## The Story of the World Activity Book Two

The Middle Ages

From the Fall of Rome to the Rise of the Renaissance

## Edited by Susan Wise Bauer



With activities, maps, and drawings by: Suzanne Bryan, Sara Buffington, Sheila Graves, Lisa Logue, Justin Moore, Tiffany Moore, Sarah Park, Kimberly Shaw, Jeff West, and Sharon Wilson



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For more on Susan Wise Bauer, visit her website, at www.susanwisebauer.com

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## How to Use This Activity Book

History is the most absorbing and enthralling story you can tell a young child, because it's true. A good history narrative is as strange and wondrous as a good fairy tale. Kings, queens, mummies, wooden horses, knights, and castles can be as fascinating as giants and elves—but they *really existed*!

In classical education, history lies at the center of the curriculum. The chronological study of history allows even small children to learn about the past in an orderly way; after all, the "best way to tell a story," as the King tells Alice in *Alice in Wonderland*, "is to begin at the beginning and go on to the end." When the study of literature is linked to history, children have an opportunity to hear the stories of each country as they learn more about that country's past and its people. History teaches comprehension; young students learn to listen carefully, to pick out and remember the central facts in each story. History even becomes the training ground for beginning writers. When you ask a young student to narrate, to tell back to you the information he's just heard in his own words, you are giving him invaluable practice in the first and most difficult step of writing: putting an idea into words.

This activity guide is designed to go along with Volume Two of Susan Wise Bauer's *The Story of the World: History for the Classical Child.* Think of each section in *The Story of the World* as a "springboard" into the study of world history. This book provides you with a simple, chronological overview of the progression of history. It isn't intended to be complete, but when you do history with young students, you're not aiming for a "complete" grasp of what happened in the Middle Ages. Instead, you want to give the child an enthusiasm for history, a basic understanding of major cultures, and an idea of the chronological order of historical events.

## Using This Activity Book at Home

The Activity Book has two sections: a parents' guide in the front, and consumable Student Pages in the back. (Note the page numbers at the bottom of each page to see what section you're in.) For each section in *The Story of the World*, follow this pattern:

- 1) Read the child one section from *The Story of the World*. Longer chapters are divided into several sections; each section is appropriate for one session of history. Good readers can read the section to you instead.
- 2) Review Questions: These test the student's comprehension. When he has thoroughly studied the chapter, he should answer these questions orally without looking at the book. Encourage him to answer in complete sentences when possible. This is training in reading comprehension (and it will help you evaluate whether the child is listening with attention and whether he's really understanding what he's reading). Answers given are approximate; accept any reasonable answer. You can also make up your own questions.
- 3) Narration Exercise: Have the child tell you in two to five sentences what the history lesson was about. You can prompt the child with the Review Questions. Encourage the child to include the major facts from the history reading, but not EVERY fact. We have supplied sample narrations simply to give some idea of acceptable answers, not to imply that your child's narration should match word for word!
  - Write down the child's narration if the child is not writing independently. Good writers can be asked to write the narration down themselves. To help with this process, listen carefully to the child's narration and repeat it back to her while she writes; this will help with "writer's block." For any given section, you can instead ask the child to draw a picture of her favorite part of the history lesson and then describe the picture to you. Write the description at the bottom of the picture. Put the narration or the picture in a History Notebook—a looseleaf notebook that will serve as the child's record of her history study.
- 4) When you have finished both sections of a chapter, stop and do additional reading and activities on the topic covered by that chapter. This Activity Book provides titles of books that you can find at your library for additional history reading, as well as maps, hands-on activities, and other projects. Some topics have many more resources available than others. Ask your local librarian for further suggestions.

When you reach a topic that has a wealth of interesting books and activities connected to it, stop and enjoy yourself; don't feel undue pressure to move on. Check your local library for titles before buying. The recommended titles range in difficulty from books for reading aloud to first graders to advanced books appropriate for fourth graders to read independently. When appropriate, ask the child to draw pictures, to narrate, or to complete brief outlines about the additional reading as well. Put these pictures and narrations into a three-ring History Notebook. This should begin to resemble the child's own one-volume history of the world. Don't ask the child to narrate every book or she'll grow frustrated; use this as occasional reinforcement for a topic she finds particularly interesting.

Because students from a wide range of grades will be using this Activity Book, we have tried to provide a range of activities, appropriate for different levels. Some are more appropriate for younger students; others will require more indepth thought. We encourage you to select the projects that are most appropriate for you and your students.

