of strategic conquest comes to medieval Europe with advanced rules, an enhanced style of play, and a team variant. 2-4 players.



DRAGONREALA

Onitama

Cat Between Us (ages 8+) Lure your cat out of hiding by using cat toys. The game starts

using the cat marker. Then, you'll want to make the

open-facing cat toy cards more enticing to the cat by adding point cards from your hand to the toys. Add the point tallies for the cards you place on the toy and move your piece down the number line by that amount. Whoever is the closest to the cat marker without passing it wins the round. Winning a round makes winning the next round harder. The first player to win 3 rounds is champion. 2-6 players; 20-30

minutes. ACHOKING HAZARD (1). Not <3yrs.

033277 13.75

Dragonwood™ / Dragonrealm™ (ages 8+) 🔽

Are you brave and bold? Then dare to enter the enchanted forest of Dragonwood. Build a handful of adventure cards to gain Enhancements or defeat grumpy trolls, angry ogres, fiery ants, drag-

> ons, and more with a Strike, Stomp, or Scream. Just when you have your strategy figured out, the landscape of Dragonwood changes again. The player with the most victory points at the end of the game wins. This beautifully illustrated and designed fantasy game by Gamewright combines thought,

strategy, and a bit of luck into a card and dice game the whole family will enjoy. 2-4 players; 20 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

062857 Dragonwood............ 13.95

In this sequel to Dragonwood, gameplay consists of rummy-style set collection and play. But instead of fighting creatures as they are drawn from the deck, players attempt to control monster-infested locations.

Onitama (ages 8+)

It's not chess, nor is it checkers, but Onitama brings the martial arts spirit to a competitive contest that has

some elements of both. It is simple to learn the game, in which each player guides their 8 student pawns and 1 master pawn across a 5x5 grid with the goal to either capture their opponent's master or move their mas-

ter into their opponent's Temple Arch space to win. Diagram cards provide movement options which gives this game a challenging twist that distinguishes it from checkers or chess. 2 players; 15-20 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

021422..... 27.75



Learn how to play the classic MahJong tile strategy game with this beginnerfriendly edition. It includes both American and Chinese game boards, allowing players to play either version. Game instructions also have beginner and advanced variations, depending on the skill and comfort level of players. 4 players. 046103 34.99



Azul (ages 8+)

In this colorful tile-laying game, players take turns acquiring tiles from those available each round and moving them to their tile wall (player board). The goal is to strategically place them across five different rows, each comprised of five different available patterns. Points are scored for numbers of tiles placed, with additional points for all adjacent vertically and horizontally placed tiles. Points are lost

for unplaced tiles. The game ends when one player completes a horizontal line of five consecutive tiles on

their tile wall. The player with the most points at the end wins. This game is easy to learn, but strategy and planning are important. 2-4

players; 30-45 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

037307 Mini Game Same gameplay as the original but includes a storage bag and is small

enough to stow in a backpack or suitcase for on-the-go fun!

Design an idyllic garden for the queen by strategically placing matching color and hex patterns around statues, fountains, pavilions, and benches.

A dedicated 2-player head-to-head edition! New strategies, exquisite planning opportunities, and sneaky tactics available to sabotage your opponent.



The Finest Fish (ages 8+)

Did you ever think that you would have the opportunity to design your own goldfish? Here is your

chance to be creative, and if you do a great job, you can proudly display your pet and earn the title of The Finest Fish to win the game! The objective of the game is to design a goldfish worth the most points on your player fish board by completing patterns using fish scale tokens, creating clusters of three or more of the same color fish scales, and placing black scales on your fish. The game ends when a player completes their goldfish board and the player with the most points wins! 2-4 players; 30-60 minutes.



Twinkle Twinkle (ages 8+)

In this game, you draft transparent tiles with the goal of completing

your star chart. The tiles that you pull always affect how early you'll get to play in the following round. The game has 10 scoring conditions that can be mixed and matched for 32 different setups. Comets, constellations, asteroids, planets, and black holes each score differently. The game also features an optional app that tallies your points when

you point your phone at the game board! How cool is that? 1-4 players; 30 minutes. ACHOKING HAZARD (1). Not <3yrs.

042893 40.00

Planet (ages 8+)

Do you have what it takes to create a world teeming with life? In this game, players take turns adding continents to fill up the 12 spaces of their dodecahedron-shaped planet. As the planets fill with habitats, life emerges! Players try to meet the conditions of randomlyselected animals who prefer certain ecosystems. For example, whales thrive on planets with the most oceans, while scorpions prefer deserts disconnected from glacial regions. The player whose planet contains the most of these preferred regions wins the animal, adding it to their planet. Once all planets are fully developed, the game ends, and

players score points for each animal they have gained. The simple mechanics, the unpredictability, and the novelty of building planets help this game to remain interesting for all ages. 2-4 players; 30 minutes.

075208 44.99

Grow a thriving forest of trees by strategically planting them around the "forest-to-be." To start, plant two small trees along the edge. Each turn consists of two phases: Photosynthesis and Life Cycle. The first rotates the "sun" and generates "Light Points" for each tree in direct sunlight. But beware: as the sun travels around the board, every tree casts a shadow, preventing trees behind from earning points. Having trees in the middle is beneficial, but risky, as taller trees can sap light points from those closer to the center. The Life Cycle phase allows players to buy seeds, plant seeds next to their trees, and end the life cycle of large trees to collect scoring tokens. 2-4 players; 30-60-minute playtime.

073825 Photosynthesis 47.99 009345 Under the Moonlight Expansion 19.99 The moon turns in the opposite direction of the sun to cast its light into the woods. Use the moonstones to activate your animals' capabilities, but be careful of the Great Elder Tree. Requires the Photosynthesis game.

See inside front cover for key to Consumer Product Safety Improvement Act warning labe



Monkey Palace (ages 10+)

This unique collaboration with LEGO® resulted in a fun architectural strategy game where you draw cards, collect building blocks, and create arch staircases to form

a magnificent monkey palace. This is sure to be a hit with those who are LEGO® fans. 2-4 players; 45 minutes.
ACHOKING HAZARD (1). Not <3yrs.

048938 33.59



Whether you wander the village or enter the castle, the cast of 78 character cards holds the coins,

keys, goals, and victory points that players compete for in this clever combotastic card placement challenge! There are only nine turns each in Castle Combo, perfectly balancing luck and strategy in the card choices players

make as they build 3x3 grids that can grant both immediate benefits and end-game points. The game is over once everyone's nine-card tableau is built. 2-5 players; 25 minutes. ACHOKING HAZARD (1). Not <3yrs.

2-5 players; 25 minutes. **A**CHOKING HAZARD (1). Not <3yrs. **23.95**



Minecraft: Builders & Biomes (ages 10+)

This game captures the spirit of Minecraft while providing a unique screen-free experience. Features like the 4x4x4 resource

cube, made up of 5 different materials found in Minecraft, bring the theme home. Play begins in an "Overworld", surrounded by face-down dirt blocks and weapons. Players can take two of five possible actions each turn: mine for resources; explore the Overworld to reveal Mobs and Buildings; collect an adjacent Weapon; fight an adjacent

Mob; and build a Building by discarding resources. Much of the scoring is based on the 3x3 "Biome" board in front of each player, which players alter by constructing various buildings. Just like the sandbox which inspired it, there are many routes to victory. 2-4

A stand-alone cooperative game where players attempt to cross the portal and return to the safety of the Overworld using game tiles.

CONSTRUCTOR SPECIAL SP

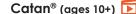
Point City (ages 10+)

This game moves fast but feels just right, and

its foundation is a tableau of resource and city cards. The goal is to use energy, industry, economy, community, ecology, and ingenuity resources to build cities. Resource icons appear on one side of the cards, while the other side shows buildings. After construction, buildings provide game-end points,

resources for more construction, and some gain you civic tokens (worth additional points if the player meets specific goals). When there are no longer any cards to refresh the market, the game ends. 1-4 players; 15-30 minutes. **A**CHOKING HAZARD (1). Not <3yrs.

042876 21.75



This game is the perfect blend of strategy and luck. What really makes this game unique is that the game board is different every time you play which keeps the game fresh and the strategy ever-changing. The primary conten-

tion in the game comes from settling around various resource tiles. Each tile on the board represents one of five different resources. Number tokens, ranging from 2-12, are placed on each tile. The game begins with an initial settlement phase, where each player gets to place two settlements on the corners of the resource hexagons. Any player who has settled on a tile whose number is rolled receives resources. Each player's turn typically consists of three "phases": rolling the dice to

produce resources, trading (for needed resources), and building (using the resource cards in their hand to build roads, settlements, cities or buy development cards). The object of the game is to be the first player to reach 10 points, which are accumulated through developments like settlements, cities, having the longest road or largest army, etc.

There are many different routes to victory, and those who conquer them will successfully settle the isle of Catan. 3-4 players (5-6 Player Expansion allows for up to 2 additional players); game time is approximately 60 minutes. Expansion sets require Catan* the Game

(base game) to play. **A**CHOKING HAZARD (1). Not <3 yrs. **060268** Catan the Game (base game) . . . 43.99 **060267** Catan: 5-6 Player Expansion 23.99

060264 Explorers & Pirates™ Game Expan 47.99 060263 Explorers & Pirates™ 5-6 Player Expan . . 37.99 053588 Traders & Barbarians™ Game Expan . . . 47.99

Traders & Barbarians™ 5-6 Player Ext . . 37.99



62 GAMES | Ages 10+



and card activations. Start with an ocean board, which is the framework for all actions in the

game, then play fish, lay eggs, hatch them into hatchlings, and form schools of three hatchlings each. These actions help earn points during the game and the player with the most points at the end of this ocean adventure wins! 1-5 players; 45-60 minutes. ▲CHOKING

HAZARD (1). Not <3 yrs.

014022 45.00



Café Baras (ages 8+)

Visit a charming café where capybaras oversee

the counter, hoping to turn customers into regulars with their deli-

cious food, beverages, snacks, and décor. This card-drafting, tableaubuilding experience is beautifully designed and has some nice strategic decision spaces and varied ways to gain points. The goal is to play cards to serve customers drinks,

food, and snacks using point-building opportunities and meet end-game goal challenges to ultimately earn the most points and win the game. It is quick to learn, thematic, and has a great replay value. 2-4 players; 30 minutes. ACHOKING HAZARD (1). Not <3yrs.

040392 20.00

turn depends on the value of the cards available. Moving too fast around corners can cause spinouts, which can set you back. The first driver to cross the finish line wins the game! Solo and advanced modes included. 1-6 racers; 60 minutes. Expansions require the original game and accommodate up to 7 players. ▲CHOKING HAZARD (1). Not <3 yrs.

Heat: Pedal to the Metal (ages 10+)

Smell the fuel, feel the heat, hear the roaring engines, and watch

the excitement of the crowds! Will you be racing your car in the United States,

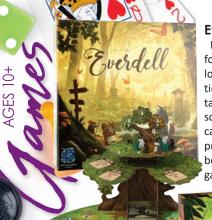
France, Great Britain, or Italy? Choose a map and use a deck of cards, timing,

and strategy to manage your options. How many cards you can play each turn

depends on which gear you choose to race your car in. How far it moves each

032709 Heavy Rain Expansion..... Introduces two new races: Japanese & Mexican Grand Prix.

Introduces two new races: Spanish & Netherlands Grand Prix.



Cascadia™ (ages 10+)

Everdell (ages 10+)

In this charming game with a woodland setting, players send out workers for four seasons to gain resources and add to their deck of cards that represents locations and creatures that they may play for points. They can also visit locations on the board to gain points. Each season, players deploy all workers and take all possible actions. When the fall season ends, however, the game is scored and the person with the most points wins the game. With card drafting, card tableau building, worker placement and resource management, Everdell presents players with several ways to use strategy and planning skills while being a charming and enjoyable game for all! Expansions require the base game to play. 1-4 players; 40-80 minutes. ACHOKING HAZARD (1). Not <3 yrs.



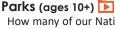
009038	Everdell Game	79.99
023199	Farshore Game	99.99
Everdell	's beavers, puffins, ducks, and crabs set	out to
build an	d inhabit Farshore on the north coast.	Γhey
find ple	ntiful resources to construct many com	mon

find plentiful resources to construct many common and unique structures. New critter friends appear who provide services to the burgeoning community.

Expansions:

026454 Spirecrest.................. 60.00

A mountain expansion that offers weather cards, discovery cards, and new challenges.



How many of our National Parks have you visited? In this game, players are hikers, visiting parks to see landmarks and wildlife, take photos, and more. Players aim to collect beautifully illustrated National Parks cards by gathering resources during their hikes along different trails over four seasons of a year. The game ends when all

four seasons have ended and all hikers reach the end of the trail. Get points from park cards, bonus cards, and photos that hikers have taken during their trek. 1-5 players; 40-70 minutes. ▲CHOKING HAZARD (1). Not <3 yrs. 015851 59.99



bears, salmon, foxes and hawks reside. Place these animals on five different native habitat tile types to score points. Players earn points by creating the largest contiguous habitat areas and working on specific animal arrangement goals that are different for each wildlife species. The game ends when all available tiles are placed in player terrain areas. The player with the most points wins the game. This award-winning game features strategic planning challenges and is a wonderful addition to game night that a wide range of ages will enjoy. 1-4 players; 30-45 minutes. ACHOKING HAZARD (1). Not <3 yrs.

Imagine yourself in the Pacific Northwest where native elk,

 000102
 Cascadia Game
 34.25

 003743
 Landmarks Expansion
 30.25

Adds several unique components, increases the player count to 6, and offers new scoring options. Requires the *Cascadia* game to play.

Parks Roll & Hike (ages 10+)

During this game, you get to visit 6 different national parks: Yosemite, Death Valley, Glacier, Arches, Great Smoky Mountains,

and Acadia. As you play, roll dice and log your selections in your hiking journal. Keep track of how much time you spend in different environ-

ments, as well as what wildlife you see to earn bonuses.

Always remember to stay hydrated! 2-4 players; 20-40 minutes. ACHOKING HAZARD (1), Not <3 yrs.

Cascadia[™] Rolling Series (ages 10+)
In these games, your goal is to create the most harmonious ecosystem in Cascadia! Roll dice, collect wildlife tokens, complete habitat cards, and finish the puzzle on your environment sheet. Games will play out differently every time. Both games below can be played individually (1-4 players) or together (1-8 players). 15-30 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

GAMES | Ages 10+



Pergola (ages 10+)

In this game, players must grow a garden

and attract insects and animals. On every turn, players will have a variety of items presented to them as well as 4 different tools. Based on the tool that they choose for that turn, players will then perform an action that corresponds to it. Games turn out differently every time since players are given a lot of freedom to arrange their gardens how they want. 1-4 players; 45-60 minutes. 040672 39.99



Harvest (ages 10+)

the best harvest this season! Each player has a farm board and plays as a character with special abilities. They will clear their land to plant crops, tend to them, and finally harvest them to earn victory points. They will visit town to gain the resources to grow and sustain their farms. Furthermore,

building structures on their actions, coins or end game points. After four rounds, the game ends. 1-4 players; 50-70 minutes.



C'mon down to the Furroughfield farming community and try your hand at planting and reaping



farm boards provides actions to gain immediate resources,

Scotland Yard: Sherlock Holmes Edition (ages 10+)

Detectives are on a search for Moriarty, a dangerous criminal in hiding. One player plays the role of Moriarty, while the others select a detective role. Moriarty travels around the board, but without a pawn, while the detectives try to guess his location by going to the suspected location on the board. There are three different modes of transportation on the board and players must pay tickets for the appropriate transport. Detectives can see which tickets Moriarty plays, but he does not have a pawn on the board like the oth-

> ers do. If Moriarty is found, the detective who discovered him is is not caught, he is the winner! For 2-6 players; 45-60 minutes.

triumphant; however, if Moriarty 043141..... 39.99



Band together with your fellow players and race to accomplish your mission and escape before you

succumb to the perils that await you! These innovative cooperative games consist of beautifully illustrated,

double-sided tiles, Adventurer cards, pawns, and other accessories. Players are randomly dealt

Adventurer cards, each of which has a slightly different role and abilities. Players are able to take sev-

eral actions on each turn; it's a race against time to complete your goals and get your entire team to safety. Truly unique, these heartracing, pulse-pounding games are slightly different every time you play! Highly recommended. ▲CHOKING HAZARD (1). Not <3yrs.

048359 Forbidden Island[™] **5....** 19.95

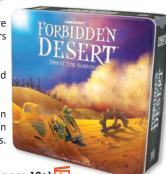
Players race around a sinking island, trying to capture the hidden treasures and escape before it disappears under the churning sea! 2-4 players.

025933 Forbidden Desert[™] **下** . . . 26.75

Players are on a quest to excavate a buried city and find the ancient flying machine. 2-5 players.

037649 Forbidden Jungle™ 26.75

Players have landed in an abandoned spaceport on a remote moon. Can they power up a transportation portal to escape before the station sinks? 2-5 players.



Harmonies (ages 10+)

044760

A strategic, ecosystem-themed board game that involves building attractive landscapes for wildlife with thoughtful tile placement. Tiles feature elements such as rivers, mountains, man-made structures, and more. The goal is to collect the most animals by building a landscape

> that will draw them to your territory. Solo and expert game mode instructions are included. 1-4 players; 30 minutes. ACHOKING HAZARD (1) Not <3yrs.

> > 31.99

Sky Team (ages 10+)

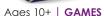
If you have ever wanted to help co-pilot airplane landings without real life risks, Sky Team was made for you! In this

game, two players work together as pilot and co-pilot with the challenge of successfully landing their plane using cockpit controls such as speed, altitude, axis, landing gear, brakes, and communications. There are 11 different airport locations to play at varying difficulty

levels, and 21 different game scenarios to provide more challenges! 20 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

012262 Sky Team.. 32.99 050760 Turbulence







Experience the excitement of the Big Top with the challenge of planning and managing circus tours through the northeast United States. Choose your performer cards and play them on your board to earn the most points when your circus stops in towns and cities to perform. This colorful tableau building, area majority game requires planning and strategy, and the circus theme components are well done. 1-4 players; 80 minutes. ACHOKING HAZARD (1). Not <3yrs.

Exit: the Game (ages 12+)

Doing escape rooms with your friends and family is a real treat. The puzzles in these games are just as complicated as the real thing and don't require an app or batteries. First, look

around the "room" to find clues and riddle cards. The puzzles are an interesting mix of logic, leaps of logic, and activities. Word scrambles, dot-to-dots, magic eye pictures, word riddles, scraps of letters and numbers, and chemical tables are some of the "pieces" of the brain teasers you may encounter. When you figure out a riddle, check your answer with the decoder disk. If you get stuck, consult the help cards for

clues. Tally your score by how long it took and how many help cards you used. Each title is for one play only, since you will mark up, tear, fold, and cut the materials. Each game has a difficulty score from 1-5, easiest to hardest. Game times average 1-2

hours. ACHOKING HAZARD (1). Not <3yrs.

EACH GAME (except noted)...... 14.30 073717 Abandoned Cabin (2.5/5)

073718 Dead Man on Orient Express (4/5)

077163 Enchanted Forest (2/5) 073720 Forbidden Castle (4/5)

House of Riddles (2/5) 075939

013231 Lord of the Rings Shadows Over

> Middle-Earth (2/5) 17.90 Mysterious Museum (2/5)

073724 073727 Pharaoh's Tomb (4/5)

044378 Stormy Flight (2/5)

073731 Sunken Treasure (2/5)

EACH BELOW (except noted) . . . 16.10

021116 Return to the Abandoned Cabin (3/5)

043342 Disappearance of Sherlock Holmes (3/5)

031710 Hunt Through Amsterdam (3/5)

Magical Academy (2/5) 031712

034702 Prison Break (4/5)

023025 Family (ages 8+) NEW!

Five daring animal heroes rush to solve two 45-75 minute escape adventures: The Mystery at Meanstone Manor and The Caper at Candy Castle. 2-4 players. Middle Ages (ages 10+)

Medieval urban life comes alive as you compete for economic success with

strategic placement of eight different estate tiles above your personal fiefdom board. The fields, farms, villages, forts, markets,

barracks, churches, and palaces each have their own effect/ reward system,

and some are linked to other tiles both in your fiefdom and those of your neighbors'. The game consists of 16 rounds in which each player places one tile chosen from a display, applies its effect, and collects

coins based on that tile's reward. 2-5 players; 30 minutes. ACHOKING HAZARD (1). Not <3yrs.

ONESPINE

006060 39.99



Stonespine Architects (ages 10+)

Join the competition to carve out an awe-inspiring dungeon at the base of the Stonespine Mountains. Using their own unique blueprints, players compete to build the most dangerous dungeon by drafting cards one at a time and using them to build a 4x4 card dungeon grid that best follows their blueprint. When the game ends, players admire

their creation filled with marvelous monsters, passageways, traps, treasures, slime and ooze. Score points for meeting blueprint specifications, goal cards and room connections to the dungeon entrance and exits. There is a solo mode included. 1-5 players; 45-60 minutes.

011785 35.50

Ancient Knowledge (ages 12+)

As an ancient builder, you hold knowledge from millenniums of civilization, and your mission is to pro-

tect it by helping with its preservation. In this unique strategy game, players use

builder cards to construct a game engine that evolves through several rounds. Builder cards contain monuments that hold

knowledge, which age each round until they become part of the past. If you can stop the knowledge of these monuments from being lost before they join the past, you can also prevent the loss of victory points. 2-4 players; 30 minutes. ACHOKING HAZARD (1). Not <3yrs.

048915



Each thrilling, mind-bending advent calendar features a beginner-level mystery that is separated into 24 days of riddles. Takes 10-15 minutes per day, for one or more players. One-time use.

029247 Intergalactic Race NEW! Missing Hollywood Star 034612

029225 Silent Storm



Earth (ages 14+)

How majestic is our Earth! It is our home, and we are but one species in the vast ecosystem that is sustained by its rich soil and resources. In this card-driven, tableau-building game, the goal is to build relationships between Flora and Terrain cards while working to gain points awarded by Ecosystem and Fauna cards as well as Recycling cards. The game ends when one player completes their card tableau by placing their 16th card in a 4x4 grid. Everyone gets the final turn of that round and the person with the most points wins the game! 1-5 players; 40-90 min-

utes. ▲CHOKING HAZARD (1). Not <3yrs.

022090 Earth Game..... 050869 Abundance Expansion NEW!

Enhance the gameplay of Earth with new player interactions and opportunities to build your hand. Up to 6 players; 45-90 minutes.

Life of the Amazonia (ages 14+)

In the Amazon, animals and plants must coexist to have a

thriving biome and ensure the health of the rainforest. In

this beautiful board game, players compete to develop thriving com-

munities of various animals and plant life that best exemplify what

the environment needs to succeed for future generations. Immerse

yourself in the diversity of options and goals as you strive to earn victory points for building your own jungle environment from the

Floriferous (ages 14+)

Smell the flowers and hear the bees

buzz while you walk through a beautiful

garden and see the vibrant multicolor display of dai-

sies, poppies, and other fragrant flowers come alive as

they grow and multiply. Experience this small-box

card-drafting, set-collection game that is

quick to learn, yet proves a worthy chal-

lenge for all gamers with multiple stra-

tegic opportunities. Take turns collecting

flower cards that best meet public goals and

personal scoring oppor-

tunities that evolve

during the game. 1-4

players; 20 minutes.

▲CHOKING HAZARD

(1). Not <3yrs. 048919 22.95



Along the way, acquire natural resources, discover animals, birds,

trees, flowers and rivers while exploring breathtaking sites in different regions of the trail. In the High Sierra Lodge, you can stock up on supplies and accumulate gear in your backpack that will be useful on the trail. There are 12 rounds divided into days with different actions at Sunrise, Daytime and Sunset. 1-4 players; 30-120 minutes.

006290 49.95





Muir Trail (ages 14+) Take a 12-day backpack-

ing trip through the 211-mile John Muir Trail to commune with nature and earn valuable game points.



65.00



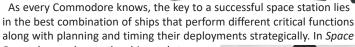




The ever-popular Oregon Trail game – now in a board game version! Players compete to get their oxen, wagon, supplies, and family members across the board, from Independence, MO, to the Willamette Valley. As in the popular computer game, calamities

regularly arise that must be dealt

with! Each turn, players overturn new trail tiles (for a different board with every play), draw a calamity, take 3 actions (including moving, hunting, buying supplies, picking up hitchhikers, or selling supplies), draw a new market price card, resolve the calamity card, and feed their families. You only have so much room in your wagon, so you must decide what's most important – food, medicine, winter clothing, weapons, or wagon parts. You will have to balance your supplies and your choices with your family's health and well-being as you strive to be the player with the most money at the end of the trip. 2-4 players. 074647 42.95



Base, players choose the ship cards to place in their command center and activate their benefits and abilities with the goal of earning rewards and actions that propel them towards earning the most Victory Points to win the game! This strategic, dice rolling, card/tableau building game has just the right mix of mechanics to give it staying power for game nights with family and friends. 2-5 players; 45-60 minutes.

