



Icon Key:



New to Catalog



**Staff Favorite** 



Fits in a Stocking



Video on Website



More Options on Website



# Welcome to the Rainbow Resource Genter Christmas & Sift Catalog!

If you love games, puzzles, good books, craft projects, nature appreciation, old-fashioned toys and more, you are in the right place! As a homeschooling family and educational supplier, we are always on the hunt for quality gifts for all ages, preferably with a learning component. New for this year's catalog are board games (and puzzles) organized by age, an expanded selection of GraviTrax, more gifts for book-lovers, and baking kits for kids on the back cover for those inspired by the edible nativity scene cover! We're also offering our lowest prices of the season on dozens of items throughout the catalog! Catalog prices will be in effect on our site through 12/31. Consider joining our email newsletter or following us on social media to find weekly sales and fun promotions! If you have questions about any of the items in the catalog, our team is happy to answer them, and we ship most orders the next business day from our warehouse here in Central Illinois. We hope you enjoy this year's catalog, and we look forward to serving you! Merry Christmas and Happy New Year from our Rainbow Resource Family to yours!

For the Flory of Fod, Bob & Linda Schneider and family, and all your friends at Rainbow Resource Center

Christmas Cover: "Icing His Praise" features a cake Nativity scene designed by Megan Smith with edible treats. Catalog: Photography by David Price. Design by Emily Lancaster. Layout by Emily Lancaster & Megan Smith.

#### Warning Symbols of the Consumer Product Safety Improvement Act

Abbreviated safety warnings are found throughout our catalog with applicable products. Complete explanation of warning statements is given below.



#### Statement 1:

## Warning:

Choking Hazard — Small Parts. Not for children under 3 yrs.



#### Statement 2:

## Warning:

Choking Hazard — Children under 8 yrs. can choke or suffocate on uninflated or broken balloons. Adult supervision required. Keep uninflated balloons from children. Discard broken balloons at once.



### Statement 3:

#### Warning:

Choking Hazard — This toy is a small ball. Not for children under 3 yrs.



#### Statement 4:

#### Warning:

Choking Hazard — Toy contains a small ball. Not for children under 3 yrs.



#### Statement 5:

## Warning:

Choking Hazard — This toy is a marble. Not for children under 3 yrs.



## Statement 6:

#### Warning:

Choking Hazard -- Toy contains a marble. Not for children under 3 yrs.

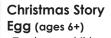
#### **Christmas Picture Books**

Take some time out of the hustle and bustle of Christmas busy-

ness to read treasured Christmas stories with your children. Or start a new tradition of a "read-aloud" advent calendar with your children and read a different Christmas book

each day. Download our Holiday Reading (rainbowresource.com/ pdfs/HolidayReading.pdf) advent calendar for some ideas!

036911	All About Christmas NEW! 🔽	12.95
045022	Christmas Book Flood NEW!	12.50
022688	Christmas Day in the Morning	13.50
005309	Christmas Miracle of Jonathan Toomey	12.95
023566	Friendly Beasts	6.75
032194	Good King Wenceslas	14.95
024080	How the Grinch Stole Christmas	12.50
024617	Legend of the Christmas Cookie	10.95
071106	Legend of the Christmas Stocking	11.95
023579	Little Drummer Boy	5.95
023706	Mr. Willowby's Christmas Tree	12.50
022722	Nutcracker	14.75
045803	Polar Express	13.95
043177	Tomie dePaola's Book of Christmas Carols NEW!	13.95
023502	Twelve Days of Christmas	6.75
	_	



Teach your children

the true meaning behind Christmas with this Christmas Story Egg. As you read about the favorite holiday, let your child open each of the six nesting eggs until he reaches

the innermost egg, baby Jesus. Made from sturdy wood/plastic composite. ▲CHOKING HAZARD (1). Not <3 yrs. 015628..... 39.99





Star from Afar

Inspired by the ever-popular elf tradition, Star from Afar is a Christmasthemed hide-and-seek game for kids. The idea is to hide the star each night leading up to Christmas, allowing your children to find it and place the Three Wise Men next to it the following day. This is repeated each night until Christmas Eve, when the star is placed atop the nativity stable. On Christmas Day, your kids can make their way with the Three Wise Men to the stable, finally finding the star and baby Jesus in his manger! 

#### Christmas Scavenger Hunt Game (ages 6+)

Here's some great entertainment for the whole family while everyone is together for the holidays! Split up into teams, choose a deck (one for indoors and the other for outside), then set off to look for Christmas-themed items like a "lumpy present" or "something white and cold". The instructions are simple so you can add your own rules about how to collect items or how to determine a winner. 2+ players.



## **Christmas Trivia** Game (ages 12+)

The perfect size to take along on all of your Christmas adventures (on the way to get the tree or to spend the holidays at Grandma's house, perhaps)! Includes 71 cards, each with 4 questions in 4 different Christmas-themed categories. 065179 . . . . . . . . . 5.95

## HABA® Nativity Set (ages 3+)

This beautifully crafted beechwood nativity set will be treasured for years to come. Setting it apart from other child-friendly nativity sets, the neutral, gentle colors and minimalistic expressions offer a timeless look. Includes



The Christmas Afar Star from Afar





#### Playmobil® Advent Calendars (ages 4+)

Collect the figures and accessories waiting behind 24 doors on the illustrated box as you count down to Christmas. Each comes with an illustrated background for play or display. ACHOKING HAZARD (1). Not <3 yrs.

003773	Christmas Baking (A)	26.95
039251	Christmas Sleigh Ride (B) NEW!	25.95
039253	Christmas Under the Rainbow (C) NEW!	27.25
003776	Wiltopia DIY	43.95
003779	1.2.3. Bathtime Fun (ages 1.5+)	32.95

#### 12 Days of Ornaments Crafts (ages 8+)

Great for holiday giveaways, starting a family tradition or mini Advent activities, these 12-day activity kits have everything you need. Open up one of the doors to do a project every day in

the 12 days leading up to Christmas, or		
take two days to make it last for 24 days.		
077852	Color Your Own	29.95
006320	Cross Stitch Wood	24.95
042600	DIY Wood NEW!	29.95



## 12 Days of Christmas Puzzles Advent Calendar (ages 6+)

This fun advent calendar comes with 12 different puzzles for 12 days leading up to Christmas. Every door has a 48-piece puzzle behind it, and each measures about 5"x 7". Each puzzle features one of the items from the "Twelve Days of Christmas" song: 12 drummers drumming, 11 pipers piping, 10 lords a-leaping, and so on.

029091 . . . . . . . . . . . 19.95

Science

Advent Calendar

## **Thames & Kosmos** Science Advent Calendar (ages 8+)

This advent calendar features 24 quick and easy science experiments. The supplies for each day are individually boxed to help keep everything organized. Experiments focus on chemistry, biology, and physics, and they require some very common household items that are not includ-

ed. Learn about magnetic attraction, gravitational pull, making rainbows with prisms, experimenting with PH levels, and more! Some experiments require adult supervision. ACHOKING HAZARD (1). Not <3 yrs. 

#### STEM Advent Calendars (ages 8+)

These advent calendars provide a science-based activity each day of December. Each of the 24 small boxes holds all the necessary materials for a science experiment, although basic household items like water may be required. Includes an illustrated instruction manual. ▲CHOKING HAZARD (1). Not <3yrs.





EACH CALENDAR ..... 31.95 068577 Crazy Scientist® 068603 Shocking Science Tricks



### Puzzle Advent Calendars (ages 5+)

Do you enjoy working puzzles as a family, but find the holiday season too chaotic? Check out one of these puzzle advent calendars! With a total of 24 individual puzzles, there is a 50-piece puzzle for each day leading up to Christmas morning!

Individual puzzles measure 5" x 5" EACH BELOW...... 34.95

010173 Christmas Animals 010182 Christmas Cats (D) 010183 **Christmas Dogs** 010196 **Merry Christmas** 

010200 **Sweet Christmas** EACH BELOW.....

041614 Christmas Delights (E) NEW! 041616 Christmas Memories (F) NE 041644 Christmas Town (G) NEW!



## Christmas

## Crystal Art® Cards (ages 8+)

Create beautiful greeting cards with this quiet, relaxing craft. Kits include an envelope, pickup pen stylus, tray, color-coded crystal jewels, storage bag, and instructions. Cards are 7x7".

EACH CARD w/ENVELOPE..

011218 Barn Owl (H) 011243 **Baby in Manger** 

011259 Christmas Kittens (I) 011333 **Robin and Postbox** 

005117 Sleepy Puppy

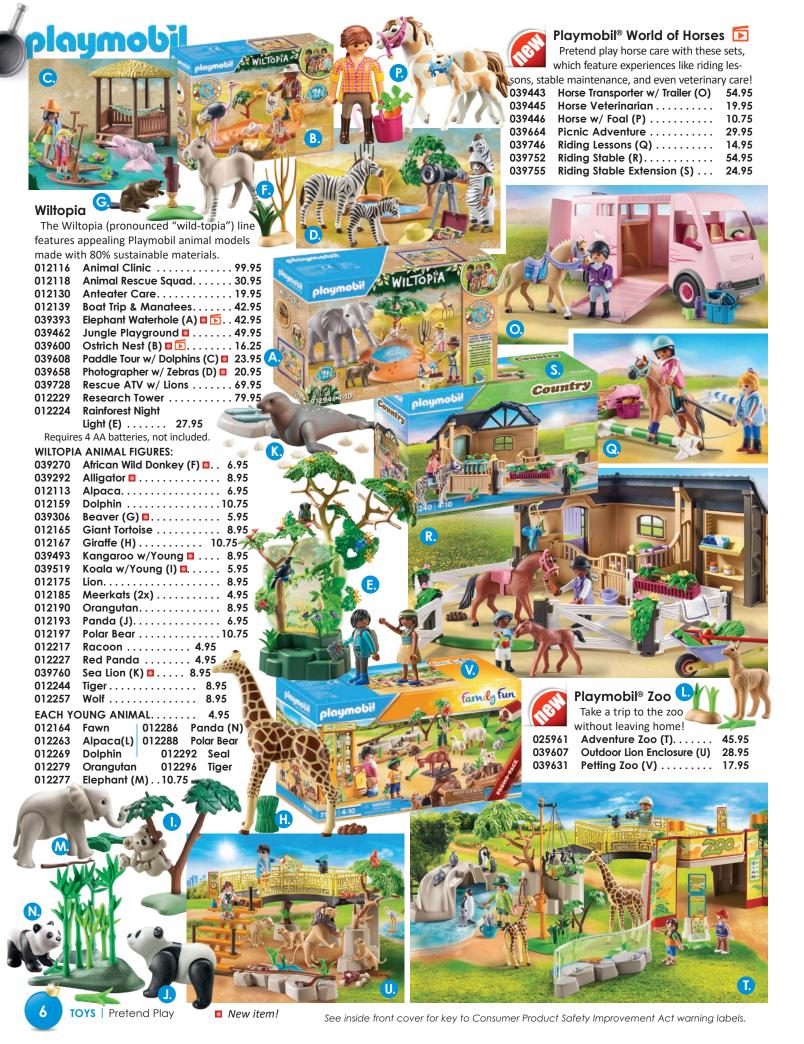
011335 Snowman Family Fun (J)

011348 Squirrel (K)









#### **Dollhouse & Furniture Sets**

A charming dollhouse, 2 figures, exterior accessories, and a doorbell. Furniture sold separately.

009692 Large Dollhouse (A).....169.95

009863 Bathroom with Tub.....17.95

032031 Bedroom/Sewing Corner...26.95

009808 Living Room/Fireplace...20.95

009688 Family Kitchen (B)....25.95

009680 Nursery......18.25

033793 Teenager's Room....17.95

082376 Take-Along Dollhouse....43.95

Furnished, foldable dollhouse to take anywhere.

More







Castles, royal furniture, and more. *Princess Magic* sets are more mystical, while older sets are more traditional. **058476** Large Princess Castle (D) . . . . . . 191.95

082368	Garden Starter Pack	20.95
044115	Castle Bakery (E)	27.95
044126	Dining Room (F)	22.95
021033	Princess Unicorn Carry Case	17.95
044201	Riding Lessons	34.95
044203	Royal Bedroom (G)	22.95
<u>Princess Magic</u>		
020272	Paby Poom in the Cloude (H)	47 OF

039372	Baby Room in the Clouds (H)	47.95
039615	Pegasus Caring Set ☐	30.50

039617	Pegasus Flying School (1)	15.95
039667	Picnic w/ Pegasus Carriage ■	39.95
039717	Princess Picnic w/ Foal ■	28.95
039723	Rainbow Castle in the Clouds (J) 🗖 ّ 🥼	99.95
030724	Painbow Spinning Top (K)	7 05

039724 Rainbow Spinning Top (K) .... 039763 Sleep Over Party ......



laymobi





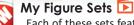
## Color

Sets include items like vehicles,

outfits, and more with blank areas to color, using washable Cravola markers (included).

coloi, doing washable crayola markers (meladea).		
039696	Backstage (L)	31.95
039697	Dressing Room	25.95
039708	Fashion Show Designer (M)	14.50
039709	Motorbike (N)	16.25





Each of these sets feature the pieces to create 6 dif-

ferent characters based on specific themes. Accessories included. **EACH SET . . . . . . . . . 29.95** 

LACITOL	
039550	Horse Ranch (P)
039552	Magic Dance (Q)
039562	Pirate Island

039562 Pirate Island 039570 Rescue Mission (R)























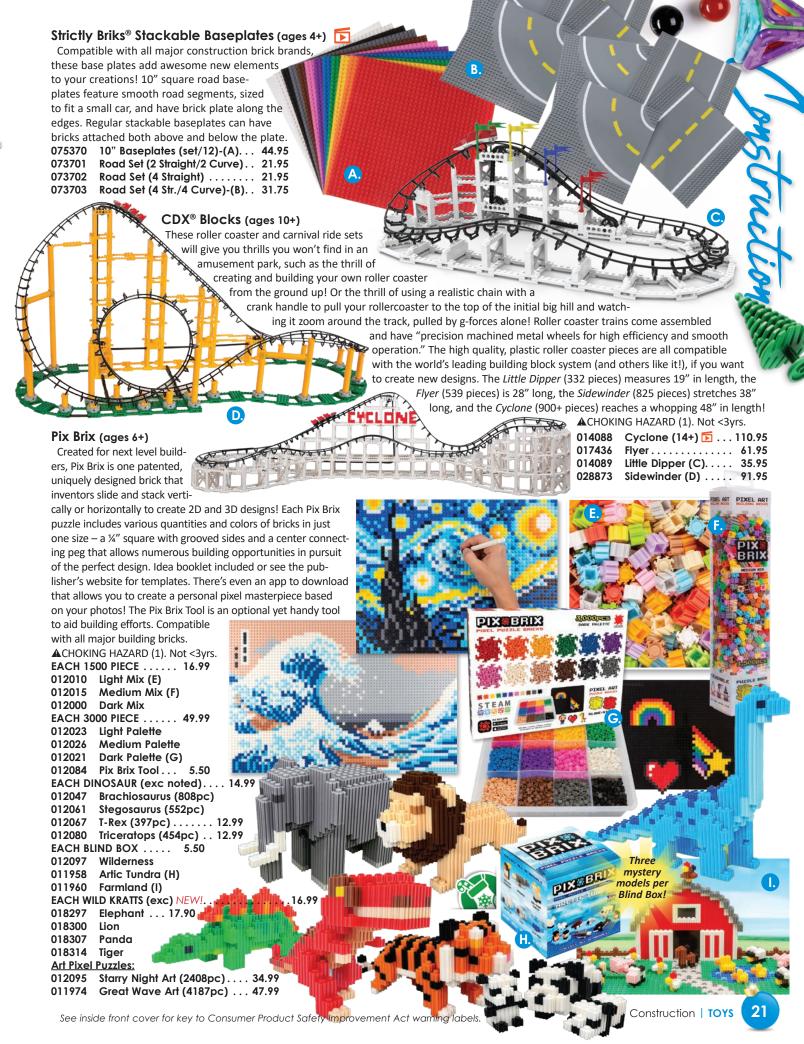


























PowerUp 4.0 Electric Paper Airplane Conversion Kit (ages 14+)

This awesome set allows the user to turn their own paper airplanes into a remote-controlled flying device! Just install the propelling machine as directed, and then download the flying app to control the device from your phone or tablet. QR codes are included which show some paper folding techniques and how to set up your flying machine. The

battery can fly for up to 10 minutes. The plane can be switched to trick mode and can fly up to 230 feet away from the controller. Features automatic stabilization for windy days. Includes the flying device,

4 printed paper templates, instructions, spare propeller set, cross bar USB charging cable, trim jig, and quick start guide. USB wall

adapter not included

005795.. 69.99

launcher, over

will be!

300'. The higher

you jump, and the

harder you stomp as

you land, the more

impressive your launch

013296 (J)... 24.99

## Brightz Bike Lights & More (ages 3+)

Safety may be the obvious goal, but don't overlook the "wow" factor you'll gain when your sports equipment is

festooned with these eye-catching, brilliantly bright LED lights! Color Morphing lights gradually cycle through all rainbow colors. Components are waterproof and mounting hardware is included.

036291 Cruzin Light (A) . . . . 14.99 3 color LED light projects psychedelic patterns onto the road. Light mounts easily to your handlebars. Requires 3 AA batteries (not included).

041074 Shape Brightz (B) NEW! 14.99 Includes 1 patterned spoke light with 13 different patterns and color styles to choose from.

EACH WHEEL BRIGHTZ LIGHT .....

20-LED light rope for one 20" or bigger wheel. Requires 3AA batteries (not included).

061793 Blue 061794 Green 036696 Orange 004663 Color Morphing .....

061795 Pink (C) 017419 Rainbow

EACH SPIN SPORT LIGHT.....

Includes 3 LED light tubes (for 1 wheel), and battery pack with 2-CR 2032 batteries. 3 modes.

075690 Blue (D) | 075692 Pink

075693

075691 Green Color Morphing

041047 Color Jump Trampoline Light (E) NEW! ..... 39.99

Luminates up to 15 ft. trampolines with three color modes: single color, fade, & motion activated. Weather resistant. Requires 3 AA batteries, not included.

#### 041064 Color Morphing Basketball Hoop Light (F) NEW! 34.99

Make your hoop visible after dark and even add special effects like changing colors after a swoosh. Weather resistant lights. Requires 3 AA batteries, not included.



Scooter Board (ages 4+)

A favorite toy

for the gym, driveway, or any hard floor, scooter boards are a great source of fun and exercise! Safety handles keep hands away from the wheels, and the sturdy plastic wheels won't damage floors. Made of

hoopbrightz

durable plastic with a lightly textured top, these scooter boards hold up to 175 lbs. The blue, green, and purple boards measure approximately 16.5" x 11.25" x 4", and the red board features a different

handle design and measures approximately 12" x 16" x 4". 21.95

076744 Blue 076745 Green (H)

076747

076746 Purple (I) Red (J)



shape**brightz** 

spin**brightz** 

great for children as

they can safely ride them out-

side and around their neighborhood. Kids can kneel, crouch, sit or stand on the Wiggleboard as its size makes it easy to ride in

a variety of ways. This also helps make it a safer alternative to riding a skateboard or longboard. Each wheel can rotate 360 degrees, making it very maneuverable. A very fun outdoor toy that encourages active play. 211/2" long by 16" wide. 024893 (G)..... 99.99



Flash Roller (ages 8+)

Make any pair of sneakers a new pair of skates with the Flash Roller! Features two wheels for each shoe to make for easy balance and effortless skating. Easy to take on and off and will be adjustable to any size sneaker. Fun to

take on the go as kids can make anywhere their own personal skate rink.









## Playzone-Fit Tri-Flyer (ages 3+)

The unique triangular design of this scooter board offers a fun, ergonomic twist to the classic models that have been around for years. Improve balance and core strength while scooting in three different

ways: sitting down, on your knees, or on your stomach for an active play workout. Features three 360-degree swivel wheels and non-slip silicone pad on top. Max weight: 200 lbs.

028751 (K)...... 45.00

## WalkAroo Stilts (ages 4+)

Stilts are one of those classic toys that children of all ages (and adults!) continue to enjoy.

WalkAroo stilts are ergonomically-designed, durable, and easy to use with many great features. Not only are they adjustable and able to accommodate a range of heights, but they also have non-slip foot rests and rubber "feet." These are great toys for developing physical balance and self-confidence.



## 061369 Walkaroo Wee Stilts (4+)-(A)... 51.25

With durable, yet lightweight, steel tub construction, these stilts don't have shoulder rests, but have a C-shaped handle with grippable foam, and are easier to balance on which makes them great for younger riders. For children and adults from 3'-5' 10" and up to 180 lbs.

018956 Walkaroo Jr. Stilts (5+)-(B)..... 50.95
Lighter-weight aluminum stilts intended for children as young as 5 and up to 110 lbs. with S-shaped, foam-covered shoulder rests.

052135 Walkaroo Extreme (7+)-(C).... 67.95

With 17" of lift, your child can easily become adult size. Made of lightweight steel, with foam-covered shoulder rests and handles, and adjustable from 5" to 17" by using extensions. Riders from 4' to 6' 6" tall and up to 210 lbs.

## Flybar Pogo Trick Board (ages 6+)

Combining a bit of pogo stick technology with some skateboard design, these pogo boards are a great exercise toy. These boards allow you to learn cool tricks and maneuvers while practicing your balancing skills and strengthening your leg and core muscles. The boards have a sandpaper texture like a skateboard to help your feet grip to the board. Each set includes the board, ball, ball pump, two inflating needles, and an instruction manual. Weight limit is 160 lbs.



Perhaps you've seen the jousting challenges where players compete standing on a narrow pedestal and try to

knock their competitor off? This set brings that challenge home on a smaller scale. Competitors each stand on their own round, rocking balance board (measures 15.5" in diameter and holds up to 300 lbs), and try to knock each other off balance with their soft, inflatable Jousting Bopper (which looks like a giant 51" long Q-tip). Set includes 2 jousting boppers (in red and blue) and 2 balance boards (in red and blue) for indoor or outdoor use. No air pump included.

D.

075755........... 69.99





These pogo sticks from Newbounce are modern in

style and rugged in design. Handles and barrel are padded for safety and comfort. Sport is for riders 40-80 lbs. and ages 5-9, while Pro Sport is for riders 80-160 lbs. and ages 9 and up.

 070987
 Sport – Black & Green (G)...
 46.95

 070988
 Sport – Blue/Rainbow (H)...
 51.95

 070985
 Pro Sport – Black & Green (I)
 62.50

 070986
 Pro Sport – Blue & Red (J)...
 62.50

#### Pogo Sticks (ages 6+) 🕟

If you're used to noisy, creaky pogo sticks, you'll love having these quiet ones around. Low-friction spring

technology gives them a smoother bounce, while helping you go higher. Made of

N.

steel with rubber grips and replaceable rubber tips, these pogo sticks will last a long while.

**008001 GROM Red (6-11)-(K).... 49.99** Approximately 36" tall; up to 90 lbs.

007956 Flight Grey (9+)-(L)..... 59.99 003471 Flight Blue (9+)-(M)... 59.99

About 42" tall; up to 180 lbs

## Air Pogo Jumper (ages 6+)

Super challenge – super workout! The Air Pogo Jumper is a simple toy that requires fierce concentration.

A hands-free toy, you insert the tough rubber ball into the plastic foot plate and inflate it using the supplied hand pump.

The ball is shaped in such a way that its inflated shape will keep it in place, and allow the jumper to hold up to 220 pounds! Then you simply stand on the foot-plate, grip the ball with your feet, and jump away. A real cardio workout!

001886 (N) . . . . . . . . 26.95



The perfect riding toy! Rodies are huggable, squeezable, adorable, and great for bouncing and racing. While they are lightweight, they are also made of heavy-duty vinyl to withstand quite a bit of roughhousing. They can be used around water

for some splashy good times too! Aside from just being fun, these toys also develop balance and coordination. Rody measures 21"H (including head) by 18"L and supports up to 150 lbs. Rody Max is a larger (26"x26"), sturdier version for riders 5 and up - even adults, supporting up to 250 lbs!

EACH RODY..... 64.95

007041 Blue (A) 007035 Pink (B)

**EACH RODY MAX . . . . . 122.95** 

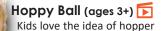
G.

**Buddy Bumper** 

Balls (ages 6+)

Slam into each

006974 USA Red w/ White Dots (C)



balls - but sometimes they are just too big for short legs. The Hoppy Ball is the perfect size for young children. Blue, inflates to 18" diam-

eter; holds up to 175 lbs. Hand pump included.

054896 (G) . . . . . 18.50

K.





Hippity Hop Balls (ages 3+)

even just bounce around for

fun. Each one comes with a

pump and measures roughly

18" in diameter. Sold in a

variety of colors, these

balls will provide great

EACH BELOW. . 15.95

outdoor entertain-

ment for children!

Kids can have races with friends,

create their own obstacle course, or

Challenge a friend to a horse or unicorn race on your beloved steeds! Each set includes two inflatable horses or unicorns. The base is weighted to help maintain stability, and they inflate and deflate quickly and simply with a quick-release valve. Inflate the heavy-duty vinyl, and bounce your way to the finish line or romp around in the grassy meadows! Ships deflated.

078011 Horses (H) . . . . 078012 Unicorns (I) . . .

Slackers Bounceballs Race Set (ages 5+)

Have hop ball races in your own backyard with this all-inclusive set! Includes two 20" balls with handles,

ball pump, and start/finish lines. For up to 200 pounds. 038712 (J) . . . . . . . . . . . . . 31.50

## Jump Ropes – 8' & 16' (ages 8+)

037825 Blue

These high-quality jump ropes are made of double braided rope and are 3/8" in diameter. There are no painful or breakable handles, just knots.

The ropes are well weighted for a good "throw," kink-resistant, and machinewashable. We offer both 8' and 16' sizes for solitary or group jump roping. EACH 8' RAINBOW ROPE (L) . . . . 9.99

## Anna Banana: 101 Jump-Rope Rhymes (ages 6+)

Jumping rope is more fun if you use rhymes to keep rhythm and lend some poetry and humor to the jumping, so kids

other without getting hurt! Made of translucent

your head, arms, and legs, so you can wear them

as you run around and play, bumping into things

PVC plastic, these 36" inflatable balls have holes for

without a care. This pack of two is great for you and

a buddy, or get some for all your friends for a hilari-

ous twist on tag, soccer, and other outdoor games! 078128 (K)..... 59.99

will love the little ditties included here. This book by Joanna Cole includes over 100 traditional jump-rope rhymes, most of which go with some kind of jumping game. Funny black and white sketches illustrate the rhymes. 64 pgs.

6.50 041509.....



023760 Black EACH 16' CONFETTI ROPE (N) 023761 Blue 023675 Black 023770 Green 023692 Blue 023778 **Purple** 023695 Green Raspberry 023787 023812 Red

023699 **Purple** Raspberi 023755 023758 Red

Active / Outdoor | TOY



Playzone-fit Cloud Swing (ages 2+)

Inflate this soft swing for inside or outside use. Measuring 25" in diameter, this lightweight swing promotes balance, concentration, and just plain fun! Soft on all sides,

this helps protect indoor walls and makes the swing perfect for little ones. Holds up to 200lbs. Kit includes: 1 cloud swing with a 900D UV resistant polyester fabric cover, 6 ft long adjustable hanging straps, 2 safety delta carabiners, and an air pump. Note: hanging hardware is sold separately. ACHOKING HAZARD (1). Not <3 yrs.

038704 (A) . . . . . . . . . 72.00

Swing (ages 3+)
What do you get when you combine

Swurfer

What do you get when you combine swinging with surfing? Swurfing, of course! This new version of the age-old swing is used standing up and moving side to side. Of course you'll need a sturdy, long tree branch to give you plenty of room and a decent amount of balance, but then you'll be swurfing the skies! The bamboo swing is curved up at the ends with ropes on each side and adjustable wooden handles. Rope is high strength, double braided, and UV and mildew resistant for years of use. Assembly is simple, made even simpler with their instructional videos. Comes with enough rope (60 ft.) to be able to mount it to a 15-ft

high tree branch. 200 lb. weight limit. 063632 (C)......... 129.99



with friends, it's up to you with this versatile swing! The swing is shaped like a large disc measuring a spacious 39" in diameter. The swing is constructed of foam covered steel tubes encased in UV resistant outdoor fabric. This gives it a solid seating surface (no spaces for arms or legs to get stuck through) that dips slightly in the middle for comfort. You can hang it from either two points (for traditional swinging) or from one for spinning and swinging in circles. Swing holds up to 330 lbs. ACHOKING HAZARD (1). Not <3yrs.

Pocket Swing (ages 5+)

You will be able to take the fun with you with this easy-to-assemble pocket swing. Easy to set up, just pick two strong trees that are around 2-3 meters apart, attach the ropes and carabiner hooks to the trees, and enjoy! This swing set opens a door to a new world of adventure, as children will now be able to have a place to swing wherever there are trees. Easy

Slackers® Ziplines (ages 8+)

You don't have to go to exotic locations to go ziplining – set up these simple kits in your own backyard! Then you can fly through the sky anytime you want! Each zipline kit includes a galvanized steel, weather-

resistant cable, an easy-glide, heavy-duty steel trolley with comfort grip handles, anchor cable, seat, brake, and all the hardware needed to secure your zipline firmly and safely. Holds up to 200 lbs.; fun for kids and adults alike!

An LED light-up zipline! Requires 2 AAA batteries, not included.

Rope Ladder (ages 5+)
Great for encouraging safe indoor or outdoor climbing, this rope ladder can be



## Hugglepod Lite (ages 4+)

This comfy hanging chair can be used indoors or out. Constructed with lightweight nylon for easy hanging and portability, yet with a reinforced hanging strap and edging to make it tough and durable enough to hold up to 175 lbs. The 24" diameter seat cushion is inflatable for extra comfort. Dimensions are approx. 55"H x 28"W; use with optional Heavy Duty Easy Tree Hanger (#074298, sold separately) if additional

height is needed.

EACH HUGGLEPOD

.......... 29.99

074299 Blue 074300 Green (A) 074301 Orange 074302 Purple



When your little ones are ready for the next level of outdoor play, this portable, easy to set up swing set line may perfectly fit your needs. Requiring two compatible,

healthy trees with a diameter of 12" each, the swingline swing set can be set up in 30 minutes or less. Targeting young ones, who are just beginning to develop coordination and upper body strength, the *SwingLine* allows parents to rearrange the line of activities to best fit their children's needs. The complete kit (SwingLine 36' with 4 swinging obstacles) comes with a 36' Ninjaline with 10 sewn-in pockets, 2 mesh swings, 1 steel monkey bar and 2 gym rings. Also included are 2 grip clips, a ratchet cover, 8 locking

G.

Slackers Tree Swings (ages 3+)

to your backyard, these tree swings

can fit more than one child at a

support up to 500 lbs!

swivel attachment.

time! Swivel attachments allow

these swings to spin in complete

circles. Each swing and hanger can

042004 Swing House (B) . . . . . . . . . . 126.00

041953 Sky Swing 40" (C) . . . . . 81.00

042033 Swivel Tree Hanger . . . . . . .

Hanging ropes extend up to 8'.

Features a 40" swing with a fabric seat cover.

Features a heavy-duty polyester webbing strap that can turn branches and beams into a sturdy

swing hanger. Features a 10' x 2" strap with a 360°

Features a tent that converts any round swing with a diameter between 30" and 40" into a floating playhouse.

A great way to add a bit of adventure

How to Build Treehouses, Huts & Forts (ages 8+)

Spend the winter making big plans for that awesome tree fort you can build! Designed for dads (or moms!) to use alongside their kids,

How to Build Treehouses, Huts and Forts

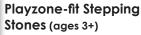
all of the projects do require some carpentry as well as a working knowledge of tools and building materials. While some of the projects could be weekend projects, the more impressive plans might turn into a summer project. Simple directions are given in progressive steps, with black and white illustrations. 96 pgs.

034788 . . . . . . . . . . 13.95

#### **Tree Hangers**

Hang your swing without damaging the tree. Loop the 50" long polyurethane hanger around a sturdy branch (10-12" diameter), attach the swing to the hanger, and you're ready to go. Sold per each, not in pairs.

074298 Heavy Duty - holds 250lbs (F) . . . 17.99 074304 Mega - holds 800 lbs (G) . . . . . 24.99



Convert any flat surface into a tricky stepping-stone path! These durable plastic "stepping stones" can be set up in any safe-to-play environment, turning a simple walk across the living room into a balancing journey. These five stepping stones come in two sizes, large and small, and can be set up in any order to create a variety of courses indoors or out. Each plastic stepping stone is light enough for kids to place

and pick up but supports up to 175 pounds. They offer an opportunity for fun, balance, and motor skills.





TOYS | Active / Outdoor







Cosmic Kick the Can (ages 5+)

Children can enjoy active outdoor play with the color changing Cosmic

Kick the Can! This device has five different color modes and will even glow in the dark so that the fun can continue during the day or night. This game can also be played in many different places outside so it will be easy to find a space to play with friends or family. Definitely would make a great gift as it provides



a fresh take on a classic outdoor game. For 4-12 players with a playtime

of 30 to 90-minutes. Batteries included. 040430 . . . . . . . . . . . . . 29.90

#### Capture the Flag REDUX (ages 8+)

Great for playing a game of capture the flag after dark, this game features a glowing orb for each team and glowing ground markers to mark off team territory and jails. Players must venture into enemy territory to capture their team flag (glowing orb) and bring it back to their own side while also protecting their own orb.

and 2 glowing orbs (flags). Batteries are included. Light life is approximately 6-10 hours. For 4-20 players. ▲CHOKING HAZARD (1). Not <3 yrs.

Each set includes 5 territory lights, 8 jail markers, 8 team bracelets,

opening that releases the ball with the momentum of swinging, but is tight enough to keep the ball in the net when catching and walking. Since the opening is adjustable, a variety of ball sizes can be used. Includes 2 rackets and 1 ball. 069977 . . . . . . . . . . . 29.99

Play a game of catch like no other

with this super neat racket glove set.

The rackets have a long net that can

catch the ball at high speeds, and then

multitask as a long-distance ball launcher.

The end of the net has an adjustable, elastic

Flingo (ages 4+)

Glow Battle (ages 8+)

007351..... 49.90

WANDINI

Challenge friends and family to a glow-in-the-dark duel with these painless glowing sticks. Each player must hold one glowing weapon and separate into two teams (by weapon color). Each team member charges into battle, attempting to hit players of the other team without being hit themselves. If a player is hit, they must go back to their station/dojo and switch their

arm band/weapon to blinking mode. If a player is hit a second time, they are out of the game. The last player or team standing wins! Batteries are included. Light life is approximately 6-10 hours. ▲CHOKING HAZARD (1). Not <3 yrs.

007355 Family Pack . . . . . . 59.90 Included are 8 glowing weapons, 8 station markers, and 8 glow bracelets. Play could last 30-90 minutes, for 2-8 players.

007374 Ninja Version.....

Includes four ninja katanas and four glowing dojo markers to engage in a battle of Ninja moves. Play could last 20-60 minutes, for 2-4 players.



Each of these sets include LED glowing elements

that involve juggling or swinging the objects in the air to put on a mesmerizing show after dark. Each set includes a USB charging cord (cord only).

036302 Spinballs (A) . . . . . . . . . . . . . 25.00 Includes 2 balls (3" each) to swing through the air by black cords that adjust from 12" to 14", giving the appearance of free-floating LED orbs. ▲CHOKING HAZARD (1). Not <3 yrs.

036303 Wandini Floating Wand (B) . . 25.00 Includes a 24" wand with 22 light modes to swing through the air by a black cord, giving the appearance of a floating wand.

Wes Peden Juggling Balls (C) . . . . . . . . . . . . . . . . . . . 45.00

Includes 3 balls (3" each) to put on a juggling performance in the dark.

Faux Crosse (ages 10+) This entertaining

GLOW BATTL

set will be fun for everyone as it features user-friendly equipment for the whole family. The Faux Crosse sticks feature technology that makes it easy to catch and throw the Faux Crosse ball, which is made from soft and durable material. Play simple catch, do some target practice, or get some nets out and play a game with this versatile set that is perfect for outdoor play. Comes with a ball, two sticks, and two installation hardware sets. ACHOKING HAZARD (1). Not <3 yrs.



TOYS | Active / Outdoor

#### Zax Axe Throwing Fun! (ages 5+)

Axe-throwing is cool but something you may not want your kids doing. Solution? Zax, the suction-cup throwing axe! Designed to work for ages 5 and up, the Zax has three suction cups spaced out evenly across its "edge." If the axe is thrown correctly, the suction cups will stick to most flat surfaces, indoors or out. Set includes two Zax axes and a reusable film sticker target.

052887 Assorted (A) . . . . 21.95



Djubi Spring Shot (ages 8+)

Fire when ready! This toy is like a

shot, but the stretchy band is

attached to the ball. Simply hook the band around the Spring Shot launcher, pull back, and let go to fire. Set includes the Spring Shot, complete with a comfort grip handle, 3 balls (shoot 'em rapid fire!), and 3 target cups (so you can work on your aim and accuracy).

**▲**CHOKING HAZARD (1). Not <3 yrs. **017329 (D)** . . . . . . . . **12**..



Djubi Dartball Game (ages 8+)

Hook one of the looped balls onto your launcher and aim for the bullseye! Includes an 11" pop-up target net, 2 launchers, 6 medium balls, a scoreboard, and a dry erase marker. 072820 (F)...... 22.95



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See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

Bullz Eye Bow with Target (ages 5+)

Simple, safe, and satisfying, this compact bow is perfect for indoor play. No wear and tear to be found here; the bow uses bungee cords to nock the arrows, sending them flying fairly accurately up to 35 feet. The Velcro target comes with a permanently attached hanger and suction cup for hanging. It's also surprisingly sturdy and consistent, with no sign of falling off the wall under heavy use and with arrows sticking to the target about 95% of the time. The arrows are soft and safe enough for kids to play William Tell or, for more active play and with a second set, Robin Hood.