- 5) **Maps:** Almost every section in Volume One of *The Story of the World* has an accompanying map activity. A blank map is in the Student Pages; an answer key showing the correct, completed maps begins on page 254.
- 6) We have provided **encyclopedia cross-references** to the appropriate pages in *The Kingfisher Illustrated History of the World, The Kingfisher History Encyclopedia* (revised), *The Usborne Book of World History*, and *The Usborne Internet-Linked Encyclopedia of World History*. Use these books for additional supplemental reading, especially for those topics that don't have extensive lists of age-appropriate library books.
- 7) Choose appropriate titles from the recommended literature lists and read these with your child. Classical philosophy discourages the use of "reading textbooks" which contain little snippets of a number of different works. These textbooks tend to turn reading into a chore—an assignment that has to be finished—rather than a wonderful way to learn more about the world. Instead of following a "reading program," consider using the "real books" from these literature lists. Following each title is a range of grades showing the appropriate reading level (RA=read aloud, IR=independent read).
- 8) Every four chapters, you should take one history class to prepare your history review cards. Photocopy the history cards (use stiff cardstock for longer-lasting cards) and cut them out; have the student color the picture. After the cards are completed, use them once or twice a week to review material already covered.
- 9) Optional: You can administer written tests (available separately from Peace Hill Press) if you desire a more formal evaluation or wish to develop your child's test-taking ability.

## Multilevel Teaching

The Story of the World series is intended for children in grades 1–4, but is often used by older students: Volume One is written primarily for grades 1–4; Volume Two for grades 2–5; Volume Three for grades 3–6; Volume Four for grades 4–8. The maps and many of the activities in this book are also appropriate for children in grades 4–8. To use The Story of the World as the center of a multilevel history program, have your older child independently do the following: Read The Story of the World; follow this with the appropriate pages from the Kingfisher History Encyclopedia; place all important dates on a timeline; and do additional reading on his or her own level. For more book lists and detailed directions on classical education methods for both elementary and middle-grade students, see The Well-Trained Mind: A Guide to Classical Education at Home, by Jessie Wise and Susan Wise Bauer (revised edition, W.W. Norton, 2004), available from Peace Hill Press (www.peacehillpress.com) or anywhere books are sold.

## An Important Note for Parents

Families differ in their attitudes towards teaching myths, in their willingness to view partially clothed people in ancient art, and in their sensitivity towards the (inevitable) violence of ancient times. We suggest that you skim through the activities in this book, glance through the literature that we recommend, and skip anything that might be inappropriate for your own family. In addition, both the *Kingfisher History Encyclopedia* and the *Usborne Internet-Linked Encyclopedia of World History* contain a number of pages on prehistoric peoples that may not agree with your family's convictions about humankind's beginnings. If this might pose a problem for you, preview these books before purchasing or using them.

## Using This Book in the Classroom

Although this Activity Book was initially designed to be used by homeschooling families, it adapts well to the classroom. Following are suggestions on how each chapter may be taught:

- 1) The teacher reads aloud a chapter section while the students follow along in their own books. When you reach the end of a section, ask the review questions provided in this book to selected students. Depending upon the length of a chapter, you may read the entire chapter in one day or break it up over two days.
- 2) Using the review questions and chapter tests as a guide, type up a list of facts that the students should memorize, perhaps employing a fill-in-the-blank format. Give one to each student to help her prepare for the upcoming test. If you would like to administer formal tests, you can purchase them separately from Peace Hill Press.
- 3) Have the students do the map exercises.
- 4) Select one or two activities. Some are more appropriate for classroom use than others.
- 5) Each day there should be an oral or written review. You can make it fun by playing oral quizzing games such as "Around the World," "Last One Standing," or "Jeopardy!"
- 6) On the last day before the test, have the students color their chapter review cards.
- 7) Test the students.
- 8) Periodically review past lessons so your students will remember history chronologically.

## Pronunciation Guide for Reading Aloud

Abbot Cuibert - AB uht QUEE bair

Aborigine - AB uh RIJ uh nee

Abu Bakr – AH boo BAH kur

Aegean Sea – uh JEE uhn (sea)

Agincourt - AHJ in kor

Agra - AH gruh

Ajanta caves - ah JAHN tuh (caves)

Akbar - AHK bar

Al Bakri – ahl BAHK ree

Aljama – AHL haw muh

Al-Amin - ahl ah MEEN

Al-Andalus - Ahl AN duh loos

Alcuin - AL kwin

Alhambra – ahl HAM bruh

Allah – AHL uh

Allemanni – all uh MAH nee

Almagest - AL muh jest

Al-Mansur – al man SEWER

Amaterasu – AH mah tay raw soo

Amerigo Vespucci - ah MAIR ee go ves PEW chee

Ananias Dare - AN uh NYE uhs (Dare)