▲CHOKING HAZARD (1). Not <3yrs.

Space Base (ages 14+)



Mad Libs®: The Game (ages 10+)

Mad Libs have been riotous fun for kids for many years, and now you can have that same learning fun with Mad Libs*: The Game. The game

includes 42 sentence cards and 200 word cards. The game plays out simply – deal 7 word cards to each player, flip over one sentence card, and then each player chooses

enough cards from their hand to fill the blanks in the sentence. Each player reads their sentence aloud, and then everyone votes on their favorite. Have some hilarious, sentence-building fun with *Mad*



= u 11

Wing It: The Game of Extreme Storytelling (ages 12+)

Picture this: you are being chased by a pack of rare carnivorous rabbits in a nature preserve in central Missouri. Hunting season is over, and the rabbits are a protected species. The nearest ranger station is a mile away. You only have 5 things with you: a ten-gallon drum of maple syrup, a magical flying dishtowel, a particle accelerator, a circus of trained mice, and one concerned parent. Which 3 will you use to engineer your escape?

Telestrations (ages 12+)

In this clever take on the telephone game, each player starts off with a dry-erase sketchbook, dry-erase marker, and a card with 12 words or phrases on it. Each player writes their word/phrase on the first page, turns the page, and has 60 seconds to sketch it. Then players pass the sketchbook

the next player who sketches the guess, and so it goes. Once your notebook completes the circle and comes back to you, it is hilarious to see the course the words have taken. From "Blood Bank" to "Duck Worship," you are guaranteed a lot of laughter. The regular game: up to 8 players with 142 cards;

the Party Pack: up to 12 players with 192 cards.

to the player on the left who guesses what the sketch is, then passes it on to



What does your mind fill in when you see "_______ Board"? Perhaps 'Surfboard'? 'Cardboard'? 'Whiteboard'? You're on the right track... as long as someone else thought of it too! *Blank Slate* is all about filling in the blanks to make compound words or common phrases. You earn 3 points for one match, 1 point for multiple matches, and no points if your word is unique. There is no voting or thinking period, everyone is constantly engaged, rounds take very little time, and young players face no

GAMES | Party Games

Cards feature two blank spaces, instead of one, that players must match with each other. 2 or 4 players, 30 minutes.



Codenames (ages 14+)

This competitive game pits two teams against each other in a race to uncover their secret spies. Each team votes one player

to be the "spymaster." Twenty-five code name cards, each with one word, are laid out. Each word belongs to one of the teams, or is an innocent bystander; one card is the assassin. The two spymasters are the only ones who know which is which. The trick is for the spymasters to think of a one-word clue which relates to as many of their words (secret agents) as possible. The rest of your team works together to decide which card or cards you are trying to link. Whichever team finds all of

their secret agents first wins. 200 double-sided code name cards and 40 different key cards mean this game can be played over and over again. Younger players can participate even if they aren't ideal "spymasters," and it works with varying group sizes (4-8+).

067225	Codenames	19.94
073115	Codenames XXL	30.95
With larger cards and larger font.		
067226	Codenames Pictures (ages 10+) 🔂	19.99
Uses picture cards for younger players.		
073114	Codenames Duet 🔟	19.99

Cooperative 2-player/team version. Identify the agents without revealing any assassins, in nine turns or less! Includes 200 cards (for 400 new words total); compatible with the original game.



See inside front cover for key to Consumer Product Safety Improvement Act warning labels.



Hey Hey Relay (ages 6+)

In Hey Hey Relay, teams race against each other to get to the finish line. Split into teams, choose your character roll dice, and complete a variety of silly tasks as quickly as possible to advance. There are over 50 challenge cards and

character activity cards for tons of eplayability with friends and family. 2+ players; 10-15 minutes.

046246..... 12.95

That's Not a Hat (ages 8+)

Players' memories will be

tested in this fun party game, as you will need to remember different cards and try to bluff your way to winning if you forget! Each card features a simple picture of something that you will give as a "gift" to another player. The gameplay is entertaining and fast moving as everyone tries to keep track of who has what and tries to bluff to avoid penalty points. This is a great group game and would be a sure hit at game nights or family gath-









First to 5! (ages 8+)

A fast-paced

word game for up to eight players, this one is easy to learn and you can play as many or as few rounds as you want. Start

by flipping over four letter (or blend) cards, plus a wild card. Then, draw a category card such as "People in uniforms," and race to write five words that fit the category and start with the letters on the table. Time is up when the first player to write five words calls, "Stop!" All players compare

their word lists, with unique words and words using multiple letters earn-

ing players points. This would be a fun one for kids, parents or grandparents to play together! 042148 19.99

Sushi Go!™ (ages 8+)

DCRAFT

Compete to collect the best sushi dinner in this fast-paced card game. Players choose their favorite sushi dish from their hand, place it in front of them, and then pass the rest of the hand to the next player. Once all the cards are chosen, the round is over, and the sushi is scored. Score the most points by dipping your nigiri in wasabi, collecting three sashimi, piling on the dumplings, or having

the most maki rolls, and don't forget to save some pudding for dessert! With a wide variety of different sushi cards to choose from, there is a lot of replayability here. The player with the most points after three rounds wins. 2-5 players.

070737 Sushi Go! 🔟 11.95 003132 Party! Game 20.95

Includes 3 new delicious dishes (cards), along with a host of new menu choices and enough cards for up to 8 sushi go-ers!



An exciting word deduction game where one player is assigned the "knower" and the other players attempt to sort the cards correctly by category. The trick is, the "knower" is the only

one who knows the correct placement. The first player to correctly place and distribute all their cards in the catego-

rized rings (Venn diagram) is the winner. 2-6 players; 20+ minutes.



Words Are Hard (ages 8+)

Words are Hard is a game made up of a series of one-

on-one matchups. The game starts

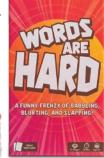


the deck to reveal an image. To win a matchup, a player must be the first to say a word that starts with the first letter of the image shown on the card, followed by slapping the card. If a

player says a word that doesn't work, they lose the matchup. The winner of each matchup keeps their card, and the winner of the game is the player who collects the most

cards. 2+ players; 5-20 minutes. 049316





Picablo (ages 8+)

In Picablo, everyone can be an artist! The game uses a unique shape-based drawing mechanic where the art-

ists must attempt to draw the words on their cards using only shapes, one shape per turn. The shapes are determined by dice rolls. As players take turns drawing, other players try to guess what is being drawn. If someone guesses correctly, they and the artist both score. But watch out! Players can sabotage each other's drawings and steal the shapes that others have drawn. First to 10 points wins. Includes cooperative and competitive game modes. 2-8 players; 30-45 minutes.



the other teams can! The catch? One teammate doesn't know

what they need to build, so it's up to the instructor to explain how to do it! Each team's instructor will draw a card every round and describe the image on the card to the builder. The first team to complete the build wins the round and scores a

point. Whichever team has the most points at the end of the 6th round wins the game! 2-8 players; 15 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

Buildzi® (ages 6+) 🕟

Using colorful, chunky plastic pentomino pieces in 8 bold colors, your task is to meet the challenges on the cards. There are several ways to do this! Place the blocks in a pile and flip over a tower card. The first player to make the tower wins. Or, pass out 8 block cards to each player. All at once, flip the top card and grab your block. Flip the next card and add that

040640 15.99

block on top. Continue until the tower is 8 blocks high and you win! Three more

variations include a cooperative version and a 2-team version. The pieces fit together like a logic puzzle, too. Includes 32 blocks,

> 32 tower cards, and 32 block cards. 2-4 players. 005017 28.95

Not <3 vrs. 077950

Makemaki Sushi (ages 3+)

One catch: you can only use chopsticks! Includes 2 pairs of chopsticks 🔊 🐾

and 2 green placemats. **▲**CHOKING HAZARD (1).

Chop! Chop! This fast-paced, sushi showdown game for two combines speed and skill! Which sushi chef will complete the maki roll recipe first to win? Flip over a card from the 33-recipe pack and begin the culinary masterpiece choosing from 48 colored wooden ingredients.

Super Stadium Baseball Game (ages 6+)

This game incorporates the fun of baseball and will be enjoyable for both children and adults. Two players play at one time as one person pitches and fields while the other player bats. You use levers to

control the players' actions and the magnetized infield makes it so you can even put movement on your pitches. The rules and scoring are the same as a regular baseball game and singles, doubles, or triples are determined by hitting it into certain marked parts of the field. Great for any baseball player or fan! ACHOKING HAZARD (1). Not <3 yrs.

041599.... 38.95



VolleyShot (ages 8+) 🕟

Simple and fun to play, this is a great two player game that takes some skilled timing and precision. Use your paddle to hit the ball

back and forth with your opponent and whoever misses gives away a point to the other player. Keep track of points with built-in score keeping, and the first player to score 10 points wins the game! VolleyShot features a durable wooden design and instructions and tools for assembly are all included in this set. ACHOKING HAZARD (1). Not <3 yrs.

001171......



Magshuto (ages 6+)

Perform magnetic trick shots with Magshuto launchers and pods! Improve your hand-eye coordination and spatial reasoning while you challenge yourself with these sets. Sets are compatible with other MagShuto sets. ▲CHOKING HAZARD (1). Not <3 yrs.

052897 Stunt Park...... 21.95

Comes with 2 hex rings to aim at, a tunnel ramp to fly off of, 5 Mag-Pods, a launcher, stunt modules, and 15 challenge cards with stunts to try.

052890 Knockout Rail 27.95

2 players go head to head! Each player gets a launcher, and five Mag-Pods to shoot into the four rail slots. If your opponent is hogging a slot, you can fire your pod into it and knock them out! You win by successfully claiming all of the rail slots, so you'll have to be accurate and quick.

BATTLE BOX



placing blockers on their side of the box arena. Once they've set up, the battle begins! Launch marbles across the box to attempt to knock down your opponent's targets. If you miss, your opponent gets the chance to move

one of your blockers to set up a better shot. Whoever knocks down all of their opponent's targets first wins! The set is made of wood with silicone wall siderails and blocker liners. 2 play

052877.....

ers. ▲CHOKING HAZARD (1). Not <3 yrs.



Guess Who?® (ages 6+)

A reproduction of the classic 2-player game, this game holds 24 familiar mystery faces. Players each choose a face and try to guess their opponent's face before he guesses theirs.

But you don't randomly start shouting names! Players take turns asking yes/no questions of their opponent, eliminating faces on their board as

they go. Does the per-

son have blue eyes, dark hair, glasses, etc? Deductive reasoning disguised as

fun! ▲CHOKING HAZARD (1). Not <3yrs. 029443 17.50



In Aggravation, you're trying to get all four of your marbles around the board, catch some luck, shortcut spaces can help you advance. The first player to get all of their pieces back home wins the game.

041813 13.95 gravation

huge fun for the whole family.

the teeth, not knowing which one will make the croc's

batteries required, this simple game is

jaw snap shut. The last player to get chomped

wins the game! With no loose parts and no

Mastermind® (ages 8+)

Can you create a code your opponent can't crack? In this classic two-player strategy game, the rules are simple; one player acts as code-maker and arranges four colored pegs behind a shield on his/her end of the board. Then it's up to the code-breaker to crack the code, trying to duplicate it. After the code-breaker places a row of four pegs, the code-maker uses white and red pegs to give the code-breaker feedback. A white peg means a peg of the right color,

but the wrong position. A red peg means that one of the pegs is the correct color and in the right position. The code-breaker has no way to know which one is right without some trial and error! Play continues until either all ten rows have been filled unsuccessfully or the code-breaker breaks the code. Then, switch roles and play again. Simple to learn but challenging! ▲CHOKING HAZARD (1). Not <3yrs. 042834

from Start to Home. The catch is that you can never pass your own pieces, and landing on someone else's marble sends the landed-on marble all the way back to the start! If you 2-6 players; 45 minutes. ACHOKING HAZARD (1). Not <3yrs.

051742.....

MASTERMIND



Uncle Wiggily (ages 4+)

In this classic game first published in 1916, draw cards, follow rhymes, and

move Uncle Wiggily to get him to Dr. Possum's office at the end of the board. The first player to get there wins! Cards all feature numbers and symbols in addition to text, so there's nothing to worry about if your child can't read yet. They'll still be able to play! 2-4 players; 30 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

051745 15.95



Crocodile Dentist

If you didn't have this

you've missed out on a

classic toy as a child,

lot of fun. The cute

crocodile opens

his mouth wide

to reveal thirteen

teeth. Players take

turns pushing down

(ages 4+) 🕟

Some nefarious villain has murdered Mr. Boddy, and it's your job to find out who. There's only one catch: in this super-sized version of Clue, there's a lot more evidence to find! This faithful reproduction of the original Master Detective involves 10 suspects, 8 weapons and 12

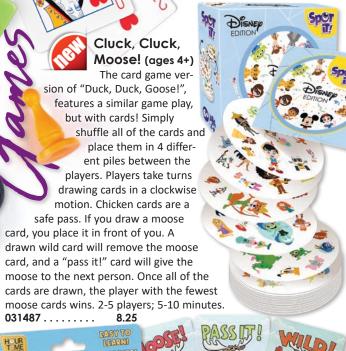
locations for 3-10 detectives to duke it out in the ultimate sleuth-fest! Please note this is a reprint of the 1988 version, with everything the original included (though with plastic instead of wood pawns).

073758



Classic Trouble (ages 8+) Bringing back a blast from the past, this game is a replica of the classic board game Trouble. To start, each player must have all four pegs in their home base. Players take turns pressing the center bubble to roll the die. The player moves their peg around the game board the same number of spaces as the die shows. The first player with all of their pegs in the finish strip wins the game! Includes 16 pegs total (4 of each color) and one game board. For 2-4 players. ACHOKING HAZARD (1). Not <3yrs.





Spot it!™ (ages 6+) 💽

You'll have to sit on the edge of your seat with your eyes peeled if you want to win Spot It! The goal is to find a match between two cards. Each of the

55 circular cards contains exactly one picture that will match any other card. The challenge? To "spot it" first! The matching objects will be the same shape and color; but the size may be different. Age differences between players are irrelevant – the sharpest eyes

will win the game! 2-8 players; 15 minutes. 050476 Spot It! (Classic) . . . 8.95 073989 Camping 040802 Pack: Classic+Camp NEW!

013079 1,2,3 (4+) 8.95 054690 Jr. Animals (4+)..... 8.95

040809 Pack: 123 + Animals NEW! 18.50

040770 Dinosaurs (4+) NEW!

. 8.95 040766 Catan NEW!...15.99 040777 Disney NEW! . . 12.50

Giant NEW! ...22.39 040778 040818 Waterproof NEW! . .12.50

Baseball (ages 5+)

Played with the same basic rules

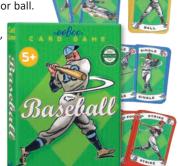
as baseball, this card game features a baseball diamond game sheet that players take turns completing until 9 innings have been completed. The play-

er up to bat flips over the top card from the draw pile, revealing a hit, out, strike, foul, or ball.

The players can use any small items like coins, jellybeans, etc. to run the bases. Hits are labeled as

singles, doubles, or triples. After three strikes, players swap between batting and field positions. If the score is tied after 9 innings, continue play until one player ends an inning with a higher score. For two players or teams.

010021









family game has players taking the offense and defense as they race to be the first to get their fire started and toast 3 marshmallows. Simple premise: while you are busy building a fire and toasting marshmallows, your opponents may play the rain card or roast a marshmallow you

Toasted or Roasted (ages 6+)

The weather is always perfect for

toasting marshmallows. Or is it?

Strong wind or rain may just come through

and put out your fire. Or your marshmallow

may get roasted by your opponent! This fun

are busy cooking! 2-4 players. 050589 15.75



Vegetable Stock (ages 6+)

Manipulate the market for carrots, tomatoes, corn, broccoli, and eggplant in this lightweight card game. Choose vegetable cards for your personal "portfolio". Cards

remaining each round raise the price of those depicted vegetables, helping influence the ending prices of vegetables that are in your card portfolio. After

six rounds, in which players choose one card per round, the game ends. The person with the highest valued portfolio

wins! 2-6 players; 10-15 minutes.



Features a game that is played just like the tradi-

tional War card game; however, the cards are World War II themed with the weapons and vehicles used in the war. Each weapon card has a damage point listed and a little historical fact. There are 6 cards for each weapon and 2 atomic bomb cards. Includes 194 cards total in a durable storage tin. 2-8 players.

024936 7.95



GAMES | Card Games

Market Who waste

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

Flip 7[™] (ages 8+) The more cards you flip, the more points you earn—but if you flip the same number twice, you lose all your points! With only one 1 card, two 2s, three 3s, and so on, there is room for strategy, and special cards that provide bonus points or freeze your oppo-

> 3+ players; 20 minutes. 042813 . .

nents make everything more exciting. The first player to gain 200 points wins.











Dutch Blitz® (ages 8+) 💽 If you like double solitaire, you'll love Dutch Blitz! Each player has a set of 40

CHANCE

cards, numbered 1-10 and in four colors. Players lay out 3 base piles, and stack 10 cards

in their "wood" pile. Everyone plays at once in this fast-paced card game, moving cards to the communal colored piles in the center as they compete to be the first to use all of the cards in their "wood" pile. The first player to eliminate their wood pile

and yell "Dutch Blitz!" wins the game. Easy to learn, fun to play, and contagious, this has been one of our favorite games to play at home and on the go. 2-4 players. For bigger families or more friends, add the Expansion packs which each allow another four players to play.

Uno is a fun and simple card game for the whole

a wild card to change color or another action card to slow down your

family. Set down matching cards by color or number. Play

8.95 031820 Expansion 8.95 DCHBLZ Dutch Blitz + Expansion . . . 15.95 014344 Purple Expansion

Uno Games (ages 7+)



This classic game plays like the original, with players racing to complete 10 Phases, but with an unexpectedly fun twist: a double-sided deck and special flip cards! One side of the deck has standard colors—and the other is all wild cards! When you play a flip card, all cards in

the game are turned over to reveal an entirely different set on the back. Since Phases still require runs of the same color, players can strategically flip back and forth between sides to

complete runs and to stop opponents! 2-6 players.

048976..... 7.25

Mille Bornes (ages 8+)

We all know that driving can be unpredictable, and in this game anything could happen! Flat tires, running out of gas, breakdowns - not to mention little

> things like stoplights and speed limits! This classic family card game requires players to log in

1,000 miles in a race across France. Players collect

mileage cards and things like spare tires, gas, and more so they are ready to overcome any hazard that comes their way, while at the same time trying to sabotage other players' progress. 2-6 players.



Dutch Blits

Trio (ages 8+)

A fun card game

for parties! Players take turns asking other players to reveal their highest or lowest cards. Rather than asking a player, you may also flip over a face-down card in the center. The goal is to effectively discover all three cards of the same

number in one turn. If a player correctly guesses two matches, they get a third guess for a chance to find the third card. If any of the guesses don't match, the player's turn is over and the next person has a chance to guess for the final card. The goal is to be the player with the most collected sets. 3-6 players; 15 minutes



opponents. Be the first to empty your hand of cards, but don't forget

to yell "Uno" when you get down to one card in your hand! 049047 Attack 24.95

Features a high-launching card shooter that stores the draw pile. Push the button to draw a card. But watch out! You may get more than you were hoping for.

049128 Flip Attack (A)..... 31.95

Features an UNO Attack machine with UNO Flip cards. UNO Flip has double-sided cards with a light side (played like standard UNO) and a dark side (a more intense version).

7.25

Requires players to team up in pairs and work together to both get rid of all of their cards. Some cards affect both team members.

049175 Show 'Em No Mercy...... 11.50

An insane version of Uno with harsh penalties and rules. Players are out of the game if they exceed 25 cards, which happens frequently.

Each expansion pack includes 16 specific cards that add new gameplay rules and possibilities.

EACH EXPANSION.....

049049 Reverse Pack (C) (Reverse a draw card penalty)

049071 **Speed Pack** (Discard multiple cards at once)

Stack Pack (Make others draw more) 049102

Swap Pack (Make everyone swap hands)





Card Games | GAMES

Trash Pandas™ (ages 8+) 🕟 You are a racoon digging in the trash for treasure. Each turn you roll a die to earn actions, and after each action earned you must decide whether to roll for more actions or play it safe and use the ones you've already earned. But be careful! If you roll one of the actions a second time, you

ANNERS

Be the first player to successfully create six matching sets! The game

BUST and forfeit all your actions WMMM PIE! that turn. Actions include drawing from the trash pile, stashing your trea-

sure, or stealing from another player. The player with the best stash wins! For 2-4 players ▲CHOKING HAZARD (1). Not <3 yrs. 017637 11.50

Piles! (ages 8+)



In this abstract card game, everyone has a different colored deck of cards with matching shapes, and some shapes have dots. The dots are esteemed, and you want as many of your dots to be seen as possible. Players take turns placing one of their cards on top of designated portions of other cards in the rapidly shape shifting group of cards, hoping to cover another player's dots. When all cards are played, the person with the most visible dots wins the

game! 2-6 players; 20 minutes.



includes fifty matching sets of a variety of clothing items. After the cards are thoroughly shuffled, each player is dealt six piles of 4 cards each. The last 4 cards are placed face-up in the center. Your goal is to transform your disorganized 4-card piles into

> matching sets by swapping cards with ones from the center. Everyone plays at once in this fast-paced game that supports 2-8 players;

10-minute rounds. 034209..... 16.95





Sleeping Queens™ (ages 8+)

Queens, kings, knights and dragons! This card game requires some strategy and some luck as you try to awaken sleeping queens, stop your opponent's knights with a dragon, put another's queen back to sleep with a

potion, or defend yourself with a magic wand. The directions are clear and the game is quick to learn. Your goal is to collect queens and the winner is the one with the most points when all of the gueens are awak-

ened. 2-5 players. 027662 Game 005792 Sleeping Queens 2

. 14.95

The queens are back with a whole new game... save the kings! Watch out - Wild Gnomes, Sleeping Willow, and a sneaky Switch Witch might try to get in your way. If you save the most kings, you are the royal hero!



Each card is either a taco, cat, goat, cheese, or pizza card. Players take turns saying these words in order as they lay down cards. When a card matches the word they are saying, everyone slaps the pile and the last player to slap takes the cards! 3-8 players; 15 minutes.

003746 Original Game 8.95 On Flip Side NEW!..

Introduces a new action and three new characters. Play independently or add to the original.

041887 Poolside *NEW*!.... Features waterproof cards!

Plays the same as the original with new characters and

the modification of Taco being the wild card.



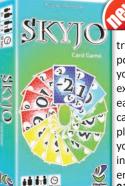
Scout (ages 9+)

Create sets of cards and scout away other cards to build the strongest circus in this

speedy card game! A set beats a previously played set if it has more cards, has cards with the same number instead of consecutive numbers, or has higher values. In the case of higher values, the player captures the previously played set and places it facedown in front of them. You can also "scout" a card from the playing area to add to your hand to create a stronger set. If you "scout" another player's card, they receive a token as a reward. Once all players have emptied their

hands or all but one player has scouted instead of playing, the round ends. Points

are gained for facedown cards and lost for cards still in their hand. 2-5 players; 20 minutes. 005708 19.95



Skyjo (ages 8+) Similar to the card game Golf,

try to score as few points as possible as you turn over and exchange cards in this easy-to-learn strategic card game. Cards are played on the table, so your hands are free during the game! 2-8 players; 15-45 minutes.

018888 18.50

GAMES | Card Games

Snatched (ages 5+)

Be the first player to complete your dice challenge to win! In this

fast-paced dice-rolling game, players roll their colored 2"x 2" dice and the white dice (which anyone can use) all at once to try and fill their rack with specific dice based on their challenge cards. Challenges come in two different levels and include objectives like all 4s, 3 pairs, all even numbers, and more. Includes dice racks, 24 dice, and 60 challenge cards. 2-4 players.

Diced Veggies (ages 6+)

This chopping game, designed by kids, is fun for the whole family! Colored dice repesent veggies (carrots, tomatoes, onions, mushrooms, and peppers) you'll need to fulfill yummy recipe cards. Use the chopping "knife" to cut off just the right number of dice from the block and whip up some yummy international dishes. See who can serve up the most dishes, but don't forget to play your

> hype cards—they give you extra points! 2-4 players; 20-30 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.</p> 001930



Combo (ages 10+)

Create colorful combos of cards to score points and win the game in this fruit-

themed competition. Players take turns playing cards and trying to coax competitors into playing cards that will help them achieve combos. Once a

round ends, arrange all played cards into combos and score points if your cards helped create it. The instructions clearly lay out the different possible combos. 2-6 players; 20 minutes.