006802 (B)..... 24.50

Arcade Hover Shot (ages 6+)

Take turns trying to shoot down hovering targets in this fun arcade game made for at-home use. You can enjoy playing different variations of this game for continuous entertainment for friends and family. Also, you can adjust the difficulty level as this set includes both large and small balls to use as targets. Test your skills and see who is the best sharpshooter with the *Arcade Hover Shot!* ACHOKING HAZARD (1). Not <3 yrs. 041598 (C)..... 35.95

# Koosh Sharp Shot Electronic Target Game (ages 6+)

A game of Koosh® flinging precision, you use easy-grip hand flingers to shoot these Koosh® balls into the targets. Dude Perfect and Koosh® joined forces with these new products, creating an activity that encourages trick shot accuracy and exercise. The game target has sensors that light up when hit. The game is installed with three different game modes, and a target moving action. Set

up for game play using included stand or door hanger. Push the player switch button between turns for score keeping. Included are 2 flingers, two 2" Koosh® ball shooters, interactive target, and instructions

31.9

#### Faux Bows (ages 8+)

Ready? Aim. Fire! They may be called "Faux Bow™ but they sure look, feel, and shoot like the real deal! The speedy foam tipped arrows are much safer than traditional arrows. The Protege is a recurve bow, created to be easy to use, accurate, and powerful. Includes 2 arrows. With a silicone hand grip, roller release handle on the bowstring, and shock absorbers, the 4.0 Blaster includes six arrows that can be stored on the bow for quick access.

This bow features fiberglass bow limbs; holds the included 25½" sleek, durable, foam-tipped arrows in a quiver clip; and even has finger savers on the bowstring. Works easily for left or right-handed individuals. Requires minimal assembly, and includes 3 arrows that shoot over 200'.





arm and a 21" sword for the other hand. Kids can compete against each other or join forces to attack stronger armies—like their father or older siblings!

024226 Black Crusader . . . 18.95 024227 Silver Crusader . . . 18.95

038571 Armor of God Set (3-8)-(O).................. 24.95

As detailed in Ephesians 6:13-18, set includes the Helmet of Salvation, Breastplate of Righteousness, Belt of Truth, Spirit-of-the-Word Sword, Shield of Faith, and shin guards.













tea party with these tiny tea sets! Adorably decorated dishes are sure to add the finishing touch to any special occasion. When the party comes to an end, easily pack all 14 dishes and serving platter away in the matching handled case measuring 11.5" x 3.75" x 7.75".

EACH TEA SET . . . . 23.95

054011 Dog 078135 Horse

054027 Party Unicorn 078137 Rainbow Unicorn (A

# Hugimals (ages 2+) 🕟

Not only are these stuffed animals soft and adorable, they also have added weight for extra emotional support. Many children find relief during stressful or anxious situations by holding a stuffed animal and getting hugs. These animals join both together for a secret weapon of support and stress relief. Measure 11" tall when sitting. Weight insert is removable for washing. Machine wash, line dry. Each is approximately 5 lbs.



Charlie the Puppy
008474 Charlie the Puppy
008485 Emory the Elephant
004278 Frankie the Cat NEW!
008502 Sam the Sloth



When it comes to the world of imaginative play, these Melissa & Doug play sets do not disappoint. Sets are high-quality, realistic, and items are very similar to the real thing. Kids will love these great additions to any house-playing session!

 036703
 Condiment (B)
 17.95

 036728
 Cooking Utensils
 14.95

 014021
 Dust, Sweep, & Mop
 32.95

 046144
 Laundry Basket
 21.95

036713 Stainless Steel Pots

& Pans (C)...... 29.95 010785 Deluxe Sparkle &

Shine ...... 58.95

#### Wooden Table & Chairs Set (ages 3+)

Kids love furniture sized just for them! This classy natural-wood set includes table and 2 chairs. Table measures 23.5"W x 20"L x 20.25"H, chairs measure

24.75"H, with an 11"H seat. Chairs are safety

rated at 100 lbs.
Adult assembly required.
031718.....



# Clean Up Broom Set (ages 3+)

Children can help clean up with their very own kid-sized supplies. Includes a mop,

broom, duster, dustpan, towel and stand to store everything on. Has everything a child will need to tackle any mess, and will make for fun and realistic play.



# Pretendables (ages 3+)

Add some realism to pretend play with these quality sets that will

inspire the chef in your family. As your little ones create the chosen cuisine, creativity and confidence are unleashed! You may even catch a hint of delectable scents in the air. Designed with lasting durability in mind.

Contents and number of items vary. See website for individual descriptions. ▲CHOKING HAZARD (1). Not <3yrs.

041796 Backyard Pizza

Oven . . . . 49.99 044140 Bakery . . . . 39.99

041806 Cinnamon

Roll . . . . . . 34.99 001162 Nacho . . . . 29.99



## Ecoline Coffee Set (ages 4+)

This super cute, eco-friendly coffee set features dishes that are made from sugar

cane! The dishes are intended for imaginative play, but could also be functional for a real tea party. Includes 4 cups, plates, spoons, and 1 pitcher with detachable lid.

Dishwasher safe and toxin free.

#### Star Diner Restaurant Play Set (ages 3+)

Hungry for breakfast? Get out this play set and chow down! Set features chef hat and apron, working bell, menu, guest check with dry-erase marker, play money, frying pan, spatula, coffee pot, a full place setting, seven double-sided wooden foods, and milkshake and hot drink inserts. This 41-piece set will provide hours of

make-believe cooking and dining.

046370... 29.99



Young ones run a delicatessen where they cut, stack, and serve mouthwatering sandwiches for everyone! Counter is complete with tray for storing and displaying food items and includes additional storage underneath. The meat and cheese slicer separates the hook-and-loop fasteners on the wooden food pieces creating a realistic and gratifying experience for little deli workers. Serve

sandwiches with chips or a drink from the counter and soda fountain. 56 pieces.

031031.....51.95

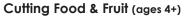






Fruits and vegetables, meat, bread, and dairy products replicate some of the recomended daily intake items of the food group families for a well-balanced diet. All food items are painted, solid wood pieces.

036686 . . . . . . . 21.95



Perfect for your future chefs! The realistically-painted foods are pre-sliced and held together with circle hook-and-loop fasteners that provides the perfect amount of resistance to make it

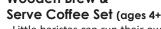
actually feel like you're cutting the food!

017339 Food Box (A).... 22.50 33 pieces with knife & cutting board. 039272 Fruit Crate . . . . . 22.50 17 total pieces with knife & crate.

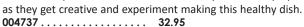
# **Wooden Brew &** Serve Coffee Set (ages 4+)

shops by taking requests for flavored or iced drinks and pretending to prepare each of the two cups to order with a realisticallydesigned machine, sugar packet, milk carton, ice cube, spoon, and mugs.

037565 . . . . . . 21.95



Little baristas can run their own coffee



detailed set provides a fun and realistic way for kids to play

Slice & Toss Salad Set

This set includes every-

(ages 3+) 듉

thing that children need to make

Includes organic lettuce, crou-

tons, sliced carrots, and many other pieces. There are even bottles for pretend vinaigrette and ranch as well as directions for assembling different types of salads. This

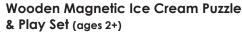
the perfect pretend salad.

# **Deluxe Grill and Pizza** Oven (ages 3+)

Unleash a child's imagination with this quality wooden BBQ grill, smoker and pizza oven that looks just like the real thing! From pouring the "wood chips" into the chimney and smoker box, to the removable thermometer, this deluxe grill has it all!

built-in timer, movable utensil rack, side burner, storage shelf and a safety-close hinged lid. Adding a taste of authenticity, the wooden, sliceable grill foods appear uncooked on one side, but show grill marks on the other! 60 pieces. Assembly required. **ACHOKING** 

HAZARD (1). Not <3yrs. 042443..... 147.95



There are countless ways your child can practice matching skills or use their imagination with this fun puzzle and play set: sorting the foods, matching them to their pictures, counting the pieces then totaling them, or pretending to open an ice cream shop and making delightfully yummy pretend creations! This 16-piece play set will make you want to take your child out for a special treat!







### Yellowstone Grizzly Bear Games Play Set (ages 3-6)

Strap on the grizzly bear head, slide your hands into

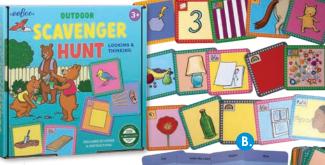
the grizzly paws and get ready for some fun and active games as you learn about grizzly bears and Yellowstone National Park! Race to collect the grizzly bears' favorite snacks (hands free), play catch with the hook-and-





This play set gives your youngster the opportunity to learn about the Grand Canyon through play. The set includes a tool belt with pretend hiking gear including a working flashlight (2 AA batteries not included), and 4 photo discs with toy binoculars to "view the scenery", and more. 042454 . . . . . . . . . . . . . . . 35.50





## Let's Explore Playsets (ages 3+)

**GRIZZLY BEAR GAMES** 

A great way for young children to explore with imagination and observation skills, these playsets provide more than just entertainment. **ACHOKING** HAZARD (1). Not <3 yrs.

010793 Fishing Playset . . . . . . . . . . . . 31.95 Master basic fishing skills with two wooden rods and child-safe hooks, six double-sided fish (with loops to catch), tackle box, 4 play worms, net, fish guide and

activity cards, ruler, mat, and more. 010798 Indoor/Outdoor Scavenger Hunt . . . . . 17.25 Improve observation skills while enjoying the inside and outside world with this fun scavenger hunt. Includes eighty double-sided cards, timer, two reusable totes and ID tags, and more.

010802 Terrarium Observations (A) . . . . . . . . . . . . . . . . . 22.95 Experience the thrills of insect collection, identification, and observation. Includes tweezers, magnifying cap, plastic ladybug and lizard, plastic terrarium, six double-sided ID cards, and more.

# **Scavenger Hunt** Games (ages 3+)

50 glossy cardstock cards show a picture of what to find on one side and the description on the back. While some cards show specific objects, most have icons indicating different attributes such as: color, size, shape, material, sensory, number, or resemblance. Players use their powers of observation and creativity to find their objects (like something red, or with a floral pattern, or made out paper).

041430 Indoor (B) . . . . . . . . . 14.99 041454 Outdoor..... 14.99

# Color Surprise Dino Eggs (ages 3+)

This simple twist to the Dig It Up! kits includes

plastic eggs that easily pop open and close for continual and safe discovery for little ones. Use the chisel to crack open each egg to uncover a color-

ful dinosaur again and again – no mess! Build fine motor skills through hatching and matching the colored eggs. Includes 8 dinosaur eggs, chisel, and guide.

016393 . . . . . . . . . . . . 24.95



## **Tiny Worlds Portable** Playmats (ages 3+)

Perfect for entertaining

little ones on the go, each of these play-

mats turns into a quiet area for your child to play! The mats easily fold and Velcro into a small bundle. Each 16"x 9" mat includes figures, which can be kept in the built-in storage pocket. Sets may vary slightly since these are

handmade. Made from 100% cotton fabric and canvas. 

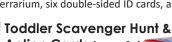
042579 Dinosaur Land (6/dinosaurs) 042592 Farmyard Acres (6/animals) 042599 Racetrack

Includes 2 diecast cars.









Action Cards (ages 2+) Young children will delight in playing these games! Simply choose any card on the ring and follow the prompt, either find an

object or do an activity. While the

toddler cards have simple prompts, the preschool cards go into a little more depth. The activities build observation, vocabulary, simple stem skills, and more.

EACH CARD SET ..... 12.99 006283 **Animal Moves & Sounds** 

076108 At Home Scavenger Hunt 076109

002201 Play & Learn Alphabet NEW!

025401 PK Kitty Princess Dance & Play (C) NEW 025409

002197 PK Scavenger Hunt at Home NEW! 025412

Cat & Mouse NEW!

TOYS | Learn 'N Play

#### Lacing Cards (ages 3+)

Great for building hand-eye coordination, these lacing card sets feature boards made

from recycled materials and vegetable-based inks. The Good Deeds set pictures cute animals doing good deeds for each other. The Occupations and Woodland Friends dress up sets contain 5 sets of clothes to mix and match on the animal cards. Each set includes 5 cards with laces. ▲CHOKING

HAZARD (1). Not <3yrs.

21.99

041421 Good Deeds . . . 15.99

041436 Occupations... 21.99 041444 Woodland

Friends.



acing Cards

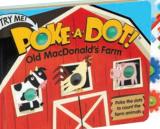
# Design & Drill (ages 3+)

These Workshop sets each include 10 double-sided activ-

ity cards to interact with either a riveting tool or toy drill. Practice placing and pulling the included hardware into the printed cards with pre-punched holes to create moving pieces or color-coordinated accents.

**▲**CHOKING HAZARD (1). Not <3 yrs

039125 Rivet Pop . . . 23.95 033121 Gears (A)... 23.95



# Poke-A-Dot Books (ages 3-6)

Your kids probably aren't allowed to poke their siblings but they can get their fill of poking here! Each sturdy book has

plastic bubbles on each page over illustrations. When kids poke the bub-

ble, it makes a "pop" sound, inverts, and can be poked again on the next page! Card set includes 13 cards.

**EACH BOOK ..... 14.95** 017618 10 Little Monkeys 061398 Alphabet Eye Spy 071554 **Dinosaurs A-Z** 

028864 Goodnight, Animals 017620 Old MacDonald's Farm

Wheels on the Bus: Wild Safari 069559 024600 Alphabet Card Set (B) . . . 15.95



#### Sensory Squish Bags (ages 3+)

The backgrounds of these sensory bags have cute and colorful themed designs.

Add water to the magic mix and once it becomes gel, pour into your bag. The bag seals

the objects around. This is a quiet and calming activity, perfect to keep toddlers occupied! ▲CHOKING HAZARD (1). Not <3 yrs. 041158 Butterfly Garden (C). . 12.25

tight and little fingers can work to move

041160 Ocean Adventure ... 12.25

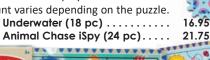


# Wooden Gear Puzzles (ages 3+)

These unique wooden tray puzzles, when pieced together correctly, create mechanical gears that can interlock and be spun together. This

is a fun introduction to simple machines for littles! The designs

on the puzzle feature playful animal scenes. Piece count varies depending on the puzzle. Underwater (18 pc) ..... 042540 042439





Sensory Squish Bag

# Sensory Activity Kits (ages 3+)

Encourage exploration and creativity! Colorful double-sided play mats, beads, gems, modeling clay, shape cutters, a

wooden clay roller, and more fill the inside compartments! The guide provides an overview and topical teaching suggestions, but the kits also offer an amazing opportunity for creative free exploration. Reusable components allow children to create again and again! ▲CHOKING HAZARD (1). Not <3 yrs.

016363 Counting & Sorting Into the Garden 039136 039151 **Wonders of Space** 

#### Take A Part Vehicles (ages 3+)

Build up a fun time with these construction play sets! Each vehicle is designed to be assembled and disassembled with the provided Stanley® Jr tool. Assemble and disassemble or combine with other Take A Part kits to construct bigger, hybrid models! Projects

include over 20 pieces, featuring interlocking vehicle parts, screws, a figure, and screwdriver. Approx. 8" x 6", sizes may vary. ▲CHOKING HAZARD (1). Not <3 yrs. EACH KIT . . . . . . . . 24.50

020603 Cement Truck (D) 082968 **Claw Truck Dump Truck** 020619 020622 Excavator

020625 Front Loader (E)



umer Product Safety Improvement Act warning labels.















See inside front cover for key to Consumer Product Safety Improvement Act warning labels.





| Includes notes low A to high E. | 033886 | Case for 8 Handbells . . . . . 15.95 | 033884 | Case for 13 Handbells . . . . 30.95 | 033885 | Case for 20 Handbells . . . 42.95 |



# Music Maker Harp (ages 4+)

Anyone can play great sounding music on these wooden harps!

Just slide your sheet of music between the strings and wood. The notes show up.

the strings and wood. The notes show up directly under the corresponding strings, so even young children can play songs with ease. The harp comes with twelve songs, a tuner, an extra wire, and a pick.

Please note that you can also purchase additional accessories. The "pick pack" includes a pick, a small tuner, and spare wire. The pick clip is a pick attached with a non-removable string to a small clip, allowing you to clip it directly onto your harp so you can easily keep track of it. Harp measures 13" x 8" x 2".

004003 . . . . . . . . . . . . . . . 43.99

# Canto Recorders and Song Books (ages 5+)

A no-frills, step-by-step introduction to the recorder for the beginner. The *Hands On* 

Recorder book features plenty of illustrations and clearly laid out instructions and contains forty-six songs, including plenty of beginner songs arranged by level of difficulty. Consult our website for a complete listing of the songs in the book. A fingering chart is included in the back of the book and a Canto (Soprano) Recorder (in your choice of five colors) accompanies it.



EACH RECORDER ONLY . . . 3.75

EACH RECORDER & BOOK . 8.95

	Recorder	Recorder/Boo
Blue	033879	034580
Green	033880	034581
Purple	033881	034582
Red	033882	034583
Yellow	033883	034584

Sheet Music for the Music Maker Harp

Twelve songs are included in each set, which are designed to effortlessly slide under the strings of the harp for easy playing. See our website for song contents of each packet.

CLASSICAL

			.6 00
EAC	H M	JSIC PACKET	. 6.25
<b>9</b> 010	646	Beatles Songs	2.4
0039	948	Children's Favo	rites 1 🦷
0039	955	Christmas #1	A
0039	956	Christmas #2	1
0039	957	Classical	
010	649	Disney #1	245
010	650	Disney #2	150
0039	962	<b>Favorite Hymns</b>	1.
0168	<b>855</b>	Irish	
0039	990	Old Time Favor	ites #1 🚄
0168	856	Patriotic	
0534	486	Southern Gospe	el 📕
0492	251	<b>Tuning Made Si</b>	mple 🦏
Pa	cket	includes instruc	tions
fo	r tun	ing your harp,	plus

Music Maker Harp Accessories:

ing of the instrument.

sample songs to test the tun-

010645 Canvas Case (black) ... 12.95 016663 Canvas Case (red). . . . . 12.95 004009 Small Tuner . . . . . . . . . . . 6.75 004013 1.95 Spare Pick..... 004018 Spare Wire..... 1.95 010658 Pick Pack (A) ..... 11.50 010657 Pick Clip ..... 4.95 063568 15.95 FirstNote E-Z Tuner (B) ...

An easy-to-use tuning tool for the Music Maker and similar harps. Simply clip the tuner on the end of the harp, turn on the digital display, and play a note on the first string. The tuner displays what note was played, simply use the tuning tool (included with the harp) to tighten or loosen the strings until the optimal note is achieved. Tuning information included.

#### Classic Ocarina (ages 6+)





**EACH REFILL KIT....** . . . . . . . . . 19.75 014462 Berry 014469 Ocean 014466 Neutrals 014474 Sunset

#### Fast and Easy Weaving Loom (ages 13+)

Create scarves, bags, pillows, and more with this weaving loom! This loom makes yarn creations much faster than they could be made by crocheting or knitting. The loom makes pieces up to 7" in length; however, wider items can be made by connecting multiple looms together. Includes 1 loom and instructions.





. . 46.76

# LatchKits™ Mini Rugs (ages 6+)

The Original ap Oom

Yarn Packs

Loop, hook, and pull to create your own mini rug! Using the 12" x 11" color-coded canvas grid as a guide, pull yarn through the holes

with the Latch Kit<sup>™</sup> tool. Kits include grid, tool, 5 bundles of pre-cut yarn (over 2000 pieces!), and illustrated guide. 14.95

EACH KIT ..... 012342 Butterfly Dragon NEW! 045772 052217

Mermaid 052232 Owl 077869 Panda

004394 **Pineapple** 004399 **Puppy** 004403 Rainbow 012344 Swan 069896 Unicorn

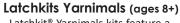
## **Wooden Multi-Craft Weaving** Loom (ages 6+)

This tabletop loom is the perfect introduction to weaving. The dowels are repositionable for weaving projects of many sizes, and removable guides help keep edges straight so weaving can be fun for

all skill levels. Includes: adjustable wooden loom (16.5" x 22.75" x 9.5"), oversized wooden noodle, 91 yards of rainbow yarn (enough for 3 projects), 3 picture tapestries, and an illustrated design booklet featuring 4 projects. Some adult assembly required. **▲**CHOKING HAZARD (1).

037636 . . . . . . 33.95

Not <3yrs.



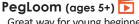
Latchkit® Yarnimals kits feature a 3D, animal shaped frame which allows the

completed project to take the form of a stuffed animal! Use the hook tool to loop the yarn through each of the mesh squares, snip the excess yarn off the backside, push the eyes into place, and then snap the two completed mesh pieces together to create a double-sided yarn

animal. Instructions includes. **ACHOKING** 

EACH KIT . . . . . . . . . . . . 14.95 028248 Koala 028261 Panda





Great way for young beginners to learn how to weave! PegLoom is constructed of sturdy hardwood, and its slanted pegs on both sides ensure weavings in progress don't fall off. Instead of shuttles, children weave the wool yarn through the loom with a sturdy plastic needle. The 7" x 10" loom is perfect for making projects such as purses, coasters, blankets and rugs for dolls. Includes cotton warp string, 100% wool yarns, and illus-

trated instructions. 1 029113 . . . . 26.06







066520

027382

057078

010502

**Kitties** 

**Puppies** 

Mini Pets

Food Animals ... 16.50

# Klutz Jr.® My Simple Sewing Projects (ages 4+) Make your own fabulous, plush stuffed sewing projects with these beginner sewing D.I.Y. kits. Included with each kit is an illustrated instruction book, and all required materials for 3 projects. Kits promote hands-on learning, creativity, and fine motor skills. ▲ CHOKING HAZARD (1). Not <3 yrs. 003240 Cat Mermaid & Friends 🔟 . . . . . 14.95 052816 Simple Sewing Book & Craft (A).. 11.95

# Create Your Own Critter Friend Kit (ages 4+) CAT MERMAID & FRIENDS

Stitch yourself a cuddly companion! The critters at the core of these kits are in two pre-cut pieces and only needs a simple stitch and a little stuff ing to spring to life. Includes outfits and accessories you'll put together. Most pieces are pre-assembled and require little "finishing". Includes step-by-step illustrated instructions.

▲CHOKING HAZARD (1). Not <3 yrs</p>

**EACH KIT . . . . 15.95** 075681 Bunny (5+) 075682 Fox (5+) Koala NEW! 045773 053310 Mouse 053311 Magical



# Craft-tastic Learn to Sew Kits (ages 7+)

These kits teach young crafters sewing in a fun, entertaining way with beautiful and do-able projects! Learn to Sew includes supplies and instructions for 8 projects, with additional projects you can do with your own fab-

ric. Projects include simple sewing projects and embroidery projects. There are even upcycling projects! ▲CHOKING HAZARD (1). Not <3 yrs. 075680 Learn to Sew ..... 15.95

053305 Learn to Sew II (B) . . 15.95 Updated version featuring new colors, designs, projects, tools, and book.

D.



this set contains the supplies and instructions to create clothing and accessories for your new friend. Includes 5 projects total, demonstrated with an illustrated instruction booklet.

010489...... 14.95

## Klutz® Sewing Kits (ages 10+)

Cute sewing kits kit includes pre-cut fabric, patterns, sewing needles and holder, thread, embroidery floss, stuffing, fabric backing, and accessories to decorate. With the patterns and pre

> cut pieces it's a great intermediate handsewing project and the photographic books make it fun and easy to follow. EACH KIT BELOW..... 15.95 013660 Fluffy Cat Pillow Sew Squishy Cubes 둘 003263 EACH KIT BELOW..... 16.50 Donut Animals (8+)-(G) 083584 Ice Cream Animals (H)



# Sewing My Animal Friend/ My First Sewing Doll (ages 6+)

These adorable sewing kits are great for youngsters who are just learning how to sew! Each all-inclusive kit includes pre-punched fabric that can be sewn together with string and a plastic needle. My Animal Friend kits also include felt or fabric accessories to attach to the animal friend, plus a carry strap for bringing them along on adventures. Completed animal: 11.5".

EACH MY ANIMAL FRIEND KIT **□**..... 19.99

003866 Arty Crocodile (C) 003869 **Musical Bunny** 

003872 **Snoozy Lamb** 

Snowboarding Bear (D) 003877 19.99

013945 Mom and Baby Panda

013955 Sloth

Unicorn (E) 013964

> Klutz® Sew Minis (ages 10+) A Klutz kit to sew adorable stuffed

mini felt animals, plants, or treats, these kits each include a 48-page book with stepby-step, full color instructions, patterns, acrylic felt, needles, embroidery floss, and pre-cut accessories. Animals makes 12 minis while Gardens and Treats make 18 cute minis! ▲CHOKING HAZARD (1). Not <3 yrs.</p>

**EACH KIT . . . . . 16.50** 066521 **Animals** 

001967 **Cute Things** (F) NEW!

074852 **Gardens** 021798 Treats



updated for the next generation. Mix and match the fashion plates in the drawing tablet, add paper and then rub with a black crayon to transfer the image.

Flip the plates over to find textures you can rub onto your outfit with any color. The kits includes a drawing tablet, rubbing crayon holder, 15 fashion plates, 2 rubbing crayons, 8 colored pencils, 20 sheets of paper, and an idea guide.

EACH KIT . . . . . . . . . 19.95 027266 Classic Styles

045759 My Style 004359 Sweet Styles Dye Kits (ages 12+)

What's one of the quickest ways to totally transform a boring white t-shirt?

Tie dye! True, it's a little messy, but it's endlessly fascinating

to unwrap that newly dyed shirt and check out the results! Camo and Funky Groovy kits can dye cotton, linen, rayon and hemp. Indigo can be used on any natural fiber. Includes dye, one pair of gloves, rubber bands, and instructions.

037263 Camo (4 shirts) . . . . . 10.95 037427 Funky Groovy (5 shirts) 10.95 037448 Indigo (15 shirts).... 12.95





CreArt® Paint by Number Sets (ages 7+)

These painting kits are great for both children and adults! Designs are printed on thick painting boards

and are outlined with the colors that are to be used. This helps the user identify the colors and stay in the lines a bit easier than thin outline canvases. Included is a cardboard paint pot holder, a paint brush, and a plastic frame to display your masterpiece in. The bigger the size, the more detail and colors used.

EACH 5"x 7" KIT (2-AD) . . . . . . 14.99

045849 Delightful Dolphins (A)

045907 Mother & Foal (B) **Roaming Dinosaur** 045915

045920 Sleeping Cat & Dog

EACH 8"x 8" KIT ......16.99 045947 Bee (C) | 045948 Fox (D)

EACH 7"x 10" KIT (4-AD) ..... 19.99

045827 **Best Friends** 

045872 Festive Friends w/Glitter (E)

045881 **Jack Russel Puppies** 

045900 Majestic Tiger

045910 Pawsome Polar Bear

w/Glitter

045919 Royal Horse w/Glitter (F)

045921 Spring Squirrel w/Glitter (G)

045937 Two Cuddly Cats (H)

EACH 12"x 16" KIT (4-AD) . . . . . 34.99

Beautiful Bavaria (9-AD)-(I) 045821

045888 Japanese Spring (J)

Mediterranean Flair 045905

045914 **River Cottage** 





#### **Thomas Kinkade Paint** by Numbers (ages 8+)

Paint some of the famous

works of Thomas Kinkade with these all-inclusive paint by number sets. Each kit includes a printed canvas already stretched to a frame, wall hanging fittings, 3 variety brushes, and about 20 or more colors of acrylic paint. Medium frames measure 12" x 12" and take 16-18 hours to finish, while large frames are 12" x 16" and take 18-24 hours to finish.

EACH MEDIUM SET ..... 17.95

042944 Courageous Voyage (K) 042952 Everett's Cottage (L)

042957 **Garden of Prayer** 

042960 Peaceful Retreat (M)

042961 Perfect Red Rose (N)

EACH LARGE SET.... **Christmas Moonlight** 

042934 042918 Italian Café (O)

042922

Lamplight Cottage (P) 042927 Light of Peace (Q)







Each of these beautiful, detailed paint-bynumber sets include a wooden frame stretched canvas, 2 professional paint brushes, 1 reference photo, and 1 palette of acrylic paints. The canvases are 16"x 20", great for young and amateur artists to develop painting skills and creativity.

EACH PAINT SET. . . . . 35.00

013452 Frida Kalo L1

013475 Space L1 (R)

013479 Zebras L1 (S) 013465 Sunflower L2 (T)

013495 Cat Butterfly L2 (U)

016758

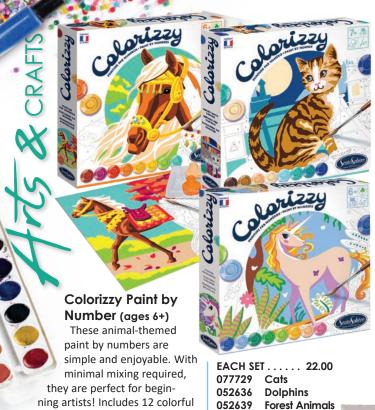
013507

013463 Starry Night L3 (W) Koi Pond L3









077730

077731

**Horses** 

Savannah

and may require a toothpick to position! Kids versions feature simplified designs and fewer stickers. EACH BOOK (10+) ....11.95 068077 **Birds** 076131 Cats 051911 Dogs Masterpieces 068076 065411 Original

068074

005936

005951 **Plants & Flowers** EACH KIDS BOOK (6-9) . . 7.45 **Beautiful Bugs** 071926 077173 Dinosaur

of the outline. The stickers in the ages 10+ books are quite small,

068075 **Zoo Animals** EACH KIDS BOOK (6-9).. 8.25

Under the Sea

**Holly Jolly Christmas** 

031628 Outer Space 041985 Pets NEW! **Rainbows** 

005985 Everywhere





See **Christmas** cards on page 3!





011569 **Cherry Kitten** 

Cozy Christmas (H) NEW! 005121 035410 Fantasy Forest (I) NEW!

011588 **Fell Ponies** 

017785 Flopsy Bunnies (J) NEW!

Howling Wolves (K) NEW! 035416 017788 Jemima Puddle Duck NEW!

017813 Snowy Owl (L) NEW!

011606 White Tiger

EACH LARGE FRAME..... 32.95

035348 Blue Rapsody Peacocks (M) NEW!

011492 Hummingbird 011512 **Rose Cottage** 

Wolves & Northern Lights (N) NEW! 035373











acrylic paints, two 8-34" x 8-34"

brush, and instructions.

numbered canvases, a 7" paint-



Fill notebook covers, diary covers, or even ready to hang canvases on wooden frames with rich crystal jewels. All kits include a pickup pen stylet, jewel tray, color-coded jewels, storage bags, instructions and more. Notebooks measure 7"x 10" with hardcovers and lined pages inside. Secret Diaries have a lock and key, measure 6.1"x 8.5", and include 48 lined pages. Medium frames measure 12"x 12" and large 15.75"x 19.7".

**▲**CHOKING HAZARD (1). Not <3yrs. **EACH NOTEBOOK KIT.. 12.95** 

042847 Cats in the Library (A) NEW!

011635 Kitten Bedtime 011647 **Lunar Wolf** 

011666 Owl & Fairy Tree (B)

011667 **Peacock Waterfall** Tiger in the Forest (C) NEW! 035427

011682 Valour Alter Drake (D)

042880 Tree of Life (F)

011702 **Wild Horses** 

**EACH SECRET DIARY KIT NEW! . . 14.95** 042875 Rainbow Cat Library (E)

ARTS & CRAFTS | Art Projects



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Art Projects | ARTS & CRAFTS



Do · A · Dot Art!® Markers (ages 3+)

Kids love to paint! These durable, long-lasting paint daubers have a round sponge tip and are

filled with vibrant, washable paint, so they're instantly ready to use! Worried the kids will run out of uses for daubers? Not a problem... Do·A·Dot has activity books with large, thick, black-line drawings for coloring!

▲CHOKING HAZARD (1). Not <3yrs.</p>

EACH MARKER SET (exc) ...18.99 Rainbow 4-Pack..12.99 016928 005137 Rainbow 6-Pack 005840 **Brilliant 6-Pack** 027591 Tutti Frutti Shimmers (5) 041090 Scented Juicy Fruits (6) 049354 **Scented Ice Cream** Dreams 6-Pack MADE IN

EACH BOOK ... 8.99 002695 **Colorful Critters** 016926 **Dinosaurs** 016929 **Farm Animals** 016930 **Mighty Trucks** 016931

Picture Me a Princess 005133 Play & Learn 005136 Rainbow Trail 016933 Who's in the Zoo?

DO-A-DOT

Squeegeez Magic Reveal Art 厉 (ages 7+)

Squeegee art is one of those art projects that most anyone can be successful with right out of the gate. The process is simple, put a blob of paint on a paper or canvas, then

use the squeegee tool to drag the paint across the surface. The themed designs are revealed



041192 Dragon 041193 **Outer Space** 041196 Unicorn

violet magenta 3

Crayola® Ultimate Light Board (ages 6+)

Crayola's Ultimate Light Board lets you draw

your creations right on the surface with the 6 bright gel FX markers, and then turn on the light to see the artwork really glow. Easily wipes clean. 3 AA batteries (not included).

035254 . . . . . . . 28.95 Boogie Board™ Magic Sketch (ages 4+)

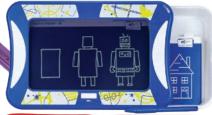
Doodle, trace, and learn-now in vivid rainbow colorswith this LCD eWriter featuring Colorburst display! Simply press a button to erase with no mess or paper waste. The see-

through screen works for tracing over the 18 included paper templates. Includes a protective cover, 1 writing stylus, and 3 texture drawing tools. Board: 9" x 5.75" x .17". ▲CHOKING HAZARD (1). Not <3yrs.

041460 Magic Sketch . . . . . . . . . 29.99 008512 Magic Sketch + Storage . . . 34.99 Magic Sketch & a snap-together storage case. 042278 Magic Sketch Glow NEW!.. 29.99 Create colorful drawings that glow!

025288 Studio Kids Drawing Tablet Activity Kit NEW! . . . . . . . . 29.99

Includes stylus, storage case, 22 templates, & an erasable board.



Pixicade<sup>™</sup> (ages 6+)

Create games you can play on your own smart phone or tablet by just drawing your game out and then snapping a picture in the downloadable app. The game already has automated game modes that carry out specific commands. The only thing missing is your drawing of obstacles, prizes, avatars, and more! Once the drawing is in the app, it will still have the same hand-drawn look, but the drawing will be interactable with moving pieces.

Mazes, slingshots, hole-in-one, brick breaker, paddle battle, volley, and get the goals (platform) are some available game style options. A great way to cultivate creativity! Original game maker can be used to create over 1000 games. Compatible with Android devices 5.1 and higher and iOS 8.0 or later.

Mobile Game Maker... 24.99 076121 Marker Pack . . . . . . . . . 004950 004971 Quest Kit . . . . . . . . . . 29.99

Create 1600 games with expansion map maker. 004957 Pets Kit (ages 5+)......

Create and interact with virtual pets.

Doodle It & Go (ages 3+)

For easy art on the go, these small portable art studios offer 8 reusable drawing pages inside along

with 4 colored Butterstix crayons (or 4 markers for the minis) that erase with a damp cloth. No need for water or brushes,

just draw, erase, and draw again! Storage pouch in the back of each portfolio. Timeless: 8"x 8"; Mini: 6"x 6".

**EACH TIMELESS WONDER.. 24.99** 018690 Dinos 018703 **Gnomes** 018697 **Dragons** 

018715 Unicorns 018644 Holder & **ButterStix 4pk** 

**EACH MINI.... 19.99** 018652 Bear 018656

**Elephant** 018660 Lion 018686 Zebra





## Hey Clay (ages 3-11)

Spend quality family time while building these whimsical clay creatures - 6 unique designs per kit. These offer a fun balance of hands-on creative play and tech (all step-by-step instructions are available in a simple, kid-friendly, and entertaining app). The vibrant air-dry clay (18 cans per kit) is lightweight, soft and non-sticky, making modeling easier for little fingers. Learn useful techniques like rolling spheres, cylinders, creating texture, making facial features, and more.

Creatures air-dry in 24 hours for permanent keepsakes and pretend play. Promo code for app is included in each kit and works on multiple devices (tablets and phones). ▲CHOKING HAZARD (1). Not <3yrs.

	EACH KI	Т
L	075726	Animals
	075727	Birds
	075728	Bugs
A	075729	Dinos
-	041743	Forest Animals (A) NEW!
1	075730	Monsters

Ocean Creatures NEW!

# Creatibles™ D.I.Y. Kits (ages 6+)

Create your own decorations, charms, erasers, and more! These make great gift ideas and group activities! ▲CHOKING HAZARD (1). Not <3 yrs. 006518 Erasers Kit . . . . . . . . . 14.99

Create your very own usable eraser creations! Includes 7.6 oz of clay in 12 colors in a case.

072954 Window Cling Art . . . . . 18.99 Six special paints to create unique window clings.

006536 Original Air-Dry Clay . . 11.99 12 colors in storage case & 3 shaping tools. 006532 Deluxe Air-Dry Clay . . . . 21.99 24 colors in storage case & 3 shaping tools.

deluxe air dry clay kit



Mini Clay World (ages 8+)

Create your own tiny play creations with these clay D.I.Y. sets! Each kit includes an illustrated instruction book, clay, themed punch-out display pieces, and everything you need to finish your creations. Assembly and adult supervision required (may need to be\_baked after being molded). ▲CHOKING HAZARD (1). Not <3 yrs.

041795

	013470	Bake Shop (ages 6+)	15.95
	010497	,	
	003225	Cute Café	16.50
	074849	Grocery Store (ages 6+)	15.95
)	080411	Pet Adoption Truck 🔂	16.50
B	027384	Puppy Treat Truck NEW!	16.50
ľ	013616	Tiny Camper	16.50

#### Do Art Pottery Studio (ages 8+)

Try your hand at hand sculpted pottery with a gentle motorized wheel. Use the foot pedal to control the speed and the arm to stabilize your carving tools.

> Will create pots about the size of a coffee mug. Kit includes the wheel (requires 4 C

> > batteries, not included), 6pc tool set, apron, table cover, 12 paint pots, glaze, a sponge and 2 brushes. Instructions are clearly illustrated.