Anne Boleyn - (Anne) bowl INN

Anne of Cleves - (Anne of ) KLEEVZ

Antimony - AN tim OH nee

Aotearoa – ah oh TEER oh ah

Archbishop - ARCH BISH uhp

Asgard - AS gard

Augustine - AWE guh steen

Aztec – AZ tek

Babur the Tiger — BAW bur (the Tiger)

Baghdad - BAG dad

Barbarian – bar BEAR ee un

Bards - BARDZ

Bayeux tapestry - bye YUH (a mix between "yoo"

and "yuh")

Bedouin - BED oo in

Beijing - BAY jing

Beowulf - BAY uh WOLF

Berber – BUR bur

Birbal – BUR bul

Bjarni – BYAR nee

Blondel – blon DEL

Bubonic – boo BON ihk

Buddha - BOO duh

Byzantine Empire – BIZ un teen (Empire)

Byzantium – bih ZAN tee uhm

Caffa - KAH fuh

Caliph - KAY lif

Canterbury – KANN tur burr ee

Castile - kah STEEL

Catherine of Aragon – (Catherine of ) ARR uh gone

Catherine Parr - (Catherine) PAR

Celts - KELTS

Chandragupta - CHAHN druh GOOP tuh

Charlemagne - SHAR luh MAYN

Charles Martel - (Charles) mar TELL

Chieftain - CHEEF tuhn

Clotilda – kluh TIL duh

Clovis - KLO vis

Coliseum - KOHL ih SEE uhm

Conquistador – kon KEE stah DOR

Constantinople – kahn stan tuh NOH pul

Coronation - KOR uh NAY shun Ghazi - GAH zee Cracow - KRAK ow ("ow" rhymes with "cow") Giovanni Boccaccio – jee oh VAH nee boh KAH chee oh Craith - KRAYTH Gladiator - GLAD ee ay tuhr Croatan - CROW uh tan Goth - GAHTH Cuzco - KOOZ coe Granada – graa NAH duh Daimyo – DIE me oh (quickly slur syllables together) Grendel - GREN dul Dais - DAY is Gulshan - GOOL shahn Danube - DAN yoob Gupta dynasty – GOOP tuh (dynasty) Dauphin - doh FAN ("fan" with "a" like "apple"; Guthorm - GOO thorm barely say the "n") Delhi - DEH lee Hagia Sophia - HAH zhee ah SOH fee ah ("zh" sound is like Zsa Zsa Gabor) Diaspora – dye AS pur uh Haiku – HI koo (say "hah-ee" very quickly) Diocletian - dye oh KLEE shun Hajj - HAZH ("zh" sound is like Zsa Zsa Gabor) Donnacona – DAHH nah KOH nah Halfdan - HALF dan ("hal" of HALF rhymes with El Cid - EHL SID "shall;" "dan" is like DANiel) Emir of Cordova - ay MEER (of) KOR doh vuh Hegira - HEH zheera ("zh" sound as above) Emu – EE moo Hernan Cortes – ayr NANN kor TEZ Ethelbert - ETH uhl burt Hernando De Soto – ayr NAN doh day SO toh Ethelred - ETH uhl red Himalayas – HIM uh LAY uhz Ferdinand Magellan - (Ferdinand) muh JEL uhn Honingi - HOE neen ghee Francisco Vasquez de Coronado – fran SIS koh VAS Horns of Hattin - (Horns of) hat TEEN kez day kor oh NAH doh Hrothgar - HRAHTH gahr Fresco - FRESS koh Huayna Capac - WHY nah kah PAHK Frigg - FRIG Huns - HUNZ Gabriel - GAY bree uhl Hyde Abbey - HIDE AB ee Galileo Galilei – ga lih LAY oh ga lih LAY ee (the "a" in "ga" is like "apple") Humayan – hoo MY ahn Galleon - GAL ee uhn Ibn Athir - IB uhn ah THEER Ganges - GAN jeez Ibn Batuta – IB uhn bah TOO tah Garderobe - GARD er ohb Incas - EEN kuhz Gaul - GAWL Inti - IN tee Genghis Khan - JENG gihs KAHN Isabella – IZ uh BEL uh