16.99



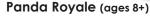


Chicken! (ages 8+) This is an easy-toplay, fast-rolling, dice

clucking experience where rolling lots of chickens can make you the queen of the henhouse and help you win the game! Players take turns rolling dice, and when they roll chickens before the foxes raid the henhouse, they earn one point per chicken rolled. Rolling eggs adds to the number of dice rolled and

increases the chances of rolling foxes—earning no points! The first person to reach 25 points wins the game! 2-8 players; 10-20 minutes.

▲CHOKING HAZARD (1). Not <3 yrs.



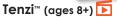
It's complete pandemonium with this big bag of dice and up to 10 people rolling and writing their scores over 10 rounds of competitive fun! There are 7 dif-

ferent colored dice with various shapes and ways to score. Everyone starts with just one yellow die and each round, yellow die rolls determine player order for the dice draft. Pull random dice from the bag equal to player count plus

one each round. Once everyone drafts their dice, add scores for all dice rolled by each player following the scoring rules for each dice color. With the addition of one die each round, players roll 10 dice by the final round. 20-30 minutes.

> **▲**CHOKING HAZARD (1). Not <3 yrs. 020841......





Simple, fast, engaging, addictive – that win might always be just out of reach, or you might find yourself king of the pile every

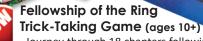
time. The basic rule is this: give everyone 10 dice, yell "GO!" and be the first to have all your dice showing the same number. There are instructions for 8 other variations of the game, which is stored in a easily portable plastic tube. Get rolling!

054865 Original 18.95 Four sets of dice for up to four players, in a plastic storage case.

024898 77 Ways to Play . . . 13.95 A deck of oversized cards with 77 variations on the game. No dice included. 024902 Party Pack...... 28.95

Six sets of dice for larger groups and even more speedy, competitive fun!

TNZIPK Party Pack + 77 Ways... Set



Journey through 18 chapters following the story of Fellowship of the Ring. Each chapter brings

> in characters with their own win conditions for that chapter. There are three decks of cards including an intro deck and two others for the first six and last six chapters. Players work together as game characters to take tricks but cannot discuss their cards. It is a beautifully

illustrated, thematic game with card suits being Shadows, Hills, Mountains, Rings and Forest as seen in the LOTR books. Whether solo or

with a team, finish all 18 chapters with success to win! 1-4 players; 20 minutes per chapter. ▲CHOKING HAZARD (1). Not <3 yrs.

040645 26.99

See inside front cover for key to Consumer Product Safety Improvement Act warning labels







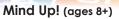
Make a Pie! (ages 5+)

A hands-on way to learn and understand fractions! Each turn,

spin to discover what fraction of pie you can take. Fit the pieces together to create a whole pie, and if you build the most pies, you win! But watch out—if an

opponent lands on "Take a piece", a piece of your pie may be pilfered! Pies are divided into halves, thirds, fourths, eighths, and sixteenths. 2-3 players.

043735 ... 24.99 22 22 28 30 32 5 5 6 22 8 0 2 6



Sixty cards, five colors, three rounds, 3-6 players, and 20 minutes are all it takes to play *Mind*

Up! with family and friends when you want a small-box, quick-setup, lighthearted game with enough strategy to keep it interesting. Bid against opponents each turn to get the card you need the most based on your own scoring display, and look at their play areas to see what it might tell you about the cards they could be thinking about bidding on. The round ends when everyone's card hand is gone, and then scoring is done for that round. After three rounds, the game ends and the player with the highest score wins!

ACHOKING HAZARD (1). Not <3yrs.

036593 12.25

Rack-O (ages 8+)

The goal of *Rack-O* is to have all your cards arranged from highest to lowest in your rack. Each player is dealt 10 cards, which they

place in the rack as they are dealt. The remainder of the cards are placed facedown in the center to be used as a draw pile. Players take turns drawing from the draw or discard pile and replacing cards on their rack. Numbers don't

need to be in consecutive order, but each card must be lower than the one ahead. *Rack-O Jr.* is an easier version with racks that have specific colors and number ranges labeled for each slot. This helps younger players understand what order the cards go in. 2-4 players.

2Win (ages 7+)

Build bigger and bigger 2-digit numbers in this fastpaced card game that promotes math skills! To play, deal

each player 9 cards. On your turn, first pick a card to pass to a player on your left. Then use your remaining cards to create a 2-digit number to lay down. On your next turn, you must lay down a 2-digit number higher than the one you played previously! Earn more cards when you meet conditions

on the game aid card in the middle. If you can't pass a card or form a valid number, you're out.

The last player standing wins!

2-6 players; 15-minutes. **047271** **15.99**



fun number game! Roll the dice, then race to grab the cards with the same numbers as the ones on the dice. You can also add numbers together to claim higher number cards! 2-8 players.

044804 15.99

Clumsy Thief (ages 8+) 🕟

It's a free-for-all! Players are all racing at the same time to play and claim stacks and

end up with the most money. Each game begins with players holding

7 cards from the deck. If they have two cards that add up to 100, they lay them in a stack on

the table in front of them. Then players all try to claim stacks by pairing a card from their hand to the top card in a stack to make 100. Thief cards can claim any pile, but a thief can steal from another thief! Jail or trap cards win a stack for good. Each round ends when players cannot make any more

057847 Clumsy Thief Jr. (ages 5+) 19.99

Make sets of 10 by adding two cards featuring fruits and veggies (instead of money), and the raccoons are the thieves! 2-4 players.

Shut The Box (ages 8+)

Though this game's origin is unknown, variations of it are played worldwide. The wooden board has a felt-covered surface and the basic version contains 4 sides of number tiles. At the start, all tiles 1 through 10 are flipped up. The goal is to flip all the tiles down.

To do so, a player must roll two die, then total the dice and either flip down a single matching number tile or divide the dice to flip two number tiles. Play continues until no more tiles can be flipped. Add the

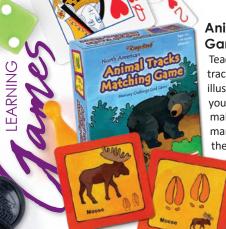
057801

remaining flipped-up tiles to determine your score, and the lowest score wins. The basic 4-player game includes 4 pairs of dice; the Double game includes an extra pair

of dice and a two-sided game board; and the 6-player edition includes a modified board and additional dice to accommodate up to 6 players. ACHOKING HAZARD (1). Not <3yrs.

o determine score me e pair e and c-25.00 C555.49

Math Games | GAMES



Animal Tracks Matching Game (ages 4+)

Teach your child to recognize the tracks of over 24 animals in this illustrated matching game. Challenge your memory by matching the animals to their tracks and gathering as many pairs as you can. The one with the most matches will win. Cards

measure 2 ½" x 2 ½," making them perfect for little hands! **008787........... 11.95**

Ecologies Card Game (ages 9+)

It's a dog-eat-dog world in *Ecologies* – well, actually, it's a dog-eat-rat world, ecologically speaking! The goal of this delightfully educational game is to create sustainable balanced ecosystems across environments such as Desert, Grassland, and Ocean. Illustrated cards serve as these Biomes, as well as the Plants and Animals within them. For instance, a healthy temperate forest ecology contains blackberries (producing plant), bees (to feed on the blackberries), frogs (to eat the

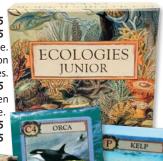
bees), hawks (to eat the frogs), and earthworms (to decompose everything). Once a biome is complete, it offers bonuses ranging from points to extra cards to sabotaging another player's ecosystem. The trick is that players can only play cards "up" the food chain, and these are a small handful of cards, often leaving half-finished ecosystems worth very few points. With gorgeous John James Audubon-style artwork, open gameplay, and vocabulary and animal diet information galore, this game works equally as a science supplement or a fam-

ily game. 1-6 players; 30-60 minutes.

Acts as an expansion or as a stand-alone game. Gameplay is identical to the original, but focuses on specialized habitats: caves, mangroves, and even cities.

004837 Ecologies Junior: Forest...... 23.95 037410 Ecologies Junior: Ocean NEW! 23.95

Aimed towards children, junior versions can be played as a basic version of Ecologies or as a classic memory game. Each set includes 64 themed tiles; both sets can be mixed together.





Nature Matching and Memory (ages 7+)

Beautifully illustrated, these nature card games of memory and matching sharpen your mind and are a visual joy to play. The basic con-

cept is to collect pairs by matching an item to its counterpart – a leaf to its tree, a flower to

its uses, a track to its animal, the underside of a butterfly wing to the upper side, or a baby bird to its parent. A great gift for any nature lover, these

games are as much fun as they are educational.

035973	Butterfly Wings	14.25
	Cats & Kittens	
035601	Match a Baby Bird NEW!	16.25
035983	Match a Leaf	14.25
075741	Match a Track	1/12/

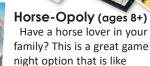


Herd Your Horses! (ages 8+)

Give your resident horse lover a gift that they can enjoy with the entire family and gain valuable horse knowledge as well! This funfilled educational game teaches players how to recognize horses by breed, color, and markings. Whether players

markings. Whether players are ranch hands or are joined up with a herd of wild horses, they learn all about 32 differ-

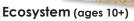
ent breeds! ▲CHOKING HAZARD (1). Not <3yrs. **002388......19.95**



Monopoly but with a lot of horseplay! Everyone starts at GIDDYUP! and pro-

ceeds around the board purchasing horse cards. The back of each horse card has interesting information about that breed. After you buy your favorite horse, collect bales of straw and

trade them for barns. If you land on Horse Sense or Horse Play, you might get to perform a horse-around action, move your piece to a special space on the board, or pay a fee. You just never know what you will get! 2-6 players. **ACHOKING** HAZARD (1). Not <3yrs.



Players compete to create the most balanced and diverse ecosystem in this beautifully illustrated card drafting game. Each player chooses a card from their hand to add to their ecosystem, such as a dragonfly to enjoy their streams or a wolf to add to the pack. Then players pass their hands and each chooses another card from their new hand. Points are scored by placing animals in their

ideal environments, creating streams and meadows, and achieving diversity within the ecosystem. Includes 130 cards, 6 player aids, scorepad, and instructions. 2-6 players; 15-20 minutes.

Dive into the world of the coral reef with its beautiful, diverse ecosystem in which producers, prey and predators form thriving food web groups.

050746 Ecosystem: Savanna NEW! 19.99

Immerse yourself in the savanna with the zebras, elephants, cheetahs, lions, and more. Earn more points by aligning herbivores with habitable landforms or carnivores with their prey.



Guess Who? National Parks (ages 5+)
Play Guess Who with wild animals! Each card features an animal

in its natural habitat. To play, lay all cards face up, then take turns picking a Mystery Card with a designated animal for your opponent to guess. Cards feature richly colored illustrations of animals and clear labels for easy identification. 2 players; 15 minutes.

Game of the States

buying and selling packages to earn the

most money and win the game! As you

age, spin to determine how much it costs to

packages to buy and sell and the player with

gameboard features a colorful map of the

US, and state cards are full of facts about

each state, including population, state flow-

er, a fun STEM fact, and more. 2-4 players.

the most money at the end wins! The

051743 21.95

buy. If you buy, draw a state card to determine

where you must go to sell it. Each player has four

go, you may just learn a thing or two

about geography! On your turn, spin

to determine how many states you

can move. If you land on a pack-

Travel across the United States

(ages 8+)

033309 9.25



National Parks Opoly (ages 8+)

Visit America's favorite
National Parks without leaving
the comfort of your home! Outdoor
lovers will appreciate this version of
Monopoly® featuring landmarks, wildlife,
and Park Legends. Collect the most properties to win the game while learning more
about America's beautiful National Parks! Poster art is

by American Design Group. 2-6 players.

046451 23.99



Trekking... Board Games (ages 10+)

Produced by a family who personally visited every national park, these games will give you the trekking bug as well! Players compete to claim the most victory points by visiting and/or claiming parks, events in world history, world landmarks and more. In *World* and *National Parks*, the boards are maps and you try to plan a route to maximize visits to National Parks and landmarks. In *History*, players attempt to visit moments in time in chronological order to score points. The rules vary depending on the game, but players are sure to learn a lot about

the National Parks, world geography and landmarks, and events through time just by "trekking!" National Parks and World are designed for 2-5 players (2-4 for History); game play is approximately 30-60 minutes.

ACHOKING HAZARD (1). Not <3yrs.

▲CHOKING HAZARD (1). Not <3yrs **EACH GAME** **50.0**

021091 National Parks D
021149 The World
021154 Through History D

10 Days (ages 8+) 🕟

Whether you have always wanted to visit the Great Lakes, the Grand Canyon, or observe the Northern Lights in Alaska, these games challenge

NATIONAL PARKS

NATIONAL PARKS

in Alaska, these games challenge players to plan the best route and travel methods for a ten-day adventure through the USA. Take turns drawing transportation and state cards and placing them on your rack, while following specific rules for travel. If you are the first person to correctly arrange a tencard route while driving, flying, and walking between states, you win the

game! As a bonus, you learn U.S. geography while building your planning and strategy skills. Choose between traveling across

the USA or touring all the National Parks. 2-4 players; 30 minutes. **EACH GAME...... 26.95**

033276 National Parks *NEW!* 023014 USA 🔽

Guess That President/National Park
(ages 8+)

Did you know that Herbert Hoover worked as a mining engineer? Or that Andrew Jackson was the first president born in a log cabin?

Did you know that Grand Canyon

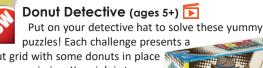
National Park was preserved by
Teddy Roosevelt? Learn these and

many other interesting facts about the presidents or national parks as you play these educational games. Each player takes a turn guessing after a random fact is read. When a player guesses the correct answer, he keeps the card. Perfect car activities for a road trip, or use them as flashcards on your own.

 018042
 National Park
 11.95

 008811
 President
 11.95





donut grid with some donuts in place 🖇 and some missing. Your job is to use your deductive skills to figure out which donut belongs where! The game starts easy with obvious answers, but as you go, it gets trickier! Includes 40 challenges and solutions

and an instruction booklet.



To play, place the red beans on the balance board in the spaces indicated by the challenge card. Then begin placing the remaining beans in the open spaces until the Pointer Bean points at the green area on the scale—which means the board is balanced and you win! Includes 40 chal-

lenge cards, starting at Easy and progressing to Super Hard. ▲CHOKING HAZARD (1). Not <3yrs.

048943 24.99



Players help the 7 goats hide under the furniture before the wolf finds them. The catch? Not every goat will fit under

every piece of furniture, so littles will have to practice problem-

Use your logic and deduction skills to decipher the clues and figure

out the correct spot for each bird on the tree. The illustrated book-

solving and deduction skills to successfully hide the goats. Includes 48 challenges and an illustrated storybook. A CHOKING HAZARD (1). Not <3yrs.

033110 27.99



ThinkFun Friends (ages 3+)

These interactive games for littles come with three levels of play. In

Play Date, seek and find challenges promote attention to detail and matching skills; Splish Splash encourages problem-solving with a fun puzzle; and Tree House promotes matching skills as players use the interactive tree house to find

and match tokens. ACHOKING HAZARD (1). Not <3vrs.

028671 Play Date..... 14.99 028674

028699

Splish Splash 19.99 Tree House (A) . . 22.99



at all of the pictures and deduce which bird goes into which of the seven spots in the tree. This colorful wooden game includes five colorful clip-on birds and a booklet with 60 challenges. **ACHOKING** HAZARD (1). Not <3yrs.

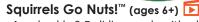
042846 27.99



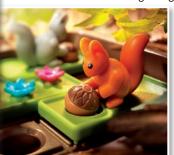
Smart Farmer[™] (ages 5+)

The challenge here is to put up fences to separate each type of animal into its own pen. Each of the 60 challenges shows the game board and an assortment of farm animals to place on the board. They all start out distributed on the board, inside one large pasture. Puzzlers will have to figure out how to place the rest of the white fence pieces to separate the animals into their own pens. Includes two pigs, two sheep, two horses, two cattle, water troughs, fence panels and booklet with challenges and solutions. ACHOKING HAZARD (1). Not <3yrs.

074801..... 27.99



An adorable 3-D sliding puzzle with a bit of a twist. The little squirrels in this puzzle are all holding their acorn stash in front of them, and the board has holes in it for your squirrels' acorns to be buried. Rather than guiding the squirrels out of the puz-



zle, your objective is to help them all drop their acorns into the ground. When all the acorns have been buried, you've solved the puzzle! There are 60 progressively more difficult puzzle scenarios and a plastic traveling lid included. ▲CHOKING HAZARD (1). Not <3yrs. 071854 19.99

Rush Hour® (ages 8+)

Traffic jams have been called a great many things... inconveniences, frustrations, and major aggravations, just to name a few. How about fun? Yes, fun! In this thinking skills puzzle, your goal is to slide all of the other 15 vehicles in the congested formation to get yours home without a scratch. 40 different puzzle cards are included, along with a multitude of little brightlycolored cars and trucks in a sturdy gray street-like base.

Four skill level cards—beginner, intermediate, advanced, and expert—make it enjoyable for everyone, regardless of age. Try your sequential thinking skills... not your

patience! ACHOKING HAZARD (1). Not <3yrs. 005108 Rush Hour 22.99 048972 Add-On Pack Recharge NEW! 11.49 Deck of 40 new challenges and a red convertible.

028669 Deluxe Edition NEW!..... Features special metallic vehicles & 120 challenges! 005257 Rush Hour Jr. (ages 5+) 22.99

Same fun as the original, but playing piece is an ice-cream truck! Comes with 40 junior challenge cards and a storage bag.

Jumpin'™ (ages 7+) 🕟

In this adorable

game, place the mushrooms and rabbit(s) according to the

puzzle booklet, and then move the rabbit to one of the brown rabbit holes in the amount of moves noted. There's a catch though: the rabbit cannot move without jumping over an item. For more challenge, add the foxes. Foxes

slide around the board, often providing the necessary item the rabbit must leap over to reach safety. 60 puzzles and 9 pieces. ACHOKING HAZARD (1). Not <3yrs.

039113..... 19.99

Roller Coaster Challenge™ (ages 6+)

This unique logic game will throw you for a loop, literally! Choose one of 40 challenges (starting with easy and gradually getting harder)

and set up the challenge according to the card. Using the pieces

shown on the bottom of the card, you must connect the start to the finish by creating a usable track for the roller coaster car and account for track height in 3D space as well. Includes coaster, tracks, posts, base, and challenge cards. ▲CHOKING HAZARD (1). Not <3yrs.</p>

031045



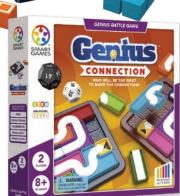


Not just another shape-based logic puzzle; this one is an entirely different breed! There are no set challenges here. Each round begins with 7 single-tile "blockers" placed randomly (per the roll of the dice) on the 6x6" gridded boards. Then it's a race

to fill in the rest of the board with the 9 shaped pieces. Every puzzle has a solution, and the ever-changing position of the blockers creates a unique board every time. The game comes with 2 gridded boards for head-to-head or solo play,

but with more sets the game is easily enjoyed by larger groups.

052850 27.99



Genius Connection (ages 8+)

To play, find a friend and each take one grid and one set of double-sided puzzle pieces. Roll the dice and place the yellow starting pieces as indicated. Then race to use the remaining pieces to make a connection between the two yellow pieces and also try to fill up the remaining spaces on the board! The game also

comes with card-based challenges to solve, ranging from easy to difficult. Promotes spatial intelligence and problem-solving. ACHOKING HAZARD (1). Not <3yrs.

033102.....

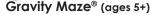
Smart Dog Agility Course™ 🔽 (ages 7+)

This travel-friendly compact puzzle for your dog-loving child offers different challenges to solve to get the dog to its trainer. For each challenge, you will have to successfully create a path across the gameboard while navigating around different obstacles! Set includes 60 challenges to try across 5 difficulty levels. ▲CHOKING HAZARD (1). Not <3yrs.

037316 19.99







This logic game features challenge cards that show you where to place your initial towers and target piece and then which other towers you will need to complete the challenge. The goal is to create an operational marble maze for the marble to roll

through to the target piece.
Difficulty increases with each
new challenge. **A**CHOKING
HAZARD (1,4). Not <3yrs.

047143 Builder **28.99** Includes 40 challenges. Beginner friendly for younger children.

039467 Game (8+) ☑.. 34.99
Includes 60 challenges.



If you enjoy puzzles and you love mazes, these 3D balls are for you! The goal is to guide the little silver ball through the mazes and tunnels all the way to the finish without the ball falling off the maze. Keep turning and twisting the ball until you have completed the challenge. You can even time yourself for an additional challenge. Great for improving dexterity and handeye coordination. Warning, you might

get addicted! 040291 14 cm (5.5")..... 8.95 040293 20 cm (7.8")-(A) ... 15.95



Rubik's® Tracks (ages 8+)

Rubik's Tracks are 3D gravity

mazes where your goal is to guide the marble down the correct path to the end of the maze while avoiding obstacles – all without falling off! Flip, twist, and spin the sphere to help the marble on its journey. If you do fall, go back to the start and try again. Each maze varies in difficulty, with the 70-obstacle maze being the easiest and the 150-obstacle maze being the hardest. Are you up for the challenge?

 052691
 70 Obstacle Maze (B)
 19.75

 052676
 100 Obstacle Maze
 23.95

 052677
 125 Obstacle Maze
 26.95

 052683
 150 Obstacle Maze (C)
 32.95

 052674
 Star Wars™

Mandalorian™ (D)...... 36.50

MazePop (ages 8+)

Use the magnetic wand to POP the beads to the surface and create a path oal. No batteries or screens! This on-the-

to the goal. No batteries or screens! This on-thego brainteaser is compact, contained, and comes with 60 challenges to attempt.

048962 14.99



Gear8 Puzzle Mazes (ages 8+)

The goal is simple, follow the numbered path and move the ball to the finish point, using only the gears. Hand-eye coordination, logic, and patience are developed as you move the ball through the various stations and avoid traps on your journey to the end. All mazes have a similar game play, with different challenges. The *Apprentice* includes 10 gears and 18 stations, while *Master* has 14 gears and 24 challenges. The *Mini* includes 5 gears and 27 stations, while the *Mini Pro* includes 4 gears and 37 stations. The *Micro* is the smallest Gear8 puzzle, roughly the size of a keychain. It includes 4 gears and 27 stations.

 ▲CHOKING HAZARD (1,4). Not <3yrs</td>

 051360
 Apprentice 14.50

 051361
 Master (E) 16.95

 051376
 Micro 1 (F) 7.25

 051377
 Mini 8.75

 051381
 Mini Pro (G) 10.75



Sudoku 5x5 Travel Puzzle (ages 5+)

Start by fitting the colored tiles within the gameboard grid according to the challenge card. After tiles are placed, fill in the rest of the numbers so that each

fill in the rest of the numbers so that each row, column, and color region only contains one instance of each number. There

are 60 challenges total, and the numbers 1-5 are used for each puzzle. Pieces are magnetic for playing on the go. **048691** 17.99





See inside front cover for key to Consumer Product Safety Improvement Act warning labels.







These 48-piece, random-cut jigsaw puzzles depict half a scene above the earth and half below it. While the critters frolic in the meadow, what is everyone else doing? Sleeping cozily or hanging out with their families in their underground

burrows! Scenes are printed with soybased ink. Assembled: 27" x 20". EACH PUZZLE......21.59

010333 Backyard Discovery (A)
019375 Big City (B)

010336 Dinosaur World 005372 Earth & Space 005374 Sea & Skv

005374 Sea & Sky 005391 Things That Go



Learn countries, states, and territories hands-on with GeoPuzzles! Most pieces are shaped like the individual countries/states within that continent. Countries are shown in different colors with capital cities and large bod-

ies of water labeled. **A**CHOKING HAZARD (1). Not <3 yrs.

EACH (exc) 17.50 002397 Africa & Middle

East (65 pc)
002419 Asia (50 pc)
028264 Australia/Oceania





Ravensburger® Kids Puzzles

As the age level increases, the number of pieces increases, and the size of pieces shrinks.

EACH 24-PC 2-PACK . . 16.99 048587 Christmas Kitties (C) 0 048835 Woodland Friends 0

EACH 35-PIECE (4+) . . . 13.99

048843 Playful Purr (D) 048889 Sunshine Sandcastle 0

048675 Animals (set/3, 49-Pc) . . 14.99



Puzzlove (ages 4+)

040801 Dogs (100pc) 040806 Horses (200pc) 047565 Dinosaurs (200pc) 047570 Ocean Animals (200) 040791 Cats (500pc)

HORSES



Ravensburger Puzzle

EACH 60-PIECE (5+) ...13.99

048575 Animals Above & Below

048506 Construction Crowd

028866 Happy Horses 042322 Puppy Party

EACH 100-PIECE (6+) . . . 16.99

048611 Construction Vehicles

048536 Fairy Ballet

015420 Monster Minecraft. . . 17.99

048887 Space □ 048933 Unicorns in the Moonlight (E) □

More

EACH 150-PIECE (7+) 16.99

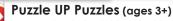
048553 Airport Central
012405 Cutaway Castle
048773 Little Paws (F)

EACH 200-PIECE (8+) . . . 16.99 042429 Woodland Friends

EACH 300-PIECE (9+) . . . 17.99 048583 Animals of the World

012414 Happy Animal Buddies 073038 World Landmarks





Created to help children build puzzle confidence, these sets offer 3-4 puzzles at increasing

piece counts. Children can start with the smallest puzzles and work up to the largest. Puzzles range from 12-100 pieces or more. A CHOKING HAZARD (1). Not <3yrs.