080103 Pottery Studio . . . 47.95 080104 Studio Refill . . . . 10.95 Include 2 lbs of clay, 6 paint colors, and a paint brush

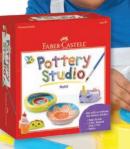
# Air Dough Create & Decorate Kit (ages 3+)

Mold creations from light and fluffy sculpting dough! This non-toxic, unscented, gluten-

> free dough (not ingestible) can completely air-dry overnight. Once dry, creations can be decorated with markers and more to give them extra color and details! This set includes 4 dough colors (red. blue, vellow, and white), 1 sculpting tool, 6 markers, 6 paint colors, 1 paint brush, and 4 sets of googly eyes. Contains 10.5 oz of dough total. ACHOKING







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These do-it-yourself kits are 100% natural and 100% fun!! With easy-to-follow instructions and all the ingredients, you can have healthy, naturally scented, smooth lip balm or gloss in just one hour. Kits make 6 balms or glosses and include natural oils (shea butter, safflower oil, beeswax), natural flavors, empty containers and utensils.

**▲**CHOKING HAZARD (1). Not <3yrs. 037563 Lip Balm Kit . . . . . . . 18.95

003126 Lava Lip Gloss Kit . . . . 18.95

## Flower Power DIY Soaps (ages 8+)

This kit is super fun and easy and the soaps come out looking (and

for gift-giving as it includes all you need: glycerin soap, dried flowers, 2 scented dyes, mixers, mold, and instructions. Color photos are helpful and kids will enjoy creating their own unique combinations. You can easily get more supplies from a craft store and keep making soaps for gifts or even a little business!

041019 . . . . . . . . 24.99



## Ultimate Clay Bead Book (ages 8+)

Create your very own clay beads while beaded bracelets are back in style! This

all-inclusive kit features 9 classic colors of ovenbake clay (2.88 oz total) to mold and shape into beads, punch holes for the string, and then place in the oven. Soon you'll be sporting customized beads like no other! Also included are 3 colors of elastic string (10 ft total), 80 faux0-pearl beads, a 32-page instruction book, and a variety of clay tools. Makes 100 or more beads, when made according to recommended size.



#### Paint Your Own Porcelain Kits (ages 8+)

These porcelain kits make great personalized, practical household items. Show off the artwork of you or your

loved one with an item that may be used every day. Kits includes a blank porcelain product, 6-12 paint colors, 1-2 paint brushes, and instructions. ▲CHOKING HAZARD (1). Not <3yrs.

010857 Bunny Dish..... 22.95 042675 Castle Light NEW! 34.95 038042 Dog Treat Jar. . . . 22.95 078369 Fairy Light . . . . . 34.95 Vases (set/3)... 29.95 078371

## Klutz® Soap & Spa Kits (ages 6+)

Klutz makes learning how to make bath bombs, soaps, and more fun and exciting with unique supplies and easy-to-follow instructions. Make your own unique spa item when you finish!

067641 Bath Bombs 둘 . . . . . . . . 16.50 Make 12 strawberry-kiwi scented bath bombs. 067642 Make Your Own Soap 🔟 . . 15.95 Make 7-10 glycerin soaps. Includes gift boxes &

bags. Note: some dyes contain Yellow #5. 010480 Bakery Bath Bombs . . . . . . 16.50

6 mold shapes; make 12 different bakery-themed, fizzy bath bombs.

## Make Clay Charms (ages 8+)

These informative howto kits from Klutz® provide

everything you need to make unique charms. The Clay Charms includes 9 colors of clay, glaze, charm loops to embed, jump rings, and charm bracelet. The 60-page instruction book covers clay shaping techniques and making foods and animals. Glitter Clay Charms features directions for 35 new ideas and contains 6 colors of clay, 2 colors of glitter, a silvery charm bracelet, glaze and applicator. Both have a clay shaping tool and a drying rack.

▲CHOKING HAZARD (1). Not <3yrs. 010979 Clay Charms..... 15.95

062727 Glitter Clay Charms . . 15.95



## Tiny Ceramic Studio (ages 8+)

This all-inclusive Tiny Ceramics kit instructs how to mold super tiny pottery pieces. Using the illustrated, 30-page guidebook

as a reference; mold, shape, dry, and paint your works of art using the included shaping tools, turn table and paint. Once the pieces have their desired shape, just let them air dry for solidification before painting. **ACHOKING** HAZARD (1). Not <3 yrs.

054081 . . . . . . . . . 14.95



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075636 Mythos Unicorn Golden Taklon Brush Set/7 (B) ... 9.95 037455 Pebeo Drawing Gum Markers .7 mm ...... 6.25 Zen Stroke Variety Paint Brush Set/5 (C) . . . . . . . . 078175 12.95 025089 8 Well Slant Tray 4" x 12" (F) . . . . . . . . . . 5.95 Zen Oval Wash Variety Paint Brush Set/5 (D) . . . . 078172 12.95 037445 Pentel Aquash Water Brush......21.95 019967 Essentials Lift Out Tray Box (E)..... 11.50 065961 001024 Pouring Medium (16oz)..... 6.25 068596 Visual Edge Slant Board - Blue (H)......39.99



029324	Canson XL Bristol Pad (11"x 14") 25 Shts	12.95	056953	Black Art Paper (9"x12") 15 Shts	11.95
000834	Canson XL Marker Pad (9"x 12") 100 Shts	14.50	067855	Fredrix White Canvas Pads (9"x12") 10 Shts	8.95
042445	UCreate Watercolor Paper (140 lb) 50 Shts	12.50	071789	Mini Canvas & Easel Set (set/3)-(I)	8.95
043520	Canson XL Watercolor Pad (9"x12") 30 Shts	11.25	019956	Canvas Economy Cotton Stretched 2pk (8"x10")	9.95
029330	Canson XL Watercolor Pad (12"x18") 30 Shts	19.95	063584	Watercolor Field Journal (6"x4")	10.75
079038	Derwent Academy Acrylic Pad (9"x12") 24 Shts	12.95	008464	Watercolor Postcards: Coldpress (15 Shts)-(J)	8.75

#### **Woodburning Set** (ages 14+)

This woodburning kit includes everything you need (an electric woodburning pen

with a writing overpoint and pen rest, wooden slats, a sheet of cork, paints and a brush, carbon paper, sandpaper, glue, double-sided tape, and design patterns) to make

10 projects. The instruction book gives illustrated directions with plenty of room for adding creative

details. Trace designs, burn them into the wood, then paint your projects.

005584 . . . . . . . . . . . . 21.95

## Works of Ahhh...® Painting Kits 둙 (ages 4+)

Create personalized works of art. Each kit includes a handcrafted wooden item you paint and decorate with included items. ▲CHOKING HAZARD (1). Not <3vrs.

**EACH MINI KIT........... 6.95** 075814 Birdhouse (build & paint)

015361 Race Car

EACH LARGE KIT (exc).... 13.75

**Audobon Bird House** 003981 003975 **Audobon Bird Feeder** 

036353 **Birdhouse** 

018950 Monster Truck . . . . 16.00

042437 NASCAR NEW!.... 16.00

Semi Truck NEW! 042432

064429 Solar System Mobile

068589 Whirligig



## Do It Yourself Decorative Mobiles (ages 7+)

These all-inclusive mobile

kits make a great gift or school craft! While some of the punch-out pieces are pre-colored, other pieces are blank watercolor paper shapes for the user to paint! The mobile hanger is approximately 8.25" x 6.5".

**EACH KIT . . . . . . . 23.99** 041264 Solar System 041268 Springtime

## Hide & Seek Paint Pour Rocks (ages 6+)

Take the trending paint pouring technique to the rocks. This relaxing free-form painting activity is dynamic on 3D objects as swirls of color ooze over each uniquely shaped rock. Kit includes everything you need with 10 river rocks, 4 acrylic paints, stir sticks and paper cup, 4 final embellishments,



Semi Truck

#### Woodburning Set: Wild Animals (ages 13+)

Great for introducing the art of woodburning, create custom wood-burned pieces with this all-inclusive set! Simply choose one of the 9 included wood planks, select a wildlife design and trace it onto your plank, then

> burn the design into plank. Finished pieces can then be decorated with paint or other products if desired. Wooden planks range in size. Includes 8 colors of watercolor paint, a paint brush, UL-listed wood-burning stylus with stand. 1 cork sheet, sandpaper, transfer paper, and more! 000563..... 19.95

#### Breyer Paint & Play (ages 4+)

Customize and paint your own unique equine friend with this creative series. Each kit comes with 3-6 paint colors, paintbrush, and Stablemates (1:32 scale).

033136 Horse Family (set/3).... 8.95 029046 Unicorn Family (set/3) . . . 8.95 Colorful Breeds (set/5)....16.95 038121

033563 Fantasy Horse (set/5) . . . . 16.95

#### MYO Squirrel Feeder Kit (ages 5+) Using this kit, you can build a cute

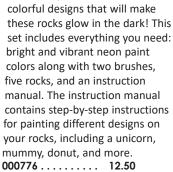
squirrel feeder for those lovely visitors in your backyard! Kit includes 1 feeder with umbrella, 13 paint pots, craft glue, a flat-edge paintbrush, a tapered paintbrush, a sponge brush, and a guide (with assembly instructions, painting tips, feeder placement and food ideas).

033148 . . . . . . . . . . . . . . . . 26.95



#### Glow in the Dark Rock Painting Kit (ages 5+)

Get creative with this paint set and make



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#### Nature Explorer's Activity Book (ages 4+)

Encourage kids to

make the most of their time

in nature! Whether at the park, on a hike, or in your own backyard, this cute, colorful activity book allows them to observe, record, and remember in a variety of ways. Using their five senses, they'll perceive details such as physical description, location, season, weather, etc. Over 50 fun-filled activities

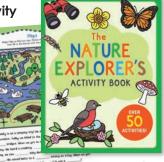
bring nature to life! 64 pgs, pb.

018291 . . . . . . . . . . . . . . .

## Travel Journal: Record Your Adventures! (ages 7+)

The perfect tag along to your next great adventure, this mini-journal will help kids process and remember all they discovered on a road trip, hike, or vacation.

Discover new plants, animals, food, art, music, culture, colors, people, and more, and journal them. It also features creative prompts like drawing an expectation vs reality. Includes everything you need: a journal, sticker page, small pencil, handheld pencil sharpener, and 8 colorful Prang Crayons. 4"x



Create Something Wonderful!

Travel Journal

Wildlife Animal Art Kits (ages 6+)

Diew Something Wild!

How to Draw

These all-inclusive, beginner art packs feature creative animal art projects. Each of the kits include

step-by-step drawing instructions, 8 soy-based crayons, facts about each mentioned animal, and more! Learn while you

create projects you'll be proud of as you show off your finished mas-

terpieces while rattling off scientific facts.

EACH KIT . 11.95

078143 N.American Animal Paper Mask 078142 **N.American Animal Drawing** 019081 N.American Birds Drawina NEW!

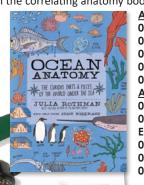
003179 Ocean Animal Drawing

019082 Prehistoric Creatures Drawing NEW!



learn about the details of the ocean or the natural world in these easy-to-read books. Some of the topics in the Nature Anatomy include minerals, weather,

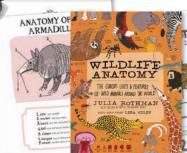
and animals. Ocean Anatomy includes interesting information about the ocean, the anatomy and details of a fish, and coral reefs. There are so many detailed illustrations and fascinating facts in these books and the page layout is kid friendly. The notebook includes space to write and draw observations in nature. Activity and Sicker books reflect illustrations and observations found in the correlating anatomy book. Sticker books include about 750 stickers.

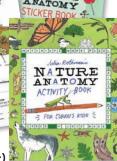


**Anatomy Books:** 075947 080793 12.95 036482 Wildlife NEW! **□**..... 12 95 082210 Food..... 11.95 082209 **Activity & Notebooks:** 

074585 Nature Notebook . . . . . . . 13.95 001182 Nature Activity Book NEW!

EACH STICKER BOOK . . . 005863 Farm 005868 Nature 005883 Ocean





Wonders of Nature Sketchbook (ages 8+)

Fascinating facts about wildlife, coupled with drawing instruction for the beginning nature journalist, make this a perfect supplement to the Handbook of Nature Study or other nature instructional text. The drawing instruction is detailed, begins with simple shapes, includes written instruction for adding features through the illustrated progression of steps, and ends with a completed sketch that very closely resembles part of the artist's depiction. Two pages of drawing tips, including a mini-lesson on shading, precede the actual text. 36 pgs.

048859 . . . . . . . . . . . . . . . . . 13.95

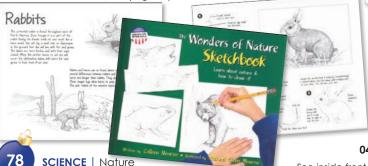
6" journal includes 32 pages. 019085 . . . . . . . . . . 11.95

Carson AdventurePak™ Kid's Outdoor Adventure Set (ages 7+)

Made especially for your young nature lover, this kit has all the items they need for exploration and observation. It includes Hawk 5X binoculars, a flashlight, compass, signal whistle with thermometer, and a nylon carrying pouch that can be slipped onto a belt. All pieces are durable and well-made, and although they are toys, they are still accurate and usable. The flashlight uses 2 AA batteries (not included).

000853 Outdoor Adventure Set . . . . . . . 29.99 002772 Hawk Binoculars only ...... 19.99

Quality kids binoculars with 5X power, 30mm objective lenses, a center focus wheel, carrying strap and a case.



See inside front cover for key to Consumer Product Safety Improvement Act warning labels.



This board game is exciting and fast-paced as players will be scrambling to take non-native animals out of their national park and put the native ones in. In preparing for a new round, each player will receive a certain number of animal tokens

for their national park game board and three dice. Simultaneously, everyone rolls their dice to see which animal to move, how many, and in which direction. Players will try to quickly collect their dice to roll again until one player has only the animal belonging to the park on their gameboard. Rounds continue until a player achieves the needed points to win. 3-6 players, approximately 20 minute play time.

070003 . . . . . . . . . . . . . 17.95

The on-the-go game to save the animals.

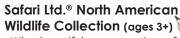


In this beautiful trivia game, players travel around the world answering ques-

tions about animal traits, behaviors, and environmental conservation. The path players take around the game board represents real-world animal migration routes. When landing on a question space, players answer a ques-

tion about the Animal Kingdom or the World. The game features three levels of difficulty, allowing people from any age or knowledge level to play simultaneously. The first person to collect 5 trivia cards and make it to the end wins! Some spaces cause players to lose cards or turns. The Migrating edition has 110 cards and can be played independently as a travel edition or used as an expansion. 2-6 players; 60 minutes.

Traveling Animals..... 013275 Migrating Animals NEW! . . . . . . . 20.95



What beautiful representations of favorite North American wildlife! These figures each come with an educational hang tag. Figures are about 3"-4" long and 1.5"-3" tall.

029784	Arctic Hare (E)	4.98
017130	Beaver	3.66
041333	Bison	9.97
030882	Black Bear (F)	5.98
041335	Black Bear Cub	3.13
012773	Bobcat (G)	6.27
029893	Caribou	7.97
017213	Coyote (H)	5.22
017236	Coyote Pup	3.66
055652	Elk Bull	8.77
038085	Fox	3.98
010073	Gray Wolf (howling)	4.98
048432	Grey Squirrel & Acorn (I)	3.98
030953	Grizzly Bear	6.27
030060	Kermode Bear	6.97
031123	Lynx (J)	6.97
021769	Raccoon	5.22
017594	River Otter	3.66
001896	Weasel	5.27
010538	White Wolf	5.22
051384	Whitetail Buck	6.27
051386	Whitetail Fawn (K)	4.18
055685	Wolverine	4.98
035160	Toob (12 sm. animals)	13.29
A CONTRACTOR OF THE PARTY OF TH		

Jr. Ranger Poop

Tracks Game (ages 4+)

This is a simple and enjoyable game

that kids can play as they learn about different animals and how to track them. Each player takes turns spinning the spinner to dictate what they will do for their turn. Actions include drawing

more cards, swiping cards, or trading cards with others. The goal is to assemble scenes by collecting three cards for a specific animal. A scene must consist of an animal in its habitat, tracks, and scat. The players with the most complete scenes at the end of the game wins! The instruction manual also includes a study guide for reference and has more information about these animals. For 2-6 players.

## Talking Wildlife Camera (ages 8+)

Kids who love to pore over wildlife photography in books

about animals will enjoy this educational and imaginative viewer, as they learn about animals

and answer quiz questions too. While it's not a functional camera, the sturdy camera toy can be removed from the included tripod, and it features a dual eyepiece and rotating lens. When they get tired of pretending to capture incredible shots of the wildlife in their backyard, they

> can enjoy 130 images of animals from around the world and listen to the voice of Robert Irwin as he shares fascinating facts about 120 animals. Or, they can switch

over to quiz mode and answer quiz questions on 120 animals! All in all, it's a fun mix of open-ended play, beautiful photography and animal trivia tool 049469 . . . . . . . . . 53.96



#### Window Bird Feeder (ages 4+)

Enjoy a close-up view of your favorite feathered friends! Strong and sturdy suction cups ensure that the bird feeder will support the weight of birdseed and common songbirds, even staying securely attached to your window through seasonal weather changes like gusty winds. The design smartly includes drainage gutters to funnel rain away from the feeder and a roof to discourage squirrels! Made of sustainable bamboo, this eco-friendly window feeder provides an excellent opportunity to bird watch from the comfort of your own home. Also included is a small format, fold-out bird log to introduce children to journaling their observations.

044314 . . . . . . . . . . . . . . . . 13.50

## Birder's Logbook (ages 9+)

Great for beginner and hobbyist birdwatchers, this logbook is a great place to start recording your bird sightings. Each page features a log for the date, location,

time, etc. for where you are spotting, as well as 9 species entries for that day. There are approximately 110 of these pages for logging your bird sightings and a 24-page log for keeping track of the different bird species that you have spotted. An introduction shows how to use this book and a brief overview of birdwatching. 144 pgs.

Audubon

**Bird Spotting Opoly** 



## Audubon Plush Birds (ages 3+) 🕟

Each 5" plush bird is designed to look and sound just like its real-life counter-

9.75

part. Press its back to hear its call! A fun stocking stuffer for your aspiring ornithologist.



Steller's Jay (G)

Western Tanager

GeoSafari® Jr. Kidnoculars® (ages 3+)

Whether watching the birds of the air or the

have. Designed for a comfortable fit, Kidnoculars

offer enlarged eyepieces with soft, rubber cushion-

ing, "easy grip" sides, focus free binoculars, 2x

magnification, and an easy-carry breakaway strap.

13.25

neighborhood wildlife, sturdy binoculars are a must-

Wild Turkey

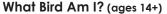
## Audubon Bird Spotting Opoly (ages 8+)

Not only is this birdwatching version of Monopoly

beautiful, but players will also learn a little bit about

both common and notable birds as you compete for the most bird-sightings! The game board features the artwork of John James Audubon, with bird species instead of neighborhoods. Collect bird-sightings and add

> eggs-and nests-to your bird spaces to collect additional rent. Bird-sighting cards feature brief information about the bird's habits on the back. Instead of Chance and Community Chest cards, there are Field Guide and Birder's Journal cards with birdwatching actions and events. Even the metal playing pieces are bird-themed. 2-6 players. 007469 . . . . . . . . . . . . . . . . 23.99



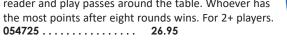
How well do you know your birds? In this game, the fewer clues you need to figure out the type of bird, the more points you'll score. The game is composed of 300 cards (at three different levels), with each card

showing a photograph of the bird on one side and five clues and the name of the bird on the other. One player acts as the reader

and reads the first clue to the player on

their left, who is the answerer. If the answerer can name the bird after the first clue, they receive 5 points, if they need two clues, they get 4 points, etc, down to 0

points if they can't identify it. Then they become the new reader and play passes around the table. Whoever has the most points after eight rounds wins. For 2+ players.



#### Carson Stinger 8x22mm Compact Binoculars (ages 8+)

Compact (4"x 3.8"x 1.3"), and lightweight (0.45 lbs). The center focus knob adjusts 8x magnification; adjust each of the 22 mm objective, fully multi-coated lenses for a bright and sharp image quality from approximately 10 to 342 feet. A good beginner model, this includes a soft pouch, wrist strap, and cleaning cloth. 31.95





051388

070316

051391

013833.

#### GeoSafari® Ant Factory™ (ages 5+)

Get a chance to see how ants live up close! This easy-to-assemble kit includes an ant habitat, feeding tools, tunneling sand, activity guide, as well as a certificate for harvester ants. The ant habitat features see-through glass so you can easily get a look into how ants live. The included certificate for the ants gives you a website and a coupon code that you can use to separately purchase your supply of ants. Includes activity guide with care instructions. ACHOKING HAZARD (1). Not <3yrs.

# GeoSafari® Day 'N' Night Ant Factory (ages 7+)

Care for your own ant colony with this unique habitat! Simply send in the included coupon for your own group of harvester ants, then introduce them to their new home. The 8" tall circle is half filled with a unique blue gel. Not only will the ants tunnel through the gel, they will have all the sustenance



## Safari Ltd.® Life Cycle Sets (ages 4+)

Each of these hand-painted life cycle model sets includes 4-5 pieces, each showing a different phase in the development of an animal. The phases are not to scale, but each piece is about 2-3" and is beautifully detailed. The back of the package explains each developmental stage. **ACHOKING HAZARD (1)**. Not <3yrs.

EACH SET . . . . . . . 10.44 016382 Ant 055665 Chicken 017393 Frog 016372 Honey Bee (D) 055666 Ladvbua 013170 Monarch Butterfly Sea Turtle 051379 001730 Spider



## Butterfly Gardens® (ages 4+)

There is something about watching butterfly metamorphosis that never gets old! Each of these kits include a mesh, pop-up butterfly habitat, an Online Redemption Voucher for five Painted Lady caterpillars, butterfly feeding kit, instructions for care, plus interesting butterfly facts. When your caterpillars arrive, watch them morph into chrysalises, then emerge as beautiful Painted Lady butterflies. When they're ready, set them free! Please note that you will need to pay for shipping on the caterpillars (with the excep-

See inside front cover for key to Consumer Product Safety Improvement Act warning labels

tion of the Home School Edition) and caterpillars will only be shipped in mild weather.

Caterpillars can only be shipped to continental US addresses. ACHOKING HAZARD (1). Not <3yrs.





ANT FACTORY

Since 1956, children and adults have enjoyed watching ant colony activity with this classic kit. The farm is a clear upright rectangular frame thin enough that the activity of the ants is viewable from the outside. Ants form various tunnels through the substrate as they go about their daily routines.

Frame is break-resistant and escape-proof. Harvester ants can be ordered from the manufacturer (for shipment in continental U.S. only) for an additional shipping fee. 9"x 14.25"x 1.5". ACHOKING HAZARD (1). Not <3yrs. 069961 (C)..... 15.95

#### Lifecycle Layer Puzzles (ages 2+)

Little ones can explore life cycles through with these 4-layer colorfully illustrated, wooden puzzles. With each

layer, young ones learn how an egg turns into a butterfly, ladybug, frog, honeybee, chicken or turtle! 17 pcs. Puzzle frames measure 5 7/8" x 5 7/8", perfect for little hands!

57/8 , percet for internal
EACH PUZZLE . . . . 9.95
055781 Butterfly
000584 Chicken
055782 Honeybee
055784 Ladybug
055786 Frog NEW!
000585 Sea Turtle NEW!



Sometimes it seems like the coolest things to check out are just out of reach — under a rock pile or up in a bird's nest. Well, with the *Adventure Scope*, you can safely check out those tucked-away places! It's a video camera with a 2.3" LCD

viewing screen and a camera at opposite ends of a 27" flexible coil. Bright LED lights on the camera illuminate dim places, and kids can all crowd around the screen to see critters and bugs up close. While the resolution is fairly low, this is a fascinating tool! Requires 3 AAA batteries, not included. ACHOKING HAZARD (1).

Not <3yrs. **049535 (H)..... 32.95** 

#### Treasure Blocks & Tubes (ages 3+)

Mini wooden shadow boxes/tubes feature clear acrylic for displaying and observing small objects found in nature: twigs, leaves, flowers, acorns, shells, feathers, rocks and more. These would be great for creating little

nature scenes and artistic 3D collages. Each set contains 8 pieces of various sizes. Blocks

have removeable panels with 2 screws, and the largest measures 5.5"x 5.5"x 2". The top of the tubes removes easily to add objects, and the 3"w tubes range in size from 3.5"h to 5.75"h. ▲CHOKING HAZARD (1). Not <3yrs.

075737 Blocks ..... 54.56

#### Biospheres (ages 4+)

Give the gift of a garden any time of the year! These great kits include everything you need to grow a variety of plants, all contained in a plastic growing dome. Soil, decorative pebbles, seeds, an instruction sheet, and more are included with each terrarium. The plants are easy to grow, require minimal care, and can last for years. Please note that although the seeds may have a "best by" date that is recent or has passed recently, they should still be good for three years.

▲CHOKING HAZARD (1). Not <3 yrs.

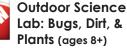
EACH TERRARIUM (except noted)....... 22.95 041869 **Culinary Herbs** 

020730 **Desert Dome** 

**Oyster Mushroom** 046587 046591 **Rainforest** 

046595 Sensory

018503 Tropical Rainforest (A) NEW!..... 27.49



Nature is often our child's first experience with science. Now, its time to take those random experi-

ences to the next level! Instruction guide includes over 21 hands-on activities for children to learn about soil, bugs,

rocks, plants, water, photosynthesis, composting, animal tracks, and much more. Kit contains a bug catcher with clip for the included UV Night scope, macro lens, specimen container, identification charts, and much more! Common household or outdoor items will also be

needed. This is a great kit for your young outdoor enthusiast! ▲CHOKING HAZARD (1). Not <3 yrs.

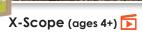
041402..... 28.49

## Nature's Treasures (ages 7+)

This gorgeous, hardcover DK book parades 100 varied and fascinating

treasures in full display, organized by animals; plants/fungi/algae; minerals/rocks; and finally, the intriguing creations made by animals and insects. Every photograph or drawn item includes its Latin and common name, interesting information, where it can be found, and a just-right

amount of descriptive text. 018012 . . . . . . . . . 16.95



If you crossed a common, ordinary pocket microscope with a Swiss Army knife, you just might end up with the X-Scope. This handy little pocket-size 30x microscope also includes an 8x pull-out telescope, a 9x magnifying hand lens, a clock, a whistle, a compass and a flashlight! You will definitely be impressed with the quality of magnification and the bright, sharp viewing provided by the LED bulb.

044921 . . . . . . . . . . . . . . . 14.99

Oyster Mushrooms STEM Nature Kits (ages 6+) Make pizza night special! Just add water to the mycelium block which contains the mushroom spores and in 10

days, fresh edible oyster mushrooms will be ready to be harvested. Includes instructions, easy-to-do activities, and a diorama to color. Available in two colors.

EACH KIT ..... 041867 Pink 041851 Pearl

HOME GROWN

## Home Grown Growing (ages 8+) New to gardening? These

helpful sets can help you get going in the right direction. The Growing Kit includes 137 items (basic essential tools and containers) to get a garden started. The Lamp Kit includes a 13"l x 10.8"h LED light for starting or growing

> small plants indoors. This is a great alternative for dark or cold climates, as

well as limited outdoor space. Adults and children alike will enjoy getting their hands dirty with these helpful kits.

Growing Kit **□**...... 39.95 042655 Lamp Kit . . . . . . . . . . 29.95

## Outdoor School (ages 10+)

These Outdoor School books will be a huge hit with your

young adventurer. Nature Guides are environment immersion, nature guide, and logbook all in one. Each guide includes educational material, observation tracking, and more, along with 101 additional ideas. 420+ pgs, sturdy pb. The Nature Essentials pocket guides provide the essentials



such as tracking or survival tips. Made of Tyvek, these 21 pages are water and tear proof.

EACH NATURE GUIDE ..... 12.95

024710 Animal Watching 024714 **Hiking & Camping** 

Trees, Wildflowers, Mushrooms 029698 EACH ESSENTIALS GUIDE .....

**Animal Tracks** 024689 024709 Survival Skills



OUTDOOR

SCHOOL

SURVIVAL

7.50

Dr. Livingston Jr. Human Anatomy Floor Puzzles (ages 6+)

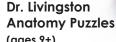
Scientifically accurate, these puzzles teach children the intricacies of the human body and how it all fits together. Quality puzzle pieces

are designed to outline a specific organ or system. Includes an anatomy reference guide. 100 pieces.

**▲**CHOKING HAZARD (1). Not <3yrs. EACH FLOOR PUZZLE . . . 19.95

070118 Human Body (4' tall) 016347 Brain (25" x 28")-(A)





(ages 9+)

These detailed anatomy puzzles features a cross-cut section of the human body at 200X magnification. Professionally illustrated by a medical illustrator, the images are detailed and accurate. Puzzles range from 472 864 pieces, and if you have multiple puzzles assembled, you

can combine them into one 10-foot

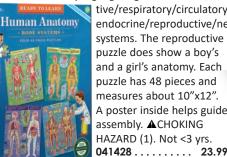
tall puzzle of the human body!

**EACH PUZZLE BELOW....** Head (B) | 048260 Abdomen (C) 048264 048297 **Thorax** 

**EACH PUZZLE BELOW.** 066323 Left Leg (D) 066331 Right Leg



This set includes four puzzles in one box! One each of the full body highlighting the muscular, skeletal, diges-



Removing the "ick factor",

ing experience with less mess. Kits fea-

ture a gel-like outer layer for kids to cut

through. Following the basic instructions

the interlocking bones and organs. Once

completed, each kit includes additional

refill packs to recreate the experience, along with safe instruments, and infor-

in the Dissect It! Labs, children reveal

these labs provide a fun learn-

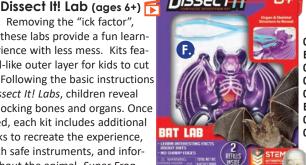
tive/respiratory/circulatory, and endocrine/reproductive/nervous systems. The reproductive puzzle does show a boy's and a girl's anatomy. Each puzzle has 48 pieces and measures about 10"x12". A poster inside helps guide assembly. **A**CHOKING HAZARD (1). Not <3 yrs.

4D Anatomy Models (ages 8+)

These plastic models allow you to see the outside covering of the animal on one side, and also peer through the "cutaway" side to see the bones and internal organs. These models won't just sit on the shelf – you can open them up, take them apart and put them back together again. Models feature 18-32 pieces and measure 5 1/2"-

10". ▲CHOKING HAZARD (1). Not <3yrs. 044659 Brown Bear . . . . . . 25.95 EACH BELOW.... 27.95 040054 Chicken 043195 Horse 043190 Cow 044747 Orca 046937 Frog 044744 Shark EACH BELOW. 28.95

013536 Cat (Orange) 044777 Tiger 013558 Golden Retriever



mation about the animal. Super Frog Dissect It! Lab offers more realism with the dissection of the bones, organs, and veins/organs, along with a detailed dissection table to display frog innards and a full-color instruction booklet. The assorted Discover It! Dissect It! labs are similar to a dig kit where children will discover one of three skeletons (mouse, salamander, or bird) in the Synthetic Owl Pellet, various pearls (up to 5) in the Synthetic Pearl Shucking Lab, or one of four insects (Fly, Scorpion, Ant or Wasp) in the Synthetic Ancient Amber Lab.

**▲**CHOKING HAZARD (1). Not <3yrs.

EACH DISSECT IT LAB (except) 022069 Bat (F) 022075 Froa

022099 Piranha 022102 Salamander (G)

Super Frog.... 022103 EACH DISCOVER IT LAB . . . . . 6.99 022066 Assorted Style (H)



"Bend me, shape me, anyway you want me..." This 14" skeleton is fully poseable for lots of interactive fun! Add squishy

organs and flexible muscles while you learn about human anatomy. All the muscles and organs are removable, so you can put this model together over and over again! 077949 (E)..... 19.95

#### Squishy Human Body (ages 8+)

These squishy, somewhat sticky organs feel incredibly lifelike! These kits teach all about the wonderfully constructed human body, complete with all the inner workings. Kit includes a human body model and stand, plastic bones and muscles, vital organs, and a colorfully illustrated booklet about the body, including step by step directions for completing your model.

052446 Squishy Human Body (12")-(I) . . . . . . . 28.49 Ultimate Squishy Human Body (16") 5... 94.99

Features electronic quizzing of the body, including 70 questions about the removable pieces of the model. Requires three AAA batteries (not included).



## Wonders of the World Dig Kits (ages 6+)

Why dig into any ole dig brick, when you can experience one of the world's greatest geological treasures! Aspiring geologists of all ages will enjoy excavating gemstones in these themed kits. Simply spray a little water on the structured dig brick to soften it. Once it begins to soften, gently dig up the beautiful gemstones

with the included kid-sized excavation tools. Brush lightly and discover the beauty of the excavated gems, just like a real geologist! Kits include the digging brick, display block, mallet, brush, spray bottle, gemstones, and a world wonders map. ACHOKING HAZARD (1). Not <3yrs.

#### Smithsonian® Rock and Gem Kit (ages 8+)

Combine the fun activity of chiseling and digging with the anticipation of finding cool rocks! The kit includes a sand block that encases 11 gemstones (which will vary from kit to kit), wooden mallet and

dowel, goggles, streak plate, magnifying glass, pouch and poster with instructions. The poster gives a bit of information about rocks and identification and how to safely dig out your specimens, with an explanation about hardness, cleavage and fracture, color, and streak. After you clean up your rocks and gems, store them in the drawstring bag.



The company that puts together this kit guarantees that you will find crystals in their 1.5"-2" geodes, which are collected from mines around the world. Kit includes 7 geodes of 2-3 different types, safety glasses, and a helpful geode guide. So get out your hammer and chisel and start cracking!

ACHOKING HAZARD

(1). Not <3yrs.

026892 . . . . . . . . 25.95



Minecraft meets geology in this fantastic rock kit resource. It teaches kids about the real rocks and minerals behind the building materials they use to create their

structures. Kit contains 20 specimens in various sizes. The largest specimen measures approximately  $1.5^{\prime\prime}$  x  $1.5^{\prime\prime}$ , while the smallest is a lab-made diamond sliver. Along with the 20 quality specimens, you receive a reference sheet with the Minecraft block name, true resource name, specimen loca-

tion and stratigraphy, description and uses. All specimens come in a quality constructed storage box with divided specimen tray. A great gift for the Minecraft lover in your family!

074814 . . . . . . . . . . . 27.95

LIGHT-UP

ROCK & GEM

COLLECTION





Smithsonian

## ExploreOne Rock Tumbler Set (ages 8+) Б

Let's get ready to rumble-ertumble! Easy to use, this introductory rock tumbler mimics natural weathering to turn rough, dirty rocks into smooth shiny stones in just 3 weeks.

Children will be amazed to see the transformation that occurs. The tumbling process is a bit noisy. Includes the tumbler, a bag of dirty, rough rocks, 4 grinding grits, key chain and jewelry making compo-

nents, AC/DC power adapter, and instructions.

**▲**CHOKING HAZARD (1). Not <3yrs. **004055** . . . . . . . . . **46.25** 



Variety is the spice of life, and this rock and gem kit offers 29 rocks and gems, perfect to start or build a rock collection! Also included are acrylic stands, a magnifying glass, and a display light. The 32-page guide booklet provides an overview of included items, safety tips,

information about the rock cycle and a field guide that covers the included resources. There are also 6 hands-on activities with step-by-step instructions, allowing children to learn basic rock characteristics and release their inner creativity. Requires 3 AA batteries (not included).

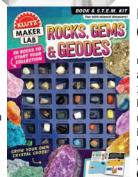
ACHOKING HAZARD (1). Not <3 yrs.

003213..... 17.95





# STEAM Lab Ultimate Gemstone & Dig Kit (ages 7+)



# Klutz® Rocks, Gems & Geodes (ages 8+)

It's a little rock collection, a geode experiment and a book about rocks and minerals all in one! The front of the package holds 36 small rocks in a labeled tray. Inside the box you'll also find crystal powder, a geode mold, plaster, and a magnifying glass. The informational book explains different types of rocks, how to identify rocks, how geodes form, and how to make a rock tumbler.

074851 . . . . . . . . . . . . 17.95

## Solar System Puzzle Globe (ages 3+)

This rotating 3-D puzzle is "out-of-this-world"! Children will love the hands-on, science fun as they learn about the solar system in a multi-sensory way. Unique puzzle pieces are self-correcting, helping children to find the right answer. This STEM toy strengthens hand-eye coordination, fine-motor skills, and imagination! The constellations and astronaut glow in the dark, making it a perfect to provide comfort at night. Includes rotating globe base,

8 planet pieces, 1 sun piece, 9 labels, 1 astronaut piece, 1 spaceship piece, and activity guide. ▲CHOKING HAZARD (1). Not <3yrs. 027413 . . . . . . . . . . . . . . . . 30.95



NASA Tin Puzzles (ages 5+)

These space themed puzzles each feature a different picture from the NASA archives. Each puzzle includes a durable, conveniently sized storage tin with a graphic of the finished puzzle on the lid. The puzzles are round with a 12" diameter.

EACH PUZZLE ..... 027076 Earth 027081 Jupiter 027099

9.00 027091 Moon Sun



#### Tiny Solar System Kit (ages 8+)

This STEAM activity lab is a creative and fun way to provide a hands-on visual to the solar system. The illustrated

science manual gives interesting information about the solar system and includes 10 different activities. The small 2" base holds the lightup sun and the 8 plastic arms representing the different planets rotating around the sun. There is a separate earth and moon model located on a one-inch base. **ACHOKING HAZARD** (1). Not <3yrs.

024786..... 20.89

**B**,

## GeoSafari® Jr. Talking Space Explorer (ages 4+)

This toy is really cool! All of the pictures are inside, like a little show as you look through the view finder. Use the

buttons to select a topic to explore: planets, cosmic events, constellations, solar system, stars, and galaxies. Choose one button to hear Emily Candrelli share facts as you gaze at a photographic image or test your knowledge with quiz mode. Requires 3 AA batteries, not included.