Islam – iz LAHM

Ghana - GAH nuh

Istanbul – IS tahn bool Maximilian – mack sih MIH lee ahn Jabal Tariq – JAH buhl tair EEK Mayan empire - MY ahn Jacques Cartier – ZHAHK kar tee AY Mead - MEED Mecca - MEHK uh Jane Seymour – (Jane) SEE more Jerusalem – juh ROO suh luhm Medina - muh DEE nuh Johannes Gutenberg – yo HAN uhs GOO tuhn burg Mediterranean Sea - MED ih tuh RAY nee uhn John Cabot – KAB uht Mehmed the conqueror — MEH med (the conqueror) Joyeuse - zhoy OOS ("zh" as in Zsa Zsa Gabor) Merovius - meh ROH vee uhs or may ROH vee uhs Julius Caesar – JEWL ee yus SEE zuhr Midgard serpent - MID gard Justinian – juhs TIN ee uhn Micmacs - MIHK macks Kamikaze – KAH mih KAH zee Ming - MEENG Katanas – kah TAH nahs Moghul - MOH guhl Khans - KAHNZ Montezuma - MOHN tih ZOO muh Kiev - KEE ef Moor – moohr Koran - kuh RAN Morocco - muh ROK oh Kritovoulos - kree TOH vuh lohs Mosaic - moh ZAY ik Kublai Khan – KOO blai KAHN Mosque – mosk Kumargupta – koo mahr GOOP tah Muhammad – moo HAM uhd Lake Texcoco – (lake) tex KOH koh Muslims - MUZ lims Lancastrian - lang KAS tree uhn Newfoundland - NEW fuhn luhnd Leicester Abbey – LES tur AB ee Niccolo - NEEK koe low Leif Ericsson – LEAF ER ik suhn Nicholas Copernicus – (Nicholas) koe PUR ni kus Leo Africanus – ahf rih KAHN us Niña – NEE nyah Li Yuan – LEE yoo AHH Norsemen – NORS mehn ("nors" rhymes with "horse") Lutetia Parisiorium – loo TEE shee ah payr iss OR Nottingham - NOT ing uhm ee um Oasis - oh AY sis (plural: Oases - oh AY sees) Macbeth - mac BETH Oda Nobunaga – OH dah NO boo NAH gah Magna Carta – MAG nuh KAR tuh Odin - OH dihn Mali - MAH lee Okuninushi – OH koo nee NOO shee Manco Capac - MAHN koh kaw PAHK Onsen - OHN sehn Mansa Musa - MAWN saw MOO saw Orthodox - OR thuh doks Maori - MOU ree ("mou" rhymes with "cow") Ostrogoth - OS truh gahth Marianas Islands - MAIR ee AN uhs (Islands) Othello - oh THELL oh

Ottoman - OT uh muhn Santa Maria - SANN tuh muh REE uh Pachamama - PAH chah mah mah Saracen – SAYR uh suhn Paekche – PIKE shay Sawm – sahm Pagoda Kofuku-ji – pah GOH dah koh foo KOOH jee Saxons - SAK suns Pax Romana - PAHKS roh MAH nuh Scandinavia - SKAN duh NAY vee uh Pedro Giron - PAY droh hee ROHN Scourge - skurj Peking - pay KING Scriptorium – skrip TOR ee uhm Pinta - PEEN tah Scyldings - SKEEL dings Portcullis – port KUHL ihs Seppuku – sep POO koo Ptolemy - TOHL uh mee (second syllable is slurred) Shahadah - SHAH hah dah Quetzalcoatl - ket SAHL koh ah tul (swallow the "l") Siege engines - SEEJ (engines) Ram Bagh - RAHM BAH Skandagupta - SKAHN dah GOOP tah Ramadan - RAHM uh dahn Skraelings - SKRAY leengs Refectory - rih FEK tuh ree Skymer - SKY mer Relic – REL ik Songhay - SOHNG hye Rheims - REEMZ Sui dynasty – SOO-EE (say quickly) Roanoke Island - ROH uh noak Suleiman - SOO lay mahn Robin of Lockesley - (Robin of) LOX lee Sultan - SUHL tun Roc - ROCK Susano – SOO sah no Swevn Forkbeard - SVAYN FORK beerd Rodrigo Díaz de Vivar — rohd REE goh DEE ahz day vee VAHR Tag Haza – TAHG ha ZHA ("zh" as in Zsa Zsa Rua - ROO ah Gabor) Rulu - ROO loo Tang Dynasty - TAHNG (dynasty) Tariq Bin Ziyad – tar EEK bin zuh YAAD Rune - ROON Runnymede - RUN ee meed Te Ika-a-Maui – TAY ee ka ah MOW ee ("mow" rhymes with "cow") Rurik - ROOR ik Tenochtitlan – teh NOCH teet lan Saladin - SAL uh deen Terre-neuve - TAYR Noohv (somewhere between Salah - suh LAH "nuhv" and "noov") Salic law - SAH lik (law) Tesserae – TESS er aye Samudragupta - SAH moo drah GOOP tah Thane of Cawdor - THAYN (of ) KAW dore Samurai – SAH moo rye ("rye" is really a quick Thar Desert - TAR (desert) "rah-ee") Theodora - THEE uh DOR uh Sanskrit - SAN skriht