 048852
 Four Seasons (3+) (set/4)-(G)
 13.99

 048849
 Dinosaurs (4+) (set/4)
 17.99

 048877
 Ocean Life (5+) (set/4)
 22.99

 048854
 History (6+) (set/3)-(H)
 22.99



State Mini Puzzles (ages 6+)

Mini puzzles feature each state's major cities, roads, bodies of water, and more!

They have almost a "pocket roadmap" appearance to them. Each puzzle is packaged in a 5" cardboard can with a plastic, resealable lid for storage. Most puzzles contain 100 pieces; some are less.

036356 Alabama 036391 Alaska 036695 036397 Arizona 036702 036413 **Arkansas** 036706 036414 California 036738 036438 Colorado 036740 036439 **Delaware** 036761 036445 Florida 036771 036474 Georgia 036774 036483 Hawaii 036780 036487 Idaho & 036781 Montana 036782 036504 036794 Illinois 036554 036827 Indiana 036586 lowa 036870 036590 Kansas 036598 Kentucky 036599 Louisiana 036606 Maine 036607 Maryland (70 pc) 036608 Massachusetts, CT, RI 036627 Michigan Minnesota 036679 036683 Mississippi

Missouri Nebraska Nevada **New Hampshire New Jersey New Mexico New York** North Carolina (60 pc) North/South Dakota Ohio Oklahoma (70 pc) Oregon Pennsylvania **South Carolina** 036899 Tennessee 036906 Texas

036944 Utah 036948 Vermont 036949 036967 Washington 036973

Virginia (70 pc) Washington, DC 036974 West Virginia 036976 Wisconsin 036990 Wyoming

Eurographics 100-Piece Puzzles (ages 5+)

These well-made, top-quality puzzles will provide hours of entertainment as well as intellectual stimulation. Made from recycled cardboard and soybased inks. Assembled: 19" x 13".

EACH PUZZLE 11.95 023486 **Airplanes** 023490 **Dinosaurs** 041680 Garden Butterflies (J) 068210 Monet's Garden (K) 023568 Penguins (L) 023573 Sharks (M) Solar System **TUDA** 056649 041694 **Tropical Fish** 041764 Van Gogh: Sunflowers 068215 Van Gogh: Starry Night (N)



















Stanley® Jr. Building Kits (ages 5+)

Designed with the dual goals of bringing kids and parents together and teaching children basic carpentry skills, each kit includes all of the pieces, hardware, decorating decals, paint, and step-bystep instructions needed to complete each project.

▲CHOKING HAZARD (1). Not <3yrs.

055105 10-Pc Tool Set (F) 64.95 2 screwdrivers, hammer, handsaw, bar clamp, file, tape measure, ruler, safety goggles & tool belt.

075624 Toolbox Set (G)..... 39.99



UNIMAT 1 Basic 4-in-1 (ages 8+)

This model offers many of the same

4-in-1 with additional versatility. It can be used with wood, plastic and soft

metal. The unit can also be configured as a handheld drill, a stationary or handheld sander, a jigsaw and for wood

turning. Includes safety goggles,

screwdriver, and instructions.

020394..... 259.95

child-safe features as the PLAYmake





Crayola® Ultimate Light Board (ages 6+) 🔽

Crayola's Ultimate Light Board lets you draw your creations right on the surface with the 6 bright gel FX markers, and then turn on the light to see the artwork really glow. Easily wipes clean. 3 AA batteries (not included). 035254............ 27.95

HAZARD (1). Not <3yrs.

O42277 Creativity Kit (C) 33.95

Includes 18 templates and 3 styluses with different tips.

O42278 Magic Sketch
Glow (D) 31.95

Create colorful drawings that glow! Includes 8 templates and a stylus.

LIGHT BOARD



Art Projects | ARTS & CRAFTS

Thomas Kinkade Paint by Numbers (ages 8+)

Paint some of the famous works of Thomas Kinkade with these all-inclusive paint by number sets. Each kit includes a printed canvas already stretched to a frame, wall hanging fittings, 3 variety brushes, and about 20 or more colors of acrylic paint. Medium frames measure 12" x 12" and take 16-18 hours to finish, while large frames are 12" x 16" and take 18-24 hours to finish.

EACH MEDIUM SET 18.25 042944 Courageous Voyage (A) 042952 Everett's Cottage (B) 042957 Garden of Prayer 042960 Peaceful Retreat (C) 042961 Perfect Red Rose (D) EACH LARGE SET..... 20.95 Christmas Moonlight (E) 042934 042918 Italian Café (F) Lamplight Cottage (G) 042922 042927 Light of Peace (H)





Paint by Number Museum Series (ages 8+)

Create your own mini work of art! These 6" x 8" canvases are pre-printed with lines as well as some bold, dark blue areas and come with a numbered color map, brush, pop-up easel, hang tab, and 6 colors of acrylic paint as well as an online tutorial to teach you the techniques of the masters. Paints are pretty vibrant and give your artwork a really fun feel.















CreArt® Paint by Number Sets (ages 7+)

These painting kits are great for both children and adults! Designs are printed on thick painting boards and are outlined with the colors that are to be used. This helps the user identify the colors and stay in the lines a bit easier than thin outline canvases. Included is a cardboard paint pot holder, a paint brush, and a plastic frame

to display your masterpiece in. The bigger the size, the more detail and colors used. **EACH 5"x7" KIT 14.99**

045831 Cute Puppies 048466 Cute Giraffes (

66 Cute Giraffes (I) NEW!

048467 Delightful Deer w/ Gems (J) NEW! 048489 Sleepy Kitten w/ Gems (K) NEW!

013656 Space Explorer

EACH 8"x8" KIT (ages 12+) 16.99

048468 Exotic Plants (L) NEW! 048497 Tropical Plants (M) NEW!

EACH 7"x10" KIT (ages 9+).... 19.99

048484 Horse at Sunset w/Glitter (N) 013635 Night Before Christmas

048486 Playful Panda

048345 Sea Turtle NEW!

048490 Spectacular Snowman (O) NEW!

048492 Stable Friends w/Glitter EACH 12"x16" KIT (ages 14+)...34.99

045888 Japanese Spring (P)

048485 Monet Water Lilies 048504 Van Gogh Starry Night

048499 Van Gogh Cafe Terrace (Q) NEW!



Makes color theory friendly for the beginner watercolorist. Experiment with the same design - first using primary colors, again with secondary colors, then again in complementary and finally an analogous version. As you complete these, you see color theory at work! Kit includes 15 watercolor pages, set of 8 watercolor paints, and 2 brushes. ▲CHOKING HAZARD (1). Not <3yrs. 005694 14.39



Bob Ross® Painting Sets

Kids, teens, and adults can learn to create like Bob Ross! Bob Ross for Kids includes lookalike tools (4 brushes, palette and painting knife), six water-based paints, three canvas boards, and instructions for five projects. The Bob Ross Basic Paint Set includes more advanced tools and paints for teens and adults, including liquid white and oil paint. There is one project and you'll need to supply your own canvas, palette, and odorless thinner for cleaning.

022034 Bob Ross for Kids (ages 6+)...... 019114 Bob Ross Basic Set (ages 13+) NEW!

Buddha Boards® (ages 5+)

Just dip your brush in water to create art on the Buddha Board! When the water dries, your art disappears, allowing you to create over and over again. The Original includes a board, reservoir for water, and brush; Mini boasts the same features in a 5x5" format; and Enso is

foldable and comes with a brush that stores water in the handle.

Original (12 x 9 ½)-(A)...... 34.95 034432 Mini: Assorted Color (B)..... 034423 Enso (11 x 7 ½)-(C) 24.95







Developed by a mom of three, these beautiful, ready to go watercolor painting kits contain all the tools and tiny-sized projects to make painting fun and man-

ageable! From the tiny wooden easels and canvases to the quality mini paper pad and paints, following the included instructions makes learning watercolors a charm. Each kit features a unique element or supply. ▲CHOKING HAZARD (1). Not <3yrs.

Tiny Easel Art Kits (ages 3+)

D.

043241 Painter Box Watercolor Book (8 x 8)-(E) NEW! 043399 Traveler Box 27.95 043378 34.95 025783 Wonderland Kit..... 34.95

Paint on the watercolor, and let the "magic canvas" handle the details! The specially embossed picture cards absorb paint in some areas, and repel paint in others. Kits include dropper, pallete, brush

More

and color mixing guide. ACHOKING HAZARD (1). Not <3yrs. EACH MINI (5x7") . . 12.00 055969 Butterflies (F) 055970 Cats

055971 **Dolphins** 019805 **Elephants** 060089 Horses (G)

> EACH JUNIOR (7x10") (ages 6+).... 20.00 055954 Butterflies 069963 **Butterflies & Flowers** 055955

Dragons (H)

019743 In the Flowers **Mythical Animals Unicorn & Pegasus**

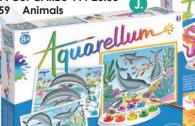
EACH POST CARDS ... 20.00

EACH LARGE (12.8x9.8")

(ages 8+)..... 24.00

Flying Birds











9.25

6.95

049550

049554

060252

060253

049096

Artist Journal (8.5"x 11")

Eco Sketch Journal (5.5"x 8.5").....

Canson XL Drawing Pad (9"x 12")

Sketch Book Spiral (8.5"x 11")..... 17.95

Black + White Paper Sketch Book (9"x 9") NEW! . . 10.75

049508

036095

026506

042212

014014

102

Bee Co-Mo Sketch & Drawing (9"x 12")

Bee Co-Mo Sketch & Drawing (9"x 9")

Canson XL Mix Media Pad (7"x 10")

Canson XL Mix Media Pad (9"x 12")

Huckleberry Waterproof Sketchbook (5.5"x 3.5") NEW!

7 50

6.75

10.95

16.25

16.00





Dotzies® by Diamond Dotz® (ages 6+)

Kid-friendly Dotzies feature smaller projects, simpler designs, and they are great for beginners! The canvases have a larger background portion behind the design to paint as well, compared to original Diamond Dotz. ACHOKING HAZARD (1). Not <3yrs.

3-Sticker Multipacks: NEW! 500-800 Dotz to decorate stickers 7.50 EACH STICKER PACK.... 001052 Forest Friends (A) 001055 Garden Friends (§ 001076 **Honk Honk** 001077 Love U Chums 001083 Slip 'N Slide (B) 001091 Sunshine (C)

These kits each include four 8" x 10" cardboard canvases with neon designs on a black, velvety soft background. EACH SET 23.95 FLOCK 051125

Big Cats 051133 Mandalas 051136 Peace 051138 Space (D) 051141 **Underwater** Animals 051147 Unicorns (E)

Dotzies Zipper Pouches (ages 8+):

Dotzies Flock Sets: NEW!

7.9" x 4.7" pouch to complete. EACH ZIPPER POUCH ... 9.95 011039 Butterfly 011040

These unique kits feature neon designs with a black,

051163

051161 Mandala

Peacock (S)

velvety soft background. Canvas size: 21.1" x 17.1".

Elephant (R) 051165

011041 Koala (F) 011033 Space 002303 Llama (G)



Neon Noir: NEW!

051154 Butterfly

Cat (Q)

051156

051159



detailed designs. Each design comes on an adhesive preprinted piece of fabric. Dotz are pre-sorted by color, and the design has codes for where each color goes. Pick up the small dotz with the included stylus, then tap onto the printed design to cement into place... dazzling cre-

Shimmering like diamonds, the "dotz" refract light off their many surfaces and their small size allows for

ation! ACHOKING HAZARD (1). Not <3yrs. 017694 Accessory Pack 2 styluses, 2 soft grips, 2 facet trays, & 2 wax caddies.

002297 Greeting Cards (set/12)

12 cards, stylus, wax caddy, & craft tray.

Starter Sets: ($\frac{1}{2}$ + hr. each) (ages 8+): EACH 3"x 3" 5.75 Butterfly Sparkle (H) 075538 005011 Lady Luck (Ladybug)-(I)

Diamond Dotz® (ages 10+)

075543 **Patchwork Heart** 005078 Up Up & Away (J)

Beginner Framed Designs (1+ hrs): NEW! EACH 4"x 4" W/ FRAME 8.95

001112 Mmmm (K) 001132 Springtime Butterfly (L)

001136 **Swan Princess** Woodland Fox (M) 001168

001172 Woodland Tiger (N)



Mini Dotz (ages 14+): NEW! Includes four 5"x 5" paintings with mini Dotz, measuring only 2mm (standardsized Dotz are 2.8mm).

EACK KIT 23.95 051150 Countryside Views (T 051151 **Love Blessings** 051153 Summer Days



Beginner & Intermediate Designs (3-6 hrs):

Project size varies by kit; see website for dimensions. 004960 Daydream Kitty (2 hr) 9.95 073528 Flutter by Pink (3 hr)...... 12.50 077857 Love Rainbow (3 hr)-(O) 12.95 Lovely Boy (6 hr)-(P) 15.25



Intermediate Designs (7-10 hrs): 004934 Chester (9 hr) 23.95

004991 Foxy (8 hr)-(U)...... 23.95 011091 Imperial Stallion (8 hr)-(V) 31.95 005068 Tall & Tender (8 hr)-(W) 20.95

Advanced Designs (15+ hrs):

Spring Sparkle 70.95 005062 005097 Winter Wolves (X) 36.95



Nimble Knitter (ages 8+)

Make Your Own Loom Animals (ages 7+)

Wrap yarn around the circlular loom and watch the most adorable little yarn animals come to life by the work of your own hands! This beginnerfriendly knitting set comes with a 44-page illustrated instruction book and everything you need to make 14 yarn animal friends. Supplies include yarn (in 7 colors), beginner-friendly loom, hook, plastic needle, glue, stuffing, and mini pom-poms and pre-cut felt pieces for adorning your creations with adorable features. ACHOKING HAZARD (1). Not <3 yrs.

desired length is reached, and you

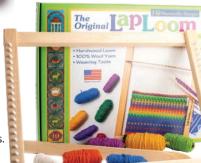
will have a wearable product!



LapLoom (ages 7+)

Constructed of hardwood, these quality looms are long-lasting and portable. Each includes cotton warp string, 100% wool yarn, tapestry needle, 2 shed sticks, 1 or 2 shuttles, and illustrated instructions. Weave and create pillows, purses, small rugs, wall hangings, tote bags, and much more. The Wonder Wand is an optional but time-saving tool

that speeds up the shed-making process.



HAZARD (1). Not <3 yrs.

012352....

Lap Looms:

029110 Size A - 12" x 16" 48.56 029111 Size B - 14.5" x 18.5"... 56.66 Wonder Wand Tool. . . . 14.36 007292 EACH REFILL KIT.....

014462 Berry 014469 Ocean 014466 014474 Neutrals Sunset

Includes instructions for making a hat, bag, and scrunchie. Best for use with chunky yarn. Nimble Knitter Original Kit 24.99 Make a hat, bag, and scrunchie with the original kit! 043458 Squishee Stuffies Kit NEW! 29.99 Adjustable wooden peg loom and enough yarn to create 4 mini "stuffies", or one large plush.

Perfect for those who desire to make handmade, knitted creations, but

do not understand the technique of typical knitting, these kits include

a knitting loom! The loom is adjustable, allowing for different project

sizes on one loom. Simply wrap the yarn around each peg as instructed

and use the included hook to pull the yarn over the peg. Continue until



pegloom

Yarn Pac

PegLoom (ages 5+)

Wooden Multi-Craft Weaving 🕟

This tabletop loom is the perfect introduction to weaving. The dowels are repositionable for weaving projects of many sizes, and

removable guides help keep edges straight so weaving can be fun for all skill levels. Includes: adjustable wooden loom (16.5" x 22.75" x 9.5"), oversized wooden noodle, 91 yards of rainbow yarn (enough for 3 projects), 3 picture tapestries, and an illustrated design booklet featuring 4 projects. Some adult assembly required. ACHOKING HAZARD (1). Not <3yrs.

037636 37.59

Loom (ages 6+)

Great way for young beginners to learn how to weave! PegLoom is constructed of sturdy hardwood, and its slanted pegs on both sides ensure weavings in progress don't fall off. Instead of shuttles, children weave the wool yarn through the loom with a sturdy plastic needle. The 7" x 10" loom is perfect for making projects

> such as purses, coasters, blankets, and rugs for dolls. Includes cotton warp string, 100% Beginners wool yarns, and illustrated instructions. 029113 . . 26.06



ARTS & CRAFTS | Weaving Crafts





Fashion Angels® Sketch Sets (ages 6+)

Dream up and create stylish outfits with creative stencil-and-sticker sketchbooks. Each book of sketch sheets are pre-printed with outlines of models with different hairstyles. Use the stencils to trace dresses, tops, bottoms, shoes, and accessories; use the shoe and accessory stickers to enhance the look. See website for specific details. A CHOKING HAZARD (1) Not <3 yrs

ACHORING HAZARD (1). NOT \3 yis.		
013343	Fashion Design	13.49
005696	Fashion & Accessory NEW!	17.99
050639	Glam Fashion NEW!	13.49
050646	I Just Wanna Dance NEW!	13.49
053639	I Love Fashion	13.49
050677	Vay-Cay Mode	10.79

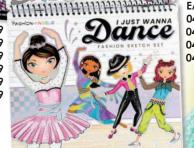
Discover Knitting (ages 8+)

Great for beginner and first-time knitters, not only do these kits include yarn and wooden knitting needles, but they also provide complete instructions for the user to follow. Yarn is 100% wool and enough is included to make a 4"x 58" scarf. TUSA

Scarf K

Scarf Ki

EACH KIT 21.56 063687 Blue 010273 Pink 010263 Orange



Snack Knit Kits (ages 8+)

These "snack-sized" kits include everything you need to create

adorable food-themed pals! The illustrated instruction manuals start by first explaining how to knit (the online instructional video is also helpful!). Finish your project by adding the felt features. Perfect for beginners,

simply knit square pieces and then sew them together.

tileli sevi	tileili togetilei.
EACH KI	T 11.99
043485	Boba Buddy
043487	Cupcake Cutie
043505	Key Lime Pie
043510	Lil' Dumpling





Learn to Knit Pocket Scarf (ages 8+)

Although geared toward children, this can be enjoyed by beginner knitters of any age! All materials and instructions for

crafting your very own pocket scarf are included. Once completed, the pockets on the end of the scarf can be used for keeping hands warm or holding personal items. Online tutorial is also included.

19.95



LatchKits™ Mini Rugs 🕟 (ages 6+)

Loop, hook, and pull to create your own mini rug! Using the 12" x 11" color-coded canvas grid as a

guide, pull yarn through the holes with the tool. Kits include grid, tool, 5 bundles of pre-cut yarn, and illustrated guide.

▲CHOKING HAZARD (1). Not <3yrs 045772 052217 Mermaid 15.95 004394 Pineapple 15.95 012344 Swan 16.95 051382 Strawberry Pillow NEW!... 25.95

12" x 10" zippered pillow canvas to decorate with yarn and then stuff with polyfill.

atchKit Scarf Ki 035078 Sunset MADE IN

Pom Pom Kits (ages 8+)

Using little more than yarn, you can create absolutely adorable pets. Puppies feature 15 different breeds using 4 colors of yarn. Mini Pets feature 20 pets using 8 colors of yarn. Kits include yarn (you will need to add more to do all projects),

instructions, pom-pom maker, and accessories for customizing. Mini Pets can be made using a fork!

EACH KIT (exc) 14.95 027382 **Puppies**

057078 Mini Pets 010502 Food Animals. . 17.50



Do you want to crochet, but don't have anyone in your life to help you learn? These kits include illustrated instruction pamphlets and QR codes for tutorial videos! Each includes 3 skeins of 100% wool yarn (2 oz. each), a US 6.5mm crochet hook, and a plastic tapestry needle that will make one beauti-

ful scarf (3" wide and 50" long). EACH KIT 26.06 035075 Berry

035077 Ocean





Rainbow Loom® (ages 7+)

Enjoy endless hours of fun and creativity with the Rainbow Loom! The transparent plastic loom can be used to create everything from rubber band bracelets to more sophisticated projects. All sets include a loom, latex-free bands, hook, c-clips, and instructions. **ACHOKING** HAZARD (1). Not <3 yrs.

077253 Combo Set 15.95 4,000+ bands & organizer.

074513 Bracelet Craft Kit . . . 18.95 1,800+ bands & display rack.

005104 Mega Combo Set . . . 20.50 7,000 bands, 12 gift bags & case.

017022 Loomi-Pals Mega Combo

5,600 bands, 300 beads, 60 charms, & case.

019188 AutoLoom Bracelet Kit NEW! 1500 bands, 190 beads, and 2 Auto-Looms. 🎊

Rainbow Loom® Wrapit Loom™ (ages 8+)

Create woven friendship bracelets that YOU design! The sturdy loom holds the cord in place, acting as extra hands, while you add beads, tie knots, and braid the cords. The handy tray keeps materials at hand. The kit makes 20 bracelets and includes 1 loom, a nice variety of beads, 5 fun colors of embroidery floss, 5 colors of fine cording, closures, and a detailed, illustrated instruction booklet. ▲CHOKING HAZARD (1). Not <3 yrs. 044969..... 18.50

VII-IIZIIO

648 PCS

Beadlings: Make Itty-Bitty Beaded Charms (ages 8+)

Make your own tiny beaded charms with this creative kit. Includes supplies to make 24 colorful charms that can be attached to bracelets, keychains, or anything else you want to accessorize! Includes a 52-page book of instructions and inspiration. ▲CHOKING HAZARD (1). Not <3 yrs.

040396 17.50

My Friendship Bracelet Maker (ages 8+)

Making your own friendship bracelets has never been easier than with this innovative tool. These Friendship Bracelet Makers® are sturdy, plastic looms with prongs that hold multiple threads in place while you make the bracelets. A storage tray drawer keeps your materials organized. 20 precut threads in 10 different colors and instructions are included. ▲CHOKING HAZARD (1). Not <3 yrs.

EACH KIT (exc) 24.99 016530 Blueberry (H) 016533 Cotton Candy (I)

017105 **Pineapple** Watermelon (J)......... 22.99 016534



ARTS & CRAFTS | Art Projects

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

Le créateur de bracelets d'amitié tout-en-un

DIY Lip Balm & Gloss (ages 6+) 厉 Kits are 100% natural

and 100% fun!! With easy-to-follow instructions and all the ingredients, you can have healthy, naturally scented, smooth lip balm or gloss in just one hour. Kits make 6 balms or glosses and include natural oils (shea butter, safflower oil, beeswax), natural flavors, empty containers and utensils.

▲CHOKING HAZARD (1). Not <3yrs. 037563 Lip Balm Kit 19.95 003126 Lava Lip Gloss Kit 19.95

Flower Power DIY Soaps (ages 8+)

This kit is super fun and easy and the soaps come out looking (and smelling) very beautiful. The kit is perfect for gift-giving as it includes all you need: glycerin soap, dried flowers, 2 scented dyes, mixers, molds, and instructions. Color photos are helpful and kids will enjoy creating their own unique combinations. You can easily get more supplies from a craft store and keep making soaps for gifts or even a little business!

041019 24.99



Kit includes everything you need to make all-natural flavored products at home; just add vegetable oil and yours choice of add-ins and you'll be set! Includes lotion bar molds and lip balm molds, beeswax pastilles, lip pods for finished lip balm, and more. Includes an illustrated foldout with an explanation of the sci-

ence behind the creations and a collection of 20 recipes.

021762 20.89





Decorate your own fabric

pieces and canvases with this print-making kit. First, select your choice of fabric item, then place the sticky-back stencil where desired, apply desired colors, and then drag the colors across the stencil to spread them evenly. Includes 20 reusable stencils, 4 colors of fabric ink (1 oz. each), a stencil, a plastic squeegee, 4 canvas postcards, 2 canvas posters, masking tape, and a 10" x 10" pillowcase with insert. ▲CHOKING HAZARD (1). Not <3yrs.

043484 24.99

Creator Bath



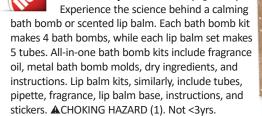
Klutz® Soap & Spa Kits (ages 6+)

Klutz makes learning how to make bath bombs, soaps, and more fun and exciting with unique supplies and easy-to-follow instructions. Make your own unique spa item when you finish!