025326 . . . . . . 88.95

## Projector Domes: Star Maps (ages 8+)

With a push of a button you can transform your room into an observatory by projecting an entire hemisphere of constellations onto

the ceiling! The domes use an LR2032 battery (included) and will automatically turn off after an hour to save power. Each dome also includes a star map of the hemisphere

it projects. Approx 3 1/2", water-resistant. EACH DOME . . . . . . . . . 20.00

000450 Blue/South Hemisphere (A) 000458 White/North Hemisphere (B)



ExploreOne Telescopes (ages 5+)

Easy to set up and operate, each telescope comes with two eyepieces, an adjustable tripod, astronomy software, a red dot finder to assist in locating objects in the sky, and a star map. The Aries is ideal for beginners, while the Gemini and Aurora are each steps up from the preceding model.

008211 Aries (50/600)-(C) ...... Simple alt-azimuth mount (for separate horizontal and vertical rotation), a 50mm aperture (opening), and a 600 mm focal length. 008212 Aurora II (114mm)-(D)................................. 177.95

4½ inch aperture and a focal length of 500 mm of this reflector model allows the user to view galaxies, nebulae and star clusters. 005639 Directional STARAPP (114mm)-(E) . . . . . . 175.95

Offers 114mm (4.5") aperture and a 500mm (20") focal length. 008213 Gemini (70 mm AZ)-(F) . . . . . . . . . 117.95

70mm aperture, 700mm focal length, alt-azimuth mount. 005638 Refractor Star50APP (50mm)-(G) ... 80.95 Included are 2 interchangeable Huygens eyepieces to provide magnification options of 30X and 48X, simple mount,



Planetarium Projector™ (ages 8+)

a

Enjoy projecting the night sky into your own home with this 2-in-1 planetarium projector. This little projector includes not only constellation domes but also 4 image disks which pic-

> ture planets, nebulas, comets, spaceships, satellites, and more! Simply plug in the projector in a very dark room, set up the dome, insert one of the disks, and enjoy

the scene that is projected above. Contents include projector dome, USB-C (cable only, not outlet adapter), 3-star map domes, 4 image disks, and a poster that defines the featured images. ACHOKING HAZARD (1). Not <3 yrs 043372 (H) ..... 31.40



Primary Science Solar Lantern (ages 3+)

Little ones can use this lantern on an outdoor adventure, inside under a blanket fort, or even as a night light. Powered by the sun, this lantern will never need batteries and

> charges under direct sunlight. A full charge will last for 15 hours and the automatic shutoff saves power. The lantern illuminates a nice

soft light and the sturdy handle is easy for little ones to grip. Kids will learn the concept of renew-

able energy while having fun \_\_\_\_\_ with their own adventures! 031959 . . . . . . . . . 20.95



Liquifly Deluxe Rocket Kit (ages 7+)

The simple powers of air pressure and H2O blast this rocket high into the sky! Simply pour water into the rocket body, attach the fins and valve, then plug the hand pump in and set to work! The rocket launches on its own once enough pressure

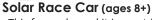
has been built up and can reach heights of 100 feet with the included rocket body. There's a high launch valve and a low launch valve to experiment with; additionally, the included apparatus is compatible with most soda bottles, so varying the size of the bottle and level of water will

produce different launch results. The ease of use makes for a good time without the

> models and builds. **ACHOKING** HAZARD (1). Not <3yrs.

018963 . . . . . . . . . . . .

frustration of more complex rocket



This fun and easy kit is great for children just learning to build robotic models! Once

completed, the race car runs off of clean, solar energy (which means no batteries or charging)! Children may need adult supervision since the model pieces need to be cut before use. Requires diagonal cutters or scissors and nail file, not included. 22 easy snaptogether pieces. ACHOKING

HAZARD (1). Not <3yrs. 036910 . . . . . . . 14.30

## KIKO.962 Robot (ages 8+)

KIKO.962 is a versatile little robot with 8 legs, an infrared sensor and artificial intelligence technology. After

assembling the robot, kids will enjoy watching it navigate its environment or tag along with them in either "Explore" and "Follow Me" mode. Each kit comes with a pre-assembled circuit board,

plastic components, and hardware. What sort of knowledge will be gleaned while building this robot? Gear structure, battery wiring, motor principles, electronic circuits, circuit

block diagrams, and more. 192 pieces. You will need to provide a diagonal cutter, screwdriver, 4-AAA batteries, and safety glasses. ACHOKING HAZARD (1). Not <3yrs.

020157 ..... 24.95



## Hydraulic Boxing Bots (ages 8+)

Assembling these Hydraulic Boxing

Bots will provide a good learning experience in hydraulics, physics, and design, and will be loads of fun once finished. You can use the hand-held controller to manipulate each bot's movement as you'll be able to have your boxing bot throw punches and even move side to side to

dodge. This set provides parts and instructions for two different bots so you can have exciting matches with your friends.

043346 . . . . . . . . . . . . . . . . 44.90

Gravity Bugs™ Free-Climbing MicroBot (ages 8+) This little robot building kit features an electronic creature

that can climb smooth, vertical surfaces. Carefully follow the included illustrated instruction manual, learning the basics of suction and air pressure, to craft this model. It's unbelievable how fast this robot can climb windows and smooth/glossy surfaces! This project involves the assembly of 70 pieces, with the help of a small Phillips screwdriver and one AAA battery (screwdriver and

battery not included). ▲CHOKING HAZARD (1). Not <3yrs. 033572..... 22.40

Teach Tech Solar Bot. 14 (ages 10+)

036784..... 28.95

While robot kits are very entertaining and educational, they can be expensive. This kit is considerate in this regard, as it recycles

its parts for up to 14 robots. Your kids can learn about solar power as an alternative energy source while putting together and playing with such creatures as Turtle-bot, Beetle-bot, Quadru-bot, and more. There are also wo levels of complexity for the robots, simpler and more challenging. Instructions are included for all 14 variations. ▲CHOKING HAZARD (1). Not <3yrs.







**SCIENCE** | Robotics



#### Mechanics Junior Kits (ages 6+)

Introduce your younger ones to the world of physics and engineering! Children can build, play, take apart and build again! Each kit contains 120+ quality components and clear directions. Along with learning science and improving motor skills, junior mechanics will develop logical thinking and creativity with these

kits. Moving kits require 3

AAA batteries (not included) and make 5 models (only one model can be built at time). The other kits construct 3 models simultaneously and drag and click mechanisms allow them to move.

<b>A</b> CHOK	ING HAZARD (1). Not	<3 yrs.
070098	Insects	22.95
070103	Sea Animals	22.95
<b>EACH M</b>	OVING KIT	38.95
070101	Movina Animals	_

070102 Moving Dinosaurs

005737 Moving Robots (A) NEW!



These STEM kits provide incredible insight into the world of physics and engineering—and fun! Each box highlights different vehicle designs, ranging from single-prop seaplane to combine harvesters. These excit-

ing builds also offer great learning experiences in pulley,

lever, and gearing fundamentals! Once finished, these detailed models include functioning mechanisms such as transmissions,

differentials, propellers, and steering systems!
Building instructions are also well-done. Made in Italy. ACHOKING HAZARD (1). Not <3yrs.

		,
005738	Racing Car (1 model) NEW!	20.95
EACH TW	VO-MODEL KIT	20.95

067454 Buggy & Quad 067455 Copter & Airboat

030572 Haul Truck (C) NEW! 067457 Roadster & Dragster

067457 Roadster & Dragster 013925 Trimaran & Watercraft

10-50 MODEL KITS (number of models noted):

074280 Cranes (50) . . . . . . . . . . . . 41.95

078083 Theme Park (50) . . . . . . . . 47.95

013915 Crawling Farming Tractor (20) . . 47.95

## Teach Tech King Lizard Robot Kit (ages 8+)

Are you into robotics, but don't just want another nameless, bumbling, human-shaped thing? Perhaps you crave something that mimics nature's many wonders like a Frilled Lizard robot. Well, amazingly, you've found that exact thing! Once assembled, this interactive robot can be set on two modes:

"defense mode" and "pet mode". When set to "defense mode" this little guy will detect threats and respond accordingly by backing away, opening its mouth, puffing its frill, and running! On "pet mode" this reptile companion is a bit friendlier, albeit still cautious. It will still display its frill when feeling threatened, but when it feels safe it will follow you around adoringly. Although the recommended age range is 10 and up, it is worth noting that assembly is somewhat complex and requires time, patience, and vigilance. Instructions are diagrammed pictures, so little reading is required. Requires a diagonal cutter, Phillips head screwdriver, knife hammer, and 4 AAA batteries (not included). ACHOKING HAZARD (1). Not <3yrs.

062175 (E)..... 37.95

Dino Bots (ages 5+)

For the youngest of engineer-minded children, these fun robotic kits are a simple, yet fun activity for introducing young minds to robotic kits. Each kit includes the plastic dinosaur pieces and necessary tools needed for assembly. Once assembled, each electronic toy has the capability to walk and make dino-like movements. A great toy to help build problem-solving skills, fine-motor skills, logical thinking, and more!

 005723
 T-Rex
 23.95

 005733
 Triceratops
 23.95



## Teach Tech Zivko the Robot (ages 8+)

As robots go, Zivko has personality. Maybe it's the blinking eyes and sound effects. Whether following the movement of your hand or working its way through an obstacle course that you set up, Zivko seems to

interact with you. Zivko is a 107-piece robot that includes infrared sensors and artificial intelligence. Mobility (360-degree) comes from the movement of his 6 legs. He can operate in two modes; Follow Me (I would love to try this one behind our cat) and Explore. Another great robotics kit from our friends at Elenco.

You will need to provide a diagonal cutter, screw driver, 4-AAA batteries, and safety glasses. ACHOKING HAZARD (1). Not <3yrs.

E.

073547 (B).... 39.50



Equipped with an infrared sensor, and artificial intelligence, this adventurous robot offers wireless remote and tank-like tracks, allowing it to go places that Kiko can't! But this is only part of the great updates RE/CO offers! With the remote access, children can access new play

modes like storytelling, singing, dancing, and programming! From the DIY assembly and easy programming, children will experience STEAM learning in a whole new way through the three action modes: patrol mode, obstacle navigation and

arm rotation. Includes 106
pieces and detailed instructions.
4 AAA, 2 AA batteries, pliers, and
screwdriver required, not included.

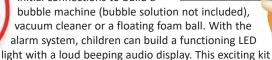
• CHOKING HAZARD (1). Not <3 yrs.

014951 (D)...... 29.95



# 100 in 1 STEM Lab Science Kit (ages 8+) This highly interactive

This highly interactive kit shows children how circuits connect together to create common household items and games. Children begin by connecting four initial models (Maze, Flying Disc, Turbo Air, and an Alarm System). From there, they build on the initial connections to build a



guides kids to transform common wires, springs, and plastic parts into fully functioning electrical circuits! Includes colorful instruction manual with schematic diagrams. This valuable kit will engage future scientists (or electricians!) as they learn practical applications of electricity. Requires 6 AA Batteries (not included). ACHOKING HAZARD (1). Not <3yrs.



Introduce your younger students to the world of electricity with this hands-on, fun kit. Mold 15 different clay projects including a UFO, Shooting Star, Jack-O-Lantern, Snowman, Dragon and more (all with light-up features) using 5 colors of clay (4 conductive, 1 insulating), 20 LEDS, a battery pack (requires 4AA batteries, not included), and over 50 punch-out paper pieces. The conductive clay allows electrons to flow through, and the insulating clay doesn't. Includes a 52-page book with instructions and illustra-

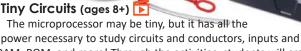
tions for each project. **\( \Delta\)** CHOKING HAZARD (1). Not <3yrs. **066519...... 15.95** 

## Circuit Scribe (ages 8+) 🗾

Learn about electronics with a pen and sheet of paper? It sounds a bit like science fiction, but this unique take on circuits does just that! Draw an "ink circuit" on a piece of paper with the non-toxic silver ink pen, then snap the magnetic electronic modules onto the drawing with the included magnetic sheet. Once a connection is completed & powered by the included battery, the electronics come to life. Each kit comes with a student workbook that introduces the concept, teaches the basics of electronics, and provides exercises such as making touch sensors, series switches, and even creating a circuit from your signature!

foam wheel, 2 extra switches, 2 extra red-blue LED's, 1 DIY connector, 1 double switch, and 10 connector cables.

48783 Conductive Ink Pen only.... 7.95



100+ STEM EXPERIME

outputs, RAM, ROM, and more! Through the activities, students will create music and sound effects, and wire up electronic dice, a magic message wand, and a doorbell. They will also be able to play 1-2 person games, including the

020675 . . . . . . . . . . . . 23.74

middle-school favorite Fart-Sound Frenzy! The kit includes a microprocessor unit with three LEDS, a speaker, programming ports, a battery box, wires, the foldout instruction manual and more. **ACHOKING HAZARD** (1). Not <3yrs.





E-Blox (ages 8+)

Building circuits could hardly be easier! E-blox uses Duplo®-sized building blocks as

the unit size for their sets. Sets come with a variety of switches, connectors, lights, sensors, buzzers, speakers, and motors. The clear base plate provides a solid foundation for all the circuits. Each set includes clear instructions and numbered components for easy assembly. Let 'em loose and see what they create! 
ACHOKING HAZARD (1). Not <3yrs.

Circuit Blox (require 3 AAA batteries):

ı	Circuit B	<u>lox (require 3 AAA batteries):</u>
ı	000803	Bubble Making Machine 25.95
ı	017111	Buzz Wire Challenge 12.99
ı	017113	DJ Set
ı	017118	Eco Fidget Light 12.99
ı	035777	Sound & Touch-Controlled Light Show
ı		
ı	017120	Tower of Flashing Light 12.99
ı	Power B	ox (require one 9V battery):
ı	017135	Builder 4-in-1 (C) 19.99
ı	017136	Electric Crazy Action Racers 19.99
ı	017122	Glowing Night Light 12.99
J	017127	Unicorn Night Light 12.99
	01/12/	Unicom Nighi Light 12.77

SCIENCE | Electronics / Lab Kits

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.



Snap Circuits® (ages 8+) \[ \brace{\brace}{\brace} /

Why play with pretend construction games and toys and imagine the things you can create when you could play with electronic snap-together components and create things that really work like fans, lights, clap sensors and alarms? An impressively detailed book features each experiment with a full-color diagram of the completed

setup, an objective, and directions. Directions are clear and complete and even include an explanation of how the bomb sounds or simple water alarm works (which they'll maybe come back and read when the initial thrill of playing wears off). Available in several sizes, each has a different number of parts and possible experiments or projects to complete. A Dr. Toy 100 Best Children's

Products Award Winner. ▲CHOKING HAZARD (1). Not <3yrs.

028551 100 Experiment Kit . . . . . . 34.95 029506 300 Experiment Kit . . . . . . 500 Experiment Kit . . . . . . 029507 001110 Snap FM Radio NEW! . . . . . Build a working FM radio. Requires 3 AA batteries.

043748 AC Adapter..... 19.95 Adapter works with all kits, saving you batteries!

**Arcade** 

It's not all fun and games

with this kit - there will be some learning along the way! This awesome kit includes over 35 pieces to assemble over 200 projects, including more than 20 build and play games! Features include a light-projecting arcade show, programmable word fan, and tri-color light orb.



Why do the lights come on at home when you flip the switch? What does it mean when the power goes out? Kids will be able to answer these questions for themselves in a tangible way, with this kit. It includes 60+ parts to complete 25 projects and construct a house or a tower with working circuitry so kids can learn all about circuitry, security systems, lights,

alarm and motion detectors, generators, dimmer switches, appliances, fan speeds, etc.

strobe lights, infrared, scattering light, and light shows tied to

your iPod or MP3 player, to name but a few. You'll need to sup-

ply batteries, a music player, and a TV remote; instructions and

other circuit components are included in this 55-piece set.

**Bric Structures** 

Combining plastic building bricks with electronics, this kit provides 75 adapters to attach Snap Circuit components to any brick structure! Combine the best of architecture and electronics to integrate gear-driven drawbridges lights, sounds, and more into your favorite plastic brick

structures. Includes 20 Snap Circuits, 25 each of three different brick adapters (1x1, 1x2, & 2x2), 140 building bricks, and an illustrated project manual.

073340 . . . . . . . . . . . . . 39.95



This set contains over 50 parts to create 165 energetic projects, including a colormorphing fan, a merry-go-round, a motion detector, a mini car, an air fountain, spinning

lighted patterns, and much more. Kids will get to experiment with concepts such as gear ratios, pulleys, tilt, circuitry, electronics, and physics. The unit requires four "AA" batteries, which are not included, and the set is compat-

ible with all other Snap Circuits® sets.

set starts out easy, allowing the user

## **STEM**

STEM - science, technology, engineering, and mathematics - is the focus of more than 85 projects in this set. This set has over 45 parts and includes a meter, electromagnets, motor, lamps, switches, compass, LED, and more. STEM education just became more exciting!

067522 . . . . . . . . 46.95

054699 . . . . . . . . . . . . . . . 79.95

Code Journey

Create a Snap Rover, then control it wirelessly from a smartphone or tablet using coding commands through Elenco's free Snap

Circuits App. The coding process with this

to work up to creating their own light patterns, sounds, and more. The more advanced coding used for this set is called BLOCKLY code, which is a fun introduction to the coding world for young users. Requires Apple or Android smart device, not included.

044137 . . . . . . . . . . . . . . . 94.95

Electronics / Lab Kits | SCIENCE

Light

and musical light

shows. Through 182

projects, you explore fiber

optics, voice- activated

lights, color oscillators,



Artie comes pre-programmed with designs, shapes, and games, but you can use the easy-to-follow instructions to make your own. Coding begins by using the Artie UI app in which you drag and drop your commands. Artie also offers other coding apps to expand your coding knowledge — Blockly, Javascript, Snap!, Point and Click, Python, and Remote Control.

ate code commands which instruct the robot to draw specified objects. The coding projects are included in an instruction manual, listing the coding languages in order from beginner to advanced.

Botley™ the Coding Robot (ages 5+) Screen-free programming for the wee coders in the family! Botley is an interesting introduction to programming, requiring nothing more than a remote-control programmer. In addition to following up to 80 programmed steps, Botley is able to detect and avoid obstacles, follow programmed "loop" commands (go forward, turn, go forward, turn, etc.), and even sense and follow black lines without the need for programming. The idea is to combine Botley with "active challenges" for kids to solve – following a route, finishing an obstacle course, or even playing a

Botley, detachable robot arms, remote programmer and 42 coding cards.

simple game (such as pushing a ball into a goal). Once kids understand

the basics, Botley can be used for just about any simple activity they can

076811 Botley 2.0. . . . . . . . . . . . 58.50

Upgrade to Botley 2.0 who moves in 6 directions, and remembers up to 150 steps! He lights up in the dark, can play music, put on a light show, play games, and more! Includes programmable remote, 2 sets of detachable arms, and 40 coding cards.

076813 Botley 2.0 Deluxe Set . . . . . 74.75

Botley 2.0, programmable remote, 2 sets of detachable arms, 40 coding cards, 6 coding boards, 8 sticks, 12 cubes, 2 cones, 2 flags, 2 balls, goal, and glow-in-the-dark stickers.

076814 Crashin' Construction Set . . 14.50

Transform Botley into a tow truck, wrecking ball, or bulldozer with fun construction accessories! Set includes snap-on crane, construction face mask, detachable plow arms, wrecking ball, construction blocks sign. Compatible with Botley and Botley 2.0 *No robot included.* 

031837 Botley & Activity Set...... 59.25

ee inside front cover for key to Consumer Product Safety Improvement Act warning labels.

A 77-piece activity set includes Botley and the remote programmer, detachable arms, 40 coding cards, 6 double-sided jigsaw tiles, 27 obstacles, and a manual.

#### Turing Tumble (ages 8+)

Part programming and part logic puzzle, the Turing Tumble is a brilliant teaching tool for basic programming. It begins as an unassuming plastic peg-board with slots for falling marbles; think "Plinko machine." The goal is to turn the empty board into a simple computer by attaching six marble-carrying analog equivalents of digital machinery: Ramps (direct balls down the board - circuits), Crossovers (change the direction of balls – also circuits), Bits (can be turned "left" or "right" – represent 0 or 1), Interceptors (prevent a marble from releasing more marbles – a "STOP" command), and Gears / Gear Bits (store information by being pointed "right" or "left" - a sort of register).

Accompanying this setup is a fully-illustrated puzzle

guide (in the style of code output) with 60 challenges of increasing difficulty. Each has an Objective ("Let exactly 9 blue balls reach the end. Intercept the 10th."), Required Output (a pattern of Blue and/or Red marbles), Starting Setup (with a few key pointers), and Available Parts (what kids need to solve the puzzle). Interwoven with the guide is the story of a young space engineer who must escape an abandoned planet. Each puzzle brings her closer to res-

and activity to keep kids engaged. Not listed online; please use Quick Shopping on our website to purchase! 

cue, seamlessly integrating the story



104 pieces total and a 20-pg instruction booklet. Diagonal cutters, small Philips

screwdriver, and 6 AA batteries are required, but not included. ACHOKING HAZARD (1). Not <3yrs. 036908 . . . . . . . . . . . . . . . . .



Code+Control Robo Dozr (ages 8+)

with continuous track wheels. Once completed, the control-

This is a great robotic kit for a parent and child to do

together! This kit features a remote-control bulldozer

## Cyber Hand (ages 10+) 🕟

The Cyber Hand is a fun toy to build and play with! Easy to use, simply slide your fingers into the flexor control

abductors which allow you to easily squeeze and open the hand. Single handedly pick up massive

objects, perform household tasks, or see how many things you can grasp and lift with the Cyber Hand. This toy makes for continuous entertainment. 038193.... 24.95





## Smartivity™ Playsets (ages 8+)

Combining learning and fun, these highquality DIY playsets are sure to secure a place in your child's educational playtime! Each laser-cut wood set revolves around a scientific or mechanical principle and can be built in an hour or less. Full-color, step-bystep instructions are provided to assemble each major piece before combining it all together to create a working machine! Along the way, important scientific and mechanical principles are illustrated. No glue or adhe-

sives are required; sturdy wooden fasteners and rubber-bands are included, allowing kids an easy, clean building process

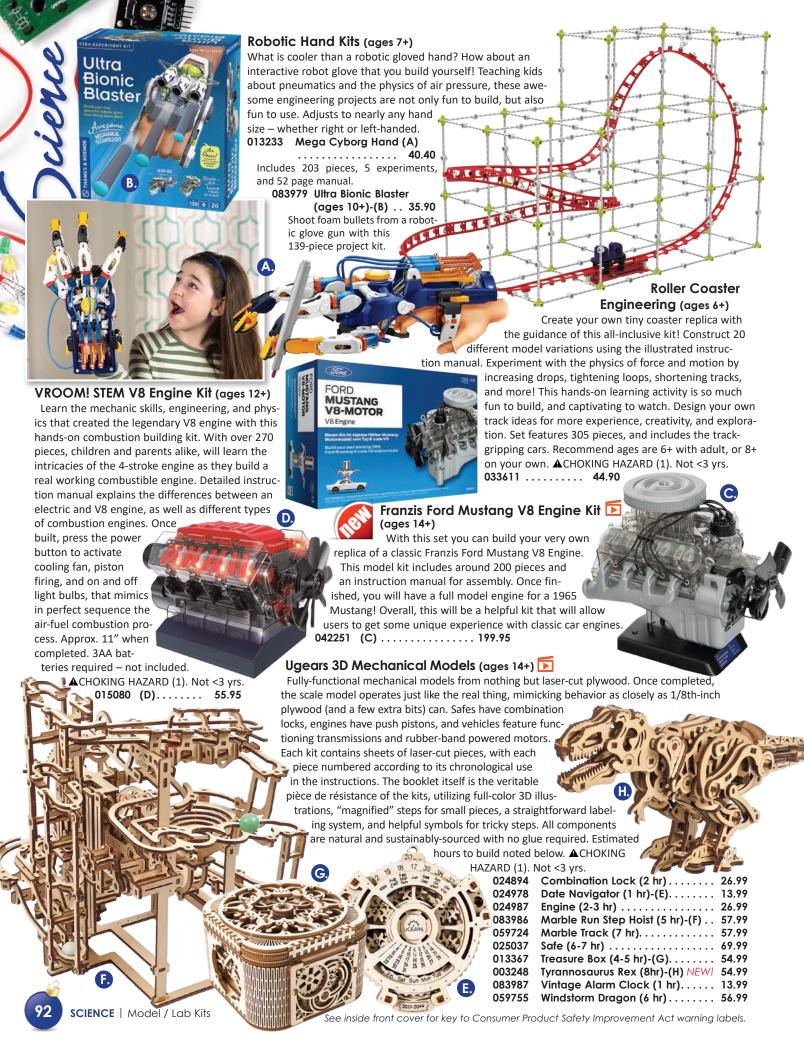
	Smartivitu A	MULTIPUCATION
055037	Pinball Machine	. 31.95
077977	Periscope (E)	. 24.95
019602	Music Machine (D)	. 38.95
077976	Multiplication Machine	. 24.95
077975	Marble Slide (C)	. 31.95
072966	Kaleidoscope (B)	. 25.95
055028	Globe Explorer	. 38.95
077971	Chain Reaction (A)	. 49.95
are inclu	ded, allowing kids all easy, clea	in bullaling þ



Robot (ages 10+) This unique, and adorable little robot is a great introduction to robotics and mechanical engineering. Robot movements are centered around a coding wheel that you snap different instructional buttons onto. The robot can move right, left, forward, backwards, spin or pause and complete tasks such as throwing, drawing, lifting, or kicking. As you become more familiar with the robot,

you are able to complete more challenging functions. It's so rewarding to figure out the mechanics, and work through the different obstacles and challenges you encounter. ▲CHOKING HAZARD (1). Not <3yrs.

075495 . .



#### STEM Explorers (ages 5+)

Build critical thinking and early STEM skills through hands-on exploration, design work and building. Each kit

includes everything necessary to complete the challenges found in the Activity Manual. Build 2-D and 3-D artwork by solving math and coding problems with the Pixel Art Kit. Design, construct, and test bridges and buildings using the basic STEM principles of structural engineering with the Bridge Builders Kit or use gears, pulleys and belt drives to design, construct, and test twisting, turning machines with Machine Makers. Best of all, Machine Makers is compatible with the Gears, Gears Sets, providing exciting new opportuni-



**Gumball Machine** Maker - Super Stunts & Tricks (ages 6-12+)

Gumball

Machine Mak

This Gumball Machine Maker provides a fun way to learn about different physics concepts through exciting handson experiments. There are 12 different experiments in the included 20-page manual that contain step-by-step instructions

and pictures while also explaining the science behind what you're doing. The experiment manual also includes instructions for three more challenging gumball machine

setups you can try after completing the different experiments. This set has everything you'll need to get started: 40 plastic building pieces, 12 rubber bands, string, one sticker sheet, gumballs, and the experiment manual. With all of the different pieces and configuration possibilities kids can have the opportunity to express their creativity while also learning in an engaging way! ACHOKING HAZARD (1). Not <3 yrs. 

## Crayola® STEAM Science Labs (ages 7+)

Learn simple science principles through fun art-centered experiments! A great way to get kids engaged in science topics, each kit includes instructions for experiments plus the supplies (except for common household items) that they'll





Looking for convenience in an artsy science kit? Each kit includes all you need to complete a variety of activities.

Parents will appreciate that the quality supplies are packaged by activity. These are best for families with 1-2 kids and instructions are easy to follow. Painting Science has 5 activities (with 20 individual projects) with paints and markers where you learn about art techniques, mixing colors, symmetry, spinning illusions and pretty paper flowers. Deluxe Studio Science has 10 activities (with 30 individual projects) where your student learns about circuits, symmetry, tessellations, illusions, gears, reflections, catapults, copters and more! Supplies are conveniently included for all of these ideas!

▲CHOKING HAZARD (1). Not <3 yrs.</p>

041021 Deluxe Studio Science...... 39.99 041022 Painting Science...... 19.99

S.T.E.A.M. SCHOOL



If anyone knows the science of color, it's Crayola®! These kits provide instructions for 50 experiments, along with most of the tools and neat odds and ends to complete them. The full-color experiment book lays out illustrated step-bystep directions, along with a list of the included kit items and the common household items you will need to collect or purchase. Adult supervision is recommended, although most experiments can

> easily be completed in a few steps by the child. Our most colorful science kit!

034980 . . . . . . . . . . . .



Explore S.T.E.M. (ages 8+)

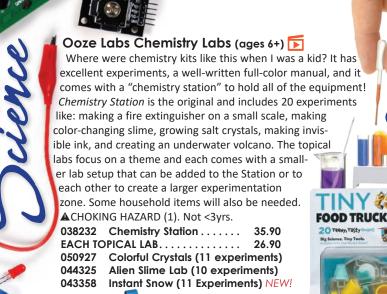
Take S.T.E.M. learning to the next level with the Explore S.T.E.M. kits. Each kit introduces

the highlighted scientist and gives an overview of her field of study. Students then explore their field of study through related hands-on activities. Kits contain a guidebook with biographical information and detailed instructions for activities, a few questions (trivia or puzzle type) and the answers and supplies to complete the activities. A few household items are required.

▲CHOKING HAZARD (1). Not <3 yrs.</p>

EACH KIT . . . . . . . . . . . . . . . . . 042629 Ada Lovelace (D)

042630 Marie Curie



Tiny Science Kits (ages 8+) 🕟

Although tiny, these functional kits add an even more exciting twist to various experiments. Each kit includes illustrated instructions and the tools to carry out one or more projects. ▲CHOKING HAZARD (1). Not <3yrs.

EACH KIT . . . . . . 20.89

075065 Bakina

Includes 12 tiny baking utensils and 20 recipes.

024784 Food Truck (A) NE Includes 10 tiny food truck

080978 Gardening

Includes tiny gardening tools, greenhouse, and grow guide.

utensils and 20 recipes.

080979 Ice Cream

Includes tiny ice cream utensils & 15 recipes.

075066 Robots

Build and take apart 10 different tiny robot models.

050238 Science Lab (B)

Conduct 20 science experiments with tiny tools and household objects.

#### **Ultrasonic Misting Volcano STEAM Lab** (ages 7+)

This volcano learning kit isn't just a "one and done" project - it can be used over and over again for multiple different experiments. The included experiment book features 9 different volcano-related experiments, while teaching the basics about volcanoes. Requires common household items and ingredients. Assembled volcano measures about 4" tall and 3" in diameter at the base. Requires three AAA batteries, not included. 010511 . . . . . . . . . 17.95

## Stir-It-Up Chemistry Lab (ages 7+)

Stir up some fun using materials from your kitchen and the special tools in this kit. 11 plastic chemistry tools include a beaker,

4 test tubes, test tube rack, graduated cylinder, lab glasses, dropper, funnel, beaker, and stirring rod. The 22-page activity journal is filled with experiments about matter, chemical reactions, and acids and bases while doing fun activities like changing water color, liquids that float, putting out a flame without blowing,

and more. The journal walks you through each step of the activities and allows space to record observations. Nancy B's Science Club kits support STEM and pre-

065498 . . . . 22.95

pare children for a future in science. ▲CHOKING HAZARD (1). Not <3yrs.

STIR-IT-UP

CHEMISTRY LAB

Ultimate Spy Vault & Code Kit (ages 8+)

Kids can explore mechanics and electronics while creating their own secret vault. This STEM activity kit includes all the necessary parts and instructions to create a safe with a lock and alarm. The included 32-page book includes interesting facts on spy gear, coding, and code breaking, and instructions to build the safe, create an alarm, create secret messages, and more! 013664 . . . . . . . . . . . . 17.95

#### Just Add... Science & Art Activity Kits (ages 8+)

Instead of simple, nothing-can-go-wrong science activities, these kits encourage students to actually experiment using the scientific method. Everything needed comes in the unique package, except the "just add" component. The small booklet provides directions for multiple experiments, but also encourages adding more or less of certain ingredients to see differences in properties of the finished product. It also suggests different ways to test the products and hypothesize

reasons for differences. Real science in small packages.

**▲**CHOKING HAZARD (1). Not <3yrs. 078845 077778 078846 049021 049026 009727

Baking Soda . . . . Egg..... Fruit & Veggies . . Glue . . . . . . . . . . . 26.99 Milk . . . . . . . . . . 18.99 Soap..... 27.99 049034 Sugar . . . . . . . . . . 26.99 021513 Sun . . . . . . . . . . . . . .

Chemistry Science Labs (ages 8+)

These little science kits each include 5 experiments to conduct. The experiments are creatively packaged in test tubes, which are also incorporated into the experiments. Each kit includes a lab instruction booklet and simple ingredients.

▲CHOKING HAZARD (1). Not <3yrs.

EACH KIT ..... 081013 Ferrofluid Magnet Kit (C)

081015 Luminescent Glow Kit

## **Bubble Gum Chemistry** Kit (ages 8+) Learn about and experi-BUBBLE GUM

ment with elastic materials using this all-inclusive kit to create your very own bubble gum! The illustrated instruction booklet explains

the entire process well. Making the gum

requires actions such as mixing ingredients, microwave use, and kneading the mixture. Once the entire process has been completed, individually wrap gum pieces in wax paper for easy storage and sharing. Adult supervision required.

001070......18.00



Candu

Make a batch of yummy homemade root beer! The box includes some simple supplies: flavor extract, a funnel, a packet of champagne yeast and some labels. You will need to use your own sugar, 2-liter bottles with screw caps (2 of these), mixing bowls, saucepan, ladle and a cooking MADE IN thermometer. With adult supervi-

sion, create your own concoction! ▲CHOKING HAZARD (1). Not <3yrs.

070094 . . . . . . . . . . . . . . . . . . 18.00

#### Candy Chemistry (ages 10+)

Make some treats and learn some science too! The kit includes special tools, molds for chocolate and gummy candies, cutters, paper baking cups, lollipop sticks, candy thermometer, colored foil sheets, and candy labels. Use this kit along with your own ingredients to make chocolate cars, or gummy dinosaurs, or make a solid chocolate egg. The molds are plastic and highquality like those used by confectioners, and the dipping fork and sugar spatula are great specialty tools. The experiment manual includes recipes, explanations, and colored illustrations. ▲CHOKING HAZARD (1). Not <3yrs. 

Candy Creations Science Kit (ages 8+)

Create a wide variety of candy and sweets while also getting a bit of hands-on science experience with this handy kit. This kit provides the instructions and some of the tools and materials needed to create 20 different experiments. Although this kit includes 40 lab tools and supplies, there are still some household tools and supplies needed to complete these experiments. Through these experiments, the user will learn about chemical and temperature reactions of certain substances, especially sugar. ▲CHOKING HAZARD (1). Not <3yrs.

Gummy Candy Lab (agés 6+)

Learn about natural polymers while making tasty treats to share with friends and family using this

all-inclusive kit! Simply add the seaweed-based powder to boiled water, flavor and sweeten the mix, then pour the mix into shaped molds and let it cool. Included are clear plastic bags to store your finished candies, along with fun sticker labels to seal the bags. Adult supervision required.

Gummy Candu Lab 043345 . . . . . . . . . . . . . . . . 17.90

Kitchen Science Lab (ages 8+)

The kitchen is a child's first science lab! Just consider using yeast to rise dough and bake bread, or boiling water. Yep! That is real life science. Now, its time to take it to the next level. Beginning with some fairly simple experiments, the instruction guide offers 40 labs

from understanding surface tension, osmosis, and acids and bases to polymers and more. Kit contains a 36-page guide

and many of the required materials, although numerous household items and ingredients will also be required. A great way to introduce children to the world of chemistry found in the kitchen! ACHOKING HAZARD (1). Not <3yrs.

28.49

Lollipop Lab (ages 8+) Create your very own stick and ring lollipops

with this fun kit! Not only will

you get to enjoy the finished product, but you will also learn a bit about chemistry along the way. You will get to see first-hand how sugar can be boiled and crystalized into hardened candy. This kit includes everything you need: colored sugar, molds, candy sticks, and more! An illustrated instruction booklet thoroughly explains the whole process. ACHOKING HAZARD (1). Not <3 yrs.

043355..... 19.70

**Organic Science** Lab Kit (ages 8+) Introducing

students to organic chemistry, this unique kit

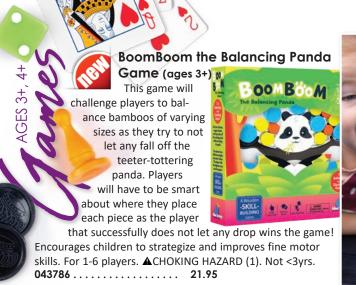
is comprised of eco-friendly, well-made components. The instruction guide provides background information, explanations, materials lists, step-by-step instructions and helpful illustrations to 30 organic chemistry activities. Activities vary and include plant transpira-

tion, "seeing" photosynthesis, making organic slime, DNA extractions, demonstrating the power of organic solvents, papermaking, understanding acids and bases, making casein glue and different types of organic plastics, and much more. The kit contains most of the necessary supplies to complete experiments, although some common household items and supplies will be needed. ▲CHOKING HAZARD (1,2). Not <3yrs. 041395 . . . . . . . . . . . . . 28.49









## Animals Memory Match Game (ages 3+)

This fun and easy game will put your memorization skills to the test. Each player takes turns flipping over two tiles at a time to reveal animals. If they do not match, then

they will have to be turned over face down until a player finds a pair that does match. Use your memory to remember where

the different animals are to make the correct matches!

045388 . . . . . . . . . .



ObservAction Game (ages 5+) 🕟

Kids will be challenged to think and act quickly as they will try to collect more items than other players in this fun and

entertaining game. Each player takes turns spinning the spinner which will give them a prompt for what they

will have to grab from the cards scattered across the table. Kids will have to work fast as whoever collects the most cards of the right category will win the game! ObservAction is an exciting and fast-paced game that effectively tests players'

> awareness and observational skills.

044370 ..... 22.49

## Grabbit<sup>™</sup> (ages 4+)

Four sweet rabbits are each trying to find four different types of root vegetables in a garden: carrots, onions, radishes and potatoes. As they jump around the garden, they peek under the leaves to see which vegetable is planted underneath

and try to collect one of each type of vegetable. Can they remember what is planted where? And can they keep their veggies safe from burrowing animals? A fun memory and light strategy game for young players.

▲CHOKING HAZARD (1). Not <3yrs.</p> 038473 . . . . . . . . . . . 19.99



In this fast-paced

game players try to collect matching pairs of socks as the first one to match five pairs wins the round. Requires close attention to detail as socks might look similar and players will have to pick out only a slight difference.