Thialfi - thee AHL fee

Thor - THOR

Thorvald - THOR vuld

Tigris - TYE gris

Timbuktu – TIM buck TOO

Torah - TOR uh

Troy - troi

Tsar – zar

Tyr – tire

Valencia – vuh LEN see uh

Valhalla – val HAL uh

Valkyries – VAL keer eez

Vandals - VAN duls

Varangian Guard – vahr EN jee an (guard)

Vasco da Gama – VAS coe dah GAHM uh

Visigoth - VIZ ih gahth

Vizier – viz EER

Vladimir – VLAD uh meer

Vortigern – VOR tih gurn

Wani - WAH nee

Wessex - WEH siks

Wigwam - WIG wahm

William Caxton - (William) KAKS tuhn

Wittenberg - VIHT en burg

Woden - WOH dun

Xi'an - SHEE ahn

Yakka - YAK uh ("yak" as in "apple")

Yamato Dynasty - yah MAH toh

Yang Chien - YANG shee EN

Yangtze - YANG tzee

Yohanan ben Zakkai – yoh HAH nuhn ben zah KYE

Zakat – zuh KAHT

Zealot – ZEL uht

Xi'an – SHYAN

Xiling Ji - SHEE ling JEE

Yangtze - YANG see or YANG dzu

## The Arrival of the Norsemen



## **Encyclopedia Cross-References**

*UBWH 100–101, UILE 210–213 KIHW 204–205, 234–235, 216–219, KHE 130–131* 

## THE VIKING INVASION

## REVIEW QUESTIONS

What happened to the old Roman Empire? Barbarians attacked it.

What do we call the "barbarians" who attacked the Franks? They were called "North-men," or Norsemen.

What peninsula did the Norsemen come from? They came from Scandinavia.

Do you remember the three kingdoms of Scandinavia? *The Scandinavian kingdoms are Norway, Denmark, and Sweden.* 

What other name were the Norsemen known by? They were also called "Vikings."

What is the advantage in having a flat-bottomed boat? The boat can float in shallow water. You can row it right up to the sand on the beach!

Why was it easier for the Vikings to invade the Franks after Charlemagne died? *The kingdom was divided among Charlemagne's three grandsons and was no longer strong and united.* 

What did the Franks do to stop the Vikings from invading the western part of France? *The Franks gave the Vikings a piece of the land called Normandy.* 

Once the Vikings had been in Normandy for a while, how did they start to speak and act? *They started to act just like the Franks!* 

What had the Vikings become? They had become Normans.

## Narration Exercise

"The Vikings came from the north and invaded the Frankish empire. They sailed right up onto the beaches in their flat-bottomed boats. Eventually the Franks gave the Vikings some Frankish land. This land was called Normandy, and the Vikings were called Normans." OR

"After Charlemagne died, the kingdom of the Franks was divided and could not fight off the Vikings. The Vikings invaded France so often in their longships that they were eventually given some of the land. After living there for awhile, they started to act just like the Franks!"

## ERIC THE RED AND "ERIC'S SON"

## Review Questions

Why did Eric the Red have to leave Iceland? He killed two neighbors in a fight.

What name did Eric the Red give to the land that he discovered so that other Viking settlers would come there? Greenland

What was Greenland really like? Greenland was cold, dark, icy, treeless, and full of mountains.

How did the Viking settlers in Greenland get enough grain to live? They traded sealskins, polar bear furs, tusks, and other items to visitors.

Did they have enough to eat? No; they had so little food that they did not grow very tall!

Why did Eric the Red's son, Leif Ericsson, decide to go exploring? He wanted to find the land that Bjarni saw from a distance but never explored.

What fruit did Leif Ericsson find in the new land that he discovered? He found grapes.

What did he name the new land? He named it Vineland.

What made the new settlers of Vineland give up their settlements? The Native Americans (or Skraelings) of the land defended their territory and fought the Vikings.

What land had Leif Ericsson discovered? He had discovered North America.