067641 Bath Bombs 둘 17.50 Make 12 strawberry-kiwi scented bath bombs. 067642 Make Your Own Soap 互 . . 16.75 Make 7-10 glycerin soaps. Includes gift boxes &

010480 Bakery Bath Bombs 17.50 6 mold shapes; make 12 different bakery-themed,

bags. Note: some dyes contain Yellow #5.



Bomb & Lip Balm Kits (ages 8+)

EACH ITEM 17.00

Bath Bomb: Celebrations w/Sprinkles (A) 050856 Bath Bomb: Rose Petals (B) 050857 Bath Bomb: Tropical Holiday (C) Bath Bomb: Unicorn Fizz (D) 050858 050859 Lip Balm: Citrus Pop (E) 050860 Lip Balm: Marshmallow (F) Lip Balm: Raspberry Sunday (G) 050861

050862 Lip Balm: Watermelon (H)







DERSONALIZE EVERYTHING

CRERTOR

Bracelet Box Kits (ages 13+)

These bracelet kits are geared towards teens who enjoy making and wearing both trendy and unique bracelets. Each kit includes the materials and instructions to make 8 bracelets.

045749 Blush (I) . . . 17.95 021814 Gold (J) . . . 20.95 045751 Lilac 26.95



Art Projects | ARTS & CRAFTS



includes 20 experiments like: making a fire extinguisher on a small scale, making color-changing slime, growing salt crystals, making invisible ink, and creating an underwater volcano.

The topical labs focus on a theme and each comes with a smaller lab setup that can be added to the Station or to each other to create a larger experimentation zone. Some

Just Add... Science & Art Activity Kits (ages 8+) 🗾

Instead of simple, nothing-can-go-wrong science activities, these kits encourage students to actually experiment using the scientific method. Everything needed comes in the unique package, except the "just add" component. The small booklet provides directions for multiple experiments, but also encourages adding more or less of certain ingre-

dients to see differences in properties of the finished product. It also suggests different ways to test the products and hypothesize reasons for differences.

ACHO	OKING HAZARD (1). No	t <3yrs
078845		
077778	Egg	30.99
078846	Fruit & Veggies	26.99
049021	Glue	26.99
049026	Milk	18.99
009727	Soap	27.99
049034	Sugar	24 99

Sun



▲CHOKING HAZARD (1). Not <3 yrs. 038232 Chemistry Station . . 35.90 EACH TOPICAL LAB (exc) . . . 26.90

household items will also be needed.

044325 Alien Slime Lab (10 exp)

050927 Colorful Crystals (11 exp)-(A) 043358 Instant Snow (11 exp)

044329 Soap & Bath Bomb (10 exp)

33594 Big Box of Science (15 exp) 22.4
Five different Ooze Lab activities in a test tube rack.



021513

Chemistry
Science Labs (ages 8+)

These little science kits each include 5 experiments to conduct. The experiments are creatively packaged in test

tubes, which are also incorporated into the experiments. Each kit includes a lab instruction booklet and simple ingredients. **\(\Delta\)** CHOKING HAZARD (1). Not <3yrs.

National Geographic Chemistry Kits (ages 8+)

Mix, ooze, or bounce your way to learning with these hands-on STEM kits. Each kit includes supplies to do numerous activities following the clearly-explained instructions in the Experiment Guide. Make worms, watch color changing or fizzy reactions, or make glow-in the dark bouncing meteors, and see chemistry in action. Adult supervision required.

EACH KIT 12.50

001624 Amazing Worms 001687 Cool Reactions

001699 Glow-In-The-Dark Meteor

Liquify Fizz Blaster Rocket Kit (ages 8+)

Take fun to the next level with a rocket powered by

a fizzy reaction! Using baking soda and citric acid to create a chemical reaction, the rocket can soar over 40 feet! Best of all, the setup takes only minutes, and it can be launched over and over again! Outdoor use only.

050864 29.95

Periodic Table of the Elements Puzzle (ages 8+)

Learn while having fun with this 1000-piece puzzle! It depicts the complete periodic table of the elements, including each element's abbreviation, full name, atomic number, natural state, and a picture of what that element is found in or used for. It also features a color key for the categories of elements and a few interesting facts. Measures 24" x 30"; mini poster included.



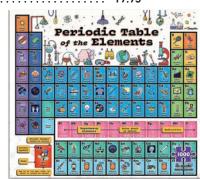
If anyone knows the science of color, it's Crayola! These kits provide instructions for 50 experiments, along with most of the tools and neat odds and ends

to complete them. The full-color experiment book lays out illustrated step-by-step directions, along with a list of

the included kit items and the common house-hold items you will need to collect or pur-

chase. Adult supervision is recommended, although most experiments can easily be completed in a few steps by the child. Our most colorful science kit!

034980 34.9



Super Duper Bubble Gum Lab (ages 6+)

Learners cook-up their own bubble gum, learn about polymers, and conduct bubble gum experiments with

this sweet science kit! Use the gum base, powdered sugar, and corn syrup to make the gum, then add your choice of flavor watermelon, orange, or classic bubble gum. When it's made, you can wrap it up and label it with the special stickers, or use it to conduct experiments. Some common household supplies are also needed for making gum and conducting some

experiments. Kit also includes a 16-page manual that provides instructions and interesting information.

051056 17.90

Bubble Gum Chemistry Kit (ages 8+)

Learn about and experiment with elastic materials using this all-inclusive kit to create your very own bubble gum! The illustrated instruction booklet explains the entire process well. Making the gum requires actions such as mixing ingredients, microwave use, and kneading the mixture. Once the entire process has been completed, individually wrap gum pieces in wax paper for easy storage and sharing. Adult supervision required.

001070 18.00



sion, create your own concoction! ▲CHOKING HAZARD (1). Not <3yrs

MADE IN 070094 18.00

Cooking & Baking Class Box Set (ages 8+)

Two great cookbooks in one set for your young chefs. Baking Class and Cooking Class together include over

100 recipes for the elementary-aged cook. Some adult supervision is necessary, but children will love recipes that they can read

and understand. Everything from breakfast to dinner to dessert, all cooked and baked by the kids. What's for dinner tonight?

Edible Chemistry Kit (ages 10+)

This tasty kit lets students create soda pop that can change colors, yummy jelly-like candies, and Polymer Pudding while they learn about chemical reactions, acid-base reactions, indicators, pH and gels. Includes Magic Crystal Colors, citric acid, sodium bicarbonate, calcium acetate, sodium alginate, pipette, stirrers, spoon, fork, scoops, cups, and instructions.

Candy Chemistry (ages/10+)

Make some treats and learn some science too! The kit includes special tools, molds for chocolate and gummy candies, cutters, paper baking cups, lollipop sticks, candy thermometer, colored foil sheets, and candy labels. Use this kit along with your own ingredients to make chocolate cars, or gummy dinosaurs, or make a solid chocolate egg. The molds are plastic and high-quality like those used by confectioners, and the dipping fork and sugar spatula are great specialty tools. The experiment manual includes recipes, explanations, and colored illustrations

▲CHOKING HAZARD (1). Not <3yrs.</p>

Gummy Candy Labs (ages 6+)

Edible polymers? This is how one enjoys chemistry! Whether creating watermelon and mixed berry dino-

saurs; cherry, raspberry, banana, and vanilla rainbows and unicorns; or traditional shaped lemon and cherry flavored gummies, children learn

the scientific principles of polymers. Ingredients included. You supply common kitchen tools. Adult supervision required. Bon Appétit! ▲CHOKING

HAZARD (1). Not <3 yrs. EACH KIT 17.90 043345 **Gummy Candy**

028415 Dino 023027 Gross 053836 Rainbow Space NEW! 053336

Bubble

Gum Lab

Space Gummu Candy Lab

Brew it Yourself Root Beer Kit (ages 8+) Make a batch of yummy home-made root beer! The

box includes some simple supplies: flavor extract, a funnel, a packet of champagne yeast, and some labels. You will need to use your own sugar, 2-liter bottles with screw caps (2 of these), mixing bowls, saucepan, ladle, and a cooking thermometer. With adult supervi-

OKING

Lollipop Lab (ages 8+) Create your very own stick and ring lollipops with this fun kit! Not only will you get to enjoy

Gummu

Candy Lab

Bw Gumm

Candu Lař

the finished product, but you will also learn a bit about chemistry along the way. You will get to see first-hand how sugar can be boiled and crystalized into hardened candy. This kit includes everything you need: colored sugar, molds, candy sticks, and more! An illustrated instruction booklet thoroughly explains the whole

process. **A**CHOKING HAZARD (1). Not <3 yrs. 043355 17.90

Chemistru





throw punches and even move

side to side to dodge. This set provides parts and instructions for

two different bots so you can have

exciting matches with your friends.

▲CHOKING HAZARD (1). Not <3yrs.</p>

043346

Pinball Machine Maker: Gumball Rally (ages 6+)

Explore physics concepts while you experiment and play! With this kit, you can build and customize your own gumball

pinball machine game—and then challenge your friends! With 88

pieces to manipulate and 10 experiments to conduct, there is so much fun to be had and things to learn!

Obstacles include pegs, bumpers, spinners, a ramp, and more, and the kit also comes with a gumball launcher and gumballs! Includes a 20-page, full-color manual.

▲CHOKING HAZARD (1). Not <3 yrs



SmartCore 6 Kit (ages 8+)

Construct six different remote-controlled models; all enhanced by the OWIKIT® SmartCore (the "digital brain") which pairs with the remote control, powers, and helps balance, stabilize, and control each

model. Use the 44 included snap-together pieces to build a Gyrorobot, Trike, Turboprop, Drone, Tank, or Hovercraft. The SmartCore holds a quickcharging LiPo battery, and the kit includes a USB charging cable. The battery use time is 6 minutes, with a 30-60 recharging time; remote control works up to a distance of 30 meters. Build a model, try it out, and then tear it apart to build something else while the battery recharges!

Requires 2 AAA batteries, not included.



▲CHOKING HAZARD (1). Not <3vrs.

Solar Power.

Mechanics Master (D) 156.95

57.95

65.95

Simple Machines (E) .

Kids learn scientific innovations through experimental hands-on activities with these STEM sets! Each set includes all the components needed to build simple machines or solar-powered models. A card in each box includes the publisher's website and instructions on how to access the curriculum resources in digital format. These resources include amazing facts, experimental activities, a revision guiz, and a model library giving instructions on how to build each model with explanations of the different scientific principles applied. Students will learn by doing with these engaging kits that promote engineering creativity and 21st century skills!

014933

014934

014938

Mech 5 Mechanical Coding Robot (ages 10+) This unique, and (I think) adorable little robot is a great introduction to robotics and mechanical engineering. Robot movements are centered around a coding wheel that you snap different instructional buttons onto. The robot can move right, left, forward, backwards, spin or pause and complete tasks such as throwing, drawing, lifting, or kicking. As you become more familiar with the

robot, you are able to complete more challenging functions. It's so

rewarding to figure out the mechanics, and work through the different obstacles and

challenges you encounter. See your efforts in motion as the robot completes the tasks you've assigned.

▲CHOKING HAZARD (1). Not <3yrs. 075495...... 35.95 **SCIENCE** | Engineering



Smartivity™ Playsets (ages 8+) **** Combining learning and fun, these high-

quality DIY playsets are sure to secure a place in your child's More (

educational playtime! Each laser-

> cut wood set revolves around a scientific or mechanical prin-

Smartivity

ciple and can be built or less. Full-color,

step-by-step instructions are provided to assemble

each major piece before combining it all together to

create a working machine! Along the way, important scientific and mechanical principles are illustrated. No glue or adhesives are required; sturdy wooden fasteners and rubber-bands are included, allowing kids an easy building process.

Globe Explorer (A)..... 24.99

Hydraulic Forklift..... 043019 055035 Hydraulic Plane Launcher (B) 24.99 043023 Mechanical Hand . . 29.99 022517 Mini Golf (C) NEW! . . 19.99 019602 Music Machine.... 39.99

055028

055037 Pinball Machine 34.99

Robotic Hand Kits (ages 7+)

What is cooler than a robotic gloved hand? How about an interactive robot glove that you build yourself! Teaching kids about pneumatics and the physics of air pressure, these awesome engineer ing projects are not only fun to build, but also fun to use. Adjusts to nearly any hand

size - whether right or left-handed. 013233 Mega Cyborg Hand (A) Includes 203 pieces, 5 experiments, and 52 page manual. 034694 Mega Cyborg Hydro Blaster (B)... 40.40 180 pieces to build 5 different weapon configurations that shoot water with hydraulic pressure.

083979 Ultra Bionic Blaster (ages 10+) 🔼 35.90 Shoot foam bullets from a robotic glove gun with this 139-piece project kit.

Robotic Arm Edge (ages 9+)

While it appears to be something from a sci-fi movie,

this technical-looking robotic arm is surprisingly simple to assemble. The gears enable motorized wrist movement of 120 degrees, elbow movement of 300 degrees, base rotation of 270 degrees, and the ability to lift up to 100 grams of weight up to a foot. The gripper "hand" also features an LED light to locate objects

in the dark. The controller holds five switches for manipulating the robotic arm. Instructions are completely pictorial, with clear drawings

and pieces numbered for assembly. So what could you do with an extra arm?

VROOM! STEM V8 Engine Kit (ages 12+)

Learn the mechanic skills, engineering, and physics that created the legendary V8 engine with this hands-on combustion building kit. With over 270 pieces, children and parents alike, will learn the intricacies of the 4-stroke engine as they build a real

working combustible engine. Detailed instruction manual explains the differences between an electric and

V8 engine, as well as different types of combustion engines. Once built, press the power button to activate cooling fan, piston firing, and on and off light bulbs, that mimics in perfect sequence the air-fuel combustion process. Approx. 11" when completed. 3 AA batteries required – not included.

▲CHOKING HAZARD (1). Not <3 yrs. 015080 . 56.95

Al SmartCore 4 (ages 8+)

Forty-two unique parts and AI SmartCore technology come together to give children hands-on experience with the basic principles of physics and electronics. Pieces snap together easily, and young builders can

build and remix components for 4 different vehicles: Super Snake, Titan Tank, Turbo Trike, and All-Terrain Cube. Quickcharging LiPo battery, USB, instructions, and remote control included. 2 AAA batteries required, not included.

▲CHOKING HAZARD (1). Not <3 yrs. 042102 34.95

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.



Mechanical Engineering: Machines & Vehicles (ages 8+) Design and test machines that move

or involve forces with this action-packed introductory kit with 20 building projects. Using a durable, reusable building system, components can be combined and reconfigured into fun and functional

models like a tightrope walker, elevator, crane, windmill, and all-wheel drive ATV. Once assembled, students conduct hands-on experiments that demonstrate important lessons about forces, gravity, and storing and converting energy. Includes an

80-page full-color manual with step-by-step illustrated

instructions and thorough explanations of the experiments. This comprehensive science kit is the perfect blend of interactive models, easily digestible facts, and real-world examples! ACHOKING HAZARD (1). Not <3 yrs.

053325..... 44.90



Roller Coaster Engineering (ages 6+)

Create your own tiny coaster replica with the guidance of this all-inclusive kit! Construct 20 different model variations using the illustrated instruction manual. Experiment with the physics of force and motion by increasing drops, tightening loops, shortening tracks, and more! This hands-on learning activity is so much fun to build, and captivating to watch. Design your own track ideas for more experience, creativity, and exploration. Set features 305 pieces, and includes the track-gripping cars. Recommend ages are 6+ with adult, or 8+ on your own. **▲**CHOKING HAZARD (1). Not <3 yrs.

033611 44.90 Roller Coaster Engineering 19 19 9 Engineering | SCIENCE My Robotic Pet: Coding Chameleon (ages 8+)

Replace the usual puppy for Christmas with a robotic reptile buddy that responds to your gestures, changes colors, and automatically fires and

retracts its tongue! Equipped with a color sensor, infrared sensor, and RGB LEDs, this chameleon can be coded and programmed their chameleon

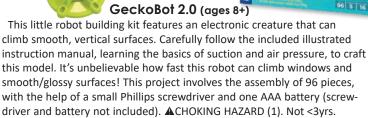
in three unique play models. The 15" long model includes eyes and a jaw that move in lifelike ways and articulated leg joints. 50+ page

Coding

Chameleon

full-color instruction manual. Required (not included) four AAA batteries, small Phillips head screwdriver, and a few house-

hold items. ACHOKING HAZARD (1). Not <3 yrs. 53333 49.40



033572 26.90



Equip your young detectives-intraining with quality forensic science kits and investigative devices from Thames and Kosmos. Peer around corners with the Digital Snake Scope, use night vision gog-

gles from the Master of Surveillance Kit, send secret messages with the invisible ink pen and UV light, set a trip alarm, or dust for fingerprints. Wherever the sleuthing adventures take you, one of these spy kits has the tools a detective-in-training needs to suc-COOL A CHOKING HAZARD (1) Not < 3vrs

ceeu.	SHOKING HAZAND (1). NOL \3y13.	
062621	Fingerprinting Kit	7.10
043377	Invisible Ink Pen and UV Light	13.40
053307	Digital Snake Scope NEW!	39.50
053321	Invisible Trip Alarm NEW!	31.40

Ultimate Spy Vault & Code Kit (ages 8+)

Kids can explore mechanics and electronics while creating their own secret vault. This STEM activity kit includes all the necessary parts and instructions to create a safe with a lock and alarm. The included 32-page book includes interesting facts on spy gear, coding, and code breaking, and instructions to build the safe, create an alarm, create secret messages, and more!

013664..... 18.95

Invisible Tripwire Alarn

GeckoBo

Teach Tech Zivko the Robot (ages 8+)

As robots go, Zivko has personality. Maybe it's the blinking

eyes and sound effects. Whether following the movement

that you set up, Zivko seems to interact with you. Zivko is

of your hand or working its way through an obstacle course

from the movement of his 6 legs. He can operate in two modes; Follow Me (I would love to try this one behind our cat) and Explore. Another great robotics kit from our friends at Elenco.

a 107-piece robot that includes infrared sensors and artificial intelligence. Mobility (360-degree) comes

You will need to provide a diagonal cutter, screw driver, 4 AAA batteries, and safety glasses. ACHOKING

HAZARD (1). Not <3yrs. 073547 41.95

Pixicade! Draw Your Own Games (ages 6+)

Even little ones can create their own video games with Pixicade. This unique software allows gamers to turn their drawing creations into a game on a mobile device.

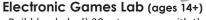
The starter kit contains 100+ pages of activities in a spiral notebook, 5 special markers, and a lifetime access to Pixicade Plus. Each color has a different

Fingerprinting Kit

blue is for movable objects, etc.). Draw a picture, take a snapshot using the free app, and you are ready to play. Compatible with Android devices 5.1 and higher and iOS 8.0 or later.

function (green is for the avatar,

Compatible with iPhone, iPad, and iPod touch. 076121 26.99



Build (and play!) 20 retro games with the electronic components in this kit. A colorful instruction booklet shows you how to build each game from "Simon Says" to a wire maze. Best of all, no soldering is needed! 3 AA batteries required, not included.





Snap Circuits® (ages 8+)

Why play with pretend construction games and toys and imagine the things you can create when you could play with electronic snap-together components and create things that really work like fans, lights, clap sensors and alarms? An impressively detailed book features each experiment with a full-color diagram of the completed setup, an objective, and directions.

Directions are clear and complete and even include an explanation of how the bomb sounds or simple water alarm works (which they'll maybe come

back and read when the initial thrill of playing wears off). Available in several sizes, each has a different number of parts and possible experiments or projects to complete. A Dr. Toy 100 Best Children's Products Award Winner. ▲CHOKING HAZARD (1). Not <3yrs.

028551 100 Experiment Kit 36.95 300 Experiment Kit 029506 66.50 029507 500 Experiment Kit (A) 001110 Snap FM Radio Build a working FM radio. Requires 3 AA batteries. 043748 AC Adapter..... 21.95

Adapter works with all kits, saving you batteries!

Motion

This set contains over 50 parts to create 165 energetic projects, including a colormorphing fan, a merry-go-round, a motion detector, a mini car, an air fountain, spinning lighted patterns, and much more. Kids will get to experiment with concepts such as gear ratios, pulleys, tilt, circuitry, electron-

ics, and physics. The unit requires four "AA" batteries, which are not included, and the set is compatible with all other Snap Circuits® sets.

059219 84.95

SNAP CIRCUITS



SNAP CIRCUITS

Arcade

It's not all fun and games with this kit - there will also be some learning along the way! This awesome kit includes over 35 pieces to assemble over 200 projects, including more than 20 build and play games! Features include a light-projecting arcade show, programmable word fan, and tri-color light orb. 062307 66.95

Snap Brics

Combining plastic building bricks with electronics, this kit provides 75 adapters to attach Snap Circuit components to any brick structure! Combine the best of architecture and electronics to integrate geardriven drawbridges, lights, sounds, and more into your favorite plastic brick structures. Includes 20 Snap Circuits, 25 each of three differ-

ent brick adapters (1x1, 1x2, & 2x2), 140 building bricks, and an illustrated project manual.

073340 44.95

MvHome

Why do the lights come on at home when you flip the switch? What does it mean when the power goes out? Kids will be able to answer these questions for themselves in a tangible way, with this kit. It includes 60+ parts to complete 25 projects and construct a house or a tower with working circuitry so kids can learn all about

> tors, generators, dimmer switches, appliances, fan speeds, etc.

that light up and make noise! The colorfullyillustrated manual includes instructions to make 23 game-based projects, and an online guide provides an additional 40 projects to complete. Quality constructed circuits snap to the base grid and each other easily to help children understand basic principles of electricity. Compatible with other Snap Circuit® Kits. 3 AA batteries

SNAP CIRCUITS

required, not included.

SNAP CIRCUITS

Mini Projects Kits (ages 8+)

These kits provide a perfect introduction to electronics using easy to snap together block circuits. Each kit contains 4-5 themed projects. Learn to launch a flying saucer and build a fan with the

UFO Kit, build 3 different types of towers or a light show with the Light Tower, and enjoy 5 unique light shows with the Nite Lite. Learn about aerodynamics by launching planes, balls, or flying saucers with Flight Deck! Nite Lite includes a USB Type A Cable, other kits require 3 AA batteries (not included). ▲CHOKING

HAZARD (1). Not <3 yrs. Flight Deck 19.95 033001 037877 Light Tower (A) 13.00 037879 Nite Lite (ages 5+) 19.95 UFO 037886

circuitry, security systems, lights, alarm and motion detec-077967 63.95

100 in 1 STEM Lab Science Kit (ages 8+)

This highly interactive kit shows children how circuits connect together to create common household items and games. Children begin by connecting four initial models (Maze, Flying Disc, Turbo Air, and an Alarm System). From there, they build on the initial connections to

100+ STEM EXPER

017113

035777

build a bubble machine (bubble solution not included), vacuum cleaner or a floating foam ball. With the alarm system, children can build a functioning LED light with a loud beeping audio display. This exciting kit guides kids to transform common wires, springs, and plastic parts into fully functioning electrical circuits! Includes colorful instruction manual with schematic diagrams. This valuable kit will engage future scientists (or electricians!) as they learn practical applications of electricity.

Requires 6 AA Batteries (not included). ▲CHOKING HAZARD (1). Not <3yrs.

34.95

Circuit Blox® (ages 8+)

Building circuits could hardly be

easier! Circuit Blox uses large

for their kits. Sets come with a variety of switches, connectors,

building bricks as the bases

lights, sensors, buzzers, speakers, and

a solid foundation for all the circuits.

DJ Set..... 47.99

Electric Crazy Action Racers (E) 23.99

Sound & Touch-Controlled Light Show

Each set includes clear instructions and num-

bered components for easy assembly. Let 'em

loose and see what they create! ACHOKING

000803 Bubble Making Machine (C) ... 29.99

HAZARD (1). Not <3 yrs.

Circuit Blox (require 3 AAA batteries):

Power Blox (require one 9V battery):

motors. The clear base plate provides



What do a hydraulic robot arm, a rover, and a space station all have in common? They're all used by NASA—and

they're also all things you can build for a hands-on STEM lesson in space technology! Explore artificial joints and how the robotic

arm was used in space; create a model of a rover currently on Mars that can drive uphill and across uneven surfaces; and even build your own version of the NASA Lunar Gateway station, complete with an audio player, image projector, solar panels, and more. All sets include a factbook and instruction man-

ual. ▲CHOKING HAZARD (1). Not <3yrs. 59.99 028309 Canadarm Robot Arm (A)..... Lunar Gateway..... 028318 99 99 028324 Perseverance Mars Rover (B) . . .



Planetarium Creator is a fun and interactive way to inspire an interest in astronomy. Using the illustrated instruction guide, plywood pieces, and constellation plates, build a planetarium. Use the day and time to identify which constellations are visible as you sky gaze. Along with the 2 constellation plates (Northern and Southern Hemisphere), the DIY kit includes lasercut plywood pieces, battery holder, switch, screwdriver, projector cover, LED bulb, and more. Requires 2 AA batteries - not included.