Would be an easy and entertaining game for children. For 2-6 players and playtime will last around 10 minutes. 044188 . . . . . . . . . . . . 19.99

## Koala Walla Bing 🕟 Bang Game (ages 4+) What a great game that can

be played with 2-6 players. When you roll the dice and get a 1 or 2 you will move Wally up a segment on the tree. If you roll a bang you have to perform a task from the task

cards pile before Wally slides down

to the bottom of the tree and goes BANG! There are 3 bang tiles so the goal is to get Wally to the top before using all three bang tiles. This game comes

with 25 playing cards, 3 wooden bang pieces, a wooden die, wooden Koala, and tree pole. Helps to build fine motor skills, gross motor skills, and hand-eye coordination.

017587 . . . . . . . . . 19.95

## Little Card Games (ages 4+)

Players race to collect cards to complete their solar system in the correct order while learning fun facts

about each planet or complete their ingredient list for certain recipes. Great games that kids and parents can enjoy together! Gameplay takes about 10 minutes depending on the players. For 2-5 players.

EACH GAME ... 018361 Astronauts **Bakers** 





GAMES | Ages 3+

Jungle of Riddles (Exit the Game Kids) (ages 5-7) Solve riddles and brainteasers

to open the treasure chest in this cooperative game for 1-4 players. With a fun animal theme and minimal reading skills required, younger children will help the animals complete different tasks in their quest for treasure. With numerous task combinations and non-consumable components, the game is playable multiple times. Playtime approx. 20 minutes. 043352....................... 16.10



Dragomino (ages 5+)

079041 . . .

**Disney Princess Enchanted Forest** 

Sagaland Game (ages 6+)

design of the palace gardens as they look for

their memory to keep track of where the dif-

able to find the most wins the game! For 2-4

players. ▲CHOKING HAZARD (1). Not <3yrs.

the princesses. Each player will have to use

ferent princesses are hidden as whoever is

Search and find Disney princesses in this charming game. Players will have to work their

way through the game board that features a beautiful

This introductory version of *Kingdomino* combines terrain dominoes with... baby dragons! Players draw a domino from the table. If they match, they draw a dragon egg token and flip it over. Some dragon eggs hold baby dragons, and others are empty. The more baby dragons you hatch while building your tile landscape, the more points you get. Play continues until all dominoes have been claimed. For 2-4 players. **A**CHOKING HAZARD (1). Not <3yrs.

..... 16.95

CRETIDOOR

Outfoxed! (ages 5+)

It's a collaborative crimesolving game for some of your

youngest gamers! The crime? A missing pot pie. The suspects? Sixteen nearly identical-looking foxes, thankfully each wearing different accessories. On each player's turn, they decide whether to travel around the board and search for clues or accuse a fox. A special "evidence scanner" reveals clues about what the suspect is wearing, helping players hone in on the guilty fox. As players

rule out suspects, the fox figurine is also

gradually making his way to the end of the gameboard, so you need to figure it out quickly! A fun cooperative game that challenges observation and deduction skills. 2-4 players.

027692 ..... 16.75



Secret Door (ages 5-7)

Inside a large mansion, 1-8 players must team up to find the stolen valuables and

stop the thieves before midnight, when they plan to get away! Players discuss ideas and strategies to try and figure out what is behind the Secret Door. Every game is different, exciting, tricky—

AND a race to beat the clock! Not just fun for the whole family, this game exercises memory and critical thinking skills as well! Winner of a Parent's Choice Award.

010125 . . . . 13.50

Catan<sup>®</sup> Junior™ (ages 5+)

In this easier-to-play

version, the island of Catan is replaced by a string of islands where players build pirate hideouts instead of settlements and cities, and make ships to expand their borders. Players use the resources of wood, goats, molasses, and swords and collect gold. The robber is replaced by the

dreaded Ghost Captain. Be the first to have 7 pirate hideouts and win! 2-4 players; 45-60 minutes. **ACHOKING HAZARD** (1). Not <3yrs.



## Ticket to Ride®: First Journey (ages 6-9)

Families who love *Ticket to Ride* (TTR) will be thrilled to see this game for younger children! Players will draw ticket and train cards, use their plastic train pieces to connect well-known cities and complete tickets. This new TTR version is perfect for families or to play with little ones while older siblings play the big kids' game! Simplified instructions and game play, along with a vibrant game board with familiar cities are geared just for your early elementary students. 2-4 players, 15-30 minutes. **A**CHOKING HAZARD (1). Not <3yrs.





creativity with this two-in-one card game that is fun for all ages. One side of the cards displays brightly colored geometric shapes in various patterns. Use this side to identify and match the cards that contain identical shapes but in a different pattern. Flip the cards over and use the pastel geometric shapes to create unique patterns using all or most of the 80 illustrated and double-sided cards! Parents and children of all ages will enjoy playing the game or designing patterns together.

038988..... 13.95



**Twins Memory** Game: Match the Twins (ages 7+)

stacking game adds some fun to family game night! Game play is simple, match colors on the metal centers (called umbos) or the outer wooden ring of your shield to complete 3 (or more) in a row to conquer the board. Mix in a bit of strategy from stacking shields or blocking opponents, to collect the most shields and earn the most

points to SKOR! For 2-4 players. 30-minute game play. 042706 . . . . . . . . 24.95

Hansel & Gretel Game (ages 6+)

In this game, players can work together to help Hansel and Gretel escape the witch and make it to safety! Each player will play a candy tile on their turn, with the goal being to connect the right tiles to assemble a full picture. Once

this happens, then your team receives a gingerbread token. Once all five tokens are

collected, then your team wins! Beware though because if the witch catches up to one of the children, then the game is over. Players

will have to help each other in this

cooperative game that is fun for the whole family! For 2-4 players with a playtime of around 20 minutes. **A**CHOKING HAZARD (1). Not <3yrs. 041849 . . . . . . . . . . . . 17.95

Parks Memories: Coast to Coast (ages 6+) This strategic tile game features 22 parks across

> the United States that are associated with notable bodies of water. Includes 44 tiles total with beautiful artwork that can be used to play matching games and more! Although this is a stand-alone game, it can be combined with other games from the Parks Memories series. For 2 or more players, with 30 minutes of playing time.

006812 . . . . . . . . . . . 22.50



Labyrinth (ages 8+)

This game has seen plenty of use at our house over the years. A unique board features maze cards which are alternately fixed or mov-

able. On each turn, a player slides a loose maze piece into a moveable row, which opens or closes passageways on the board. He can then move his marker to, or closer to, one of his treasure cards. The goal is to collect each of the treasures, in order, pictured on cards dealt him at the beginning of the game. It's not easy to plan, though, as each move changes the layout of the maze!

> A player must visualize how each of his 12 possible moves will most advantageously affect the maze. Games take only 20 minutes or so and are for 2-4 players. Another Parents'

> > Choice Awards winner. Ocean, Super Mario and Disney 100 play the same way, but the characters, treasures and board are themed.

012925 Original..... Ocean ..... 045972 Disney 100 Edition NEW! . . . . . . . . Super Mario Edition NEW! . . . . . 038416 

In this cooperative version, 2-4 players team up against Daedalus, the spirit of the labyrinth, and work together to navigate around obstacles.



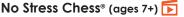
#### The Farming Game (ages 7+)

Round up your livestock, harvest your wheat, and keep an eye on the hay. If you manage your farm right, you might just come out on top! A trip around the board is a one-year cycle on the farm, and players can purchase acreage, livestock, or equipment at various points along the way. Also, during the appropriate season, they get the opportunity to harvest their crops and

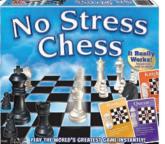


to auction off their livestock. A roll of the dice determines the market value for each commodity. An enjoyable family game that is easy to learn and fun to play, The Farming Game teaches how to balance income with debt and operational expenses as players battle to be the best farm. 2-6 players.

041802 . . . . . . . . . . . . 35.95



If learning to play chess seems too complicated or stressful, this game's for you. The secret is an innovative deck of action cards, which depict chess pieces and how they move.



Once you become comfortable with the moves and powers of each piece, you can flip the board over and play standard chess. The game includes rules for two variations of play, 56 action cards, 2-sided chess board, standard chess pieces (white and black), a card tray, and standard rules. 010758..... 16.95

#### Super Mario® Chess (ages 7+)

For fans of Mario and the classic game of strategy, this adorable chess set lets Mario and Bowser duke it out like true gentlemen! The "good" side consists of Mario and Luigi as King and Queen, Peach and Daisy as bishops, two Yoshis as knights, two Toads as rooks, and gold coins as the pawns. The "bad" side consists of Bowser and Bowser Jr. as King and Queen, two Kameks as bishops, two Birdos as knights, two goombas as rooks, and green shells as the pawns. The high-quality

playing pieces double as toys and collectible figurines.



#### Carcassonne (ages 7+)

Revisit the medieval city of Carcassonne, France, in this land development game. Players attempt to strategically place a randomly drawn land tile in such a way as to fashion a city, road, cloister or field. Each player has 7 followers that can act as knight, thief, monk, or farmer, depending on their placement. Larger roads and cities score more points when completed, and multiple players can share in the scoring of a multi-tile completed project. This is definitely a thinking game and will take playing a few times to get the strategy down. Games take about 45 minutes. 2-5 players. ▲CHOKING HAZARD (1). Not <3yrs.

074000 Big Box Game 2017 . . . . . . . . . 71.99

Contains the base game, Carcassonne, as well as the following expansions: The River; Abbot; Inns & Cathedrals; Traders & Builders; Flying Machines; Messengers; Ferries; Goldmines; Mage & Witch; Robbers; and Crop Circles II.

### 037270 Mists Over Carcassonne ...... 31.99

This cooperative version provides roads, cities, castles, cemeteries, and mists - with ghosts - in six different levels of tile laying challenges. Working together, players take turns drawing and placing tiles, earning points and removing ghosts. If players reach the goal tile on the scoring track before too many ghosts populate the mists or the tiles run out, they claim victory! 1-5 players, ~35 minutes.



strategy skills with this awesome farm game! This cute and creative strategy game comes with illustrated instructions, a first player tractor token, 65 produce tiles, and 44 double-sided challenge tiles. To play the 20-minute game,

players take turns choosing and placing food tiles in their 4"x 4" grid, attempting to fit the challenge for that row and column. Gain points at the end of the game by completing challenges. Everything packs into the sturdy box with a magnetic closure. For 2-4 players; two game variations.



In this cooperative adventure and strategy game, players take the roles of a young girl's stuffed ani-

mals who watch over her and defend her from minions who hide under her bed. The storybook is the heart of Stuffed Fables with seven different dramatic and daring stories. During the stories, players share resources and interact with each other as they play through each scenario. These culminate with awards for defeating the minions using abstract reasoning and planning skills. The book's arrangement of stories is conducive to varied game times with the average being 60-90 minutes. For 2-4 players with recommended





## Potato Pirates: A Card Game of Potato War (ages 7+) 🕟

Described as "a lethal combination of potatoes, programming, and piracy," this game can seem a little silly at first. Once you learn the basic rules (programming concepts disguised as attacks), you're sure to get caught up in the fun! Players must lead a crew of 'taters to rescue seven Potato

> King cards from the deck, all while using action cards to Roast, Mash, and Fry their opponents. Gameplay gets interesting when you add control cards, which use loops and conditionals to make your attacks even more devastating. With additional Surprise cards, opponents can eninterrupt your attacks and gain more ships and crew members. The game ends when a

player has successfully rescued all Potato Kings or has eliminated the other salty sea spuds. For 3-6 players.

039859 . . . . . . . . . . . . . . .



castle, and it's up to you and your fellow generals to defend it! In the center of the board is a six-tower castle, bordered by six walls. There are Swordsmen, Knights, Archers, and the Forest, from which monsters and other unwanted baddies emerge. Each turn, players can discard, trade, and play cards. These cards allow players to draw extra cards, rebuild walls, or attack advancing monsters. At the end of each player's

More

turn all monsters advance towards the castle, destroying walls or towers if they are close enough, and two extra monster tiles are drawn and placed on the board.

Calamitous surprise tiles drawn mean it's time to panic! The goal is to make it through the entire monster pile without losing all the towers. You can upgrade the difficulty with different variants. A decent bit of strategy and a whole lot of cooperation is key to ensuring your castle's survival! 1-6 players. 60 minutes. ACHOKING HAZARD (1). Not <3yrs.

Castle Panic Big Box NEW! . . 109.95 033398 Includes the base game and four expansions: Wizard's

Tower, Dark Titan, Engines of War, Crowns and Quests. My First Castle Panic . . . . 23.95 012597

027235 Crowns & Quests Expansion NEW! . . . . . 27.95

Keys to the Castle (ages 8+)

Successfully use the right keys to open or padlock doors to maneuver through the castle before the other players in this mazestyled strategy game. Players compete to be the first knight to escape the castle by traversing its many locked rooms. Each player begins his or her turn by drawing cards. These cards consist of colorcoded keys and other helpful items. Players take turns playing a card, opening an adjacent door of their choice and moving - or locking a door behind them to slow down other players! Whether you

use the keys or tools like padlocks and hacksaws, if you reach the opposite side of the castle first, you win! For 2-4 players. 10-20-minute playtime.

Deluxe Ed...... 14.95 077440 Ice Castle Ed...... 14.95

Plays similarly to the original, but features new characters and a wand card that allows one player to move another player.

Chicken War (ages 8+)

Assemble an army of fearsome fowl to defeat your opponents! Each player starts with 10 chicken tiles, each featuring chickens with four important traits: weapons (frying pan, whisk, or spatula), eyewear, shirt color, and footwear. Each player secretly selects a leader from their tiles. The goal of the game is to draw and replace your army with chickens that "match" your leader – and by match, they share two, and

only two, traits with the leader. If you can guess other players' leaders, those players are eliminated from the game. But don't just wing it. A bad guess will cost you one of your precious eggs, and you'll lose two members of your poultry platoon. Good cluck! 2-4 players, 30 minutes.



021107 . . . . . . . . . . 19.99

them. Queendomino can also be combined with Kingdomino for a

to 8 players!

few variations and up







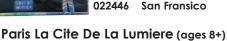
Century Spice Road (ages 8+)

It is in a world of intrigue, slow-moving caravans, valuable spices and ancient trade that Century

Spice Road takes place. In this game, players obtain and play Merchant Cards to collect and trade spices in exchange for Point Cards. Some of these cards earn a gold or silver coin for additional points. The game ends when one player collects the required number of Point Cards and the person with the most points wins the game. This game is easy to learn and provides planning and strategic skills practice. For 2-4 players and 30-45 minutes of game play. ▲CHOKING

HAZARD (1). Not <3yrs.

022458.



078605

074929

016243

This wonderful, strategic game, designed for two players, has a beautiful theme about Paris, the City of Lights. There are two phases to this game. First, players take turns building the cityscape with cobblestone pavement pieces and then place building pieces in strategic locations to maximize their scoring. Extra points are awarded for building the largest contiguous buildings and placing them next to as many streetlights as possible. There are eight additional

ing about 15 minutes or less for each round of game play. 2-4 players. EACH GAME .....

New York City (B)

Ages 8+ | GAMES

**Amsterdam** 

San Fransico

London

player benefits and action points available using a postcard theme to illustrate them. The player who accumulates the most points wins the game. You will want to play this quick, challenging game again and again! 30-minute play

time. ACHOKING HAZARD (1). Not <3 yrs. 055872 Paris La Cite De La

Lumiere . . . . . . **Paris Eiffel Expansion** 

. . . . . . . . . . . . . . .

This game expansion adds eight postcards for more action point choices. Also contains a score pad which was not included in the base game. Must have base game to play.



Kloak: The Under Cover Strategy Game (ages 8+)

Can you arrange three pieces of the same color in a row to win? Adding to the challenge are large pieces that "kloak" or hide the small pieces underneath. On your turn, you may move any small piece to any open adjacent space, move one large piece to any adjacent space (covering a small piece if it lands on one), or slide a large piece still concealing a small piece to any adjacent space. You may also spend your turn "unkloaking" hidden pieces to reveal (hopefully!) three colored pieces in a row – but if you're wrong, you'll face a penalty! You'll need a good memory to win this game! 2-4 players. ACHOKING HAZARD (1). Not <3yrs. 057154 . . . . . . . . . . . . 21.95

## Risk!® (ages 8+)

Do you have what it takes to conquer the world? In this classic game of battle strategies, diplomacy, and a bit of luck, players fight to protect their territories,

capture opponents' land, and achieve world domination. This classic edition of RISK!

is a reproduction of the first edition made in 1959 and includes a gameboard, 6 sets of wooden "army" pieces, a deck of area cards, high-quality dice (3 red, 2 white), and a rules booklet featuring the history of the game. It

also includes the original rules from 1959, rules for a short game, and popular rule variations. 2-6 players; 60-90 min.

051590 Continental . . . . 34.95 051640 Europe (ages 14+)

. . . . . . . . . . . . 31.95 The classic game of strategic conquest comes to medieval Europe with advanced rules, an enhanced style of play, and a team variant. 2-4 players.

007243 1980's Edition NEW! . . . . 23.95 Framework (ages 8+)

Ah, to be a Viking! Sailing, exploring, raiding, and... playing games

Build a framework of tiles and complete tasks in this thematic abstract game that

rounded on two sides (4 sides for the

king) to be captured. With a bit of cunning, multiple pieces can be captured in a single move! These seemingly simple twists create a fresh yet

familiar experience, while retaining

This edition features wooden pieces

and a flat (non-folding) board for

a more authentic feel.

009379..... 29.95

the tension and strategy of chess.

is masterful in its simplicity but also clever with its strategic choices. Each turn, choose a tile from those drawn that game round and try to create a pattern of frame colors that best work together to complete a task or lay the groundwork to fulfill upcoming goals. Each time a player meets a goal, they place one of their 22 tokens on the associated task tile and when a person either places all their tokens or the tiles run out the game ends. The player with the fewest

> remaining tokens wins! For 1-4 people with a 30-minute game time. ▲CHOKING HAZARD (1). Not <3yrs. 034812 . . . . . . . . . . . . .

Less Chess - New Take on Chess (ages 8+)

This game can be fun for both children and adults

as it provides an adaptation of chess that makes for a quick and exciting game. Each player starts out with

one piece on the game board and draws a card to see what













Similar to chess and checkers, this game features a board with square spaces and 24 wooden pawns.

Zensu Game (ages 8+)

There are 12 red pawns and 12 green pawns. Players start all of their pieces on their own end of the board. Each piece shows how many spaces it can be moved in any direction. Players must move pieces the total number of spaces listed and cannot land on

any of their own. If a piece moves over or lands

on any opponent pieces, those pieces are moved off the board and eliminated from the game. The first player to reach the other side of the game board wins! 2 players, 30-45 minutes. 042984 . . . . . . . . . . . 19.50

GAMES | Ages 8+



In the village of Maple Valley, animal families prepare their homes for winter. There are eight months over which Creature Comforts unfolds, during spring, summer, and fall. Players choose locations for their

family members to visit in the vil-

lage to obtain goods and resources to craft comforts and home improvements which are worth scoring points. The game ends when all eight months have been played and the player with the most points wins the game. This is a beautifully produced game with interesting game play that uses luck, strategy and planning to meet game goals and score. 1-5 players; playtime is approximately 45 minutes.

**▲**CHOKING HAZARD (1). Not <3yrs. 016342 . . . . . . . . . . . . . . 41.95

> Fossilis (ages 8+) Capture the excitement

of working at a dig site

as a paleontologist where a large deposit of dinosaur fossils is waiting to be explored. Claim tools and supplies cards that provide resources and points with values earned by removing tiles from the

dig site. Learn about the environments that different dinosaurs lived in and the types of foods that

they ate by finding their bones, excavating them and claiming dinosaur cards that match the bones you found and which reward game points. This game uses long term planning and tactical skills and is complex and interesting enough for the whole family to enjoy. For 2-5 players in 45 minutes. ACHOKING HAZARD (1). Not <3 yrs.

035104 . . . . . . . . . . . . . . . . 35.50

Lord of the Rings Games (ages 8+)

These games give players the chance to experience places and characters from the novels by J.R.R. Tolkien. Each game plays a little bit differently. In Battle for Middle-Earth, 2-4 players form groups of companions like Frodo, Pippin, Aragorn, Legolas and others and send them into battle against the armies of Mordor. The player that defeats the most enemies wins the game! Journey to Mordor is a dice-rolling game for 2-4 players. The hobbits must make decisions with each roll of the dice, competing to be the

first to climb Mount Doom and destroy the ring! ▲CHOKING HAZARD (1). Not <3yrs.

054799 Battle for Middle-Earth . . . . 12.95 054771 Journey to Mordor . . . . . . . .

Dragonwood™ / Dragonrealm™ (ages 8+) 🕟

Are you brave and bold? Then dare to enter the enchanted forest of Dragonwood. Build a handful of adventure cards to gain Enhancements or defeat with a Strike, Stomp or Scream, grumpy trolls, angry ogres, fiery ants, dragons and more. Just when you have your strategy figured out, the landscape of Dragonwood changes again. The player with

the most victory points at the end of the game wins. This beautifully illustrated and designed fantasy game by Gamewright combines thought, strategy, and a bit of luck into a card and dice game the whole family will enjoy. For 2-4 players, playing time is about 20 min-

utes. Contains 108 cards, 6 custom dice, and rules. ▲CHOKING HAZARD (1). Not <3 yrs.

062857 Dragonwood . . 12.95 074624 Dragonrealm . . 20.50 In this sequel to Dragonwood, game-

play consists of rummy-style set collection and play. But instead of fighting creatures as they are drawn from the deck,

players attempt to control monster-infested locations 2-4 players, 20 minutes.

Planet (ages 8+) Do you have what it

takes to create a world teeming with life? In this game, players take turns adding continents to fill up the 12 spaces of their dodecahedron-shaped planet. As the planets fill with habitats, life emerges! Players try to meet the conditions of randomly-selected animals who prefer certain ecosystems. For example, whales thrive on planets

with the most oceans, while scorpions prefer deserts disconnected from glacial regions. The player whose planet contains the most of these preferred regions wins the

animal, adding it to their planet. Once all planets are fully developed, the game ends, and

players score points for each animal they have gained. The simple mechanics, the unpredictability and the novelty of building planets help this game to remain interesting

for all ages. 2-4 players, 30-minutes. 075208..... 26.95

Photosynthesis<sup>™</sup> (ages 8+) 🕞

Grow a thriving forest of trees by strategically planting them around the "forest-to-be." To start, plant two small trees along the edge. Each turn consists of two phases: Photosynthesis and Life Cycle. The first rotates the "sun" and generates "Light Points" for each tree in direct sunlight. But beware; as the sun travels around the board, every tree casts a shadow, preventing trees behind from earning points. Having trees in the middle is beneficial, but risky, as taller trees can sap light points from those closer to the center. The Life Cycle phase allows players to buy seeds, plant seeds next to their trees, and end the life cycle of large trees to collect Scoring Tokens. 2-4 players. 30-60-minute playtime.

073825 009345 15.95

The moon turns in the opposite direction of the sun to cast its light into the woods. Use the moonstones to activate your animals' capabilities, but be careful of the Great Elder Tree. Requires the Photosynthesis game.

Under the Moonlight Exp.....



Ready, set, Camel Up! Jump into

this wildly competitive race for

3 to 8 people in a hilarious 30-minute

group game experience! Players

need good timing instincts and

a keen eye for quickly

changing odds

in this action-

packed camel

race to the

finish! Each

player places

bets on any of the five camels to win each leg of the race and

choose winners and losers for the overall race, collecting payouts after each leg ends. Once a camel moves over the finish line, players receive payouts for

the final leg of the race and correct

bets for overall winners and losers of the

race receive their final rewards. After deduc-

tions for incorrect bets, the player with the most

money wins! ACHOKING HAZARD (1). Not <3 yrs.

022461...... 31.99

Azul (ages 8+)

In this colorful tile-laying game, players take turns acquiring tiles from those available each round and moving them to their tile wall (player board). The goal is to strategically place them across five different rows, each comprised of five

different available patterns. Points are scored for numbers of tiles placed with additional points for all adjacent vertically and horizontally

when one player completes a horizontal line of five consecutive tiles on their tile wall. The player with the most points at the end wins. This game is easy to learn, but strategy and planning are important. 2-4 players, 30 to 45-minutes.

**▲**CHOKING HAZARD (1). Not <3yrs.

Summer Pavilion . . . . . . . . . . . . . . . . . .

In this version, players are challenged to complete the royal Summer Pavilion with diamond-shaped tiles. With a little strategy and a little luck, you might score the most bonuses and points for your completed patterns!

> 037307 Mini Game NEW! . . . 15.99 Same gameplay as the original but includes a storage bag and is small enough to stow in a backpack or suitcase for on the go fun!

037311 Stained Glass of Sintra (A) NEW! . . . . . 31.99 Players choose from 5 colors of stained glass and place them in their window panels following their designated patterns. Points are earned

when window sections are finished; points are lost for broken windows! Features unique types and arrangements of player game boards and scoring mechanisms.



New York Zoo (ages 9+)

In New York Zoo, players construct an animal park by adding different shaped tiles which become animal enclosure areas

to their personal zoo boards. Then they fill the enclosures with animals. As new enclosures are added to boards, different animals are introduced into them and players nurture and raise the animals' offspring. Player turns are quick, but the game is also a puzzle to solve. Choosing the right tiles and timing actions for optimum opportunities to gain animals are important as filling enclosures results in additional pieces to add to the player's board. The

> first player to completely fill their zoo board with enclosure tiles wins the game. 1-5 players, 30 to 60-minutes. ▲ CHOKING HAZARD (1). Not <3yrs.



Akropolis (ages 8+)

Ancient Greece was famous for architectural triumphs

like the Parthenon and the Temple to Zeus but its citizens would have loved to play Akropolis! With its beautiful tiles, and easy, smooth mechanics, players choose from five different building types to create a new district consisting of houses,

temples, markets, gardens and barracks, using specific rules to maximize their points at the end of the game. Best of all this 2023 Mensa Award winner has an easy to follow, eight-page manual which is well written and illustrated to have you competing with 2-4 players in no time! There are also game variations that can increase its 20 to 30-minute playtime and difficulty level if you want

more challenge. ▲CHOKING HAZARD (1). Not <3 yrs. 035040 . . . . . . . . . . . 29.99

Ultimate Treehouse (ages 10+) In this game, you will compete with other players to see who can build the best treehouse! Scoring is based on adding elements to your tree house, so

a player must accumulate different resources such as rope and wood to purchase these elements. There are also different weather cards for each round that provide a fun twist and can alter the gameplay. At the end of the game, the

player that scored the most points with their treehouse additions wins! Everyone will have a fun time playing this game as it requires some strategic thinking and will keep players engaged throughout. 2-4 players, 45-60 minutes.

001167....... 34.99

GAMES | Ages 8+, 9+

#### Fantastic Factories (ages 10+)

All it takes to make a factory fantastic, is to use special resources, blueprint cards, contractors, and have enthusiastic workers! Players

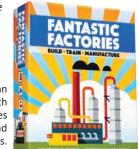
earn points from collecting resources to play blueprint-building cards and from producing goods with these cards. Once any player has collected 12 or more goods or placed 10 or more factory cards in their play area, the game end trig-

gers and the player with the most points wins. Advance planning and resource management skills help propel players to optimum scoring and victory! 1-5 players, 45-60-minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

Fantastic Factories . . . . . . . . . . . . . . . . . 33.95 017061 037473 Manufactions Expansion . . . . . . 21.25

Includes new blueprint and contractor cards that can be used alone or added in with

the original cards. Also includes vitamins as a new resource, and the addition of corporate boards.



#### Trails (ages 10+)

Experience and explore the wild beauty that awaits you on a nature trail while stopping to take pictures, do some birdwatching and appreciating the uniqueness of the leaves, acorns and even the rocks that you encounter. Enjoy this day collecting resources and earning nature badges as the sun moves from the east and finally sets in the west, at which time our hike and this game is over. Players earn points from earned badges, pictures taken and the most bird sightings. With the small ruleset and box size, Trails packs a streamlined way to find some fun in an easy-to-pack and go package. 2-4 players, 20-40 minutes. ACHOKING HAZARD (1). Not <3 yrs.

027349 . . . . . . . . . . 20.00



#### Great Plains (ages 10+)

In this strategy game, players take the role of foxes or snakes and first take turns claiming caves – which are starting points for your tokens (fox or snake) to move across the lowlands. Next, the foxes and snakes are placed turn-by-turn with the goal of earning the most points by being able to claim dominance over grassland areas. There are Eagle, Bear and Horse tokens that can also be used to fly, jump and push

This game is easy to learn, simple to play, strategic and

or patio. 2 players, approximately 20 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

000398..... 24.95



opponents off the board to help gain control over an area. small enough to easily carry outside to the park

## Settlers of Catan® 5th Edition (ages 9+)

This game is the perfect blend of strategy and luck. What really makes this game unique is that the game board is different every time you play which keeps the game fresh and the strategy ever-changing. The primary contention in the game comes from settling around various resource tiles. Each tile on the board represents one of five different resources. Number tokens, ranging from 2-12, are placed on each tile. The game begins with an initial settlement phase, where each player gets to place two settlements on the corners of the resource hexagons. Any player who has settled on a tile whose number is rolled receives resources. Each player's turn typically consists of three "phases": rolling

the dice to produce resources, trading (for needed resources), and building (using the resource cards in their hand to build roads, settlements, cities or buy development cards). The object of the game is to be the first player to reach 10 points, which are accumulated through developments like settlements, cities, having the longest road or largest army, etc. There are many different routes to victory, and those who conquer them will successfully settle the

isle of Catan. 3-4 players (extensions allow for up to 2 additional players), game time is approximately 60 minutes. Expansion sets require the original Settlers of Catan® game to play.

**▲**CHOKING HAZARD (1). Not <3 yrs.

060268 Settlers of Catan...... 060267 5-6 Player Extension.....

#### Catan Expansions & Extensions:

060266 Seafarers<sup>™</sup> Game Expansion...... 47.99 060265 Seafarers<sup>™</sup> 5-6 Player Extension . . . . . 26.39 053585 Cities & Knights™ Game Expansion. . . . 47.99 Cities & Knights™ 5-6 Player Exten. . . . 26.39 053586 Explorers & Pirates™ Game Expans. . . . 47.99 060264 060263 Explorers & Pirates<sup>™</sup> 5-6 Player Ext . . . . 25.60 053588 Traders & Barbarians™ Game Expn.... 47.99 053589 Traders & Barbarians™ 5-6 Player Ext . . 26.39

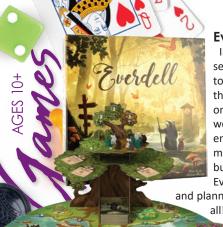
#### Catan® Family Edition (ages 9+)

This edition emphasizes simplicity and ease of understanding; the limited combinations available reduce the "random"



factor intrinsic to Catan, but also make the game easier for kids or new players. It is faster to set up, and reduced variability makes the game more predictable and easier to catch on to. This version is stand-alone and not expandable with 5-6 player Catan extensions. 3-4 players; 60-90 minutes. 020903 . . . . . . . . . 28.95





#### Everdell (ages 10+)

In this charming game with a woodland setting, players send out workers for four seasons to gain resources and add to their deck of cards that represent locations and creatures that they may play for points. They can also visit locations on the board to gain points. Each season, players deploy all workers and take all possible actions. When the fall season ends, however, the game is scored and the person with the most points wins the game. With card drafting, card tableau building, worker placement and resource management,

Everdell presents players with several ways to use strategy and planning skills while being a charming and enjoyable game for all! Expansions require the base game to play. 1-4 players,

40-80 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

009038 Everdell Game . . 60.00 **Expansions:** NEW!

022482 Bellfaire . . . . . . .

Offers more rewards, player powers and new ways to gain resources.

000253 Mistwood..... 47.99

Features Nightweave, the spider. Play solo or two-player. 000262 Newleaf ..... 47.99

Train-themed, offers 4 new critter types, a train station board and new opportunities for resources and travel.

026448 Pearlbrook . . . . . . . . . . 50.00 A river expansion that includes an additional board, new challenges and critters.

026454 Spirecrest..... 50.00

A mountain expansion that offers weather cards, discovery cards, and new challenges.

#### 000304 My Lil Everdell (ages 6+) NEW!..... 36.00

A streamlined version of Everdell with the same quality components and basic mechanics. It is easy to teach, moves quickly, and has simpler end-game scoring goals. 1-4 players, 30-60-minutes.





Minecraft: Builders & Biomes (ages 10+)

It's rare for a video game theme to fit so well into a board game, but this screen-free rendition captures the spirit of Minecraft while providing a unique experience of its own. Features like the 4 x 4 x 4 resource cube, made up of 5 different materials found in Minecraft, bring the theme home. Play begins in an "Overworld", surrounded by face-down dirt blocks and weapons.

Players can take two of five possible actions each turn: mine for resources; explore the overworld to reveal Mobs and Buildings; collect an adjacent Weapon; fight an adjacent Mob; and build an adjacent Building by discarding resources. Much of the scoring is based on the 3 x 3 "Biome" board in front of each player, which players alter by constructing various buildings. Just like the sandbox which inspired it, there are many routes to victory. Though the

number of components may seem daunting at first, the gameplay is easily understood. 2-4 players, 30-60 minutes. ▲CHOKING HAZARD (1). Not <3yrs.

020534 Base Game..... 028806 Farmer's Market Expansion..... 19.99

Adds a vegetable patch for players to cultivate, allowing them to purchase powerful items from the Farmer's Market for permanent bonuses.

038417 Heroes & Village Game NEW! . . 29.99 This cooperative game involves building a world with other players and protecting your village from danger. This is a standalone game with similar features to the Builders & Biomes base game.



avernake Forest

the winter by storing their favorite foods. Some prefer strawberries or acorns while others only like worms or eggs. Using animal and forest path cards with various foods, players take turns adding them to complete a 4x4 grid. Animal cards start new paths and earn card points and points for the food found along their paths. Once all players complete their forest homes and paths, the person with the most points wins. This is an easyto-learn game, in a small box with quick setup and play. It also

packs some nice strategies for the whole family. For 2-4 players, 20-minute game time. ▲CHOKING HAZARD (1). Not <3 yrs. 037478 . . . . . . . . . . . . . . . 15.99

## Star Wars Villainous (ages 10+)

More online!

**Flamecraft** 

(ages 10+) 🕟

Flamecraft is

delightfully charm-

ing and reinforces

resource management and planning

skills. Players are dragons, work-

ing to attract artisan dragons to shops where

they produce marvelous goods! In this worker

placement game, earn most of the reputation

points that you need to win this game by com-

pleting enchantment cards with combinations

dragon cards and "firing up" (or activating) the

powers of these dragons. The person with the

most points when a dragon or enchantment

deck runs out wins the game! 1-5 players, 60

minutes. ▲ CHOKING HAZARD (1). Not <3yrs.

034749 . . . . . . . 31.99

of different resources. Resources are earned

by visiting various shops and placing artisan

Great for Star Wars fans, this edition of Villainous features some of the most well-known villains from the Star Wars series.

> Each player chooses a villain, and each villain has a specific objective that must be met in order to win the game. Players can slow down their opponents by making them face-off with Jedis and other powerful characters. The Power of the Dark Side game is the base game; the expansions can be played independently or be mixed and matched with each other and the base game. Each game includes

unique movers in the shape of the villains being played. 2-4 players, 20 minutes per player. 046128 Power of the Dark Side . . 49.99

046129 Scum and Villainy Exp. . . 29.99

For 2-3 players if played independently.





GAMES | Ages 10+

#### Cascadia (ages 10+)

Imagine yourself in the Pacific Northwest where native Elk, Bear, Salmon, Fox and Hawks reside. Place these animals on five different native habitat tile types to score points. Players earn points by creating the largest contiguous habitat areas and working on specific animal arrangement goals that are different for each wildlife species. The game ends when all available tiles are placed in player terrain areas. The player with the most points wins the game. This award-winning game features strategic planning challenges and is a wonderful addition to game night that a wide range of ages will enjoy. For 1-4 play-

ers, 30-45 minutes. ACHOKING HAZARD (1). Not <3 yrs. 000102 Cascadia Game ..... 003743 Landmarks Expansion NEW! 27.99 CASCADI new to play.

Adds several unique components, increases the player count to 6, and offers scoring options. Requires the Cascadia game

31.99

Parks (ages 10+)

How many of our National Parks have you visited? In this game, players are hikers, visiting parks to see landmarks, wildlife, take photos and more. Players aim to collect beautifully-illustrated National Parks cards by gathering resources during their hikes along different trails over four seasons of a year. The

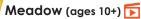
game ends when all four seasons have ended and all hikers reach the end of the trail. Get points from park cards, bonus cards and photos that hikers have taken during their trek. The player with the most points wins the game! For 1-5 players, with a playtime of 40-70-minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

015851 Parks Board Game..... 49.99 

Introduces 24 new Park cards that give players flexibility with the resources needed to visit a park AND an immediate benefit.

016797 Wildlife Expansion . . . . . . . . . . . . 20.00

Features new Canteen, Gear, Season and Park cards. A Bison Meeple moves above the Parks cards and rewards players with a wildlife token when they visit the park below it. Lastly, the new Park Card additions include wildlife requirements and give instant actions.



Meadow leads players through a beautiful landscape with all of its sights and mysteries. Tasked with competing to become the most skilled of all nature observers, players draft elegantly designed cards depicting 180 different animals and habitats that each contain point values while building a collection in their own meadow. Strategic planning and strategy are important to placing cards as they each

have different criteria required. Players may also visit the campfire area to gain additional actions and points. The game ends after eight rounds,

with the most points wins the game. For 1 to 4 players, with a 60

037352 Downstream Expansion NEW!.. 25.00

Travel downstream in a kayak for new opportunities to score and visit river creatures in their habitats. This expansion does not significantly change the basic Meadow game



consisting of five turns per player have been played. The player to 90-minute playtime. ACHOKING HAZARD (1). Not <3 yrs 009027 Meadow Game . . . . . . . . . . . 43.99

but brings more choices and variety. Meadow base game is required.