## NARRATION EXERCISE

"The Vikings were great explorers. Eric the Red sailed to cold, icy Greenland. His son, Leif Ericsson, sailed to North America. He called it Vineland and tried to settle there, but the settlers were chased away by the Native Americans." OR

"The Viking explorer Eric the Red tried to get settlers to come to the cold, icy land that he had discovered by calling it Greenland. His son, Leif Ericsson, was also a famous explorer. He sailed to North America long before Columbus! He named the new land Vineland because it was full of grapes."

## THE NORSE GODS

## Review Questions

Where did the Vikings believe that the gods lived? The gods lived in Asgard, above the sky.

How was Asgard connected with the earth? Asgard was connected to earth by a rainbow bridge.

What is one way a Viking could get into Valhalla, the feasting hall of the gods? A Viking who died in battle would be taken to Valhalla by a Valkyrie.

Who was Thor? Thor was the thunder-god.

Why did Thor want to go to Skymer's home? Thor wanted to steal Skymer's giant kettle of mead.

What became of the goat bones and skins that were eaten the night before? Thor turned them back into live goats.

Why did one of the goats limp? The goat limped because the son of the house cracked one of its bones open.

What did the five caves turn out to be? The caves were the fingers of the giant Skymer's lost glove.

When Thor was drinking from Skymer's horn of mead, what was he really doing? He was drinking from the ocean.

When Thor wrestled with the cat, what was he really wrestling with? He was wrestling with the world serpent, the Midgar Serpent.

Why couldn't Thor conquer the old woman? She was Old Age. Not even the strongest man can beat age.

## NARRATION EXERCISE

"The Vikings believed in many gods. The thunder god Thor tried to steal a giant's mead kettle. Thor thought he was drinking from a horn, wrestling with a cat, and fighting an old lady, but he was really drinking from the sea, lifting up the world serpent, and fighting against Old Age." OR

"The Vikings believed that their gods and goddesses lived in Asgard. A warrior could get into Valhalla by dying in battle. The Norse god Thor set off on a journey to steal mead from the giant Skymer. Skymer tricked Thor by asking him to do nearly impossible things. Thor was angry when he couldn't defeat Skymer's old nanny, but he was really wrestling against Old Age."

## Additional History Reading

- The Grandchildren of the Vikings, by Matti A. Pitkanen and Reijo Harkonen (Carolrhoda Books, 1995). This lavishly photographed book shows modern-day children of Scandinavia and traces their connection with the Vikings of old. (RA 1–4, IR 5)
- The Vikings (Treasure Chests), by Fiona MacDonald (Running Press, 1997). Activities includes: sun dial compass, Viking board game, Viking boat, and map with stickers. Plus, there are other stickers, a mini poster of Viking ships, a Viking Mythology tree, and a little booklet about the Vikings. Small children will need help with most of these projects. (RA 2–3, IR 4–5 and activities)
- Who Were the Vikings? (Starting Point History Series), by Jane Chisholm (EDC Publications, 2002). A simple Internet-linked guide to Viking history, with easy-to-read text. (RA 1, IR 2–4)

## **Corresponding Literature Suggestions**

- Beorn the Proud, by Madeleine Polland, illus. Joan Coppa Drennen (Bethlehem Books, 1999). This chapter book tells about the friendship between a Viking boy and an Irish farm girl kidnapped by Viking invaders; a good independent read for strong readers or family read-aloud for younger students. (RA 1–3, IR 4–5)
- East O' the Sun and West O' the Moon and Other Norwegian Fairy Tales, by George Webbe Dasent (Dover, 2001). Includes ten short stories from Norway. (RA 1–3, IR 4–5)
- Magic Tree House #15, Viking Ships at Sunrise, by Mary Pope Osborne (Random House, 1998). Travel back in time, visit a monastery in medieval Ireland and meet some Vikings! (RA 1–2, IR 3–5)
- Odin's Family: Myths of the Vikings, retold by Neil Philip, illus. Maryclare Foa (Orchard Books, 1996). These short, large-print retellings are good for younger readers and cover all of the major themes in Norse mythology. (RA 2, IR 3–5)
- Yo, Vikings! by Judith Byron Schachner (Dutton Books, 2002). In this wildly colorful picture book, Emma imagines that she's a Viking, reads up on Vikings at the library, renames herself Emma the Red, buys a Viking ship with her allowance, and takes her friends off on an adventure. (RA 1, IR 2–4)