045855 24.95

Teach Tech Solar Bot. 14 (ages 10+)

While robot kits are very entertaining and educational, they can be expensive. This kit is considerate in this regard, as it recycles its parts for up to 14 robots. Your kids can learn about solar power as an alterna

tive energy source while putting together and playing with such creatures as Turtle-bot, Beetle-bot, Quadru-bot, and more. There are also two levels of complexity for the robots, simpler and more challenging. Instructions are included for all 14 variations.

▲CHOKING HAZARD (1). Not <3yrs.</p> 036784





Epic Circuits Science Kit (ages 8+)

This kit features 36 circuit-building projects that involve connecting switches, modules, lights, and more to a

power block with various cables. These are great activities for getting acquainted with negative vs positive ports and understanding how circuit-powered items operate. There are 7 additional activities available in the back of the instruction booklet. Requires 3 AAA batteries, batteries not included.

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SCIENCE | Electronics / Lab Kits



Glow-in-the-Dark Floor Puzzle – Our Solar System (ages 3+)

Introduce littles to the planets of the solar system and their distance

from the sun with this vibrant floor puzzle! Each planet has helpful identifiable features and a clear label for easy learning. When assembled, 48-piece puzzle measures 3ft x 2ft.

044353 15.99

Night Sky Puzzle (ages 6+)

Introduce your young astronomer to the mysteries above. After connecting the 250

brightly-colored pieces, your child will observe planets, nebulas, lunar phases, a comet, the Big Dipper and Little Dipper, and more. Additional teaching information

is on the back of the box. Completed puzzle measures 19"x 13".

008982..... 15.95



Learn more about the night sky with this cosmic go-fish card game! The goal is to collect groupings of four cards with the same number and picture. The game ends when all 12 groupings are collected. Each card contains an interesting fact and colorful picture about our solar system, constellations, comets, or other space objects.

008838 11.95



Projector Domes: Star Maps (ages 8+)

With a push of a button you can transform your room into an observatory by projecting an entire hemisphere of constellations onto the ceiling! The domes use an LR2032 battery (included) and will automatically turn off after an hour to save power. Each dome also includes a star map of the hemisphere it projects.

Approx 3 1/2", water-resistant. EACH DOME 22.00

000450 Blue/South Hemisphere (A) 000458 White/North Hemisphere (B) National Park FirstScope Telescope (ages 6+)

An entry level Dobsonian tabletop telescope with an aperture of 76 mm. With its compact, lightweight design this telescope can be moved around the backyard or easily taken to a park to view the sky. Telescope includes 2 eyepieces (10mm and 20mm), a free download of the National Parks Guidebook, and the SkyPortal mobile app. Comes with a 2 year limited warranty from Celestron.

053144 79.95



Planetarium Projector™ (ages 8+) 🔽

Enjoy projecting the night sky into your own home with this 2-in-1 planetarium projector. This little projector includes not only constellation domes but also 4 image disks which picture planets,

nebulas, comets, spaceships, satellites, and more! Simply plug in the projector in a very dark room, set up the dome, insert one of the disks, and enjoy the scene that is projected above. Contents include projector dome, USB-C (cable only, not outlet adapter), 3-star map domes, 4 image disks, and a poster that defines the featured images.

▲ CHOKING HAZARD (1). Not <3 yrs. 043372 (F). .

A.

telescope, the Travel Scopes include a backpack, tripod, and additional accessories. All telescopes include the Starry Night astronomy software download for PC and Mac, a full-featured planetarium with information on thousands of celestial objects, plus Celestron's SkyPortal mobile app for Apple and Android devices for iden-

Celestron Moon Mission Telescopes (ages 6+)
These telescopes are made with families in mind.
Offering a fun, moon mission theme, there are two

options available: Travel or Tabletop. Along with the quality

053142 Travel Scope 60 Telescope (C)... 89.95 053143 Travel Scope 70 Telescope (D)...109.95 053141 100MM Tabletop Dobsonian (E)...179.95



tification of celestial objects.

A Man



Constellation Swatch Book & UV Flashlight (ages 12+)

Learn to identify and spot 88 constellations! Shine the UV flashlight at each circular card to illuminate the constellation. Requires 3 AAA batteries, not included.

050896 19.00

17.00

Nature | SCIENCE



Dig It Up! Giant Gem Discovery (ages 4+)

A dig kit for gem lovers, this geode-shaped kit is filled with 12 different gems waiting to be discovered. Included in this kit is the giant gem-filled geode, 12 beautiful gems, a bonus mini dig kit, a bonus

gem, 2 chisels, a hammer, an excavation brush, a sponge, an 18" x 24" infographic poster, and a guidebook/dig journal. Once the gems have been uncovered, they can be identified by the poster included with this kit, which also has facts about each gem.

078364 32.95

ROCK & GEM



Variety is the spice of life, and this rock and gem kit offers 29 rocks and gems, perfect to start or build a rock collection! Also included are acrylic stands, a magnifying glass, and a display light. The 32-page guide booklet provides an overview of included items, safety tips, information about the rock cycle, and a field guide that covers the included resources. There are also

6 hands-on activities with step-bystep instructions, allowing children to learn basic rock characteristics and release their inner creativity. Requires

3 AA batteries (not included).

▲CHOKING HAZARD (1). Not <3 yrs.

Pan For Gold Activity Kit (ages 6+)

Whether or not you have any intention of staking your own claim, this fun kit provides the tools for the whole family to learn how to pan for gold (although you have to practice on pyrite!). It includes a 10" pan, practice "Rookie Miner's" bag of pyrite (with larger pieces for the novice), an "Advanced Prospector's Pay Dirt" bag (with smaller pieces), storage bag for your nuggets, glass vial, tweezers, plastic magnifier, and a 1" chunk of pyrite for display. The Adventure Guide provides facts about gold, gold mining, and more. 051566 24.95



SCIENCE | Nature

Huckleberry My Little Museum (ages 5+)

Start curating your explorations of the great outdoors. This Beachwood box contains 7 cubicles

to store and more closely examine your treasures. Each cubicle has built-in magnification. The largest magnification is at 7X, two medium magnifications are at 5X, and

four magnifications are at 2X. A perfect way to inspect and store your discoveries.



Rock & Mineral Card Games (ages 8+)

MY LITTLE MUSEUM

Lay all the cards face down and turn over to find a match for a quick memory game. Or play a fun game of trivia by reading aloud the card's short description of the pictured rock or mineral. Can your opponent guess the right answer? Or use the colorfully illustrated deck of 52 playing cards to play any fam-

ily game! An excellent gift for the rock lover in your family. Also includes 75 gemstones for collecting or keeping score, and instructions.

MyCraft: Minecraft-Inspired Rock & Mineral Kit (ages 8+)

Minecraft meets geology in this fantastic rock kit resource. It teaches kids about the real rocks and minerals behind the building materials they use to create their structures. Kit contains 20 specimens in various sizes. Along with the 20 quality specimens, you receive a reference sheet with the Minecraft block name, true resource name, specimen location and stratig-

raphy, description and uses. All specimens come in a quality constructed storage box with divided specimen tray. A great gift for the Minecraft lover in your family! 074814

Smithsonian



Combine the fun activity of chiseling and digging with the anticipation of finding cool rocks! The kit includes a sand block that encases 11 gemstones (which will vary from kit to kit), wooden mallet and dowel, goggles, streak plate, magnifying glass, pouch, and poster with instructions. The poster gives a bit of information about rocks and identification and how to safely dig out your specimens,

with an explanation about hardness, cleavage and fracture, color, and streak. After you clean up your rocks and gems, store them in the drawstring bag.



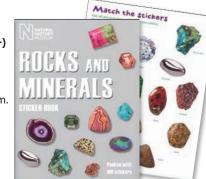
024135 16.95

Take learning on the go with these colorful sticker books. Each book includes approx. 100 stickers of photographs of different butterflies, fossils, rocks, etc. Find the matching description, place the sticker, and then learn about that item. A fun approach to early scientific learning.

EACH STICKER BOOK

028854 Rocks & Minerals 028856 **Sensational Butterflies**

Ocean





Dinosaur World Story Puzzle (ages 3+)

This wooden puzzle is all about creating exciting dinosaur stories. Some of the puzzle pieces are round with a hole in them, allowing the thick dinosaur pieces to stand and rotate in any direction. Create landscapes with differ-

ent scenery and dinosaurs in it each time.

Activity suggestions, information cards, and a canvas storage bag are also included. 15" x 11" x 6".

Wild Safari Prehistoric World (ages 3+)

Ankylosaurus

nkylosaurus

Tyrannosaurus Rex

Perfect for any dinosaur lover, these figures are all high-quality, durable, and feature very realistic characteristics which make

them a great buy for all ages. There are a variety of ferocious dinosaurs to choose from!

016311 Ankylosaurus 13.82 029876 Brachiosaurus (A) . . 17.77 029879 Brachiosaurus Baby 4.61 051504 Megalosaurus (B) NEW!

 008392
 T-Rex
 9.21

 030536
 T-Rex Baby
 5.22

 008370
 Pteranodon (F)
 9.87

Colossal Fossil Game (ages 4+)

This matching game consists of fifty-two 3" square cards; 26 of them have an illustration of a dinosaur fossil with a small inset picture of that dinosaur, and 26 have a larger illustration of a dinosaur and a small inset picture of the fossil. In addition to

the illustrations are the name and description of the dinosaur.

Dino Excavation Kits (ages 6+)

You have just unearthed a precious dinosaur skeleton—and now it's time to assemble it! Each skeleton is scientifically accurate and made of 11-18 pieces. Once finished, it makes a fun display piece!

include a booklet that provides information about dinosaur. **ACHOKING HAZARD (1).** Not <3 yrs.

EACH KIT 18.99 031136 Brachiosaurus Skeleton (G)

019996 Triceratops Skeleton limited quantity
020023 Velociraptor Skeleton

G.



Merals and Fossil

Dig It Up! Minerals

and Fossils (ages 4+)

Included with this kit are 12

small dig stones, 12 chisels, 12 instruc-

tion sheets, and one field guide. Each dig stone contains

have been uncovered, they can be identified using the included field guide. The size of this dig kit makes it a great

group activity for parties, family gatherings, and more!

one or more hidden fossils or minerals. Once all treasures

Tyrannosaurus Rex Dig Kit (ages 8+)

This dig kit features 10

tz stenes

Tyrannosaurus Rex bones to uncover and assemble. A dual-sided pick is included to help chisel and brush away unwanted particles. The instruction guide also has a learning guide about the T-rex species. Display your finished model to add a prehistoric vibe to any room. ▲CHOKING HAZARD (1). Not <3 yrs.

050880 23.95



accent stones. Moss is easy to

grow and requires almost no

maintenance after planting,

give to almost anyone! All this

moss requires is some mist-

ing every couple of months.

018791 24.50

Large Flower Press (ages 5+)

This inexpensive flower press allows you to press 10 layers of flowers. Sturdy wooden construction and tight hook-and-loop fasteners will help them keep their beautiful flowers forever, using them to decorate birthday cards, postcards, scrapbooks, or even make an

informational chart. 018952 19.95

Huckleberry Make Your Own Pressed Flower Frame (ages 8+)

Create a beautiful piece of art with your favorite flowers and your unique

design flair! This kit includes a wooden frame window box and blotting paper. To create, you will need a flower press (not included) or a heavy book. Pick your favorite flowers and press between paper to flatten. Then arrange them in the wooden frame to display!



Growth & Observation Stations (ages 6+)

Use these little stations to cultivate an environment to raise your insect pet or grow your own plant from seed. Insects and seeds not included, but once you pick out the perfect pet or plant, you

> will have the perfect place to watch them grow. The insect habitat is eggshaped and features a handle, and the plant growth station features bright and dark partitions to observe plant growth. Both sets come with a variety of additional supplies. **▲**CHOKING HAZARD (1). Not <3yrs.

044294 Insects (A) 22.95 044312 Plant (B) 17.75



Grow-A-Tree Kits (ages 13+)

Grow trees and more with these

guarantee! Tree kits include mini

greenhouse, soil, seeds, pebbles,

kits that come with a 100%

and step-by-step

instructions. Just add

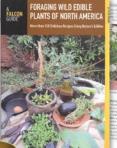
Biospheres (ages 4+)

Give the gift of a garden any time of the year! These great kits include everything you need to grow a variety of plants, all contained in a plastic growing dome. Soil, decorative pebbles, seeds, an instruction sheet, and more are included with each terrarium. The plants are easy to grow, requiring minimal care. Please note that although the seeds may have a "best by" date that is recent or has passed recently, they should still be good for three

years. ▲CHOKING HAZARD (1). Not <3 yrs. EACH TERRARIUM 24.50 041869 **Culinary Herbs** 020730 **Desert Dome** Rainforest (C) 046591 046595 Sensory (D)

water! Sunflower and Wild Flower kits include plenty of seeds for large outdoor plantings and complete instructions for successful growth.

EACH KIT BELOW 10.75 022051 Bonsai (Japanese Maple) 022083 Christmas - Balsam Fir 022107 Giant Sequoia 029141 **Heirloom Apple** 022139 **Palm Tree** Flowers:





Foraging Wild Edible Plants of North America (ages 14+)

From steamed asparagus to prickly pear ice cream, this unique resource is filled with appealing recipes using nature's own food source. Beginning

with an introduction to wild plants and necessary hiking tools, the following pages are dedicated to plant identification, uses, and recipes. All recipes are easy to implement and other than the wild plants, use common ingredients. 211 pgs. 074567

022179 **Sunflowers** 022234 **Wild Flowers**





Bug Hunter (ages 3+)

The Bug Hunter set comes with everything you need to capture and observe insects! Suck up bugs with the bug vacuum and place them into the critter barn. The critter barn has tons of cool features, such as a lid with handle, a light, an access port, an air vent, a measuring tool, and a built-in magnifier. It holds rocks, soil, bugs, and even other types of critters like frogs, fish, and worms! Batteries not included. ▲CHOKING HAZARD (1). Not <3 yrs.

001863 Bug Hunter Set.... 39.99 001875 Vacuum Only 24.99

Critter Cage (ages 3+)

Catch and observe insects, frogs, and other critters with this spacious cage! It comes with a plastic frame, mesh walls, a handle for easy transportation, a wide front opening, and a field

> guide booklet. The booklet offers plenty of fun facts and STEM activities for kids who love insects, habitats, and learning how to care for and observe the critters that they've captured.

Whether watching birds or the neighborhood wildlife, sturdy

binoculars are a must-have. Designed for a comfortable fit, Kidnoculars offer enlarged eyepieces with soft, rubber cushion-

GeoSafari® Jr. Kidnoculars® (ages 3+)

001889 14.99

ing, "easy grip" sides, focus

free binoculars, 2x magni-

fication, and an easy-carry

14.25

breakaway strap.

013833

All-Inclusive Insect Lore Habitats (ages 6+) 🕟

Habitats are designed to not only give your insect pets a home, but also give you a great view of what the insects are doing while

keeping them in their own safe environment. They come with everything you need, including a voucher for live insects. The observation Journals reinforce STEM learning with a variety of grade-appropriate activities.

To receive the insects, visit the website or click the QR code to redeem your voucher. Insects will be shipped within a matter of days, as long as temperatures are appropriate for

your region. ▲CHOKING HAZARD (1). Not <3 yrs.

018493 Ant Hill (A)

018505 Butterfly Garden (B)

080157 Butterfly Garden Home School Ed.... 29.99

Features a tent design; includes poster, journals, and more. 018530 Ladybug Land (C)

Telescopic Net (ages 3+)

Collect, observe, and learn about bugs and fish in a hands-on way! The telescopic net handle extends to help you to safely collect little creatures without harming them, and then retracts so you can inspect them up close. Made from premiumquality, sustainably sourced materials. 039798..... 6.95

Carson Adventure Pak™ Kid's Outdoor Adventure Set (ages 7+)

Made especially for your young nature lover, this kit has all the items they need for exploration and observation. It includes Hawk 5X binoculars, a flashlight, compass, signal whistle with thermometer, and a nylon carrying pouch that can be slipped onto a belt. All pieces are durable and well-made, and although they are toys, they are still accurate and usable. The flashlight uses 2 AA batteries (not included).

000853 Outdoor Adventure Set 002772 Hawk Binoculars only 5......

Quality kids binoculars with 5X power, 30mm objective lenses, a center focus wheel, carrying strap, and a case.



X-Scope (ages 4+)

If you crossed a common, ordinary pocket microscope with a Swiss Army knife, you just might end up with the X-Scope. This handy little pocket-size 30x microscope also includes an 8x pull-out telescope, a 9x magnifying hand lens, a clock, a whistle, a compass and a flashlight! You will definitely be impressed with the quality of magnification and the bright, sharp viewing

provided by the LED bulb. 044921 14.99

Bengal 7x18mm Pre-Focused Monocular (gaes 5+)

This small, hand-held Monocular includes a wrist strap and is prefocused, making it the perfect option for hiking and walks. This tool is helpful for situations such as birdwatching, reading trail signs ahead, exploring nature, and more! Includes a small travel pouch.

Nature | SCIENCE



door starter kits for select purposes, such as exploring the night sky in nature or studying the changes of weather in the great outdoors. Each kit includes an interactive field guide, an enamel merit pin, and a variety of accessories according to the theme.

007769 All-Weather Rebel Kit..... Includes a pocket kite, cloud tool, weather notebook, weather head buff, and water vortex maker.

007770 Bold Explorer Kit (A)..... Includes a slingshot with felt pellets, exploration dice, compact binoculars, and a DIY summit flag craft.

007818 Navigation Trailblazer Kit...... 35.99 Includes a compass, DIY ranger beads, treasure hunt notepad, waterproof map pad, and survey medallions.

007828 Night Quest Voyager Kit 35.99 Includes headlamp, 20oz water bottle, 15 glow sticks, star wheel, and DIY constellation craft.

007803 Find New Roots Foraging Bag... Features a 9" x 8.5", heavy-duty drawstring bag that folds within a leather strap. 1.5-liter capacity.

007817 Magnetic Liquid Compass Features a liquid compass with a small, attached ruler and a carabiner with compass reading tips.

Heirloom Nature Journals (ages 4+)

Kids will look forward to recording their nature observations in this beautiful, well-made nature journal by Jeannie Fulbright! Jeannie was disappointed she didn't use higher-quality journals with her own children. This inspired her to create these hardbound leather journals that will become a keepsake for years to come. Pages are acid-free and cold-pressed, perfect for drawing and jour-

naling with no bleed through when using watercolors. There is even a silk ribbon to hold your place and an elastic strap to keep your page open. 8.6" x 5.6" and 80 pages. EACH JOURNAL.... 010462 Caribbean Blue

022036 **Forest Green** Huckleberry Dual Magnifier (ages 4+)

Made from beechwood, this magnifying glass features two shatterproof

lenses offering a 5x and 10x magnification for bugs, rocks, leaves, and anything else you can spot in nature. A

> small leather lanyard allows you to tie this to your beltloop or backpack while on your nature hike. 049062 20.00

Huckleberry Compass (ages 7+)

The Laws Guide to

DRAWING BIRDS

Made from a solid wood piece with a see-through viewing area, the compass is suspended in fluid

and will direct you where you need to go. A small red rope allows you to attach it to keys, a backpack, or lanyard. Make sure to hold it flat to get the most accurate reading.

049033 18.00

THE LAWS GUIDE TO

NATURE DRAWING and JOURNALING



DUAL

MAGNIFIER

Night Owl Optics xGen Night Vision Monocular (ages 8+)

This digital infrared monocular helps

to provide enhanced vision with 2.1 magnification after sunset, especially in the great outdoors. It includes a carry case and features multiple modes for a variety of light conditions. This device amplifies ambi-

ent light and even clarifies objects in complete darkness up to 70 yards away. Requires 3 AA batteries. Batteries not included.

Laws Guides & Sketchbooks (ages 10+)

These unique guides explain and illustrate how to create detailed nature journals, including col-

oring and drawing techniques and detail documentation. As you explore nature you can mark trail landmarks, sketch and color birds and flowers you come across, and more! The hardcover sketchbook includes a 16-page reference section, and 80 blank pages.

020589 Guide to Drawing Birds......18.75 Guide to Drawing and Journaling 24.95 Sketchbook...... 16.50

020590 Outdoor School (ages 10+)

081485

These Outdoor School books will be a huge hit with your young adventurer. Nature Guides are environment immersion, nature guide, and logbook all in one. Each

guide includes educational mate-

rial, observation tracking, and more, along with 101 additional ideas. 420+ pgs, sturdy pb. Spot & Sticker books offer gorgeous, scientifically accurate stickers to use for decoration, along with 50 stampsized stickers to use with a checklist poster to record sightings.

EACH NATURE GUIDE 13.95

024710 **Animal Watching** 024714 **Hiking & Camping**

029698 Trees, Wildflowers, Mushrooms EACH STICKER BOOK NEW! ... 7.50

044330 **Animals** 044332 **Birds**

044337 Oceans 044346 **Plants**





Northern Cardinal (D)

Northern Mockingbird

Pileated Woodpecker

Red-Tailed Hawk (G)

Western Tanager (J)

Northern Flicker (E)

Painted Bunting

Peregrine Falcon

Purple Martin (F)

Ruby-throated Hummingbird (H)

Snowy Owl (I)

Steller's Jay

Wild Turkey

051340

070305

051362

051374

070306 070307

070308 070309

070310

070312

070314

051388

070316

051391

Audubon Memory Game (ages 4+)

Play a classic memory game with beautiful artwork by John James Audobon. This game includes 36 pairs of illustrated bird cards. Shuffle, lay face-down and flip two over and try to get as many matches as possible. For one or more players. Cards are 2.2" x 3.5" each. 044351 11.99

Window Bird Feeder (ages 4+)

Memory Game

Enjoy a close-up view of your favorite feathered friends! Strong and sturdy suction cups ensure that the bird feeder will support the weight of birdseed and common songbirds, even staying securely attached to your window through seasonal weather changes. The design smartly includes drainage gutters to funnel rain away from the feeder and a roof to discourage squirrels! Made of sustainable bamboo, this eco-friendly window feeder provides an excellent opportunity to bird watch from the comfort of your own home. Includes is a small format, fold-out bird log. 044314 13.50



Audubon Bird Spotting Opoly (ages 8+) Not only is this birdwatching version of Monopoly beautiful,

but players will also learn a little bit about both common and notable birds as you compete for the most

bird-sightings! The game board features the artwork of John James Audubon, with bird species instead of neighborhoods. Collect bird-sightings and add eggs—and nests—to your

bird spaces to collect additional rent. Birdsighting cards feature brief information about the bird's habits on the back. Instead of Chance and Community Chest cards, there are Field Guide and Birder's Journal cards with birdwatching actions and events. Even the metal playing pieces are bird-themed. 2-6 players.

007469 23.99

What Bird Am I? (ages 14+)

Audubon

Bird Spotting Opoly

How well do you know your birds? In this game, the fewer clues you need to figure out the type of bird, the more points you'll score. The game is composed of 300 cards (at three different levels), with each card showing a photograph of the bird on one side and five clues and the name of the bird on the other. One

player acts as the reader and reads the first clue to the player on their left, who is the answerer. If the answerer can name the bird after the at Bird Am I? first clue, they receive 5 points, if they need two clues, they get 4 points, etc, down to 0 points if they can't identify it. Then they become the new reader and play passes around the table. Whoever has the most points after eight rounds wins. For 2+ players.

WildCat 7x18mm Focus-Free Kids Binoculars

Encourage your child's love of nature with these kidfriendly binoculars, perfect for observing the beautiful world around us. Binoculars are pre-focused, lightweight, and come with a neck strap, making them a practical and

fun addition to camping trips, hiking, bird watching, and much more.

047631. 24.99

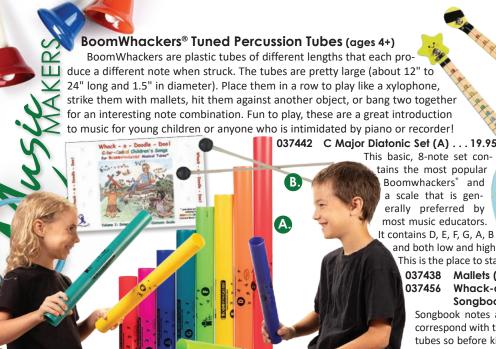
Carson Stinger 8x22mm Compact Binoculars (ages 8+)

Compact (4"x 3.8"x 1.3"), and lightweight. The center focus knob adjusts 8x magnification; adjust each of the 22 mm objective, fully multicoated lenses for a bright and sharp image quality from 10 to 342 feet. A good beginner model, set includes a

soft pouch, wrist strap, and cleaning cloth. 32.95







This basic, 8-note set contains the most popular Boomwhackers® and a scale that is generally preferred by most music educators.

> and both low and high C. This is the place to start!

037438 Mallets (B) 9.95 037456 Whack-a-Doodle Doo! Songbook 5.95

Songbook notes are colored to correspond with the matching tubes so before kids can read music, they can play the popular children's songs featured.