# Wingspan (ages 9+)

Will you develop the most successful aviary, by attracting and collecting the most birds, eggs, and food? While definitely a strategy game, the rules are fairly simple with a good mix of strategy and luck. The game components in this strategic game are beautiful: 170 different illustrated bird cards, miniature eggs in a variety of colors, a birdfeeder dice tower, and large playing mats. Players compete to develop their aviaries, and as they play bird cards, each starts a chain reaction of effects in your habitat. The winner is the player who collects the most points from birds, eggs, food, bonus cards, and goals met. 1-5 players (and unlike most strategy games, this one also works really well with two players), with a game time of 40-70 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

028550 Wingspan Game . . . . . . . . . . 47.50 078595 European Expansion . . . . . . . . . 23.95

Adds 81 new bird cards (some with a fresh type of activation), new bonus cards, Automa cards, and goal tiles.

079181 Oceania Expansion (10+)..... 27.95

Introduces nectar, a special type of food, that has three main functions. Includes new player mats, birds with "game end" activations, 95 new bird cards, new bonus cards, and new goal tiles.

019672 Asia Expansion NEW! . . . . . . . . . 34.95

The new Asian bird cards and bonus cards can be added to the Wingspan core game for even more variety and exciting new

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

activations! Also includes a stand-alone game for two people. The two double-sided game boards can additionally be used to expand the original Wingspan to 6-7 players.

043189 Wall Calendar NEW!..... 10.95 052784 Engagement Calendar NEW! 12.95





Ages 10+ GAMES



Castles of Mad King Ludwig (ages 12+)

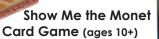
In this clever tile-laying game, each player acts as a contractor, building a castle to fit the ever-changing withes of the King. For each round, one player becomes the Master Builder. The other players then take turns buying room tiles and paying the Master Builder accordingly. After purchasing tiles, players add them

on to their castle, earning points based on the size, type, and location of the room. Finished rooms earn special rewards. After several rounds, the game

ends, and additional points are awarded for achieving goals. This game is perfect for families and gamers alike. The concept is intuitive and the overall design is beautiful; it feels like you are creating a one-of-a-kind castle! 2-4 players; 90 minutes.

**▲**CHOKING HAZARD (1). Not <3yrs.

067224 . . . . . . . . . 59.95



Learn about famous artists and paintings while playing an engaging card game! Be the first person to build the most valuable art collection by collecting the most valuable paintings. Build a complete collection (based



on artist, country, or genre) and earn a bonus; but forgery cards are penalty cards if you get stuck with them at the end of the game. Comes with 64 nice quality cards and a game rule booklet packaged in a beautiful box. Note: includes "The Three Graces" portrait. 026043 . . . . . . 13.50

# Scooby-Doo™ Escape (ages 12+)

The Mystery Machine has broken down near a creepy old mansion. The gang soon learns it's haunted by the ghost of Lady Fairmont, and they're locked inside! Can you help them solve the mystery and escape? The story progresses and the tension builds as you help the characters explore rooms, use items, solve puzzles, and discover clues. But be careful!

If you make a wrong move, you must eat a Scooby Snack, and your supply is limited. Even younger children can participate in this cooperative game, especially if there are older players helping. Reusable pieces, so it can be replayed with the same story and ending. For 1+ players.

078439 . . . . . . . . . . . . . . . . . .



Forbidden... Games (ages 10+)

Band together with your fellow players and race around to accomplish your mission and escape before you succumb to the perils that await you! These innovative cooperative games consist of beautifully illustrated, double-sided tiles, Adventurer cards, pawns, and other accessories. Players are randomly dealt Adventurer cards, each of which has a slightly different role and abilities. Players are able to take several actions on each turn; it's a race against time to complete your goals and get your entire team to safety. Truly unique, these heart-racing, pulse-

pounding games are slightly different every time you play! Highly recommended.

**▲**CHOKING HAZARD (1). Not <3yrs.

#### 048359 Forbidden Island™.....

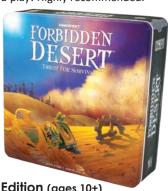
Players race around a sinking island, trying to capture the hidden treasures and escape before it disappears under the churning sea! 2-4 players.

#### 025933 Forbidden Desert™.....

Players are on a quest to excavate a buried city and find the ancient flying machine. 2-5 players.

#### 037649 Forbidden Jungle™ NEW! 24.95

Players have landed in an abandoned spaceport on a remote moon. Can they power up a transportation portal to escape before the station sinks? 2-5 players.



# Scotland Yard: Sherlock Holmes Edition (ages 10+)

Detectives are on a search for Moriarty, a dangerous criminal in hiding. One player plays the role of Moriarty, while the others select a detec-

> tive role. Moriarty travels around the board, but without a pawn, while the detectives try to guess his location by going to the suspected location on the board. There are three different modes of transportation on the board and players must pay tickets for the appropriate transport. Detectives can see which tickets Moriarty plays, but he does not have a pawn on the board like the others do. If Moriarty is found, the detective who discovered him is triumphant; however, if Moriarty is not caught, he is the winner! For 2-6 players, 45-60 minutes.

043141 . . . . . . . . . . . . 39.99



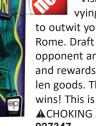


#### Caper: Europe (ages 10+) 🕟

Visit four cities in Europe and play head-to-head with another criminal, vying to become the most daring criminal mastermind. Do your best

to outwit your opponent as you plan capers in Paris, London, Copenhagen and Rome. Draft and play cards while also planning the best way to sabotage your opponent and gain points. Choose a different city each game for new challenges and rewards with points scored for location, thief and gear cards as well as stolen goods. The game ends after six rounds, and the player with the most points wins! This is a light strategy game for two players with a 30-minute playtime.

▲CHOKING HAZARD (1). Not <3yrs.







#### Oregon Trail™ Journey to Willamette Valley (ages 13+)

The ever-popular Oregon Trail game – now in a board game version! Players compete to get their oxen, wagon, supplies, and family members across the

board, from Independence, MO, to the Willamette Valley. As in the popular computer game, calamities regularly arise that must be dealt with! Each turn, players overturn new trail tiles (for a different board with every play), draw a calamity, take 3 actions (including moving, hunting, buying supplies, picking up hitchhikers, or selling supplies), draw a new market price card, resolve the calamity card, and feed their families. You only have so much room in your wagon, so you must decide what's most important - food, medicine, winter clothing, weapons, or wagon parts. You will have to balance your supplies and your choices with your family's health and well-being as you strive to be the player with the most money at the end of the trip. 2-4 players.

Birdwatcher (ages 13+) Will you be the most renowned photojournalist for successful bird calling and capturing pictures of the elusive Birds of Paradise? Earn citation points for your bird collections, then choose and publish books that reward you for specific numbers

and types of birds in your photo journal or that provide immediate rewards. This beautiful set collection game is fast paced and can be played in 30-45 minutes. Each bird card holds the common and scientific name for the bird depicted as well as a phonetic spelling of the bird call it makes. When the game ends, the person with the most points wins! For 1-5 players. ACHOKING HAZARD (1). Not <3yrs. 034879 . . . . . . . . . 32.00

# Village Rails (ages 14+)

074647 . . . . . . . . . . . . . . .

All aboard for a trip across the English countryside! Plan railway trips and earn the

most points to win this challenging 45-minute tableaubuilding card game. Start with a frame from which seven railway lines begin. There are six possible varying terrains and features that score with each completed rail line. Assign a trip plan to rail lines to add to your game score. Add a terminus card to the end of each completed track to collect coins that help fund additional

> rail lines and trip plan cards. With a deck of 80 railway cards, there is enough variety to keep this game challenging. It provides strategic

fun for 2-4 people and it fits in a small enough box to bring on your travels! 028989 . . . . . . . . . 19.50

Lord of the Rings: War of the Ring (ages 14+)

Fight for the fate of Middle Earth! In this epic card game of highstakes strategy, players choose a unique "Faction Deck" represented

> by Frodo, Aragorn, Sauron, and Saruman (the Fellowship & Shadow). Each round, "Paths" and "Battlegrounds" emerge - these represent the journey of the Fellowship and the key battles being waged across Middle Earth. These are what the players fight over. This combination of strategy and "luck of the draw" makes for a tactically deep, endlessly replayable game. While the mechanics are not complex, the

> > breadth and depth of the game will put off casual players. If you like to think, analyze, and bet your way to victory, this is definitely the Lord of the Rings game for you! For 2-4 players. 90-120 minute playtime. 040578 . . . . . . . . . . . . . . 36.95

# Ark Nova (ages 14+)

This award-winning game lets you plan and design your own zoo! Using a huge deck of 255 cards, experience the excitement of building zoo enclosures, kiosks and pavilions as well as placing animals in enclosures, performing a variety of tasks and supporting conservation projects. During each turn, players will choose from five different options implemented by their action cards, which they can upgrade during the game. Players earn and

track points for conservation and the appeal of their zoo. At the end of the game, players total their victory points based on how these points are balanced. For 1-4 players, with a 90 to 150-minute playtime. ▲CHOKING HAZARD (1). Not <3yrs.

000164 Ark Nova..... 59.96 040579 Marine Worlds Expansion NEW! . . . . 24.25 023520 Zoo Map Pack 1 Expansion NEW! . . .

# Libertalia: Winds of Galecrest (ages 14+)

Set sail from Galecrest to discover islands in search of fortune and new adventures! As the pirate of a

sailing craft, collect loot, play crew cards and total up your doubloons for a har har hardy good time! This game has so many great aspects to its play. It is quick to set up, easy to learn and because it can be played by 1-6 players, it has a wide range of player accommodation. Libertalia plays in 45-60 minutes and takes place over three rounds (or voyages). Over the course of each round, the goal is to utilize the best cards each turn to collect the most doubloons. ▲CHOKING HAZARD (1). Not <3 yrs.





Codenames (ages 14+)

This competitive game pits two teams against each other in a race to uncover their secret spies. Each team votes one player to be the "spymaster." Twenty-five code name cards, each with one word, are laid out. Each word belongs to one of the teams, or is an innocent bystander; one card is the assassin. The two spymasters are the only ones who know which is which. The trick is for the spymasters to think of a one-word clue which relates to as many of their words as possible. The rest of your team works together to decide which

card or cards you are trying to have them guess.

Whichever team finds all of their secret agents first wins. 200 double-sided code name cards and 40 different key cards mean this game can be played over and over again. Younger players can participate even if they aren't ideal "spymasters", and it works with varying group sizes (4-8+).

**067226** Codenames Pictures (ages 10+) . . 1 Uses picture cards for younger players.

073114 Codenames Duet............ 19.95

A cooperative 2-player/team version. Identify the agents without revealing any assassins, in nine turns or less, to win! Includes 200 cards (for 400 new words total); compatible with the original game.





Exit: the Game (ages 12+)

Doing escape rooms with your friends and family is a real treat. The puzzles in these games are just as complicated as the real thing and don't require an app or batteries. First, look around the "room" to find clues and riddle cards. The puzzles are an interesting mix of logic, leaps of logic, and activities. Word scrambles, dot-to-dots, magic eye pictures, word riddles, scraps of letters and numbers, and chemical tables, are some of the "pieces" of the brain teasers you may encounter. When you figure out a riddle, check your answer with the decoder disk. If you get stuck, consult the help cards for clues. Tally your

The House of Riddles

ADVENT CALENDAR

score by how long it took and how many help cards you used. Each title is for one play only, since you will mark up, tear, fold, and cut the materials. Each game has a difficulty score from 1-5, easiest to hardest. Game times average 1-2 hours.

▲CHOKING HAZARD (1). Not <3yrs

EACH GAME (except noted). . . . . . . 13.40

073717 Abandoned Cabin (2.5/5) 077162 Cemetery of the Knight (3/5) ►

073718 Dead Man on Orient Express (4/5)

077163 Enchanted Forest (2/5) 듉

073720 Forbidden Castle (4/5)

073721 Forgotten Island (3/5)

054754 Gate Between Worlds (3/5) **№** 

075939 House of Riddles (2/5)

013231 Lord of the Rings Shadows Over

Middle-Earth (2/5) . . . . . 17.90 073724 Mysterious Museum (2/5)

073727 Pharaoh's Tomb (4/5)

073731 Sunken Treasure (2/5)

**EACH BELOW** *NEW!* . . . . . . . . . 16.10

021116 Return to the Abandoned Cabin
043342 Disappearance of Sherlock Holmes 5

043373 Professor's Last Riddle 🛐

EACH ADVENT CALENDAR . . . . . . 44.90

A thrilling, adventurous, and mind-bending advent calendar featuring a mystery that is separated into 24 days' worth of riddles. Takes 10-15 minutes per day, for one or more players. Calendar can only be used once.

083971 Mystery of the Ice Cave (2/5) 029247 Hunt for Golden Book (Beg.) NEW!

25 Silent Storm (Beg.) NEW!

### Wing It: Game of Extreme Storytelling (ages 12+)

Picture this: you are being chased by a pack of rare carnivorous rabbits in a nature preserve in central Missouri. Hunting season is over, and the rabbits are a protected species. The nearest ranger station is a mile away. You only have 5 things with you: a ten-gallon drum of maple syrup, a magical flying dishtowel, a particle accelerator, a circus of trained mice, and one concerned parent. Which 3 will you use to engineer your escape?

Each round the Judge draws 1 Situation card while players

think about how to use exactly 3 of their Resource cards to solve the scenario. When everyone is ready, players begin telling their story in the most creative way possible. When everyone is finished, the Judge declares 1 story the best, and the storyteller takes the card! The first player to win 3 rounds wins. 4-7 players.

 074077
 Wing It
 23.95

 052080
 Expansion
 16.95

With scenarios related to space, travel, and apocalypse, this expansion adds 42 new situation cards, 122 resource cards, and 24 surprise cards. Stand-alone game or add to the original *Wing-It* Game!

#### Dice Manor (ages 14+)

Get to work as a design architect to create and build a manor to impress your boss and customers. When you give your home tour,

your design and marketing skills will earn you awards as the employee most likely to succeed and win Dice Manor! Players use dice to bid on rooms to add to their manor, take the lead in advertising and give tours of their evolving manor over four rounds of this game.

Prestige points are earned for the most successful tours, best

manor design as well as best advertising. At the end of the game, the player with the most points wins! Dice Manor is brilliantly designed to weave strategy, luck and opportunity together as an engaging game experience. For 2-4 players with a 30-45 minute game time. ACHOKING HAZARD (1). Not <3 yrs.





BRICK

### Blank Slate (ages 8+)

What does your mind fill in when you see " Perhaps 'Surfboard'? 'Cardboard' 'Whiteboard'? You're on the right track... as long as someone else thought of it too! Blank Slate is all about filling in the blanks to make compound words or common phrases. You earn 3 points for one match, 1 point for multiple matches, and no points if your word is unique. Unlike many party

> games, there is no voting or thinking period, everyone is constantly engaged, rounds take very little time, and young

players face no disadvantage beyond limited vocabulary. For 3-8 players. 20 minutes.



# Sushi Go!™ (ages 8+) 🕟

Compete to collect the best sushi dinner in this fast-paced

card game. Players choose their favorite sushi dish from their hand, place it in front of them, and then pass the rest of the hand to the next player. Once all the cards are chosen, the round is over, and the sushi is scored. Score the most points by dipping your nigiri in wasabi, collecting three sashimi, piling on the dumplings,

or having the most maki rolls, and don't forget to save some pudding for dessert! With a wide variety of different sushi cards to choose from, there is lots of replayability here. The player with the most points after three rounds wins. 2-5 players.

003132 Party! Game . . . . . . . . . . . . 20.50

Includes 3 new delicious dishes (cards), along with a host of new menu choices and enough cards to accommodate up to 8 sushi go-ers!

051683 Sushi Roll . . . . . . . . . . . . 19.50

In the mood to roll your own sushi? Instead of selecting a sushi item of choice, players roll a set of dice and choose one before passing the rest. Adding a little wasabi to the mix are "chopstick" and "menu" results, which allow players to steal or re-roll dice. 2-5 players.



# Mad Libs®: The Game (ages 10+)

Mad Libs have been riotous fun for kids for many years, and now you can have that same learning

fun with Mad Libs\*: The Game. The game includes 42 sentence cards and 200 word cards. The game plays out simply – deal 7 word cards to each player, flip over one sentence

card, and then each player chooses enough cards from their hand to fill the blanks in the sentence. Each player reads their sentence aloud, and then everyone votes on their favorite. Have some hilarious, sentencebuilding fun with Mad Libs: The Game! 3-8 players.

006620 Telestrations . . . . . . . . . . 25.95 006628 12-Player Party Pack . . . . 35.95

Telestrations (ages 12+)

dry-erase sketchbook, dry-erase marker, and a

card with 12 words or phrases on it. Each player

writes their word/phrase on the first page, turns the page, and has 60 seconds to sketch it. Then

players pass the sketchbook to the player on the

left who guesses what the sketch is, then passes

it on to the next player who sketches the guess,

and so it goes. Once your notebook completes

the circle and comes back to you, it is hilarious

to see the course the words have taken. From

"Blood Bank" to "Duck Worship," you are guaranteed a lot of laughter. The regular game: up

to 8 players with 142 cards; the Party Pack: up

to 12 players with 192 cards.

The Million Dollar Doodle

In this clever take on the telephone

game, each player starts off with a



# Million Dollar Doodle (ages 14+)

With outrageous elements, simultaneous play, and a lot of collective creativity, this game challenges you to pitch the best

company and product so everyone wants to invest in you! Each player starts with a dry-erase flip notebook, dry-erase marker, and two random Logo Component cards. To begin, everyone creates a logo out of their two

> cards (i.e. a high heel and a snail), draws it on the Logo page in their notebook, and passes their notebook clockwise. Now, each players has to write a company name to go along with it.

Pass the notebook along again, and again, adding a slogan/ motto, then a customer review, and lastly you receive a completed notebook with a company that you get to pitch! After players have had some brainstorming time, they all take turns promoting their company (built by the previous four players!). Will you be the slick talker with the best/most hilarious company for the win? 4-7 players; 30-60 minutes.

# Starlink (ages 8+)

Stargazer meets artist in this fast-paced, create-your-own constellation drawing game. Players will draw a card from the pile and represent the object listed on the card by connecting the stars on the game board. Additional points go out to players who make the drawing fit in the "telescope". 3-6 players, with approximately a thirty-minute game time.





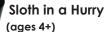
#### Makemaki Sushi (ages 3+)

Chop! Chop! This fast-paced, sushi showdown game for two combines speed and skill! Which sushi chef will complete the maki roll recipe first to win? Flip over a card from the 33-recipe pack and begin the culinary masterpiece choosing from 48 colored wooden ingredients.

One catch, you can only use chopsticks!

Includes 2 pairs of chopsticks and 2 green placemats. ACHOKING HAZARD (1). Not <3 yrs.

077950.... 29.50



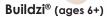
What would a "Robot Having Hiccups" look like? What about an "Octopus Making a Sandwich?"Figure it out fast, because you might have to act it out! In this rollicking game of improv, kids draw "Who" and "What" cards, then add a special "How" to the act. So you might start with a "Penguin Roller Skating", but then have to do it "In Slow Motion," "Pestered by a Mosquito," or even "With Nonsense Language!"

> The focus of the game is action, fun, and confidence-building, so it's perfect for young actors without the

▲CHOKING HAZARD (1). Not <3yrs.

added competition of doing better than their fellow players! 2-4 players.

015447..... 21.99



Using colorful, chunky plastic pentomino pieces in 8 bold colors, your task is to meet the challenges on the cards. There are several ways to do this! Place the blocks in a pile, or flip over a tower card. The first player to make the tower wins. Or, pass out 8 block cards to each player. All at once, flip the top card and grab your block. Flip the next card and add that block on top. Continue until the tower is 8 blocks high and you win! Three more variations include a cooperative

version and a 2-team version. The pieces fit together like a logic puzzle too! Includes 32 blocks, 32 tower cards, and 32 block cards. For 2-4 players.

000889 Towers Expansion NEW! . . 14.95

Features 99 new towers to create. This expansion includes 50 cards only, blocks not included.



# Pana Po'o Game (ages 8+)

U

DZ

Combine spatial reasoning and visual discrimination with creative and colorful

shapes, and you have a fun game that is different every time you play. It begins with sorting the shapes by

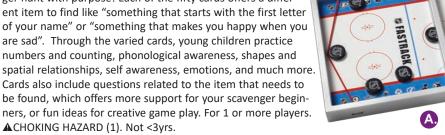
color on the table. When it is your turn, roll the die (or dice) to determine what color or colors you can choose from. Read a card. It will have an object on it such as a house, skull, mug, etc. You have to use your pieces to create the image for others to guess. If they guess, you win the point. You can make the challenges easy or hard. We found the easy ones too easy for adults, but kids would love them!

(ages 4-7) It's a scavenger hunt with purpose! Each of the fifty cards offers a different item to find like "something that starts with the first letter of your name" or "something that makes you happy when you are sad". Through the varied cards, young children practice numbers and counting, phonological awareness, shapes and spatial relationships, self awareness, emotions, and much more. Cards also include questions related to the item that needs to

ners, or fun ideas for creative game play. For 1 or more players. ▲CHOKING HAZARD (1). Not <3yrs.</p>

046331 . . . . . . . . . . 14.99

Found It!



# Super Stadium Baseball (ages 6+)

This game incorporates the fun of baseball and will be enjoyable for both children and adults. Two

players play at one time as one person pitches and fields while the other player bats. You use levers to control the players actions and the magnetized infield makes it so you can even put movement on your pitches. The rules and scoring are the same as a regular baseball game and singles, doubles, or triples are determined by hitting it into certain marked parts of the field. Great for any baseball player or fan! ▲CHOKING HAZARD (1). Not <3yrs.

35.95



Ready, set, score! You must have fast fingers, speed, and good aim to slingshot the wooden disks through the center hole into your opponent's court. Both players

face off with several disks on their side of the partitioned wooden board. Get all of the disks onto your opponent's side to win – but watch out, they're constantly trying to send 'em right back! Play is fast and furious and the best of three rounds is the winner! Reminiscent of the classic Crossfire game, but more action-packed, this game will put your manual dexterity, coordination, and aim to the test. How about a friendly family Fastrack

050028 Fastrack Game...... 17.95 10 total disks and a 14 x 8.5" wooden board. 041008 Fastrack NHL (A) NEW!.... 20.95

tournament? ▲CHOKING HAZARD (1,4). Not <3 yrs.

Plays like the original, but designed like a hockey rink!

000767 Fastrack Mini (9"x 6") . . . . 12.50



# Guess Who?® (ages 6+)

A reproduction of the classic 2-player game, this game holds 24 familiar mystery faces. Players each choose a face and try to guess their opponent's face before he guesses theirs.

But you don't randomly start shouting names! Players take turns asking yes/no questions of their opponent, eliminating faces on their board as they go. Does the per-

son have blue eyes; dark hair, bald, glasses, etc? Deductive reasoning disguised as fun! ACHOKING HAZARD (1). Not <3yrs.

029443 . . . . . . . . . . . . . 16.95



Crocodile Dentist (ages 4+) 듉

If you didn't have this classic toy as a child, you've missed out on a lot of fun. The cute crocodile opens his mouth wide to reveal thirteen teeth. Players take turns pushing down

> the teeth, not knowing which one will make the croc's jaw snap shut. The last player to get chomped wins the game! With no loose parts and no batteries required, this simple game is huge

> > fun for the whole family. 041813 . . . . 12.95

Mastermind® (ages 8+)

Can you create a code your opponent can't crack? In this classic two-player strategy game, the rules are simple; one player acts as code-maker and arranges four colored pegs behind a shield on his

her end of the board. Then it's up to the code-breaker to crack the code, trying to duplicate it. After the

code-breaker places a row of four pegs, the code-maker uses white and red pegs to give the code-breaker feedback. A white peg means a peg of the right color, but the wrong position. A red peg means that one of the pegs is the correct color and in the right position. The code-breaker has no way to know which one is right without some trial and error! Play continues until either all ten rows have been filled unsuccessfully or the code-breaker breaks the code. Then, switch roles and play again. Simple to learn but challenging! ▲CHOKING HAZARD (1). Not <3yrs.

042834 Mastermind . . . . . . . 14.95 047714 for Kids (ages 6+)..... 15.95

Jungle-themed with jungle animal pegs and a three colors code.

RACK-O® (ages 8+)

The Rack-O deck is made up of cards numbering 1-60. Each player is dealt 10 cards to place in a rack with slots numbering 5-50 (counting by fives). As cards are dealt players place them in their racks, starting with the 50 slot down to the number 5 slot. The remainder of the deck is then placed face down in the middle to be used as the draw deck. In turn, players draw from the top of the deck or discard pile and replace any card in their rack, with the object of the game to be the first to organize your cards from the lowest number to the high-

> est. Numbers need not be in consecutive order, but each card must be lower than the one that follows. Includes 4 plastic racks and 60 cards. 2-4 players. 050256..... 11.95

> > Clue® Master Detective (ages 10+)

Some nefarious villain has murdered Mr. Boddy, and it's your job to find out whom. There's only one catch: in this super-sized version of Clue, there's a lot more evidence to find! This faithful reproduction of the origi-

nal Master Detective involves 10 suspects, 8 weapons and 12 locations for 3-10 detectives to duke it out in the ultimate

Also available (ages 8+):

sleuth-fest! Please note this is a reprint of the 1988 version, with everything the original included (though

> with plastic instead of wood pawns). 073758 Master Detective . . . . .

073973 Clue® Classic . . . . . . . .

Pretty Pretty Princess (ages 5+)

The classic favorite where players dress up as they move around the board collecting jewelry. The first player to collect a necklace, bracelet. ring, two earrings, and the crown will be crowned the Pretty Pretty

Princess – but if you land on the dreaded black ring, you have to get rid of it before you can win! No reading required. 2-4 players.

> ▲CHOKING HAZARD (1). Not <3yrs. 074806 . . . . . . . . . . 16.50

> > Classic Trouble (ages 8+)

Bringing back a blast from the past, this game is a replica of the classic board game

Trouble. To start, each player must have all four pegs in their home base. Players take turns pressing the center bubble to roll the die. The player moves their peg

> around the game board the same number of spaces as the die shows. The first player with all of their pegs in the finish strip wins the game! Includes 16 pegs total (4 of each color) and one game board. For 2-4 players. ACHOKING HAZARD (1). Not <3yrs.

018955..... 14.95





Classic Games | GAMES

Spot it!™ 🕟 You'll have to sit on the edge of your seat with your eyes peeled if you want to win Spot It! The goal is to find a match between two cards. Each of the 55 circular cards contains exactly one picture that will match any other card. The challenge? To "spot it" first! The matching objects will be the same shape and color; but the size may be different. Age differences between players are 050476 054690 073989

irrelevant – the sharpest eyes will win the game! 2-8 players, approximately 15 minutes. Spot It! (ages 7+)..... Spot It! Jr. Animals (ages 4+).... Camping (ages 6+) ..... 8.95

Classic Mini Game (ages 6+).... Same classic game play with 30 circular cards in a small 3" diameter tin.

SET® (ages 6+) 🕟

010662

Fast-paced, challenging, AND

lots of fun! Because it's based on quick thinking and

observational skills, young kids with sharp eyes can play very competitively with older siblings and parents! The game is simple; twelve cards are laid down between the players, and they race to see which three cards form a "set." Cards feature different shapes and symbols in different colors and shading patterns, and a set includes three cards that share some characteristic. There are no turns, and no waiting—the first player who can make a set wins a point. Chosen by MENSA as a top mind game, this is one game that plays quickly and never gets old!

008706 . . . . . . . . . . . . 10.95



# Baseball (ages 5+)

Played with the same basic rules baseball, this card game features baseball diamond game sheet that players take turns completing until 9 innings have been completed. The player up to bat flips over the top card from the draw pile, revealing a hit, out,

strike, foul, or ball. The players can use any small items like coins, jellybeans, etc. to run the bases. Hits are labeled as singles, doubles, or triples. After three strikes, players swap between batting and field positions. If the score is tied after 9 innings, continue play until one player ends an inning with a higher score.

For two players or teams. 010021 . . . . . . . . . . 7.99

#### Tucano (ages 6+)

If you love quick, 15-minute card games, you will love

this game! The goal is to collect types of fruit cards in the most opportune way to earn points and win! Players take turns drawing all cards from one of three columns to place in their own display area, keeping matching fruit together.

Toucan cards give you special actions such

as bestowing an undesirable card on a neighbor. When the draw deck is empty and everyone has taken an equal number of turns, the game ends and each type of fruit collection is scored. ▲CHOKING HAZARD (1). Not <3yrs.

037256..... 11.50

# Hackbots (ages 7+)

This unique card game involves keeping your opponents from hacking your electronic devices, while trying to hack theirs. Each player has 3 electronic device tokens which each have a "hack risk" level. All player devices start at 1, which is least likely to be hacked. Players take turns

drawing cards from the draw pile and playing them on other player's cards to get them closer to being hacked, or they use them on their own cards to prevent from getting hacked. Once electronics reach risk level 4, they can be hacked and permanently removed from the game. The last player to still have un-hacked devices wins the game, 2-5 players, 15-20 minutes.

003852 . . . . . . . . . . . . 14.95



Compete against your opponents to get the biggest nacho pile in this fast-paced game! Players take turns

drawing chips from the nacho bag until they decide to stop or go bust. A bust hap-

pens when a player draws two of the same number in one turn. If a player decides to stop. they can collect chips from other players that have the same number as the chips they drew. Once only one chip is



Dutch Blitz® (ages 8+)

If you like double solitaire, you'll love Dutch Blitz! Each player has a set of 40

cards, numbered 1-10 and in four colors. Players lay out 3 base piles, and stack 10 cards in their

> "wood" pile. Everyone plays at once in this fast-paced card game, moving cards to the communal colored piles in the center, as they compete

to be the first to use all of the cards in their "wood" pile. The first player to eliminate their woodpile and yell "Dutch Blitz!" wins the game. Easy to learn, fun to play, and contagious, this has been one of our favorite games to play at home and on the go. 2-4 players. For bigger families or more friends, add the Expansion pack which allows another four players to play.

008863 031820 Expansion ..... DCHBLZ Dutch Blitz + Expansion . . . . . . 15.95

left in the bag, the player who has the most chips with a number the same as

> the last chip wins. 2-6 players, 20 minutes. ▲CHOKING

HAZARD (1). Not <3yrs. 039208. . . . . . . . . . . . 12.25

**GAMES** | Card Games

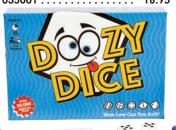
### Doozy Dice (ages 8+)

Doozy Dice is a quick, light, dice-rolling game that provides 15-minutes of good

times! The objective is to complete five different doozy card combinations by rolling the doozy dice as few times as possible - completing one card combination each round. Players collect doozy dots on their scoresheets, which they may use to change dice

values to help make the card combinations. After five rounds during which all players use up to 13 rolls to complete each card, the game is scored and unused doozy dots are subtracted. The player with the lowest score wins! 2-4 players.

**▲**CHOKING HAZARD (1). Not <3yrs. 035001 . . . . . . . . . . . . 16.95





Queens, kings, knights and drag-

ons! This card game requires some strategy and some luck as you try to awaken sleeping queens, stop your opponent's knights with a dragon, put another's queen back to sleep with a potion, or defend yourself with a magic wand. The directions are clear and the game is quick to learn,

just how I like them! Your goal is to collect queens and the winner is the one with the most points when all of the queens are awakened. 2-5 players.

. . . . . . . . . . . . 13.95

027662 Game ..... 10.95 005792 Sleeping Queens 2

The queens are back with a whole new game... save the kings! Watch out - Wild Gnomes, Sleeping Willow, and a sneaky Switch Witch might try to get in your way. If you save the most kings, you are the royal hero!

#### The Fox in the Forest (ages 10+)

This whimsical trick-taking card game pits two players against each other. But like any good fairy tale, greed only leads to losing! The deck consists of 3 "suits" numbered 1-11. Each round, players are dealt 13 cards from a deck of 33, with the next card's suit serving as "trump" for the round. Players take turns playing a card from their hand, with the larger number winning. Adding spice to this simple

concept are special character abilities that allow players to lead after los-

ing, to force the other player to play their lowest card in a suit, or even to change the trump suit. The first player to reach 21 points wins. For 2 players; 30 minutes.

010319 Fox in Forest . . . . . 12.95 011658 Fox in Forest Duet . . 12.95 A cooperative version where 4+ players work together to win "tricks", exchange cards as the characters' special abilities allow, and collect all the gems without getting lost in the forest.



Who is the fastest thinker and mover at your table? Offering a game play like solitaire, 2-6 players compete to use all their cards and score as many points as possible in each round. After the first round, the opportunity to win (or lose!) points for

each successive round adds a bit of excitement to the competitive play. Options to adjust difficulty level for younger players, makes this a great option for families! Playtime 30 minutes. ▲CHOKING HAZARD (1). Not <3 yrs.

001062 2 Player Game. . . . . . 12.99 001068 2-6 Player Game . . . . . 22.95

# Mille Bornes (ages 8+)

We all know that driving can be unpredictable, and in this game anything could happen! Flat tires, running out of gas, breakdowns — not to mention little things like stoplights and speed limits! This classic family card game requires players to log in 1,000 miles in a race across France. Players collect mileage cards and things like spare tires, gas, and more so they are ready to overcome any hazard that comes their way, while at the same time trying to sabotage other players' progress. 2-6 players.

041814 . . . . . . . . . . 11.99

# Trash Pandas<sup>™</sup> (ages 8+)

You are a racoon digging in the trash for treasure. Each turn you roll a die to earn actions, and after each action earned you must decide to roll for more actions or play it safe and use the ones you've already earned. But be careful! If you roll one of the actions a second time, you BUST and forfeit all

your actions that turn. Actions include drawing from the trash pile, stash-

> ing your treasure, or stealing from another player. The player with the best stash wins! For 2-4 players. ▲CHOKING HAZARD (1). Not <3 yrs.

017637...... 10.95

Tenzi™ (ages 8+

Simple, fast, engaging, addictive - that win might always be just out of reach, or you might find yourself king of the pile every time. The basic rule is this: give everyone 10 dice, yell "GO!" and be the first to have all your dice showing the same number. There are instructions for 8 other variations

> of the game, which is stored in a easily portable plastic

> > tube. Get rolling! 054865 Original . . . . . . . . .

Four sets of dice for up to four players, in a plastic storage case.

000966 Tenzi Select (Asst) NEW! 000967 Tenzi Snazzy (Asst) NEW! 19.95 "Fancy" sets of Tenzi dice in new color

combinations! Sold assorted; we cannot guarantee availability of specific styles. 024898 77 Ways to Play . . . 11.95

A deck of oversized cards with 77 variations on the game. No dice included.

024902 Party Pack..... Six sets of dice for larger groups and even more speedy, competitive fun!

TNZIPK Party Pack + 77 Ways... Set



16.95







018051

073571

027260

018068

064523

073579

040820 Big Letter NEW! . . . . . . . . . . 15.95

Features letter tiles that are 50% larger than original size, measuring 1" square!

Rapid Rumble (ages 6+)

Race against your opponents to come up with the most words! Each player has a stack of letter cards in front of them. Players roll the dice and flip over a category card. The category card may say, for example, "something

MAD@I

people are afraid of." The players

must shout out a word that starts with the letter they have on their own card and also matches the description of the category card. Players have until the timer runs out to continue going through their letter cards. The first player to get rid of all of their letter cards first wins the game.

> **▲**CHOKING HAZARD (1). Not <3yrs. 046375...... 14.99

ID TIBE WAD@LIBS

See inside front cover for key to Consumer Product Safety Improvement Act warning labels.

Stocking Stuffer More online! 062097 081546 **Winter Games** 036699 036704 019854

**Christmas Carol** 

**Peanuts** 

Charlie & Chocolate Factory

Greatest Grandma NEW!

Batman NEW!

067119 Unicorns, Mermaids



041993

026739

020557

068398

042002

018071

081979



MAD@T.

History of the World

**Mad About Animals** 

Nothing But Net NEW!

**Hold Your Horses** 

**Mad Scientist** 

Pets-a-Palooza

Silly Siblings NEW!

Touchdown! NEW!

**Meow Libs** 

**Pokemon** 

Star Wars

**GAMES** | Language Games

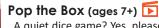


Play It! Space Crusade (ages 3+)

Race through the solar system to be the first to reach the finish line! Each player chooses a character and starts in the center of the board. Draw number cards to see how many spaces you

must move forward or backward. Land on a black hole and you will be moved to another location, near or far. If you land on a planet, grab another player's pawn to move with you, whether they are in the lead or way behind. May help build counting skills, teamwork, and knowledge of our solar sys-

tem. For 2-4 players. ▲CHOKING HAZARD (1). Not <3yrs. 044764 . . . . . . . . . . . . 12.95



A quiet dice game? Yes, please! It's small, portable, quiet, tidy, can be

played by 1 or 2 players. It is also cute, and you practice number recognition 1-9! Even the 2 dice have cute, teal dots. You can play several ways; here is just one. Player 1 rolls the dice (let's say a 5 and a 1), punch those 2 silicone bubbles. The other player then rolls and pokes their 2 bubbles. Continue until one player has poked all of their bubbles. I found myself making up new games, but there are 2 instruction sheets included. Made of silicone, 7"x5".

10.95

#### Clumsy Thief (ages 8+)

It's a free-for-all! Players are all racing at the same time to play and claim stacks and end up with the most money. Each game begins with players holding 7 cards from the deck. If they have two cards that add up to 100, they lay them in a stack on the table in front of them. Then players all try to claim stacks by pairing a card from their hand to the top card in a stack to make 100. Thief cards can claim any pile, but a thief can steal from another thief! Jail or trap cards win a stack for good. Each round ends when players cannot make any more plays and their hands are replenished until the deck is gone. 3-6 players.

Clumsy Thief (make 100)..... 19.99 057801 057847 Clumsy Thief Jr. (ages 5+)..... 17.99

Make sets of 10 by adding two cards featuring fruits and veggies (instead of money), and the raccoons are the thieves! 2-4 players.

Scholastic Number Ninjas® (ages 7+)

This game will empower players to practice the ancient art of Mathjitsu, Kar-add-e, and Tai-sub-tract. In this ninja-styled game, your mission is to navigate through the treacherous, trap-filled game board by using the four basic math operations. A Ninja Recruit, using only addition and subtraction, will have an easier time with the riddles, but may not move as fast across the board. However, a Ninja Mathster - I mean Master - will have the addition of multiplication and division dice to roll with, granting a mobility edge but upping the challenge as well. Once you reach one

of the four "Number Ninja challenge cards", you must answer a math riddle in order to unlock the Golden Dragon and triumph! 2-4 players, 30 minutes.