## MAP WORK.

## Viking Lands (Student Page 54, answer 257)

- 1. The Vikings of Scandinavia invaded the kingdom of the Franks. Let's trace the path of the Viking longships in green. Start at the dot in Scandinavia (the dot between Norway and Sweden) and draw down through the waters until you get to the dot in the Frankish Kingdom.
- 2. Eventually the Vikings were given some of the Frankish land. This land was called Normandy. In orange, trace the path the Viking settlers took from Scandinavia to Normandy.
- 3. Some Vikings sailed across the Atlantic Ocean to Iceland. Trace the path from Scandinavia to Iceland in blue.
- 4. The Viking explorer Eric the Red sailed west from Iceland hoping to find a new home. He found Greenland. Trace the path of his journey from Iceland to Greenland in red (for Eric the Red).

5. Eric's son, Leif Ericsson, went exploring like his father. He found a new land that he named "Vineland." Today we call that new land Newfoundland. In purple, trace Leif's journey from Greenland to Newfoundland.

COLORING PAGE A Viking longship (Student Page 55)

<b>PROJE</b>	ECTS
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## ACTIVITY PROJECT A Viking Funeral

Viking chieftains had elaborate funerals. The chieftain was dressed in his best clothes and laid on a Viking longship with all his weapons and precious possessions. Then the longship was set on fire and pushed onto the water to burn.

Hold your own Viking funeral. Put an action figure or doll in a toy boat. You can dress your chieftain in fine clothes and add weapons, jewelry, and coins to the boat if you wish. Then float the toy boat in your bathtub!

## CRAFT PROJECT Make a Viking Boat

Materials:	■ Both	templates	for boat	copied or	n cardstock	(Student Pa	ges 56 and	(57)

- □ 6" square piece of paper for sail
- □ Colored pencils or crayons
- □ Scissors
- ☐ Glue or tape
- □ Drinking straw for mast
- □ Small amount of air-drying, blue foam clay for stand (optional)

## Directions:

- 1. Color and cut out all the pieces of the Viking boat.
- 2. On both ends of the hull, cut on dotted lines then fold tabs to inside and glue A to B and C to D.
- 3. Fold the dragon's head and tail down the middle and cut out where indicated, then unfold and glue to hull where indicated. Match up the 2 sides of the head and glue together. Repeat for tail.
- 4. Glue the shields to the sides of the hull.
- 5. Cut a small slit in top of hull between shields and insert oars in slits.
- 6. Put a glob of hot glue in bottom of hull and insert straw for mast. Glue sail to mast.
- 7. Make a stand that looks like ocean waves from the clay.

## CRAFT PROJECT Make a Viking Brooch or Thor's Hammer Pendant

Materials:	□ Photocopy of templates (Student Page 58)	□ Scissors
	□ Hole punch	<ul><li>Cording for pendant</li></ul>
	□ Colored pencils, water color pencils or markers	□ Safety pin for brooch
	□ Sandpaper	□ Glue
	□ Deli plastic containers, #6 recyclable	
	(Or use "Print & Shrink" oven-bake crafts sheets fou	nd at department or office supply
	stores.)	

- Directions: 1. Cut up a deli plastic container, freeing the useable top and bottom. Sand one side of the plastic until it is cloudy and you can feel the roughness on every part of it (delete this step if using the "Print & Shrink" craft sheets). This is so the color will stick. Or if using Print & Shrink sheets and you have a scanner, scan templates and print on the sheets. Color as directed in step 2.
  - 2. Lay the plastic on top of the template pattern. Trace the pattern on the plastic, making sure you are working on the scratched side. Then color the pattern. For the most vivid color use watercolor pencils that are moist.
  - 3. Decide where you want to punch your hole if you are making a pendant and use the hole punch to create the hole.
  - 4. Once you are finished, cut the template out and place on a cookie sheet. Bake at 250 degrees for about 10 to 15 minutes. Check often. (Burning plastic is not good for you to breathe!) Take out when the items are lying flat and are thicker. Your item will shrink and the colors will intensify.
  - 5. Use the cording to hang the pendant around your neck. Glue a safety pin on back of the brooch.

Thor's hammer was drawn from one found at Romersdal on Bornholm Island in Denmark. It dates back to about 1000 A.D. Thor was the god of rain and thunder and protector of the Viking farmer in Norse mythology. The hammer was Thor's symbol.

The Viking ship brooch was found in a grave at Lilevang, Bornholm, Denmark. A Viking woman often wore two brooches or buckles, one on each shoulder to fasten her clothing.