Featuring just one string, it's easy for young musicians to pick up and quickly start progressing and playing music. The strings are nylon, and the finger positions are close together which makes them perfect for small hands. The colored and numbered finger positions on each guitar make it easy to read and play music. Includes a strap, replacement strings, and songbook.

. 23.95

041076 Dino (C) 039928 Electric (D) NEW! 039937 Moon (E) NEW!

041085 041106

Pink Floral Acoustic (F) Yellow/Black Electric (G)



Soundbellows® Basic 8-Note C Major Diatonic Set (ages 4+)

Incorporate fun into music theory with these simple and easy-to-play diatonic instruments. Each Soundbellow plays a single note when squeezed. These instruments can help children get a grasp on music theory and can even be incorporated into simple songs that use the C major scale. The amount of force and length of squeeze directly affects how the instruments sound. Includes 8 Soundbellows and a mesh storage bag. 053674 (H) 132.95

Confetti Instrument Set (ages 2+)

This colorful set features a variety of instruments: an 8-note metal xylophone, a tambourine with cymbals, a flute, and a pair of castanets.

031879 (I) 47.99



Band in a Box (ages 3+)

More substantial than homemade instruments made from boxes and rubber bands, Band in a Box is guaranteed to bring hours of entertainment to your aspiring musician. This set includes a small tambourine, rhythm sticks, triangle & striker, "clacker," mini cymbals, and a pair of brightly striped maracas. All this comes neatly packaged in a hand crafted wooden carrying case. (J)..... 28.79



Music Jam with Ms. Sarah Jane (ages 3+)

Created by a seasoned preschool music teacher, this set includes a tambourine, triangle instrument, rhythm-inducing sticks, and a maraca—all stored helpfully in a drawstring bag. 10 follow-along music cards include lyrics, instrumental recommendations, and a QR code to interactive lessons and songs. Promotes coordination, development of rhythm, and listening skills. ACHOKING HAZARD (1). Not <3 yrs.

051104 24.95

Spirit of '76 Drum (ages 6+)

Lead a battalion or just keep the beat with this charming wooden drum. There is an extra cord for hanging around your neck. Comes with two 7" wooden drumsticks for keeping perfect time. Approx. 8.5" in diameter and 8.5" high.

053457..... 29.95





Case for 8 Handbells (B) . . . 17.95 Case for 13 Handbells 31.95 Case for 20 Handbells . . . 43.95



003948

EACH MUSIC PACKET....

010646 Beatles Songs

Twelve songs are included in each set, which are designed to effortlessly slide under the strings of the harp for easy playing. See our website for song contents of each packet.

6.75

CLASSICAL

Music Maker Harp (ages 4+) Anyone can play great-sounding music on these wooden harps! Just slide your sheet of music between the strings and wood. The notes show up directly under the corresponding strings, so even young children can play songs with ease. The harp comes with twelve songs, a tuner, an extra wire, and a pick.

Please note that you can also purchase additional accessories. The "pick pack" includes a pick, a small tuner, and spare wire. The pick clip is a pick attached with a non-removable string to a small clip, allowing you to clip it directly onto your harp so you can easily keep track of it. Harp measures 13" x 8" x 2".

004003 50.00

Canto Recorders and Song Books (ages 5+) 🔽

A no-frills, step-by-step introduction to the recorder for the beginner. The Hands On

Recorder book features plenty of illustrations and clearly laid out instructions and contains forty-six songs, including plenty of beginner songs arranged by level of difficulty. Consult our website for a complete listing of the songs in the book. A fingering chart is included in the back of the book and a Canto (Soprano) Recorder (in your choice of five colors) accompanies it.



EACH RECORDER ONLY 3 95 EACH RECORDER & BOOK . .

	Recorder	Recorder/Book
Blue	033879	034580
Green	033880	034581
Purple	033881	034582
Red	033882	034583
Vallow	022002	024504



Children's Favorites 1

Music Maker Harp Accessories: Canvas Case (black) ... 13.95 010645 016663 Canvas Case (red). . 13.95

004009 Small Tuner 6.75 004013 Spare Pick 1.95

ing of the instrument.

004018 Spare Wire.... 2.50 010658 Pick Pack (C) . . 11.50 010657 Pick Clip (D) . . . 4.95

Recorder Factory Book & Recorder (ages 3+)

The Recorder Factory is a very unique beginning recorder method that uses the highly successful



002592 Purple





Snifty® Scented Pens (ages 4+)

Ambrosial and delicious, these Christmas-themed scented black-ink pens have the push-top mechanism to expose the ball-point and rubberized grip areas for your fingertips. 046460 Holiday

Set/3.... 10.75

046465 Christmas Tree (single). . 3.95

2 Color Holiday Click Pen (ages 5+)

Holiday character pens

write with 2 different colors of ink. Possible characters include an elf, polar bear, reindeer, Santa, snowman, and gingerbread man. Assorted styles, sold individually. We will assort on orders with more than one.

046457..... 3.95

More online!

ticker

maker

BCMini Gel Pens

An adorable tiny animal pen is sure to be a hit! The pens write very nicely with a fine black point. Pens measure 6.5" - 8.5"

long. Assorted styles, sold individually. EACH RETRACTABLE PEN. 1.95

047586 Cat Paw (A) NEW!

021559 Cat Tail (B)

047591 Cow (C) NEW!

043368 Dancing Animal (D) NEW!

021561 Dog Tail 021572 Hedgehog **Tiny Animal** 021612

EACH CAPPED PEN NEW!.... 1.95

Bird Wiggle (E) 043330 049370 **Butterfly Wiggle (F)** 043386 Donut Buddies (G)

049423 Jurassic Wiggle (H) 049577 Shark (I)

Yummy Scented Gel Pens (ages 3+)

Sets come with brightly colored gel pens that smell like a corresponding fruit of the same color. Great for notebooks, journals, or other writing or art projects!

or other	writing or art projects.	
052848	Glitter (set/12)	11.90
042085	Metallic (Set/6)	7.95
042090	Neon (Set/6)	7.95

LEGO® Gel Pens & Sticky Notes (ages 5+)

For all LEGO fans, these pens feature brick plates to connect them together... or to connect to your own bricks! ACHOKING HAZARD (1). Not <3vrs

DITCKS:	CHORING HAZARD (1). NOC 13913.	
042685	Brick Pens 3-pk (Red, Blk, Blue)	12.75
007098	Brick Pens 10-pk	26.50
007250	Star Wars Lightsaber 4-pk	14.95
007240	Star Wars Lightsaber 10-pk	26.50
052988	Minifigures Sticky Notes NEW!	14.50

052989 Star Wars Sticky Notes *NEW!* 14.50

Hello Blink Sticker Maker &

Accessories (ages 8+)

This user-friendly sticker maker is a fantastic option for making little 1.75" wide black and white stickers that you can color. Simply connect to a mobile device through Bluetooth using the app, and then print a custom sticker. Choose an image from your photo gallery, select a pre-made design, write a message, or even draw your own design! Rechargeable through USB cord, wall adapter not included.

050721 Sticker Maker 29.75 Includes 2 sticker rolls, 4 markers, sticker maker, and 2 sticker sheets.

050727 White Refill (400 pack).... 11.95 050723 Foil Refill (80 pack).....11.95 050726 Glitter Refill (80 pack) 11.95

Crystal Art® Card Kits (aaes 8+)

Create beautiful greeting cards with this quiet, relaxing craft. Kits include an envelope, pickup pen stylus, tray, color-coded crystal jewels, storage bag, and instructions. Cards are 7" x 7".

EACH WINTER CARD 6.50 037485 Arctic Friends (J) NEW!

037487 Aurora the Fox (K) NEW! 011243 **Baby in Manger**

> 011218 **Barn Owl**

034014 Christmas Friendship 037559 Festive Fir (L) NEW! 037566 Frosted Moon NEW! 011335 **Snowman Family Fun** 033989 **Christmas Card Kit**

(8 cards) 21.95 EACH SPRING CARD 6.50

037505 Bumblebee (M) NEW! 042824 Cat Among the Flowers 037555 Charmed (N) NEW!

037558 Enchanted Forest (O) NEW 037567 Kissing Robins NEW! 042829 **Spring Chicks**

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

037599 Tree of Life (P) NEW!



See more

Crystal Art on

page 104!





Dr. Seuss's Beginner **Book Collection (ages 3+)**

Staples for any child's library, these classics will be read over and over. A winning combination of good learning-to-read words and engaging stories with illustrations. Each set has 5 hardcover books. 020742 Collection Set 1 . . . 31.95 022504 Collection Set 2 . . . 31.95

Elephant & Piggie Complete Collection (ages 6-8) Gerald (the elephant) and Piggie are best

friends but couldn't be more different! Read all of Elephant (Gerald) & Piggie's funny adventures with the complete collection. Mo Willems's #1 New York Times best-selling

> and bookends. 073359..... 107.95



More More

Inspired by Anne of Green Gables (ages 6+)

A favorite for generations... Anne is an orphan who gets placed in the home of

Marilla & Matthew Cuthbert by mistake. Anne is no

ordinary girl and seems to find catastrophe at every turn. You will be laughing at the plights she finds herself in! EACH BOOK

011847 **Anne's Kindred Spirits** 011843 **Anne Arrives**

013633 **Anne Dares** 038445 **Anne Dreams**

011849 **Anne's School Days**

025951 Anne's Tragical Tea Party 054177

Boxed Set 38.75

Brambly Hedge (ages 4+)

Life as viewed from a mouse's perspective in a loving, caring society of picnics, gatherings, and

more. Charmingly illustrated and gently told. 024859 Four Vol. Box Set (hardcover)... 23.95 High Hills, Poppy's Babies, Secret Staircase, & Sea Story. 022388 Collection (hardcover) 17.95 Spring Story, Summer Story, Autumn Story, Winter Story, Secret Staircase, High Hills, Sea Story, & Poppy's Babies.

COMPLETE

Brambly Hedge

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

series has won multiple

awards. Set includes 25 books



Rechargeable Book Lights (ages 5+)

All book lights are not created equally. This one is pretty slick. It charges via a USB port (no batteries needed) with the included cable. The bright white LED lights last 100,000 hours and are dimmable. It has a sleek modern look and makes a wonderful gift for readers.

EACH LIGHT..... 065893 Black 037146 Lavender 065894 Blue 065896 **Purple** 065895 Green 065897 White

More

online!

Magic Tree House (ages 6+)

Travel through time in the Magic Tree House with Jack and Annie in this beloved book series! The Graphic Novel Starter Set includes the first four books in the series in graphic novel format with bright colors and captivating detail. The Library Box Set is the ultimate set for your young reader with the original 28 books! 002958 Graphic Novel Starter Set . . . 27.75 021463 Library Box Set: Books 1-28 . . 124.95

Hazardous Tales (ages 8-12)

History meets graphic novel as these true historical stories come to life with funny characters and illustrations. Witness the victory at Valley Forge, meet Harriet Tubman on the Underground Railroad, and learn about secret bombing missions during World War II.

EACH 3-BOOK SET. 31.95

036407 Books 4-6

080515 Books 7-9



Tuttle Twins Graphic Novels (ages 8+)

Book Darts Tin of 50 (ages 5+) Mark your spot with these 1" metal

> Based on the popular Tuttle Twins television show, each set includes 12 hardcover graphic novels correspond ing to seasonal episodes. Join the delightful duo, Ethan and Emily, as they encounter various dilemmas and learn valu able principles of freedom. Books include a QR code to watch the related episode.

EACH BOXED SET. 139.95 011795 Season 1 | 011844 Season 2

Wingfeather Saga (ages 8-12)

"Well, here we are," exclaimed the first person (named Dwayne) when he saw the very first thing the Maker created. As his descendants repeated this story, they eventually came to call their world Aerwiar. Thus, begins the saga of Wingfeather with its twists and turns; strange creatures; stranger traditions; wildly unique characters; and perilous adventures. Full of action

word play, tongue-in-cheek humor, and allegory. 011858 Boxed Set/4 37.50

027123 Wingfeather Tales.. 9.95 048215 Prince of Yorsha Doon (4+) NEW!.... 014030 Ranger's Guide to Glipwood Forest . . .





Pembrick's Creaturepedia



THE LOST KEY

More

Green Ember Series (ages 8-12)

009465

This adventure series by S.D. Smith is a new read-aloud favorite! Fans of classic fantasy will enjoy the fast-paced storytelling

and the engaging rabbit characters. The original series of four Green Ember titles follows the adventures of two rabbits, Picket and Heather. Archer series is set during the same time period, but follows a related

character, Jo Shanks. Old Natalia series takes place about a century before the events of the Green Ember books. Combo Sets include

all books in that series, plus an activity book, colored pencils, and more

orca pen	ciis, and more.	
GEHCST	Green Ember 4-Book Set (hc)	75.95
GESCST	Green Ember 4-Book Set (sc)	45.95
033373	Green Ember Combo (A) NEW!	47.95
001824	The Lost Key: Green Ember	
	Lost Tales NEWI	9 95

Takes place after The Green Ember (book 1) and before Ember Falls (book 2).

ARCH3S	Archer 3-Book Set (sc)	22.95
033364	Archer Combo NEW!	31.95
TOON2S	Old Natalia 3-Book Set (sc)	22.95
033372	Old Natalia Combo (B) NEW!	31.95
GE9SET	Complete 10-Book Set (sc)	89.95

036406 Books 1-3

The Penderwicks (ages 9-12)

JEANNE BIRDSALL Although recently published, these stories have old-fashioned appeal. In the first book. Professor Penderwick and his four daughters find a new vacation cottage and befriend the owner's son... who is thinking of running away! Includes The Penderwicks, The Penderwicks on Gardam Street. The Penderwicks at Point Mouette, The Penderwicks in Spring and The Penderwicks at Last. By Jeanne Birdsall.

048052 Boxed Set . . 28.95



ORSHA MOOD

COMPLETE

COLLECTION



Animal Cheer 3D Christmas Puzzles (ages 6+)

Build a 3D puzzle ornament to hang on your tree! These puzzles are so much fun and add a creative touch to your tree décor. You might get a cardinal, a penguin, or a reindeer! Assorted style.

048573.......

Mystery Minifigure



Micro Puzzles (ages 6+)

They are so cute and tiny! The finished puzzles are 4" x 6", 150 pcs each, and come in a cute plastic test tube. Although tiny, they are made of sturdy cardboard. You will need good eyesight and nimble fin-

gers! ▲CHOKING HAZARD (1). Not <3yrs. EACH PUZZLE 9.90

010262 Birthday Cupcake

041803 Bookcase 010284 Cat House

010290 Colored Eggs

010293 **Gone Fishing** 010371 Joshua National Park

082915 Llama Bama Ding Dong 010392 Sweata Weatha (A)

Eco Logicals Bamboo

Puzzles (ages 8+)

Great Coral Maze (C)

maze without mishap!

032951

EACH PUZZLE

032938 Bird's Nest Game (B)

Starry Night (D)

Winter Wonderland 004785 004820 **Zion National Park**



Each mystery puzzle depicts a LEGO minifigure when complete. You may be able to pick the theme, but who you get will remain a mystery! The 126-piece

EACH PUZZLE 7.75

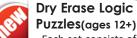
puzzles measure 7" x 10". Assorted style.

052911 Blue 052912 Christmas

052915 Green: Animal

052916 Red

052918 Space



Each set consists of 40 dryerase, reusable puzzle cards to solve using the included marker. Use the clues to arrange trains in the correct order; fill in campgrounds; or uncover trails leading to the hidden treasure.

EACH PUZZLE 7.99

045432 Brain Train 045450 **Happy Camper** 045458 **Lost Treasure**

Mini Masterpieces Jigsaw Puzzle (ages 4+)

Assemble a miniature puzzle that replicates a famous masterpiece. Each 50-piece puzzle is stored in a box similar to a standard playing card box. Assorted style. ACHOKING HAZARD (1). Not <3vrs.

042393..... 2.99



Squiggle Pads (ages 4+)

A creative, on-the-go type of game to keep hands busy. Spin the wheel, rotate the pad,

and create a work of art from what the spinner landed on. So many options for active minds! Includes a pencil and a 3¾" x 3¾" paper pad.

EACH PAD..... 002726 ABC On-the-Go 002729 On-the-Go





Rubik's® Mini Cube (ages 8+)

A classic-style 2x2 Rubik's cube in a slightly smaller version. The cube

measures 1.75", making it a bit more challenging and easy for travel.

052671 10.95



These IQ games may be mini, but it'll take a good portion of reasoning, visual-spatial intelligence, and determination to solve them! At 2.75" x 3", it's portable, back-packable, and infinitely re-playable. It requires fitting six

differently-sized shapes into a given space that changes for each challenge based on pre-placed pieces.

082998 Square (E) 040402 Hexpert (F) **□**



Tiltago (ages 8+)

This puzzle is nicely contained in the X-shape. The goal is to tilt the

game until you get a black ball at the top and bot-

tom spot and line up the numbers in order. There is a nice click-clack sound when the balls move.

041810................. 16.95



Puzzle Bright Mini: Color Chain (ages 8+)

This light-up brainteaser game is perfect for on the go! To solve each of the three levels, you must learn to follow its logic

rules: "Press White First," "Never Press Red," and "Press Blue Before White or Yellow." As you go, more colors are introduced, the time gets shorter, and few mistakes are allowed, making the games harder.

040221 13.95

Feed the Kitty (ages 4+)

The goal of this dice-rolling game is to keep the fish away from the kitty! Roll the dice to determine your action: pass the sardine, add a sardine to your pile, or feed one to the kitty. The last player left with sardines wins! 2-5 players. ACHOKING HAZARD (1). Not <3yrs.

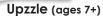
038272..... 7.50

Phase 10 (ages 7+)

In each of the 10 rounds, every player tries to build specific runs and/or sets of cards. Once a player lays down their collection, they can try to add

their remaining cards to other players sets. Once a player is out of cards, the round ends. Players who do not complete the phase have to repeat it. 2-10 players.

009998 7.49



Exercise your brain with this 2-player stacking puzzle game. Roll the die to

determine how many pieces you can place on the board, then stack those pieces strategically. The first player to use up all their pieces wins! ▲CHOKING HAZARD (1). Not <3yrs.

052031 11.95



What do a pen and a squid have in common? Race to be the first player to come up with a

> connection between one of your five cards and one of the two

center cards! The first player to correlate all of their cards wins! 2+ players.

027104 8.75



Snip Snap![™] (ages 7+)

spirit animal to improve your score!

ing gameplay: a moose, buffalo,

or bear. Play as normal with the

added rule that you can roll your

sic dice game includes an

A fast-paced game that will keep everyone's attention! Each player receives six dice of the same color that contain

a random symbol on each side. Everyone rolls at the same time, looks for die that match, and snaps them up before anyone else can! The

first player to completely run out of

dice wins! 2-6 players. 028803 13.99



FEED THE

Collect matching shapes and colors to win! This simple card game uses the play style of Rummy and the imagery of Qwirkle[™] to create a fun, simple game. Players take turns adding to sets of cards to create a run of 6 cards that either match in shape or color without duplicates - called gwirkles! 7.95

Minecraft Explorers (ages 8+)

Explore the Minecraft world and search for hidden treasure off-screen. Players work together for a common goal in this cooperative card game. Each turn, players take turns using cards to take certain actions to try and fill treasure chests and win the game. Watch out, however, for

monsters along the way! 1-4 players; 30 minutes.

048630



SAMPLE STATES



Pirate Dice in a Bottle (ages 8+)

Bluff your way to victory (and plunder your opponents) with this easy-to-learn, portable tiny dice game. Will you be the last pirate left standing? Tiny 2.5" bottle holds 25 dice. 2-5 players. ▲CHOKING HAZARD (1). Not <3 yrs.

Puzzles & Games | STOCKING STUFFERS

Ramen (ages 8+)

Any ramen noodle connoisseur will enjoy this card game, from concocting delightful combinations of meats and vegetables in their "bowls of ramen," to sabotaging their opponents' bowls with hot chili peppers. Ramen

Fury is card-based, while Ramen Extreme is predominantly dicebased. 2-5 players.

017064 Ramen Fury.... 10.50 048939 Ramen Extreme

. 10.95



these tiny versions of favorite games are still playable if you can manage the tiny

AND LIVE	' '	0	
y pied	ces! A CHOKING HAZARD (1). Not	: <3
039370	Bananagrams	7.25	
007435	Battleship (A)	7.25	
003047	Bop It (B)	12.95	
059228	Chess (C)	6.75	
013816	Hungry Hippos	7.25	
059304	Operation (D)	7.25	
039432	Simon	8.95	4
013836	Sorry	6.75	
039452	Spot It!	5.95	
039460	Tetris	7.25	
043339	Trouble	7.25	
015730	Uno Card Game (E)	5.95	





Breyer® Mini Whinnies Surprise Packs (ages 4+)

Each of these mini blind boxes include a 1:64

scale size horse or unicorn inside, revealing a pony that could be either fairly common or ultra-

rare. Includes one per package. Assorted styles, sold individually. ▲CHOKING HAZARD (1). Not <3yrs.

014814 Barn Surprise Series 2 **Unicorn Castle Series 2**

Poptaters (ages 8+)

Collectible characters from pop culture in the form of a Mr. Potato Head!

They have 15 interchangeable features, so the more you have, the more fun mixes you can make. PopTaters are approximately 5" high. Express your creativity and start some fun conversations with friends and coworkers. ▲CHOKING HAZARD (1). Not <3vrs.

EACH POPTATER (exc) 12.95

039354 **Bob Ross**

039359 Star Trek Spock (A)

039363 TMNT Raphael or Michelangelo (B) 039367 TMNT Leonardo or Donatello. . 13.50

039358 Sesame Street Bert or Ernie



Klutz Super Mini Market (ages 8+)

With just some paper and tape, you can assemble a mini pantry full of all sorts of fun

foods. Punch out pieces from paper, fold, and tape to create over 100 tiny (1" tall) off-brand food items. **▲**CHOKING HAZARD (1). Not <3yrs.



Miniverse Make it Minis (ages 8+)

Surprise capsules include miniature (nonedible) crafts to assemble, with some kits

including real working machinery and producing functional products. Some kits allow you to create adorable resin display pieces (purchase the

Mini UV Flashlight to cure your resin items quicker). 049197 Appliances (E)..... 14.95 049207 Appliances \$2..... 14.95 049233 Café \$4 9.15 049214 Café \$5 Diner \$3 10.50 049235 049215 Diner \$4 10.50 049244 From Scratch (F).... 10.50 049252 From Scratch 2 10.50 049265 Lifestyle Décor 10.50 049269 Lifestyle \$2..... 10.50 049289 Makeup..... 12.95 049290 Nature \$3..... 10.75 049293 049294



Bob Ross® by the Numbers Kit (ages 8+)

Embrace your inner artist and discover the joy of painting with Bob Ross. With three pre-printed canvases with numbered sections, seven paint pots, a paintbrush, a mini easel, instructions, and a

32-page illustrated book, you'll be well on your way to painting like a pro. 035978 7.95



My Little Pony Surprise Figure (ages 4+)

Beautifully detailed, these 3" My Little Pony figures will delight children of all ages. Assorted styles; sold separately. 002981 4.75

Tonka® Micro Metals

(ages 3+)

Little but mighty 2.25" Tonka vehicles! Single pack includes one vehicle in a small plastic toolbox. Set of 4 includes three vehicles plus one mystery vehicle.

Assorted style. ACHOKING HAZARD (1). Not <3 yrs.

077484 Single . . . 3.45 077483 Set of 4... 10.75

Brick Forge Accessory Packs (ages 6+)

Transform your own building brick figures into soldiers with these accessory packs! Assorted colors/styles per item.

▲CHOKING HAZARD (1). Not <3yrs.</p>

EACH BELOW....... 6.95 070651 Elven Warrior (C)

Hoplite 070653 055846 Roman Leaionary EACH BELOW... 7.95

077951 WWII German 077952 WWII U.S. (D)



What could be more fun than classic toys? How about shrinking

them down to the tiniest versions of themselves? Ridiculously cute and sometimes ridiculously challenging, these unique toys are much

less than half the size of their full-size sibling, but double the fun! ACHOKING HAZARD (1). Not <3yrs.

037320	Air-Hogs	7.25	
028095	Elf on the Shelf	7.25	
021076	Glo Worm	5.95	_
039248	Hot Wheels Series 10 (G) NEW!	5.95	
039255	Hot Wheels Stunt Action (H) NEW!	10.75	
013564	Lincoln Logs	7.25	1
043334	Nerf Blasters (asst)	7.25	E)
039401	Nerf Blasters Series 2	7.25	-
013820	Pickleball	5.95	
039301	Polaroid Go Camera (I) NEW!	6.75	
039420	Radio Flyer Classic Red Wagon	6.75	Y
028181	Rock'Em Sock'Em Robots	7.25	
043637	Rubber Ducks (J) NEW!	5.75	
048133	Rubik's Cube	7.25	Œ
007443	Slinky	5.95	
021079	Slinky Dog	7.25	
003053	Spirograph	7.25	7
021097	View Master	6.75	
013839	Waterfuls (K)	5.95	7













013844

053304

Klutz® Cat's Cradle (ages 6+)

Five string games are presented in this sturdy, spiral-bound board book, complete with illustrations of the hand and string positions for each step. You'll be playing cat's cradle and making the "cup and saucer" in no time! A tie-dyed loop of string is included.