060578 . . . . . . . . . . . . . . . . 15.95

# Slam Games (ages 5+) 🕟

Imagine the sounds and sights of Simon® and math drill flash cards colliding to get a basic idea of Math Slam and Multiplication Slam! Power up the game board and select the game (math fact activity) that you want your child to practice. From there, the problem appears in a gray window while varied numbers pop up on the colorful discs (called paddles). Simply "slam" the number that correctly answers the problem! Flashing lights, sound effects and timed game play all add to the excitement. Best of all, missed equations are

reused through the game until the correct answer is selected. Kids will have so much fun they won't mind working on their math fact mastery! Batteries not included

044867 Math Slam...... 36.50 044872 Multiplication Slam 43.95

# Math Island (ages 6+)

Practice counting using addition and subtraction through 20 in this fun-themed

game that is filled with risks, from crumbling bridges and quicksand to the temple guards! Game play is straightforward, just roll the 2 number and single operation dice and solve the addition or subtraction problem to move that many spaces on the board. But watch out for the erupting volcano! Be the first to leave math island in this fastpaced game that is fun for the whole family! For 2-4 players. 044953 . . . . . . . . . . 16.95

Shut The Box (gges 8+)

Though this game's origin is unknown, variations of it are played worldwide. The wooden board with felt-covered surface contains 4 sides of number tiles. At starting, all 1 through 10 tiles are flipped up. The goal is to flip all the number tiles down. To do this, a player must roll two dice. Then total the die to flip down a single matching number tile, or divide the die and flip down two separate number tiles. Keep playing until no more tiles can be flipped. Add the total of the remaining tiles; that is your score. The lowest score wins. Comes with 4 pairs of dice. 1-4 players.

▲CHOKING HAZARD (1). Not <3yrs.</p> 048213 4-Player Game (A) . . . . . . 009202 Double 1-12 Game (B) NEW! . . .

Features an extra pair of dice and a two-sided game



Math Games | GAMES



#### Herd Your Horses (ages 8+)

Give your resident horse lover a gift that they can enjoy with the entire family and gain valuable horse-knowledge as well! This fun-filled educational game teaches players how to recognize horses by breed, color, and markings. Whether players are ranch hands or are joined up

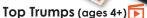
with a herd of wild horses, they learn all about 32 different breeds! ACHOKING HAZARD

reeds! **A**CHOKING HAZAR (1). Not <3yrs. **002388... 18.95** 

#### GeoSafari Jr. Talking Globe (ages 4+)

Featuring the voice of Bindi Irwin, this updated and colorful globe is full of fascinating fun facts! Use the SmartPen to touch points on the globe and hear information when on Explore mode. Switch to Find It mode and play a quiz game. You can even check distance between points in miles or kilometers with the Measure It mode. The globe-base has a control panel where users can choose continents/oceans, nature, countries, cities/capitals and USA cities/states.

009895 . . . . . . . . . . . 130.55



This card game brings "war" into the 21st century while featuring beautiful pictures, and amazing facts and statistics on each card. Simply deal out the deck of 30 cards to players, choose the best stat on your top card and try to beat your opponent's card. Win the deck by being the first person to get all 30 cards. Facts on the cards include things such as height, weight, speed, and more. An American Alligator weighs 500kg, a Polar Bear weighs 800kg – who takes the card? Simple to play and educational, what

more could a parent want?

EACH GAME ..... 9.99

018624 Bugs NEW!

011147 Cats

053849 Countries of the World

048438 Dinosaurs

018627 Farm Animals NEW! 083720 Musical Instruments

018619 Lovable Dogs NEW!

025737 National Parks

064680 North American Wildlife

025756 Sharks

029049 United States

#### Bird / Tree Families (ages 6+)

Competitive and educational, these easy-to-play card games teach different species in a fun, enjoyable way. Rules are simple. Collect 4 cards from one family to win following the rules of Go

Fish. Each set features beautifully illustrated drawings with fine detail playing cards, and an informative booklet. 2-5 players.

038987 Bird Families NEW!

Collect as many sets of four birds as you can! **080967** Tree Families

Weaves the rules of Go Fish with Happy Families to match 4 for the win. Contains 44 cards from 11 flowering tree families.



An endangered animal was captured and taken to an unknown continent along with a random food item, and help is needed to correctly identify the animal and food item along with their location so they can be returned. Use observation and deduction skills to gather information and compete with other players while cooperating for the common good of the animals. With new clues revealed each turn, the goal is to make an accurate guess to end the game. Players score points for being the first to guess the missing items and their location, and add points for sharing information and completing specific collections of cards. The player with the most points wins. 2-6 players, 20-40 minutes. **A**CHOKING HAZARD (1). Not <3yrs.



### Nature Matching and Memory Games (ages 7+)

Beautifully illustrated, these nature card games of memory and matching sharpen your mind and are a visual joy to play. The basic concept is to collect pairs by matching an item to its counterpart – a leaf to its tree, a flower to its uses, a track to its animal, the underside of a butterfly wing to the upper side, or a male bird to its female. A great gift for any nature lover, these games are as much fun as they are educational.

 035973
 Butterfly Wings
 13.95

 032200
 Cats & Kittens
 13.95

 035983
 Match a Leaf
 13.95

 075741
 Match a Track
 13.95



Animal Tracks

# Matching Game (ages 4+)

Teach your child to recognize the tracks of over 24 animals in this illustrated matching game. Challenge your memory by matching the animals to their

tracks and gathering as many pairs as you can. The one with the most matches will win. Cards measure 2 ½" x 2 ½" making them perfect for little hands!



Turkish Van

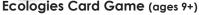
GAMES | Science Games

### Trivia Challenge Games (ages 7+)

Put that knowledge to the test in a battle of wits with your friends and family. Players work their way around the board

answering questions and collecting tokens for correct answers. Each card has a beginner and an advanced question on it, so an 8-year old can play against a 14-year old. There are 3 types of cards: "Know It" are multiple choice, "Name It" requires a player to identify an animal/item from a photo, and "Rank It" cards have you put things in order given a certain trait (e.g.: Rank these birds from the largest to smallest egg – ostrich, duck, hummingbird.) 2-4 players. ▲CHOKING HAZARD (1). Not <3yrs.

063485 Animal . . . . . . . . 29.95 082298 Science .....



It's a dog-eat-dog world in *Ecologies* – well, actually, it's a dog-eat-rat world, ecologically speaking! The goal of this delightfully educational game is to create sustainable balanced ecosystems across environments such as Desert, Grassland, and Ocean. Illustrated cards serve as these Biomes, as well as the Plants and Animals within them. For instance, a healthy temperate forest ecology contains blackberries (producing plant), bees (to feed on the blackberries), frogs (to eat the bees), hawks (to eat the frogs), and earthworms (to decompose every-

thing). Once a biome is complete, it offers bonuses ranging from points, to extra cards, to sabotaging another player's ecosystem. The trick is that players can only play cards "up" the food chain, and these are a small handful of cards, often leaving half-finished ecosystems worth very few points. With gorgeous John James Audubonstyle artwork, open gameplay, and vocabulary and animal diet information galore,

this game works equally as a science supplement or a family game. 1-6 players; 30-60 minutes.

066375 Base Game..... Bizarre Biomes .....

Acts as an expansion or as a stand-alone game. Gameplay is identical to the original, but focuses on specialized habitats: caves, mangroves, and even cities. 

This edition focuses on 7 habitats we don't often think of: islands, coral reefs, the Antarctic, and more.

004837 Ecologies Junior: Forest NEW! . . . 23.95 Aimed towards children, this can be played as a basic, version of Ecologies or as a classic memory

game. 64 forest-themed tiles.

#### Ecosystem (ages 10+)

Players compete to create the most balanced and diverse ecosystem in this beautifully illustrated

card drafting game. Each player chooses a card from their hand to add to their ecosystem, such

as a dragonfly to enjoy their streams or a wolf

to add to the pack. Then players

pass their hands and each chooses another card from their new hand. Points are scored by placing animals in their ideal environments, creating streams and meadows, and achieving diversity within the eco-

**ECOLOGIES** 

DESERT BIOME

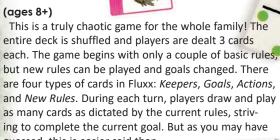
system. Includes 130 cards, 6 player aids, scorepad, and instructions. 2-6 players, 15-20 minutes.

INTERTI

012777 Ecosystem...... 16.99 024671 Ecosystem: Coral Reef NEW! . . . 16.99

Dive into the world of the coral reef with its beautiful, diverse ecosystem in which producers, prey and predators form thriving food web groups.





done; rules and goals are constantly in flux, requiring luck and timing to achieve victory! 2-6 players; 5-30 minutes.

**EACH GAME . . . . . . . . 15.95** 073412 Anatomy (12+)

076840 **Astronomy** 069396 Chemistry

069397 Math 069398 **Nature** 



## Cytosis: Cell Biology Game (ages 10+)

This game creatively teaches about cellular biology by placing you inside the cell! Collect resources (such as ATP, mRNA, and carbohydrates) or earn actions by strategically placing workmen on organelles on the cell board. Then earn health points by building enzymes, hormones, and hormone receptors and helping to detoxify the cell. The player with the most

> health points wins! Play time is approximately 60-90 minutes. 2-5 players.

017639 Cytosis . . . . . . . . . . . . 057379 Virus Expansion .....

Incorporate Ebola, Influenza, and Rhinovirus! Players try to increase their antibodies and resistance to these viruses. Must have original game to play





and more. In World and National Parks, the boards are maps and you try to plan a route to maximize visits to National Parks and landmarks. In History, players attempt to visit moments in time in chronological order to

events in world history, world landmarks

score points. The rules vary depending on the game, but players are sure to learn a lot about the National Parks, world geography and landmarks, and events through time just by "trekking!" National Parks and World are designed

for 2-5 players (2-4 for History); game play is approximately 30-60 minutes. ACHOKING HAZARD

(1). Not <3yrs.

Chronology: The

Game of All Times (ages 14+)

This game is a blast! Up to eight players

**EACH GAME..... 50.00** 021091 National Parks 021149 The World NEW! 5 021154 Through History NEW!

Hugg-A-Planet® Classic Political Earth "Have you hugged our Earth today?" This soft

12" pillow is labeled with more than 600 different locations and is accompanied with an information tag that includes additional statistics about the earth.

#### Historical Conquest™ (ages 8+)

The premise of *Historical* Conquest is simple: take over all of your opponent's land, or increase the morale of your civilization. Each player begins with six country cards, one from each colonized continent. Players then pull one land card (as

their starting country) and five cards from their deck to form their hand. These cards may be armies (used to defend land); leaders (who can defend or attack lands); explorers (who find new lands); artists, athletes, authors, and musicians (who improve your culture); and events such as the Black Plague

> or Great Depression (used to attack your opponent's culture). Every card includes background information on the event or person, and an ability related to what they did in real life (such as Genghis Khan,

> > who can take over any country on the same continent as his army). Starter Decks represent different periods of world history and contain 50 cards (six countries, six explorers, armies, people, and events). These include everything you need to get started. Expansions include 20 cards and can be used with any Starter Deck.

EACH STARTER DECK. . 15.50 065676 **Broadicea** 065678 Cheswell 065680 Confucius 081226 **Mount Vesuvius** 

065686 **Templar** 065687 Tesla

EACH EXPANSION.... 8.50 065675 1st Crusades 065679 Civil War 065683 **Revolutionary War** 065684 Roman 065688 Wild West 065690

#### Deadlines: Trivia Game of A Lifetime 🕟 (ages 12+)

Take game night to the next level with this unique twist on the typical trivia game. Your goal is to classify famous people according to their date of birth, date of death, or length of life. Even score bonus points if you know their cause of death. The array of characters ranges

from Elvis to Einstein, Lady Di to

Ludwig Van Beethoven, and Abraham Lincoln to Martin Luther King, Jr! Over 200 famous scientists, politicians, and sports and pop-culture icons. Teens and adults alike can shine with the seemingly random knowledge they have about famous folks-dead and alive. For 2-10 players.

044142..... 17.95

progresses, it gets steadily harder to guess, because you must guess the time from all your cards. The cards have four different categories:

race to get 10 cards by guessing whether the event on

the card comes before or after their cards. As the game

0

Inventions & Discoveries, Sports & Leisure. Arts & Entertainment, and History. The action is fast, and you'll learn

a lot. Have fun! 014498..... 19.95

**GAMES** | History/Geography Games



### Match it! States and Capitals (ages 4+)

Learning puzzles with

color photos and illustrations are a fun way to practice new skills. Kids will love the challenge of finding the matching pieces. Contains 50 self-correcting puzzle sets teaching states & capitals of the United States. If the student

tries to put something incorrect together, the pieces won't fit. One piece is the state with a star in the capital's location. The other piece has the State name, Capital, and a picture of the state capitol building.

010526 . . . . . . . . . . . . . . . . 11.95



the 50 states with this simple matching game. Played like other memory games, each of the tiles has an outline of one of the states with key

locations and the capital identified.

The outline also includes

the state nickname and key features.

Use all 100 cards or remove some of the matches to support younger ones as they develop memory and concentration skills. Durable brightly colored laminated card stock 2" square tiles have rounded corners for ease of holding. 1-2 players.

8.50

#### Scrambled States of America (ages 8+)

This is perhaps the most fun your kids will have while learning the geography of our great country. While yelling out state names and slapping cards, the names and nicknames of the states, state outlines, and capitals will sink in almost automatically! The object of the game

is to put the most states "home" in the right

place by correctly matching State Cards to Scramble Cards. The player who collects the most State Cards wins. The new Deluxe edition includes a U.S. map for reference, State Cards, Scramble Cards, and instructions. New challenges and a copy of the Scrambled States of America book are also included.

Whoever said that learning about U.S. geography had to be boring? For 2-5 players.

# Geography Fluxx Games (ages 8+)

This truly chaotic card game for the whole family takes you on a whirlwind tour around the world

or USA. Like other variations of Fluxx, the game begins with a few basic rules, but new rules and goals will be added as you go. There are four types of cards: Keepers, Goals, Actions and New Rules. During each turn, players draw and play as many cards as the rules dictate, trying to fulfil the current goal. But the constant addition of new rules and goals make it tricky! Featuring landmarks from the USA and World, these two games can be played together, or separately. 2-6 players, 10-30 minutes.

030814 Across America . . . . . . . . . . 15.95 Around the World . . . . . . . . . . 15.95 036609

Scout it Out! (ages 7+)

Build your geography skills with these interactive games! Each game features a game board with a map on it. The game cards each include 6 facts about a specific country or state (depending on the game), and players must take turns rolling the die for clues until

they are able to identify the location on the map. The player who correctly identifies the location gets to keep

that card and get a bonus token. Bonus tokens can be played before each round to get additional clues. The first player to collect five cards wins the game! Provides fun and education for all! 3-6 players, 30 minutes. ▲CHOKING

HAZARD (1). Not <3vrs. 046384 50 States Game. . 21.99

046406 Countries of the World . . . . . . . . . . . . 24.99

# Race Across the USA (ages 8+)

Zip around the country, collecting your states, and be the first to return home to win! To start, each player receives 6 state cards, in

6 different geographic locations. Take turns rolling the die and moving your airplane token across the board to land on the states you received. When you get there, you must correctly answer a geography question to "win" that state. Once you have collected all of your states, race back home. The game contains 220 double-sided question cards, with 220 questions at the 3-4th grade level and 220 questions at the 5th+ grade level. Players will learn all about state geography, facts, capitals and more while having fun! 2-4 players.

069511 . . . . . . . . . .



# National Park (ages 8+)

Did you know that Herbert Hoover worked as a mining engineer? Or that Andrew Jackson was the first president born in a log cabin? Did you know that Grand Canyon National Park was preserved by Teddy Roosevelt? Learn these and

many other interesting facts about the presidents or national parks as you play these educational games. Each player takes a turn guessing after a random fact is read.

When a player guesses the correct answer, he keeps the card. Perfect car activities for a road trip, or use them as flashcards on your own.

018042 National Park . . . 11.95 008811 President.....



# Safari Park Jr. (ages 3+)

Drive through a safari park to snap pictures in this adorable, preschool puzzle game! Just slide the animals into

the prompted position. But wait! Each animal has a natural barrier: the lion can't swim through water, the giraffes are too tall for the trees and rainbow, and the elephant cannot sneak through rocks



and grass. The angle of the finished puzzle is "eye level" as if looking on from a safari van. Teaching attention to detail, planning, and problemsolving skills, young learners can puzzle or simply play with this cute safari game. Includes 60 challenge cards. ▲CHOKING HAZARD (1). Not <3 yrs.

040405 . . . . . . . . . 26.99

# Rush Hour® (ages 6+)

Traffic jams have been called a great many things... inconveniences, frustrations, and major aggravations, just to name a few. How about fun? Yes, fun! In this thinking skills puzzle, your goal is to slide all of the other 15 vehicles from the congested formation to get yours

home without a scratch. 40 different puzzle cards are included, along with a multitude of little brightly-colored cars and trucks in a sturdy gray street-like base. Four skill level

cards—beginner, intermediate, advanced, and

expert—make it more enjoyable for everyone, regardless of age. Try your sequential thinking skills... not your patience!

#### 005108 Rush Hour . . . . 21.99 005257 Rush Hour Jr. (ages 5+) . . . . 21.99

Same fun as the original, but playing piece is an ice-cream truck to guide through the maze of fire trucks, police cars, and other vehicles. Comes with 40 new junior challenge cards, and a bag to store the game in. ▲CHOKING HAZARD (1). Not <3 yrs.

#### 021129 My First Rush Hour (ages 3+)... 25.99

This version features a clear "parking lot" board that holds the challenge card. Then place the cars and trucks by matching by size and color (no reading necessary). The little red hero car must then navigate the maze to the exit. Early challenges don't

require moving any other vehicles except the hero car, in more advanced challenges, players must slide one or two vehicles so they can escape. 30 challenges in 3 levels.

#### 046117 World Tour (ages 8+) NEW! . . . . . . . . . 14.99

40 progressively difficult traffic challenges are featured inside of a 10"x 5.5" spiral-bound book with a slim, magnetic challenge board and 16 magnetic vehicles. Great for travel or wait times!



### Dress Code (ages 4+)

Prepare your characters for any weather, with fashionable patterned outfits, to match the puzzle challenges!

Layer the color, pattern, and figure tiles in just the right order and



direction to find the perfect combination! Kids will develop a variety of skills such as sequencing, spatial abilities, visual perception, orientation, and more as they complete the 80 challenges. Puzzle includes a game board that folds into storage case, 8 patterned tiles, 4 figure tiles, and a challenge booklet with solutions. **▲**CHOKING HAZARD (1). Not <3 yrs.

040401 . . . . . . . . . . . .

### **Easy Coding Game** (ages 4+)

Help cultivate coding skills with this simple game for one or more players. To start, set up the board with a starting point and ending point. Use arrow tokens to demonstrate the path of spaces that must be followed in order to reach the finish space. When multiple

players play, they set the game board up

for each other to solve. Once the basics have been

learned, there is an additional difficulty that can be added to the game. Involves some spatial reasoning and problem-solving.

044334 . . . . . . . . . . . 17.99

#### 1000 Creations (ages 3-6)

This is a great game for

younger ages, as children will have to use their imagination and the pieces in front of them to assemble objects, animals, and much more! The players will receive a prompt at the start of each round of a specific category to follow. The first one that

finishes a creation that fits the category wins in



this exciting game that encourages creativity and quick-thinking.

044326 . . . . . . . . . . 17.99

# Go Pop!™ (ages 5+) 🕟

These Go Pop games are so much fun and work well for on-the-go activities! They

can be used as a fun fidget toy or as a 2-player logic game where the last person to push down

a bubble loses. Jumbo editions are 9" in diameter and feature 93 silicone bubbles. Colorio is for younger players and contains 17 larger silicone bubbles on a 5.9"

Ì	diameter	white base.	
1	005692	GoPop!	
۱		Colorio (3+)	12.95
ı	005713	lumbo	

Rainbow. . . . 17.95 005734 Jumbo

17.95











marr

Smart Farmer<sup>™</sup> (ages 5+)

### Horse Academy<sup>™</sup> (ages 7+)

Create a winning jumping path for your horse and rider using

your horse and rider using one of the 80 different challenges in this fun and colorful puzzle challenge. The included booklet illustrates a correct letter and colorcoded sequence to place the jumping gates for each puzzle. Next, canter your

horse over the jumps and out of

the exit gate to win the race! This unique and challenging game helps build spatial planning, problem solving and visual perception skills while being fun for the whole family! **A**CHOKING HAZARD



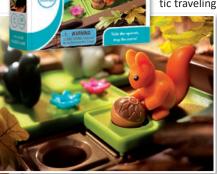




An adorable 3-D sliding puzzle with a bit

of a twist. The little squirrels in this puzzle are all holding their acorn stash in front of them, and the board has holes in it for your squirrels' acorns to be buried. Rather than guiding the squirrels out of the puzzle, your objective is to help them all drop their acorns into the ground. When all the acorns have been buried, you've solved the puzzle! There are 60 progressively more difficult puzzle scenarios and a plastic traveling lid included. ACHOKING

HAZARD (1). Not <3yrs. **071854** . . . . . . **16.**9





# Cats & Boxes<sup>™</sup> **[** [ ages 7+)

Meeting the dreams of cats everywhere, this single-player logic game involves moving

puzzle pieces around until all the cats are safely hidden in boxes. Sounds easy enough, right? It



may start out that way, but with 60 unique challenges from easy to expert, prepare to put that noggin to work to please your curious cats! Purrfect gift for the cat lovers in your family!

▲CHOKING HAZARD (1). Not <3yrs. **040398**.....



# Jumpin' (ages 7+)

The challenge here is to put up fences to separate each type of animal

into its own pen. Each of the 60 challenges shows the game board and

an assortment of farm animals to place on the board. They all start out

distributed on the board, inside one large pasture. Puzzlers will

have to figure out how to place the rest of the white

fence pieces to separate the animals into

their own pens. Includes two pigs,

two sheep, two horses, two cattle,

booklet with challenges and solutions. **ACHOKING HAZARD (1).** Not <3yrs.

water troughs, fence panels and

In this adorable game, place the mushrooms and rabbit(s) according to the puzzle booklet, and then move the rabbit to one of the brown rabbit holes in the amount of moves noted. There's a catch though: the rabbit cannot move without jumping over an item. For more chal-

often providing the necessary item the rab bit must leap over to reach safety. 60 puzzles and 9 pieces. **ACHOKING** HAZARD (1). Not <3yrs.

lenge, add the foxes. Foxes slide around the board

039113 . . . . . 16.99



# Tower Stacks<sup>™</sup> (ages 8+)

This castle-themed logic puzzle not only needs to be arranged correctly on the

ground level, but it also has levels that need to be correctly stacked on top of each other. There are 9 different puzzle pieces that look like part of a castle and 80 challenges to be solved. Challenges have three levels of difficulty, allowing room for improvement and increased difficulty. May help with concentration, planning, problem solving, spatial insight, and visual perception.

043242 . . . . . . . . . . . . 24.99



# Grizzly Gears (ages 7+)

A strategic puzzle game where pieces are rotated to get characters from one

side of the board to the other. Players choose from four levels in the puzzle book: starter, junior, expert, or master. Set up your board to match the starting puzzle positions, then rotate the pieces to get all the characters to their family members on the other side of the board. There is one golden rule: do not let any character besides the bear cub stop in front of the mother bear!





Brainteasers | PUZZLES



#### Zoo Rendezvous™ 瓦 (ages 8 +)

Encourage problem solving, critical thinking, and logic, and sequencing skills as you help the zoo animals escape! Simply move the same color or species animals right to left to clear the game board. Sounds easy right? If only...This single player, brain teaser puzzle offers 60 puzzles that increase in difficulty, colorful wooden pieces, the card holder, and game board.

041825 . . . . . . . . . . . 24.95



# By the Book<sup>™</sup> (ages 8+)

This game will challenge players to solve different puzzles. Each player will have to find the

right way to organize the books to balance the bookshelves. Each card will give players a prompt with how many books to use or if any need to be arranged in a certain way. Then each player will have to experiment and figure out the right arrangement to complete the puzzle. Includes 40 different challenge cards. **A**CHOKING HAZARD (1). Not <3yrs.

**041846** . . . . . . . . . 17.95



# Laser Maze<sup>™</sup> (ages 8+)

Guide the laser through the maze of mirrors. First, set up the laser and arrange the tokens per the instructions on one of the challenge cards. Your challenge is to arrange the rest of the tokens to reflect the laser through to the goal. A variety



# Marble Circuit™ (ages 8+) 🕟

Eight marbles sit at the top of the board. Your job: complete the circuit paths to guide them to the proper destinations. Sitting between the marbles and their homes are different circuit pathways, some featuring 2 split pathways, some cross paths, some allowing for a right exit or a left exit. 64 challenge cards show you where the marbles need to end up, and how many should arrive in each ending slot. The earlier, easier challenges have most of the circuit pathways tiles placed, with only a couple of holes for you to fill in. As you progress in difficulty, fewer and fewer tiles are shown on the card. Solutions are found on the back of each card. ACHOKING HAZARD (1,

074710 Marble Circuit

6). Not <3yrs.

083647 Marble Circuit Jr.

(ages 4+) .... 26.95 Smaller version features 6 marbles,

Smaller version features 6 marbles, 6 paths and 4 ending slots. 32 puzzle cards.



Thinkfun and Crazy Aaron® bring you this one-of-a-kind logic puzzle! Each challenge card instructs you to place two dots of up to six different colors of putty on the grid. Now you must connect the dots by bending and stretching the putty, but you can't intersect with other colors. Bridges and blockers help you

go over and around other colors without touching them. Sixty cards take you from beginner- to expert-level challenges and put your spatial reasoning skills to the test! Set includes a puzzle grid with a base

Putty, 4 bridge pieces, 4 bridge blockers, 60 cards with solutions, and instructions. Truly a

for storage, 6 colors of Thinking

mind-stretching exercise!

073095 . . . 31.99



This unique logic game will throw you for a loop, literally! Choose one of 40 challenges (starting with easy and gradually getting harder) and set up the challenge according to the card. Using the pieces shown on the bottom of the card, you





Puzzle by Numbers® by Plus-Plus® (ages 5+) Create colorful murals out of Plus-Plus pieces with these

puzzle-by-number templates. Each kit includes a paper poster

with an outline of a design which has each piece outline labeled

with a number. Place the pieces on top of the outline according to the color key. 081562 Adventure (250 pc) . . 14.99 Butterfly (800 pc) . . . . 34.99 081563 081564 Earth (800 pc) . . . . . . 34.99 Hearts (250 pc)..... 14.99 081565 043008 Map of U.S. (1400 pc). . 49.99

081566 Rainbow (500 pc).... 24.99 081567 Space (500 pc)..... 24.99 043015 Wreath (500 pc) . . . . 24.99



**Puzzlescopes Winter Village** Puzzle (ages 6+)

> Shimmering pieces come together to create a beautiful snow village in a snow globe. From the unique spherical-like frame to the round puzzle pieces in 3 different sizes, this creative puzzle brings joy from assembling to sharing the completed puzzle.▲CHOKING HAZARD (1). Not <3 yrs. 039199... 24.95



#### **Mudpuppy Family Puzzles** (ages 8+)

These 500-piece puzzles feature very colorful and unique patterns. Includes a 7" x 7" puzzle poster. Finished puzzle is 20" x 20." ▲CHOKING HAZARD (1). Not <3 yrs.

EACH PUZZLE . . . . . . . . 11.75 078116 **Beetles** 

078117 **Butterflies** 

039068 Little Park Ranger (A) NEW!

078120 Songbirds

032236 Wild



Cobble Hill Family Puzzles (ages 7+)

These unique 350-piece puzzles have large, medium, and small pieces all in the same puzzle so that children and adults can work

together at the same time. Scenes are cut into large pieces on one half of the

puzzle and gradate to smaller pieces on the other half. Assembled: 26.6" x 19.25". **EACH PUZZLE........... 13.75** 

011142 **Barnyard Babies** 

062740 **Basket Case** 069444 **Candy Counter** 

035240 Cats & Dogs Museum NEW!

062748 **Holy Night** 

072072 Molokini Current

035294 Ocean Magic (C) NEW! 077425 **Penguin Family** 

072074 **Porch Pals** 

River Magic (D) NEW! 035302

017703 Space Travels NEW!

035319 Voyage of the Ark (E) NEW!

035330 Welcome to the Farm (F) NEW!

Winter Barnyard











Lighthouse

**EACH MINI PUZZLE ....** 

Big Ben

**Building** 

Statue of Liberty

Eiffel Tower (B)

**Empire State** 

2 LEDs. Mini puzzles have 54 pieces

042176

077875

042243

068431

012473

012482

012486

uniquely shaped puzzles in one box. The back sides are color coded, making it easy to separate the individual puzzles. Includes a packet of glue. 500 total pieces.

EACH PUZZLE . . . . 9.99

**Animal Selfies** 003364 029295 Butterflies (G) 051250 **Butterflies II** 

003366 Cat Selfies (H) 003367 **Dog Selfies** 003371 **Jungle Selfies** 

005284 Wild Animals







Crocodile Creek **Shaped Floor Puzzles** (ages 4+)

Each puzzle features adorable illustrations and 36 high-quality puzzle pieces. The pieces are slightly larger, making them perfect for littler hands. The uniquely shaped puzzle boxes add to the fun and are built for storage! Assembled puzzle measures 27" x 20".

EACH PUZZLE . . . . . 027073 Dino Land (E) 005456 **Garden Friends** 027074 In the Jungle 005488 Let's Party (F) 027075 **Magical Friends** 005504

Over the Rainbow (G) 027100 **Playful Pups** 005511 Race Day



Youngsters will discover 63 national parks

while assembling the pieces of this map. There are special shapes, search-and-find activities, animal track identification, state names, and points of interest to learn about along the way. Includes an animal and park ID guide. 45 pieces, assembled 3x2 feet. 042482 . . . . . . . . . . . . . . . 15.95

# Hide & Seek Puzzles (ages 4+) Everyone's favorite search and find, now in

a delightful puzzle. Put together the 48-piece

puzzle, then search for the objects along the perimeter. A wonderful way to strengthen fine motor skills and early learning letter-word or number-counting skills! 

004006 Alphabet | 029115 Animals in the Forest



National Park

FLOOR PUZZLE

#### **Puzzle & Play Sets** (ages 4+)

These unique puzzle sets each include two 24-piece puzzles that can be assembled inside the lids. Once they are complete, kids can stand the lids upright, creating

two 10" x 7" play scenes! Cardboard characters and accessories are included to play with the finished puzzle scenes! **▲CHOKING HAZARD (1). Not <3 yrs.** 

EACH PUZZLE SET..... 16.99 038486 Donut Dragon (H) 038487 Jungle Exploration 038490 Land in Sight 038491 **Pirate Adventure** 038492 Royal BBQ (I) 038493 Safari Time





# Tracks Floor Puzzles (ages 3-6)

These 48-page floor puzzles include a little something extra... tracks! Kids can assemble the sturdy

cardboard puzzle, then wind up the included vehicles and let them go. World puzzle includes a key on the box naming each landmark. So much fun! ▲CHOKING HAZARD (1). Not <3 yrs.

042503 Race Around the World...... Round the Shore (D).... 20.95



These bright 100-piece puzzles create a giant 2' x 3' floor puzzle that reveals secret glow

in the dark elements once the lights are out. These are twice the fun! EACH PUZZLE . . . 13.95

010532 Pirate Ship 032653 Space Shuttle

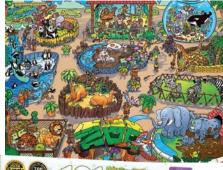


**PUZZLES** | Jiasaw Puzzles

### 101 Things to Spot Puzzles (ages 6+)

Have twice the fun with these 100-piece puzzles. Assemble the puzzle and then try to find 101 creatures and objects pictured on the back of the box with numbers telling you how many of each to find. Assembled: 19" x 14".

EACH PUZZLE.. 10.75 077368 Christmas 007437 Garden 071224 Woods 007448 Town 071225 Farm



Seek & Find Glow Puzzles 둙 (ages 6+)

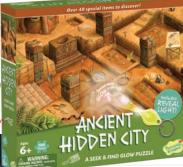
These aren't your average 100-piece puzzles with over forty glow-in-the-dark objects waiting to be illuminated by the included reveal light!

**▲**CHOKING HAZARD (1). Not <3 yrs.

EACH PUZZLE . . . . 22.95 010898 **Gnomes at Night** 010899 Museum at Midnight

010901 Twilight Fairies (A)

042725 Deep Sea Adventure (B) NEW! 042724 Ancient Hidden City NEW



# 029083 Zoo NEW! **Eurographics**

071226

### 100-Piece Puzzles (ages 5+)

Underwater

These well-made, top-quality puzzles will provide hours of entertainment as well as intellectual stimulation. Made from recycled cardboard, each puzzle is coated with non-toxic, soy-based inks.

**EACH PUZZLE . . . . . 11.95** 023486 **Airplanes** 

023490 **Dinosaurs** Map of the World 041763 041751 Map of the U.S. (C)

023568 **Penguins** 023573 Sharks

Solar System 056649 **World Map** 056650



# GeoPuzzles® (ages 4+) 🕟

Learn countries, states and territories hands-on with GeoPuzzles! Most of the pieces are shaped like the individual countries/states within that continent. Countries are shown in different colors with capital cities and large

bodies of water labeled. **▲**CHOKING HAZARD (1).

Not <3 yrs.

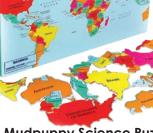
EACH (exc) . . . . . . 15.95 002397 Africa & Middle East (65 pcs)

002419 Asia (50 pcs) 002455 Europe (55 pcs)

002476 Latin America (50 pcs) 002554 U.S. & Canada (70 pcs)

033792 World (68 pcs) 025217 Boxed set/6....

D.

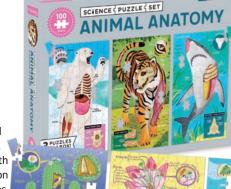


### **Mudpuppy Science Puzzle Sets** (ages 6+)

These neat puzzle sets each include three 100-piece puzzles (300 pieces total) that all

> have the same relative topic. A trifold pamphlet is included with each set which gives information about the animals in the puzzles. Made from recycled paper and non-toxic ink. Each puzzle measures 8.5" x 15"▲CHOKING HAZARD (1). Not <3yrs.

EACH PUZZLE SET..... 12.50 061913 **Animal Anatomy** 008394 **Depths of Oceans** 



65.95

008409 Momentous Mountains 061932 Plant Anatomy (D)



Fine Art for Kids Puzzles (ages 5+)

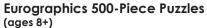
Perfect for the puzzle or art enthusiast! Your kids will love watching a beautiful work of art appear as they complete these 100 pc puzzles. Add this to a unit study or art lesson for some variety. I found the Monet a fun challenge! Finished product is 19"x13" and each piece is 1.5"x1.5" or so (not tiny).

**EACH PUZZLE . . . . . . . . . 11.95** 068210 Claude Monet 041764









These well-made, top-quality puzzles will provide hours of entertainment as well as intellectual stimulation. Made from recycled cardboard, each puzzle is coated with non-toxic, soy-based inks.

Thomas Kinkade Disney Puzzles

piece puzzles. Assembled: 18"x 14". 750-

piece puzzles are also available online.

EACH 4-in-1 SET (500 PC)... 16.50

Famous American painter Thomas Kinkade takes

tiful paintings. Now you can enjoy them in puzzle

classic movie favorites and brings them into his beau-

form and at a great value! Each set includes four 500-

Alice in Wonderland, Beauty &

the Beast, Mickey & Minnie

& Minnie, Little Mermaid

Fantasia, Lady & Tramp,

Jungle Book, Lion King,

Tangled, Winnie-the-Pooh

Princess & Frog, Peter Pan

049690 Cinderella, Mickey, Sleeping Beauty, Snow White

Cinderella, Lion King, Mickey

EACH 500-PIECE PUZZLE . . . . 13.95 023518 Military Helicopter

**WWII Aircraft** 023593

023595 **WWII Warships** 

(ages 10+)

049681

041818

049706

049724



### Constellations 101: Book & Puzzle (ages 12+)

With a busy compilation of warm, contrasting colors against a deep navy sky, this 500-piece puzzle displays 35 of the most popular constellations with a whimsical flair. Includes a booklet with constellation names and viewing information. Assembled size: 14" x 18.5" Please note that this puzzle is not an accurate star map. ▲CHOKING HAZARD (1). Not <3yrs. 

#### Hidden Image Puzzles (ages 8+)

In these 500-piece, glow-in-the-dark puzzles, find 12-14 hidden images that only appear when you turn

> out the lights, so the challenge continues even after the last

piece is placed! Assembled: 21" x 15". Includes a detailed puzzle poster.

**EACH** 

PUZZLE .... 12.50 BFF (A) NEW 042396

029106 Dino

Valley (B) N 042397 Garden of Song (C) NEW!

036506 Afternoon at the Park

036528 Watchful Eve 036536 Woodlands







# Magnificent Animal Puzzles (ages 8+)

These beautiful puzzles also include small

32-page field guides with information on each illustrated creature. This includes habitat, size, weight, life span, and diet. Assembled: 20" x 14".

EACH PUZZLE . . . 11.95 046300 **Birds** 046302 Dinos (D) 046304 Horses (E) 046307 Dragons (F)



#### Puzzle Roll-Up (ages 4+)

Storing a puzzle in progress is simple, and you don't have to worry about your puzzle crumbling apart when moved. Work the puzzle right on the felt mat and then simply roll it up to preserve your work until you can finish.

1000 pieces measures 36" x 30", 1500 pieces 42" x 24", or the Jumbo 3000 measures 48" x 36" when unrolled.

017069 1000-pc..... 13.75 015101 1500-pc . . . . . . . . . 3000-pc . . . . . . . 16.00 017068







Puzzles (ages 8+)

Quality jigsaw puzzles are random cut, which make them more interesting to assemble, and they are made of quality low-glare linen paper on 100% recycled chipboard.