020287 10.50





Juggling for the Complete Klutz® (ages 8+)

Anyone, even a complete klutz, can juggle. This book takes you one step at a time, from tossing and catching one beanbag in a nice arc to juggling 4 or 5 bags! This 52-page book includes instructions, encouragement, and 3 juggling bags. 010098 11.50



Arrowcopter® (ages 6+)

Whoosh! Use the slingshot-like stick and rubber band to send your Arrowcopter soaring up to nearly 300 feet. Then try to catch it as it slowly twirls down!

020865 Single (E) 4.75

020865 Single (E) 4.75 009048 2-pack 7.95





Glow (F)..... 4.50

Regular (G) 4.50 Flashing Light-Up (H) . . 5.95

Punch out this three-winged boomerang and tune it up, bend-



056920

ing the wings. Flick it and practice your throw to get it to return to you! Made of lightweight plastic, you can throw this boomerang indoors and out!

Beardies (ages 4+)

Old Fashioned Metal Jacks (ages 6+)

Classic game of jacks

die-cast jacks, two rubber

pouch, and instructions.

balls, a cloth storage

050026 8.50

Pick-Up Sticks (ages 4+)

children (and adults!) for genera-

25 wooden pick-up

sticks with dif-

ferent point

values. Dump

em out, and start

picking 'em up, with-

out disturbing the rest!

018352 6.25

Aeromax 2000 Tangle

Free Parachutes (ages 3+)

Your child won't have to worry about

parachutes are even made out of real

parachute material. Assorted colors.

untangling the little man from the

parachute...ever! One thick strap

attaches your 3.5" tall skydiver to

his 20"-diameter parachute. The

tions. This game consists of

This classic game has entertained

includes 10 gold and silver

These silly beards are perfect for dress-up play or even for a good laugh.

They feature durable rubber material and are easy to take on and off. Assorted style.

002944 4.75

Silly Putty® (ages 4+)

Stretchable, moldable Silly Putty has been loved

by generations of children. Comes in an eggshaped container. Sold individually; styles vary.

▲ CHOKII	NG HAZARD (1). Not <3	yrs.
041815	Original	1.20
041822	SuperBrights	1.55



Wooden Skipping Rope(ages 5+)

Encourage active outdoor play with these whimsical skipping ropes, which feature wooden handles adorned with darling colors and artwork.

EACH ROPE 11.70
041924 Flowers
041934 Hearts and Dots (A)
041970 Ladybird (B)
042006 Rainbow (C)
042032 Seaside (D)

Retro Nerf Ball (ages 3+)

A great throwback toy that will bring back all sorts of fun. The soft foam 3.5" ball is safe for indoor and outdoor play, and is easy to pitch and catch.

052625 5.5

Nerf...

Original Koosh Ball (ages 3+)

The fun never stops with the Original Koosh Ball. It is lightweight with a variety of uses

that make for exciting play with friends. 3", assorted colors. ▲CHOKING HAZARD (1). Not <3 yrs. 012355 5.95

Retro Yo-Yo (ages 4+)

Be the coolest kid in the room when you show off your mad skills. The yo-yo is well balanced for easier throw and play. Measures: 2"x 2"x 1.5".

030886 6.50

Slinky: Original Metal (ages 5+)

The classic toy in its original form, made from the traditional, silver metal. Walk the slinky down stairs or slopes or just move it rhythmically back and forth in your hands!



Classics | STOCKING STUFFERS





mini soccer ball, and 1 mini basketball. Foam balls fit comfortably in a child's hand.

050692 4.95

Action Pens (ages 4+)

Writing isn't the only thing you can do with these unique

pens: they also box! Choose between two festive reindeer or two adorable cats. Press the trigger on the back of the pen to make its arms move!

042222 Boxing Reindeer 11.95 042292 Cat Fight 10.75

Kinetic Sand (ages 3+)

This 98% pure sand compound acts as a sort of 'sand in motion", never retaining its shape for long before it falls apart. As you play with it, it feels almost like wet sand, but it's completely dry.

DinoXCavate (6oz)..... 012942 046503 Neon (asstd)-(8oz)..... 4.99 046558 Shimmer Sand (12oz)...... 6.50 052658 Scents Bag (asstd)-(8oz) NEW! 6.50 052668 Surprise Wild Critters (A) NEW! 5.95

Waboba® Moon Balls Well-known for their quality water balls and

ing ball! 2.48" in diameter. Assorted styles. 015794 Mini Moon Ball (2.17")-(C) 6.50 068046 Moon Ball (D) 8.50 043405 Bounceback (E) 9.95 Dark Side of Moon (F) 7.95

games, Waboba also offers an out-of-this-world

experience with the land-based super high bounc-

032191 068714 Gradient (G) 7.95 016025 8.50



Lighted Fashion Accessories (ages 4+)

MOON

These accessories are perfect for glow-in-the dark play! The slap bracelets and satiny scrunchies come with three light modes—fast flash, slow flash, solid glow. The light-up shoe laces are 40" long. ▲CHOKING HAZARD (1). Not <3 yrs.

EACH SLAP BRACELET..... 5.50 047352 Orange (L) 047367 White 047365 Red 047370 Yellow 039812 Scrunchies: Pastel (3pk)-(M). . 8.95

Scrunchies: Patriotic (3pk) ... 8.95 039813 039816 Shoelaces (1 pair)-(N)..... 8.95

orbit**brightz**

Bike Tire Lights (ages 5+)

These little bike lights come in a variety of shapes and colors and are designed to fit right on your

spokes to create twinkling light whenever you ride. Each set comes with two mini LED lights—one for each tire—that are weather-resistant.

SLAP BRACELE

EACH ITEM (exc)..... 7.95 009994 Comet 010013 Star

009999 Orbit - Blue (O)... 6.95 010009 Orbit – Pink (P) . . . 6.95 Orbit - Red (Q) . . . 6.95 010010

Orbit - Color Morphing



Whether changing color by the warmth of your

hands or the sun—or just glowing in the dark—this dough is interactive, sensory, and promotes imagination! Assorted color.

RAINBOW

EACH TUB..... 046347 **Butter Dough** 046349 Mood Mudd 046368 Solar Dough Rainbow 046374 **Glow Dough**

Mozi Flow Rings (ages 6+) These interlocked rings flow up or down

> your arm with gravity! When you lay the rings down after playing, they lay flat on top of each other. Mozi rings have a metallic finish!

EACH FLOW RING 14.99 Mozi Black & Gold 038976 038977 Mozi Blue (B)

Mozi Iridescent 038978 038979 Mozi White Splatter

Poppers (ages 4+)

Super cute, squeezable silicone shooters come with 6 soft foam themed balls and can shoot up to 20 feet. Safe for indoor and outdoor play.

▲CHOKING HAZARD (1). Not <3yrs. **EACH POPPER 11.69** 076098 Axolotl 051180 Chicken (I) NEW! 051181 **Duckie NEW!** 051183 FIF NEW! 072908 Llama 051186 Monkey NEW! 052114 Puffer Fish (J) NEW! 051187 Octopus NEW! 052102 Orca (K) NEW!

051188 Santa NEW! 070217 Shark 050731 Sloth 070213 T-Rex

Unicorn Pinkie 050838 070219 Unicorn White Sunshine

Color Change Needoh (ages 4+)

Squish, pull, smush, squeeze, and watch the Needoh ball change

colors and then return to its original shape! Single, assorted color. 042684 4.25

Stretchy Hand Puppets (ages 3+)

These jiggly, stretchy, rubbery puppets may look deflated when not in use, but the thermoplastic rubber material makes them very expressive when you put them on your hand! Latex-free. Assorted styles.

015561 Tiny T-Rex Arm (R) 2.50 EACH BELOW.... 7 75 002968 Cobra

074775 Dino 074776 Dog(S) 012843 Dragon (T)

Eugy 3D Dodoland Models (ages 6+) Start with the center and glue pieces to each side to create durable, eco-friendly cardboard models! Kits come with detailed instructions and an educational booklet. Finished models are between 4-10"h and 6-20"w. ▲CHOKING HAZARD (1). Not <3yrs.</p> EACH KIT 045536 Cactus (A) NEW!

Chameleon 024674 067536 Dragon 045538 Emperor Penguin (B) NEW! 045569 Pig (C) NEW! 006798 Panda

051698 Sea Otter 838300 Shark 018515 **Turtle** 007048 Unicorn

Wikki Stix® (ages 6+)

Wikki Stix are pieces of wick coated with wax to create bendable, flexible sticks. Stick 'em together to sculpt 3-D objects, or create flat, 2-D pictures. Endlessly reusable! 24 count. ▲CHOKING HAZARD (1). Not <3 yrs.

005642 5.75

Brever® Painting Kits (ages 4+) Each set includes one Stablemate-

> sized Breyer horse or unicorn, ready to decorate

with the included paint brush and 3 colors of paint!

G.

Great Pretenders

80 00 00 B

Suncatchers are translucent.

Sticker Earrings (ages 3+) Each pack contains 30 pairs

of the sweetest sticker earring designs, just the

right size for wee ears! They have a little dimension, almost like a puffy sticker, and the

gems are faceted. EACH SET (exc)...

Butterfly 037786 Holiday (G) 3.50 043937 081738 Mermaid 081739 Rainbow Love

Jewelry Jar (ages 6+)

081741 **Spring Flowers** 037813 Unicorn

Rainbow Bead

a mixture of pearlescent,

translucent, letter, heart,

and star-shaped beads

in a rainbow of colors!

Includes 900+ beads and

10 yards of gel cord with

instructions, enough to

EACH ASSTD KIT BELOW. . 029037 **Suncatcher Horse** 029044 Suncatcher Unicorn (F) EACH ASSTD KIT BELOW. . 5.95 038122 Horse Surprise (D) 014899 Horse (E) NEW! 069221 Unicorn



Pull the rip cord and watch your Crayola marker spin away, leaving behind



(ages 6+)

swirly designs as it goes! This spinning top fits any Crayola marker. 025234 6.25

Rainbow Loom Bracelet Kits (ages 7+)

Temporary Tattoos

These temporary tat-

Brummm...the Trucks

Cute Unicorns (H)

Our Solar System

Pauline the Chicken

(ages 3+)

toos are sure to delight! Each

approximately 3-5 days.

047771

047789

047814

047830

047843

048155

048161

048221

048234

pack includes 1 sheet of full-color,

themed tattoos (about 5-8 tattoos

per sheet). Tattoos will fade after

EACH SHEET 2.95

047747 Animals of the Forest

Classic Cars

Cute Dogs

Tacoscats

Wild Horse (I)

Dinos

Each kit includes a few different colors of rubber bands, individually packaged; a small finger loom; c-clips; and instructions. ▲CHOKING

HAZARD (1). Not <3yrs. EACH KIT (exc) . . . 4.95 044912 Candy Cane 3.95

MINI CRAFT KIT

044933 Solar 044934 Sweets (J) 044955_ Tye Dye

047658 12.95 **Paint by Watercolors** Bookmarks (ages 6+)

Each assorted set includes twenty bookmarks and one paintbrush. Just brush water across the bookmark to see the color appear!

▲CHOKING HAZARD (1). Not <3 yrs.

045106



Travel Spirograph® (ages 8+) Take your Spirograph skills on the

road with this mini portable studio that features a built-in design ring, work surface, and storage compartment for 6 wheels, 2 design pens, 24-page pad, and design guide. **▲**CHOKING HAZARD (1). Not <3yrs. 025859 10.95

Mini Cross Stitch Embroidery Kits (ages 12+)

These adorable embroidery kits are perfect

for beginner cross stitch, on-the-road projects, and even make great little gifts!

Each kit includes a 3" bamboo embroidery hoop, a 4.3" square canvas, a needle, and various colors of thread need-Butterfly (K) Cactus

ed to complete the project. EACH KIT 049099 050902 050903 Cat & Books 049106 **Flowers** Ladybug (L) 049110 049111 Mushroom 049122 Rose

Sunflower



Mini Craft Pocket Pet Kits (ages 6+) Sew your own little felt animal friend with

Rainbow

these easy-to-use craft kits. Includes preshaped felt pieces, stuffing, embroidery thread,

kid-safe sewing needle, felt stickers, and instructions for bringing them all together. ▲CHOKING HAZARD (1). Not <3 yrs.

EACH KIT 8.50 051949 Corgi | 051950 Kitten

049112



Spinz Car (ages 4+)

These pull-back race cars provide an entertaining

display of crashes and collisions. The attached disc is released when the Spinz Car collides with its target and can soar up to 20 feet. Assorted colors. 012906..... 10.95

050882 Dino (A) 050886 Lion (B) 050888 Shark

Flashlight &

shaped flashlights that

shine with the squeeze

of the handle. Includes 24

themed images on disks

to project with the light

EACH FLASHLIGHT.. 12.95

for a fun display.

Projector (18 mo+)

Features animal-

Don't let the miniscule size of these darling terrariums scare you off! Measuring a tiny 1.5" wide, with proper care, they can last for years. Each package comes with a glass terrarium, the germination disc, and instructions

▲CHOKING HAZARD (1). Not <3yrs.

EACH TERRARIUM 009363 Flytrap

Forget-Me-Nots (C) 018518

016939 **Hedgehog Cactus**

018531 **Perfect Pinks**

Pink Sedum NEW! 018750

017013 **Spider Cactus**

018550 **Sweet Alyssum**

Vivacious Violets 018561

Amazing Grow Christmas Tree (ages 5+)

Grow a Christmas tree-themed crystal tree with this all-inclusive set. Simply pour the included solution into the base of the tree and watch the magic happen. Tree décor included.

046015 (D).....

Perfect Pines (ages 12+)

Grow your very own Christmas tree in your home! Includes a tin pail, compressed

peat puck, and Austrian Pine Tree seeds. 018817 (E)..... 8.50

Camper's Knot Tying Game (ages 8+)

This neat little game introduces players to 44 different knots, then tests them on tying these as quickly and accurately as possible. Each playing card features a dif-

ferent knot, its name, use, and point value. Players race to be the first to tie the knot correctly and win the card.

029906 . . . 9.95

Crystal Hedgehog (ages 8+)

The crystal hedgehog is a great way to get kids interested in science! They can watch

the crystals grow and have a cute hedgehog to display. It has simple, easy-to-follow instructions, and the crystals only take one day to grow. Assorted color.

033317

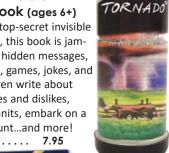


Satisfy your child's desire to explore and dig with these unique kits! All kits feature an item buried within plaster blocks and the tools needed to complete the excavation. Sold assorted. ACHOKING HAZARD (1). Not <3yrs.

026270	Dino Egg	2.75
043350	Horses	2.75
025541	Rocks & Fossils (F)	2.75

Ultimate Invisible Ink Activity Book (ages 6+)

Filled with top-secret invisible ink activities, this book is jampacked with hidden messages, secret codes, games, jokes, and more! Children write about their life, likes and dislikes, solve whodunits, embark on a scavenger hunt...and more! 043790



Pet Tornado (ages 5-12)

Hold one of nature's most destructive forces in the palm of your hand. With a twist of your wrist a tiny realistic tornado forms from white foam clouds. 005349 6.99

100 g. of instant "snow".

Miracle Snow Jar (ages 4+)

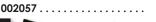
Make snow anytime by simply

adding water! Snow that lasts

for weeks without melting! Includes

Telescopic Net (ages 3+)

Perfect for catching insects, minnows, and fish, these nets extend from 14-34 inches and are made of high-quality polyester with metal frames. Assorted color. 4.99





Morse Code Signal Set (ages 5+)

This fun set includes two Morse Code flashers and two Morse Code alphabet reference cards. Cardstock flashers measure 2½" square; just squeeze them to change from a dot to a dash, making signaling fast and easy. 043988 3.50



Huckleberry Morse Code Light (ages 3+)

Send secret coded messages with three different light settings (bright white LED, green filter, and red filter). Includes a Morse code alphabet. Requires 3AA batteries (not included). 22.50

Ordering Information

You may place an order 24 hours a day on our website or via fax. You may also place an order with our friendly customer service staff toll-free between 8:30 a.m. and 5:00 p.m. Central Time Monday through Friday. If you prefer to mail in your order, use plain paper, apply the shipping rates to the right, and your local tax rate. Gift certificates can be purchased over the phone.



www.rainbowresource.com

Email: info@rainbowresource.com Phone: 888-841-3456 Fax: 800-705-8809 Mail: 655 Township Rd. 500E, Toulon, IL 61483

Payment Information

Credit Cards: We accept all major credit and debit cards.

PayPal, Google Pay, and Apple Pay payments are accepted on our website.

Checks are accepted for orders sent by mail.

Privacy Policy: We will not sell, rent, or give out your personal information to any other organization. We do not share our email lists with other organizations.

Pricing & Seasonal Availability

Although we attempt to hold to our catalog prices, the volatility of the current tariff situation continues to affect pricing and availability. *Prices are subject to change without notice. See our website for most up-to-date pricing and availability.* Although we normally backorder items that are temporarily out of stock, we will not backorder any Christmas catalog items between November 1, 2025 and December 23, 2025. *Order early for best selection.* If you are not ordering online, you may want to contact customer service the next business day to check for out of stock items.

General Backorder Policy

Our goal is to keep all items in stock, but sometimes items will go out of stock. These are <u>temporary backorders</u> and usually arrive in our warehouse within about a week. Because we receive stock every business day, we may hold domestic orders with backorders up to 5 business days and international orders up to 10 business days. If the backordered item(s) do not arrive in that time, we ship the portion of your order that is in stock. The backordered item(s) will then be shipped separately at no additional shipping charge after we receive it from the supplier. Please note that we will not be backordering any Christmas catalog items between the dates noted above; these orders will not be held.

In stock or out of stock status is noted on each product's page on our website. *Packages (multiple-item sets assembled by us with letter codes instead of item numbers) have availability information by item, located below the "Package Contents" on the product detail page.* Phone and mail orders do not have access to the most current availability information; please contact customer service the next business day after placing the order to check on possible backorders.

We charge for the entire order up front and ship backorders with no additional shipping charge. If you choose to cancel a backordered item after your initial order has shipped, you can do so and specify how you would like to receive your refund.

If a backordered item becomes a discontinued item, we will automatically cancel the backorder and issue a refund. If we cannot ship your backordered item within 60 days, we will cancel your backorder and issue a refund. New releases may be pre-ordered if available within the next 30 days.



FREE ECONOMY SHIPPING on paid* orders of \$50 or more!

CHRISTMAS 2025 SHIPPING CALENDAR (for 48 contiguous states)
Order dates as listed below assume that we receive your order by 4:00
PM Central Time. Premium shipping method assumes longest-distance
FedEx Ground delivery time frame. We recommend ordering as early as
possible, as any Economy method is likely to experience delays during
the holiday shipping season. If a short delivery time is necessary, please
contact our customer service team for best estimate.

ORDER DATE	SHIPPING METHOD		
Through 12/10	ECONOMY (5-10 BUSINESS DAYS)		
12/11 - 12/15	PREMIUM (3-7 BUSINESS DAYS)		
12/16 - 12/17	3-DAY		
12/18 - 12/19	2-DAY		
12/20**	1-DAY**		

Shipping Policies: Standard shipping to the 48 contiguous states is an *Economy method of our choice with an estimated transit time of 5 to 10 business days*. Orders shipping to AK, HI, APO, and Territories will be shipped Book Rate or Media Mail through the USPS with no guaranteed delivery time.

*Free shipping **not** applicable on purchase orders. **Call customer service for options.

U.S. Shipping Rates							
	Economy	Premium	Priority	3-Day	2-Day	Next Day	
Up to \$49.99	\$6.95	\$8.95	\$8.95	\$15.00	\$22.50	\$45.00	
\$50.00 - \$99.99	FREE	\$8.00	\$12.00	30%*	45%*	90%*	
\$100.00 - \$149.99	FREE	\$8.00	\$12.00	20%*	30%*	60%*	
\$150.00 - \$199.99	FREE	FREE	\$12.00	20%*	30%*	60%*	
\$200.00 - \$299.99	FREE	FREE	\$12.00	16%*	24%*	48%*	
\$300.00 - \$499.99	FREE	FREE	\$12.00	12%*	18%*	36%*	
\$500.00 and up	FREE	FREE	\$12.00	8%*	12%*	24%*	

*Percentage of the total order cost. See website for Canada Post & other international rates.

Return Policy

Please contact customer service immediately at info@rainbowresource.com if you find shipping errors or damages on your order. You may return any item, except used digital and downloadable items or items with an online component, within 30 days of original shipping date for a full refund of the price paid for the item (shipping not refunded). After 30 days but before six months: we accept returns on these same items, but we charge a 10% restocking fee. Orders that qualified for free shipping will be assessed a shipping charge if the items returned from those orders cause the original order total to drop below the free shipping threshold.

Shrink-wrapped items should be returned shrink-wrapped to receive a refund. We do not accept items for return that we no longer offer for sale. Please note that electronic media cannot be returned. Items returned in damaged condition will not be refunded, even if damage occurred in return shipping, as items are not resalable. No returns after six months.

To return items, wrap and box them securely to avoid damage, include a copy of the packing slip or receipt, and mark the outside of the package "RETURNS DEPARTMENT" in large letters. Do not use any of the items as a flat surface to write return notes or other information, as this may leave a permanent etching on the item. You may ship returns to us using any carrier of your choice. We suggest that you insure the package and use a method that provides a tracking number to confirm delivery. Please allow 4 to 6 weeks to process your return.

No Exchanges - each order is a new order with applicable shipping charges.



Order Form

Make check payable & mail to:

Rainbow Resource Center 655 Township Rd. 500E Toulon, IL 61483

Phone: 888.841.3456 Fax: 800.705.8809 Email: info@rainbowresource.com

Name and address entered below should be Please complete if different from billing address. **BILL TO:** SHIP TO: that of the person placing the order. We do not allow for multiple SHIP TO locations. Name: _ Name: Address 1: __ Address 1: Address 2: ___ Address 2: ___ State: ____ Zip: ___ __ State: ____ Zip: _ City: City: __ Phone Number: (_____ - __ **AMOUNT** ITEM # **DESCRIPTION** QTY. **PRICE** (Select one) Please do not send cash. **TOTAL: PAYMENT BY:** Please do not staple check to order form. A. MERCHANDISE TOTAL (Add all items) Check or Money American Discover VISA MasterCard Order Enclosed Express **B. SALES TAX** Exp. Date __ (where applicable) C. SHIPPING - % of A Signature: (See shipping rate charts) hank You for your order!

D. TOTAL AMOUNT DUE (Sum of lines above)

Rainbow Resource Center, Inc.® 655 Township Rd. 500E Toulon, IL 61483

Sticker Dolly Dressing

Christmas

PRSRT STD **US POSTAGE PAID** PONTIAC, IL PERMIT #263



Each themed book includes scenes with 3 characters to dress with a variety of 400+ fashion stickers.

EACH BOOK 7.95

041757 Christmas

041792 The Nutcracker

Winter Wonderland 068941



Sticker Painting Activities (ages 6+)

These books feature pages with basic outlines that have coordinating sticker shapes. Place stickers on the pages as instructed to reveal colorful, Christmas-themed images.

051834	My Sticker	Paintings:
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Christmas *NEW!* 8.95

051841 My Sticker Paintings: Merry Christmas NEW!..... 8.95

043507 Sticker by Number: Christmas 11.75

Paint by Sticker Kids: Christmas 7.95

051973 My First Paint by Number Sticker:

Happy Christmas (3+) NEW! . . . 6.25

Candy Cane Holiday Pencil (ages 4+)

Write in style with this festive holiday pencil... makes a great stocking stuffer, goody bag item, or classroom prize.

042236 2.00



Holiday Smencil (ages 4+)

A cheerful holiday

writing experience! Sold assorted; one of 5 jolly scents! 051545 1.99



Sticker Dolly Dressing

The Nutcracker



This Christmas-themed book has 10 colorful illustrations that kids will love to embellish with foil. Simply peel off a section of the image to reveal

a sticky surface, lay a colorful foil (6 colors to choose from) over the sticky part, and lift foil sheet to leave the shiny foil area behind. Peel another section and use a different color. A

ticker Dolly Dressing

beautiful end result without any messy glue or glitter!

047034 7.40





Makes holiday cardwriting more fun! This pack includes six pens, each with a different holiday scent infused into the grip. All pens write in black, glittery ink. 051547 7.60