EACH BELOW...... 13.75 011167 Country Truck in Spring (G) 011168 Fall Harvest

069442 Away in a Manger 042804 Salmon Watch (H) 035338 Winter Wonderland (I)

MILITARY HELICOPTERS

More

online!







# Ravensburger® 1000 Piece Puzzles(ages 12+)

These puzzles are high-quality, fit together smoothly, and come in

intricate designs. Assembled: 27" x 20". EACH PUZZLE ..... 24.99

Midnight at the Library (A)

**Vintage Games** 

Cozy Cabin (B) NEW! Merry Mischief (C) NEW!

Happy Sheep Yarn Shop (D) NE

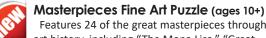
Kyto Japanese Garden

Teahouse (E) NEW!

# National Geographic U.S. Map Puzzle (ages 13+)

pieces: assembled:

045208 . . . 25.00



Features 24 of the great masterpieces through art history, including "The Mona Lisa," "Great

Wave Off Kanagawa," "Twelve Sunflowers," "Tree of Life Tapestry," and more! 1000 pieces; assembled: 19" x 27". 041684 . . . . . . . . . . . . . . . 15.95

# NASA Solar System Puzzles (ages 13+)

Vividly illustrated with NASA photographs, these quality 1000-piece puzzles provide a breathtaking

view of space! Each box also includes a poster.

Our Solar System . . . . . . . . . . 13.75 



#### The Elements Puzzle (ages 11+)

Enjoy the work of Theodore Gray (based on his bestselling book The Elements) and photographer Nick Mann while you

work this 1000-piece puzzle. Each element is represented with a photograph of an item that "shows" the element in the world around vou. Assembled: 36"x 16" 044516 . . . . . 15.95



**PUZZLES** | Jigsaw Puzzle:



# Classic Story Puzzles (ages 8+)

Packed in book-

shaped boxes, these puzzles fit right on the shelf along with all your books! "Classics" puzzles are 252 pieces and are good for intermediate puzzlers. Fairytale puzzles have 96 pieces. Puzzles are double-sided, with an illustration from the novel on one

tion from the novel on one side and a snippet from the book on the other. Assembled: 9" x 14".

EACH 252-PC PUZZLE .......... 12.99
043086 Alice's Adventure in Wonderland 043093 Christmas Carol 043115 Jane Eyre
043124 Little Women
043126 Treasure Island
EACH 96-PC PUZZLE .......... 12.99

Jack and the Beanstalk Puzzle

# World of/Story of Puzzles (ages 10+)

043108

043123 Little Red Riding Hood

Discover famous artists, writers and characters from literature in these "seek and find" puzzles for the older crowd. Scan the crowds in the Story of Impressionism puzzle to find great artists like Henri de Toulouse-Lautrec, Edgar Degas and

Georges Seurat! In The World of... puzzles, look closely to

find characters and scenes from the well-known books. Assembled: 27" x 19," 1000 pieces.

036046 Story of Impressionism... 15.95 078965 World of Jane Austen.... 17.75 078966 World of Sherlock Holmes 17.75 039029 World of King Arthur (C) NEW! 17.75

Escape Puzzles (ages 12+)

Escape room meets puzzle for another twist on this popular phenomenon! The included

booklet sets the scene and gives you the objective; then put together the puzzle, find, and solve clues hidden inside the puzzle to make your escape! The puzzles and images shown on the box are not the same as the actual puzzle. A sealed solutions envelope is included. A scan code provides additional help if you need it!

EACH 368-PIECE BELOW... 20.99

028848 Cursed Greenhouse

038444 Desolated City (D) NEW

038469 Garden at Night (E) NEV

028874 Laboratory 028900 Toy Factory

EACH 759-PIECE BELOW. 24.99

028831 Artist's Studio

020443 Curse of the Wolves

020472 Forbidden Basement

014885 Space Observatory

014886 Submarine

028917 Unicorn

020577 Vampire's Castle

020585 Witch's Kitchen



# Dr. Seuss Oh the Places You'll Go! Puzzle (ages 9+)

Featuring the charming artwork from Dr. Seuss's classic tale about the many paths of life, this quality USA made puzzle will delight Dr. Seuss fans of all ages. Colorfully illustrated. 1000-piece puzzle is 19" x 26" finished.

003412 . . . . . . 15.25 MADE



Brambly Hedge Puzzles (ages 8+)

Each nostalgic puzzle is 1000 pieces and measures 26.6" x 48.9". Made of quality, low-glare, linen paper on 100% recycled chipboard with vegetable-based inks.

EACH PUZZLE . . . . . . 14.95

042770 Autumn (A) 042782 Spring 042787 Summer (B) 042788 Winter

# Lord of the Rings™ Puzzles (ages 14+)

Featuring characters and iconic

landmarks, these puzzles each include 2000 pieces! Assembled: 38.8" x 29.5". EACH PUZZLE..... 44.99

012456 Fellowship of the Ring 012472 Two Towers 046093 Return of the King NEW!

Escape Kids Puzzles (ages 9+)

These 368-piece puzzles feature an intriguing storyline, 6 hidden mathematical

puzzles, solution envelope, instruction manual, and QR code for help.

EACH PUZZLE . . . . . . 18.99 028815 Amusement Park

028868 Jungle Journey 028891 Museum Mysteries 038468 Pirate's Peril (F) NEW!

012550 Space Storm

038497 Whispering Woods (G) NEW!









# Christmas Carol Family Reading Ed. (ages 8+)

This full-color, unabridged edition of *The Christmas Carol* includes a section to record the reader and date of reading(s), as well as blank pages to write Christmas wishes (or memories). Best of all, everything you love about the ArtK12 Literature Disguised as Fun series is included: pre-reading information, wrap-up thoughts, discussion questions, cartoons, memes and a biography of Charles Dickens. Hardcover.

003810 . . . . . . . . . . . . . . . . . . 39.95

# Nancy Drew Collector Game (ages 8+)

032915 Starter Book Set (1-5).... 28.95

Five hardcover volumes w/ original cover art.



# **Hardy Boy Collections**

D.

20:53+

00:50

Join the Hardy brothers as they solve mysteries with a modern-day twist. These are not classic editions.

MY READING

ADVENTURES

00:20.

077534 Adventures (ages 8+) ..... 44.95

10-volume set features a teenage Frank and Joe as undercover detectives. 110 – 150 pgs each, paperback.

077535 Clue Book Set of 10 (ages 6+) . . . . . 37.95

Easy to read chapter books feature elementaryaged Frank and Joe. 74 – 90 pgs each, paperback.

# My Reading Adventures (ages 8+)

More than just a notebook, this journal has an old-fashioned library card inside the

front cover for tracking dates, book titles, goals, and more! Also included is a habit tracker, journal pages for 135 different books with a kid-friendly format. Recommended booklists are scattered throughout.

# Books I've Read Journal

These journals come in both small (60 pages, 3"x 5 or large (over 120 pages, 7"x 9") format with sturdy, cut-out covers. A great place to record basic facts such as title, author, and publisher information; its message or plot; favorite characters and quotations; and other notes/comments; and even who you loaned books to!

 065085
 Full-Sized Journal
 25.00

 065084
 Mini Journal
 10.00

# & Booklights (ages 5+) These reading gadgets are two-in-one bookmarks and digital timers to help

Mark-My-Time Digital Bookmarks

bookmarks and digital timers to help hold your place and record your reading time. The booklights go a step further and are all-in-one bookmarks, timers, and LED lights. Built-in timers have a clock mode and a programmable countdown mode and cumulative timer for multi-session reading. 7 1/2" long.

EACH COLOR BOOKMARK . . . . . 8.06
062090 Aqua | 062094 Green
062093 Blue | 062095 Purple
EACH 3D DESIGN BOOKMARK . . 10.76
065240 Horse(F) | 065242 Shark
083789 Pupples | 062089 Wolf

EACH 3D DESIGN

BOOKLIGHT . . . . . . . . . . . . 15.26

065236 Clown Fish/Butterfly 083788 Kitty Sparkle (G)

008648 Planets/Earth

083790 Puppy Playtime (H) 065237 Shark/Reef

083791 Unicorn 065238 Wolf/Tiger

BOOKS | Gift Sets & More

#### Choose Your Own Adventure® (ages 9-13)

Created in the late 1970s, Choose Your Own Adventures was the original reader series that sparked interactive books for children! We were super excited to find that many of the original titles (and some new ones!) are now available to share with the next generation! Softcover, with black and

white illustrations. Boxed set of 6 includes: The Abominable Snowman, Journey Under the Sea, Space and Beyond, The Lost Jewels of Nabooti, Mystery of the Maya, House of Danger. Set of 4 includes the first four titles in that list. Ninja set includes Secret of the Ninja, Tattoo of Death, The Lost Ninja and Return of the Ninja.

NINJA BOX

009477 Boxed Set/4 (#1)..... 20.95 Boxed Set/6 ......... 29.50 009484 009478 Boxed Set/4 (Ninja) . . . 20.75

Tolkien

009390

Boxed Set (ages 10+)

COMPLETE

COLLECTION

JEANNE BIRDSALL

Enjoy this classic set including

The Hobbit and the trilogy of

Lord of the Rings. Includes four

paperback books in a slipcase.

. . . . . . . . 23.95



**Penderwicks Series** (ages 9-12) Although recently pub-

lished, these stories have old-fashioned appeal. In the first book, Professor Penderwick and his four daughters find a new vacation cottage and befriend

the owner's son... who is thinking of running away! Includes The Penderwicks, The Penderwicks on Gardam Street, The Penderwicks at Point Mouette, The Penderwicks in Spring and The Penderwicks at Last. By Jeanne Birdsall. 048052 

#### Richard Scarry Favorites (ages 3+)

Welcome to the world of Richard Scarry! There's Pickles Pig, Farmer Hee Haw, Hilda Hippo, and of course Goldbug! Richard Scarry's books offer entertaining stories as well as teaching early concepts and vocabulary.

	en de tedening edin, concepte and te	
022343	Best Mother Goose Ever!	12.50
035084	Cars & Trucks & Things That Go .	12.95
026791	Cars & Trucks from A to Z	3.20
083991	Busy Day Game NEW! 5	15.95

2-4 players travel through Busytown, earning items from each area by giving clues, acting out charades and more.

#### Elephant & Piggie Complete Collection (ages 6-8)

Gerald (the elephant) and Piggie are best friends. Mo Willems' #1 New York Times best-selling series has won two Theodor Seuss Geisel Awards, five Theodor Seuss Geisel Honors, and the Jackson Smith (our grandson) Favorite Young Reader Series award. Includes 25 books and bookends.

073359 . . . . . . . . . . . .



#### Wingfeather Saga Boxed Set (ages 8-12)

"Well, here we are," exclaimed the first person (named Dwayne) when he saw the very first thing the Maker created.

> As his descendants repeated this story, they eventually came to call their world Aerwiar. Thus, begins the saga of Wingfeather with its twists and turns; strange creatures; stranger traditions; wildly unique characters; and perilous adventures. Full of action, word play, tongue-in-cheek humor and allegory, this literary treasure is a 4-volume series. 011858 Boxed Set of 4..... 37.95

027123 Wingfeather Tales.... 10.95

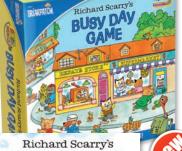
## Green Ember Series (ages 8-12)

This adventure series by S.D. Smith is a new read-aloud favorite! Fans of clas-

sic fantasy will enjoy the fast-paced storytelling and the engaging rabbit characters. The original series of four Green Ember titles follows the adventures of two rabbits. Picket and Heather. The Green Ember Story (Archer) series is set during the same time period of the Green Ember series, but follows a related character, Jo Shanks. *The Tales of Old Natalia* series takes place about a century before the events of the Green Ember books

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<b>GEHCST</b>	Green Ember 4-Book Set (hc)	82.95
<b>GESCST</b>	Green Ember 4-Book Set (sc)	49.95
ARCH3S	Archer Series 3-Book Set (sc)	25.95
TOON2S	Tales of Old Natalia 3-Book Set (sc)	25.95





# CARS AND TRUCKS AND THINGS THAT GO



### Brambly Hedge (ages 4+)

Life as viewed from a mouse's perspective in a loving, caring society of picnics, gathering and

more. Charmingly illustrated and gently told. 024859 Four Vol. Box Set (hardcover)... 24.95 High Hills, Poppy's Babies, Secret Staircase, and Sea Story. 022388 Collection (hardcover) . . . . . . 17.95

Spring Story, Summer Story, Autumn Story, Winter

You My

Mother

Story, Secret Staircase, High Hills, Sea Story, and Poppy's Babies.

# Classic Board Books (ages 2+)

Introduce your littlest one to the classics with one of these sturdy board books! Books are colorfully illustrated.

Some titles are lightly abridged for younger listeners.

000		
018246	Are You My Mother?	4.75
026496	Big Dog Little Dog	3.95
052553	Clifford the Big Red Dog	6.25
026093	Corduroy	8.95
026630	Mr. Brown Can Moo! Can You? .	4.75
026061	Little Engine That Could	5.25
026832	My First Real Mother Goose	6.25
027937	Goodnight Moon	6.95
029750	Harry the Dirty Dog	6.50





#### Klutz® Cat's Cradle (ages 6+)

Five string games are presented in this sturdy, spiral-bound board book, complete





# Juggling for the Complete Klutz® (ages 8+)

Anyone, even a complete klutz, can juggle. This book takes you one step at a time, from tossing and catching one beanbag in a nice arc to juggling 4 or 5 bags! This 52-page book includes instructions, encouragement, and 3 juggling bags. 010098 . . . . 11.95



#### Arrowcopter® (ages 6+)

Whoosh! Use the slingshot-like stick and rubber band to send your Arrowcopter soaring up to nearly 300 feet. Then try to catch it as it slowly twirls down!

020865 Single (A).... 4.50

020865 Single (A).... 4.50 009048 2-pack.... 7.50



Little but mighty 2.25"
Tonka vehicles! Single pack

includes one vehicle in a small plastic toolbox.
Set of 4 includes three vehicles

plus one mystery vehicle.
Assorted style. **A**CHOKING
HAZARD (1). Not <3 yrs.

077484 Single..... 3.25 077483 Set of 4.... 10.50

# Old Fashioned Metal Jacks (ages 6+)

Classic game of jacks includes 10 gold and silver die-cast jacks, two rubber balls, a cloth storage pouch, and instructions.

050026 . . . . . . . . 8.50

## Silly Putty® (ages 4+)

Stretchable, moldable Silly Putty has been loved by generations of children. Comes in an egg-shaped container. Putties are sold individually and styles vary. ACHOKING HAZARD (1). Not <3 yrs.

 041815
 Original . . . . . 1.20

 051535
 Super Bounce 2.15

 041822
 SuperBrights . . 1.45

# Beardies (ages 4+)

These silly beards
are perfect for dress-up play or
even for a good laugh. They feature durable
rubber material and are easy to take
on and off. Assorted colors.

002944..... 4.50

### Games to Go: Memory (ages 4+)

You can play the classic memory matching game with these sets that feature charming wooden discs

with different items on them. Each set contains ten pairs of discs (20 total) and a handy bag for storage.

004653 Leaves 004610 Music 004618 Nautical



# Original Koosh Ball (ages 3+)

The fun never stops with the Original Koosh Ball.
They are lightweight with a variety of uses that make for exciting play with friends. 3", assorted colors. ACHOKING HAZARD (1). Not <3 yrs.

012355 . . . . . . . . 7.75

Aeromax 2000 Tangle Free Parachutes (ages 3+)

Pick-Up Sticks (ages 4+)
This classic game has entertained

values. Dump

'em out, and start

picking 'em up, without

018352 . . . . . . . . . 6.25

disturbing the rest!

children (and adults!) for gen-

of 25 wooden pick-

up sticks with

different point

erations. This game consists

Your child won't have to worry about untangling the little man from the parachute...ever! One thick strap attaches your 3.5" tall skydiver to his 20"-diameter parachute. The parachutes are even made out of real parachute material. Assorted colors.

 056919
 Glow (B)
 4.50

 056920
 Regular (C)
 4.50

 019701
 Flashing Light-Up (D)
 5.95

#### Pinky Ball (ages 3+)

Remember the original
Hi-Bounce Pinky Ball? This 2 1/2"
diameter miniature easily goes
with you for high-bouncing fun.
009204 . . . . . . 3.75



### Retro Wooden Toys (ages 8+)

No batteries required for these toys! Each wooden vehicle comes with a balloon or rubber band. Just inflate the balloon, attach to the vehicle, and watch it go for a retro spin. Or wind up the rubber band on

the Paddle boat. "Engine" replacements are easy to find! **A**CHOKING

HAZARD (1,2). Not <8yrs. 030890 Balloon Boat (E). . 4.50 030895 Balloon Car (F) . . 4.50

030895 Balloon Car (F) . . 4.50 012895 Paddle Boat (G) . 6.25



ing the wings. Flick it and practice your throw to get it to return to you! Made of lightweight plastic, you can throw this boomerang indoors and out!

Boomer Roomer<sup>™</sup> (ages 8+)

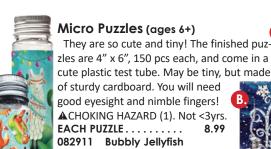
boomerang and tune it up, bend-

Punch out this three-winged

Classics | STOCKING STUFFERS

137





of sturdy cardboard. You will need good eyesight and nimble fingers! **▲**CHOKING HAZARD (1). Not <3yrs.

082911 Bubbly Jellyfish

Dogs – Who's a Good Boy! 082912

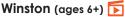
Gnome Homes NEW! 004753 082915 Llama Bama Ding Dong

004761 Mammoth Fun NEW! 082917 Road Trip USA

Schmetterling!(Butterflies)-(A) 004783

082919 **Stained Glass Tree** 

004785 Winter Wonderland (B) NEW! 004820 Zion National Park NEW!



This is a fun and easy-to-learn game of building dachsunds to earn points.

Each player takes turns playing at least two cards; they can start a new dog or add to an existing one. When someone completes a dog then they can remove it and receive the points (longer dogs earn

more points). Of course, there are twists and turns to the strategy!

. . . . 11.50 003811 . . . . . . .



Durable, waterproof, and tear-proof cards that you can play anywhere! Take them on a boat or throw them in a moat. Spill on them

and wipe them dry. You cannot ruin them if you try! 015648 . . . . . . 12.95

## Escape Puzzle (ages 6+)

All that stands between you and freedom is 99 pieces! Yep, that's right - your escape is within site! Perfect gift for the puzzler and

escape artist in your family. Assorted style. **ACHOKING** HAZARD (1). Not <3 yrs. 012415 . . . . . 5.50

#### Snip Snap!<sup>™</sup> (ages 7+)

A fast-paced game that will keep everyone's attention! Each player receives six dice of the same color that contain a random symbol on each side. Everyone rolls at the same time, looks for die that match, and snaps them up before anyone else can! The first player to completely run out of dice wins! 2-6 players.

028803..... 9.95



These IQ games may be mini, but

it'll take a good portion of reasoning,

visual-spatial intelligence, and deter-

mination to solve them! At 2.75" x

3", it's portable, back-packable, and

based on pre-placed pieces.

infinitely re-playable. It requires fitting six differently-sized shapes into a given

IQ Mini (ages 6+)

# Tapple 10 (ages 8+)

If you are a fan of word games, you will love Tapple 10 with 10 different games for players

Winston

try. The different variations of games will keep everyone engaged as an unlimited number of players can play, and games will last between 5-15 minutes.

003476 . . . . . . . . . . . .

# Ramen Fury (ages 8+)

Any ramen noodle connoisseur will enjoy this card game, from concocting delightful combinations of meats and vegetables in their "bowls," to sabotaging their opponents' bowls with hot chili peppers or stolen ingredients! 2-5 players.

017064 . . . . . . . . . . . . . . . 10.50

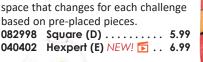
Ramen Fury



### Yatzy Dice Games (ages 5+) Similar to the original

game, players will try to roll combinations to achieve the highest score. Each set features unique themed dice for players to play with that include zoo and farm animals.

EACH ITEM . . . . . . 003029 Farm (C) 003044 Zoo



## Pickles to Penguins (ages 8+)

What do a pen and a squid have in common? Race to be the first player to come up with a connection between one of your five cards and one of the two center cards! The first player to correlate all of their cards wins! 2+ players. 027104 . . . . . . . . 7.95



Pack & Go Games These classic games are in a travel-friendly, small format that

makes them perfect for playing on-the-go! Upwords (8+)-(F)...... 10.95 046615 043269 Rubik's Capture (7+) . . . . 10.75 046482 Chess & Checkers (8+)-(G) 9.95 046607





Puzzles & Games | STOCKING STUFFERS



#### **Astronaut Ice Cream** (ages 3+)

Treat yourself to real astronaut food with these freezedried treats. The single servings are vacuum-sealed and perfect for taking on the go. EACH PACK (exc)... 4.95 011065 Mint Choc Chip 4.50

Neapolitan 009630 009631 Vanilla



### Uncle Bubble Catch & Stack Magic Test Tube (ages 3+)

Blow a few of these bubbles, wait five seconds, then catch them and attach together to make bubble constructions! Super cool! ▲CHOKING HAZARD (1). Not <3 yrs. 033126 Small... 2.00 011336 Large... 3.25

Spinz Car (ages 4+)

These pull-back race cars provide an entertaining display of crashes and collisions. The attached disc is

released when the Spinz Car collides with its target and once in the air it can soar up to 20 feet. Assorted colors.

012906..... 11.99



This sturdy plastic 12" English/metric ruler lists each planet's diameter and temperature. The back of the ruler lists metric conversion equivalents.

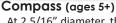
045183 . . . . . . 2.37



#### Chemistreats! Candy 🕩 + Chemistry (ages 6+)

Each beaker con-

tains one candy-making science experiment such as gummies, candy beads, soda, ring pops, or edible slime. Assorted styles, sold individually. **ACHOKING** HAZARD (1). Not <3yrs. 046760 . . . . . . . . 5.30



At 2 5/16" diameter, this conve-

niently-sized, stainless steel-cased compass, with glow-inthe-dark features, will hold up for many treks. 024655... 8.95



#### Pet Tornado (ages 5-12)

Hold one of nature's most destructive forces in the palm of your hand. With a twist of your wrist a tiny realistic tornado forms from white foam clouds.

005349 . . . . . . . . . 6.99



### **Morse Code** Signal Set (ages 5+)

This fun set includes two Morse Code flashers and two Morse Code alphabet reference cards. Cardstock flashers measure 2 ½" square; just squeeze them to change from a dot to a dash, making signaling fast and easy. 043988 . . . . . . . . . . . .

# Camper's Knot Tying Game (ages 8+)

This neat little game introduces players to 44 different knots, then tests them

on tying these as quickly and accurately

as possible. Each playing card features a different knot, its name, use, and point value. Players race to be the first to tie the knot correctly and win the card.

029906..



#### Spy Labs Invisible Ink Pen and UV Light (ages 8+)

Write secret messages that can only be revealed with the UV light on this invisible ink pen.

043377 . . . . . . . . . . . . . 11.60

# Crystal Hedgehog (ages 8+)

The crystal hedgehog is a great way to get kids interested in science! They can watch the crystals grow and have a cute hedgehog to display in their room. It has simple, easy-to-follow instructions, and the crystals only take one day to grow. Assorted color.

033317 . . . . . . . . . . . . 11.95



# **Ultimate Invisible Ink Activity** Book (ages 6+)

Filled with top-secret invisible ink

activities, this book is jampacked with hidden messages, secret codes, games, jokes and more! Children write about their life, likes and dislikes, solve whodunits, embark on a scavenger hunt...and more! 043790 . . . . . . . . .



#### Grow-A-Tree Kits (ages 13+)

Grow trees and more with these kits that come with a 100% guarantee! Tree kits include mini greenhouse, soil, seeds, pebbles and step-by-step instructions. Just add water! Sunflower and Wild Flower kits include plenty of seeds for large outdoor plantings and

complete instructions for successful growth. EACH KIT BELOW ..... 9.25 013879 **Coastal Redwood** 

Invisible Ink

Pen and UV Light

013881 Flowering Dogwood EACH KIT BELOW ..... 10.75 022051 Bonsai (Japanese Maple) 022083 Christmas - Balsam Fir

022107 **Giant Sequoia Palm Tree** 022139

Flowers:

022179 **Sunflowers** 022234 **Wild Flowers** 



#### Tiny Terrariums (ages 14+)

Don't let the miniscule size of these darling terrariums scare you off! Measuring a tiny 1.5" wide, with proper care, they can last for years. Each package comes with a glass terrarium, the germination disc and instructions. ▲CHOKING HAZARD (1). Not <3yrs

EACH TERRARIUM ..... 3.95 016878 Fishhook Barrel Cactus 009363 **Flytrap** 018518 Forget-Me-Nots NEW! 016939 **Hedgehog Cactus** 018526 Lovely Lobelia (A) NEW 018531 Perfect Pinks (B) NEW 016912 **Pincushion Cactus** 018540 Pretty Primrose NEW! 017013 Spider Cactus 018550 Sweet Alyssum (C) NE 009391 Sundew

**Vivacious Violets NEW!** 



# Eggcano! Novelty Timer (ages 5+)

Watch as the colorful bubbles flow out of the

crater, then hold timer upside down to reset. Timer runs for roughly 2 minutes and is approx. 3.5" x 2.5". Includes a display stand. Assorted color, red or blue. 015762.... 5.95



#### Tangle® Jr. (ages 3+)

Flex, fidget, and twist with these palm-sized toys. Each consists of 90-degree curves joined at each end which pivot or turn independently. 

ACHOKING HAZARD (1). Not <3yrs.

069737	Classic Bright Colors (A) 6.00
036907	Atomic (B) NEW! 5 12.00
077160	Pets (C) 7.00
026268	Charms (D) NEW! 8.00
002307	Furry Tangle NEW! 12.00

## Liquid Motion Bubbler (ages 4+)

What a calming effect to watch the colors fall and make round blobs like a lava lamp. It works like an hourglass, but with 2 separate chambers for 2 differ-

ent colors that don't mix. The smooth plastic is sleek and chic! 5.5" tall. EACH BUBBLER.... 4.99

082059 Blue & Pink 082060 Blue & Yellow 083243 Green & Blue 082061 Pink & Green 083244 Purple & Pink 082062 Red & Blue

Smoodles (ages 4+)

These adorable little creatures

wrap around anything (cords,

scissors, cabinet handles, etc.),

friend nearby! Single, assorted.

so you always have a colorful

075696 (L).....3.99

### Glozi & Mozi Flow Rings (ages 6+)

These interlocked rings flow up or down your arm with gravity! When you lay the rings down

	CITTEON KING
038972	Glozi Pink
038974	Glozi Yellow (E)
038976	Mozi Black & Gold
038977	Mozi Blue (F)
038978	Mozi Iridescent (G)
038979	Mozi White Splatter

# Eco Wood Art Fidgets (ages 14+)

Relieve stress and anxiety, while improving concentration, with these wooden fidgets!
No need for glue, screws, or staples! Kits come with everything needed. Can be personalized and painted

personalized and painted. Finished fidgets are palmsized and move quietly. EACH SET (exc).. 4.01

023862 Bike 023869 Car 023878 Christmas Tree

023885 Globe 023887 Twister Maxi..... 023895 Twister Mini .....



This 98% pure sand compound acts as a sort of "sand in motion",

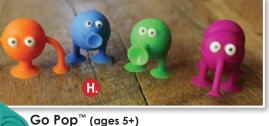
never retaining its shape for long before it falls apart. As you play with it, it feels



# Poplings (ages 3+)

With their cute expressions and suction-cup feet, you can leave these little guys anywhere for a

surprise. Four styles; made of soft, smooth, flexible, food-grade silicone. Approx. 1.5" tall. 073828 Asstd Style (H).. 2.99



These silent, silicone toys can be used as

fidgeters, or even counters. A great sen-

sory toy and stress reliever for those with

concentration disorders. Assorted styles.

005695 Fidget Ball (J) NEW! . . . . 4.50

Quadro – Mini (K) . . . . 4.50

#### Waboba Moon Balls

Well-known for their quality water balls and games, Waboba also offers an out-of-this-

world experience with the land-

based super high bouncing ball! 2.48" in diameter, unless noted. Assorted styles.

015794 Mini Moon Ball (M) - 2.17". 5.75
068046 Moon Ball (N) . . . . . . 6.95
032191 Dark Side of Moon (O) NEW! 6.95
068714 Gradient Moon Ball (P) . . . 6.95



# Stretchy Hand Puppets (ages 3+)

These jiggly, stretchy, rubbery puppets may look deflated when not in use, but the thermoplastic rubber material makes them very expressive when you put them on your hand! Latex-free. Assorted styles.

015561 Tiny T-Rex Arm (R) . . . . 2.50

051586

EACH BELOW..... 6.95 002968 Cobra (Q) NEW! 074775 Dino (S) 074776 Dog (T)

012843 Dragon (U) 074793 Shark (V)



#### Squishy Puppies (ages 3+)

These pocket-size animals are squishysoft and adorable. Assorted styles.

**070166** Party Puppies . . 6.25 One of 24 different styles, these little 2.5" puppies each wear a removable/interchangeable costume.





# **Ordering Information**

You may place an order 24 hours a day on our website or call us toll-free Monday through Friday, 8:30 AM - 5:00 PM Central Time. If you prefer to mail in your order, you can use the order form on the following page, or use plain paper and apply the shipping rates to the right. Gift certificates can be purchased over the phone.

Website: www.rainbowresource.com Live chat available M-F 8:30-5:00 Central Time Email: info@rainbowresource.com

Phone: 888-841-3456

Mail: 655 Township Rd. 500E, Toulon, IL 61483

# **Payment Information**

**Credit Cards:** We accept VISA, MasterCard, Discover, American Express and debit cards.

PayPal payments are accepted on our website.

Checks are accepted for orders sent by mail.

**Privacy Policy:** This is Rainbow Resource Center's promise to you: we will not sell, rent or give out your personal information to any other organization.

# **Pricing & Seasonal Availability**

We work hard to hold to our catalog prices but *prices are subject to change without notice*. Up to date availability information is provided on our website on the item detail page. Catalog items that are not in stock will not be available for backorder. Due to continued shipping delays and manufacturing disruptions, some items may be out of stock for periods of time. We recommend ordering early for best selection. If you are not ordering online, you may want to contact customer service the next business day to check for out of stock items.

# General Backorder Policy

Item availability information is provided on our website directly below the price on the product detail page. If an item is on extended backorder with the supplier, you will see this information displayed. If we run out of stock on an item in this Christmas catalog, this item will not be available to order (or backorder) until we receive more inventory.

Other (non-catalog) items on our website may go out of stock temporarily. These are **short-term backorders** and more inventory usually arrives in our warehouse in 1-2 weeks. If an order is placed that includes one or more out of stock items, we charge for the whole order at the time it is placed, notify you via email of any backordered items, and ship backordered items separately from in-stock items. Because we receive inventory every business day, we may hold domestic orders with backorders up to 5 business days and international orders up to 10 business days to ship all items together. However, if the expected in-stock date is more than 5 business days from the date the order was received, we ship the in-stock items, and then ship the backordered item separately when it arrives in our warehouse. Any backordered items will be noted in an email. You may cancel a backorder at any time prior to shipping for a refund. Backorders will not be held more than 60 days. If a backordered item has not shipped within 60 days from the date it was ordered, it will be automatically cancelled and a refund for the item will be issued. Please note that "packages" (a group of items assembled by us with an alphanumeric code (instead of an item number) contain multiple items and individual items within a package may be backordered.



FREE ECONOMY SHIPPING on paid\* orders of \$50 or more!

CHRISTMAS 2023 SHIPPING CALENDAR (for 48 contiguous states)
Order dates as listed below assume that we receive your order by 4:00
PM Central Time. Premium shipping method assumes longest-distance
FedEx Ground delivery time frame. We recommend ordering as early as
possible, as any Economy method is likely to experience delays during
the holiday shipping season. If a short delivery time is necessary, please
contact our customer service team for best estimate.

ORDER DATE	SHIPPING METHOD
Through 12/07	ECONOMY (5-10 BUSINESS DAYS)
12/08 - 12/14	PREMIUM (3-7 BUSINESS DAYS)
12/15 - 12/18	3-DAY
12/19	2-DAY
12/20	NEXT DAY

**Shipping Policies:** Standard Shipping to the 48 contiguous states is an *Economy method of our choice with an estimated transit time of 5 to 10 business days*. Orders shipping to AK, HI, APO, and Territories will be shipped Book Rate or Media Mail through the U.S. Postal Service with no guaranteed delivery time.

\*Free shipping does **not** apply to purchase orders.

U.S. Shipping Rates						
	Economy	Premium	Priority	3-Day	2-Day	Next Day
Up to \$49.99	\$6.95	\$8.95	\$8.95	\$15.00	\$22.50	\$45.00
\$50.00 - \$99.99	FREE	\$8.00	\$12.00	30%*	45%*	90%*
\$100.00 - \$149.99	FREE	\$8.00	\$12.00	20%*	30%*	60%*
\$150.00 - \$199.99	FREE	FREE	\$12.00	20%*	30%*	60%*
\$200.00 - \$299.99	FREE	FREE	\$12.00	16%*	24%*	48%*
\$300.00 - \$499.99	FREE	FREE	\$12.00	12%*	18%*	36%*
\$500.00 and up	FREE	FREE	\$12.00	8%*	12%*	24%*

<sup>\*</sup>Percentage of the total order cost. See website for Canada Air & other international rates.

# Return Policy

Upon receiving your order, please inspect it for damages or shipping errors. If this occurs, please contact customer service at info@rainbowresource.com.

You may return any item, except digital and downloadable items or items with an online component, within 30 days of original shipping date for a full refund of the price paid for the item (shipping not refunded) if item is received in new condition. After 30 days but before six months, we accept returns on these same items, but we charge a 10% restocking fee. Orders that qualified for free shipping will be assessed a shipping charge if the items returned from those orders cause the original order total to drop below the free shipping threshold.

Shrink-wrapped items should be returned shrink-wrapped to receive a refund. We do not accept items for return that we no longer offer for sale. Please note that electronic media cannot be returned. Items returned in damaged condition will not be refunded, even if damage occurred in return shipping, as items are not resalable. No returns after six months.

To return items, wrap and box them securely to avoid damage, include a copy of the packing slip or receipt, and mark the outside of the package "RETURNS DEPARTMENT" in large letters. Do not use any of the items as a flat surface to write return notes or other information, as this may leave a permanent etching on the item. We suggest that you ship your return by UPS or Fed Ex (as it is insured automatically for up to \$100). If you ship through the Post Office, please insure the package. Please allow 4 to 6 weeks to process your return.

No Exchanges - each order is a new order with applicable shipping charges.



# **Order Form**

#### Make check payable & mail to:

Rainbow Resource Center 655 Township Rd. 500E Toulon, IL 61483

Phone: 888.841.3456 Fax: 800.705.8809 Email: info@rainbowresource.com

Name and address entered below should be Please complete if different from billing address. **BILL TO: SHIP TO:** that of the person placing the order. We do not allow for multiple SHIP TO locations. Name: \_ Name: Address 1: \_\_ Address 1: Address 2: \_\_\_ Address 2: \_\_\_ State: \_\_\_\_ Zip: \_\_\_ \_\_ State: \_\_\_\_ Zip: \_ City: City: \_\_ Phone Number: (\_\_\_\_\_ - \_\_ **AMOUNT** ITEM # **DESCRIPTION** QTY. **PRICE** (Select one) Please do not send cash. **TOTAL: PAYMENT BY:** Please do not staple check to order form. A. MERCHANDISE TOTAL (Add all items) Check or Money American Discover VISA MasterCard Order Enclosed Express **B. SALES TAX** Exp. Date \_\_ (where applicable) C. SHIPPING - % of A Signature: (See shipping rate charts) hank You for your order!

D. TOTAL AMOUNT DUE (Sum of lines above)

PRSRT STD **US POSTAGE PAID** PONTIAC, IL PERMIT #263



A wonderful way to introduce children to baking, this set allows youngsters to

have their very own cupcake pan and utensils for making cupcakes, muffins, and more! Silicone liners are reusable, oven safe, and

pieces total. Products are BPA free and dishwasher safe.

freezer safe, 17



Combine a STEAM science baking kit with the World's Smallest phenomenon and you get the Tiny Baking Kit! Little tiny box contains 12 teeny pieces (rolling pin, chef's knife, pizza cutter, mixing spoon, measuring spoons, mix-

> ing bowl, pizza/pie pan, pie spatula, cake molds, finger mitts and storage box), and a 48-pg recipe book with 20 "enormously delicious recipes!" ▲CHOKING

HAZARD (1). Not <3yrs.





## Intro to Baking Set (ages 6+)

Contains nearly everything necessary to teach valuable baking skills! Includes 17 pieces: 1 silicone loaf pan, 6 silicone baking cups, 1 silicone whisk, 1 silicone rolling pin, 1 silicone spatula, 1 silicone pastry brush, and 1 silicone mixing spoon. The set also includes 5 recipe cards for muffins, egg bites and more. Made from food grade, BPA-free materials. Hand washable.



This whimsical baking kit will whisk you away into a magical world featuring 25 enchanted recipes! From cinnamon rolls to cake decorating, try your hand at a variety of cooking techniques. Kit covers cakes, cookies, chocolate, breads, pies & crusts, and potions. Though you'll need some tools from home, this kit provides: a spatula, measuring spoons, decorating tips, pastry bags, toothpicks, baker's twine, paper straws, punchouts, and stickers! 60 pgs., pb.

069040..... 15.95

# 2 Color Holiday Click Pen (ages 5+) These super cute pens each feature a different holiday character and write with 2 different colors of ink. Possible characters include an elf, polar bear, reindeer, Santa, snowman, and gingerbread man. Assorted styles, sold individually. We will assort on orders with more than one. 046457 . . 3.75



#### **Snifty Scented Pens** (ages 4+)

Ambrosial and delicious,

these Christmas-theme scented blackink pens have the push-top mechanism to expose the ball-point and rubberized grip areas for your fingertips.

046460 Holiday Set/3 .... 8.95 046465 **Christmas Tree** (single)..... 3.75