## CRAFT PROJECT Make a Viking Long House

Materials:	□ Card stock	□ Ruler
	□ Scissors	□ Pencil
	□ Glue or tape	

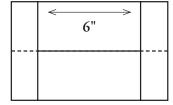
## Directions for base:

- 1. Measure 21/2" around edges of card stock and draw lines on each side. Fold on each line. Cut on dotted lines as shown in picture.
- 2. Fold all tabs marked A to the inside and glue or tape to pieces marked B (see picture).

A	В	A
	house base	
A	В	A

## Directions for roof:

- 1. Trim 1½" off long edge of one side of card stock. Measure 2½" on each short end, mark it, and fold the paper to the inside along each mark.
- 2. With those ends folded in you will have a 6" by 7" piece. Bring both 6" ends together and fold like a taco.
- 3. Cut on dotted lines as shown in picture. On each end fold one end flap on top of the other and glue or tape. Trim end pieces even with edges of roof. This will form the triangular shape on the ends of the roof.



## Decorate your long house:

During Viking times, there weren't any local hardware stores, so Vikings had to use whatever materials were available to make their homes. If they lived near a wooded area, they built log or plank homes. In areas where no lumber was available, they built homes from sod. At times Vikings used rocks around the foundation of their homes. Their roofs were usually made from thatch, but some Vikings used sod for their roofs and then planted grass, which grew right on the roof! Look around the area where you live and make a list of the materials you would use if you were building a Viking home.

## Suggested materials:

□ Dry twigs (for a log house)	□ Glue
□ Craft sticks or toothpicks (for a plank house)	□ Mud (if you want a sod house)
☐ Pebbles (if you want a rock foundation)	□ Grass seeds (for sod house roof)
☐ Cut grass, straw or shredded wheat for the roof	

## Directions for log or plank house:

- 1. If you are using pebbles for a rock foundation, glue those around the base of your house first.
- 2. For a log house, break twigs to fit and glue in place. For a plank house glue craft sticks or toothpicks in place.
- 3. Crumble shredded wheat and glue on roof or use grass or straw. Use spray-on glue after the material is in place.

## Directions for a sod house:

- 1. Spread mud on your house and over roof.
- 2. Sprinkle grass seeds on roof.
- 3. Gently mist every day. (Don't get the house too wet or it will buckle.)

## COOKING PROJECT Make Viking Bread

The Vikings made bread out of barley, oats and rye. Since they ground their own flour by hand, the bread had a gritty texture.

*Ingredients:* 3 cups whole wheat flour (can also use part oat, barley or rye flour)

2 cups white flour

1 teaspoon baking soda 2 cups warm water

1 teaspoon sea salt 1 cup oats

Directions: 1. In a large bowl, mix flour, baking soda, and salt.

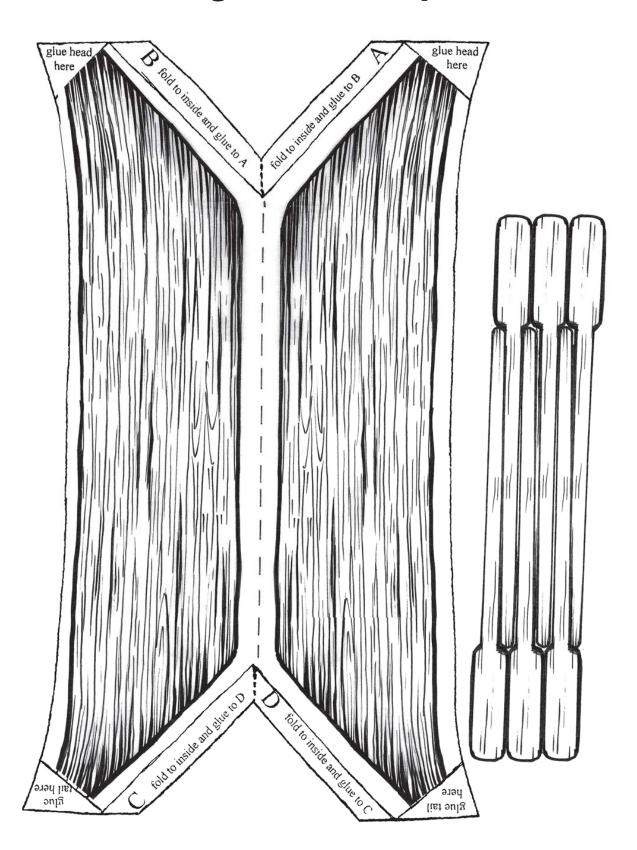
- 2. Add and stir in <sup>3</sup>/<sub>4</sub> cup of oats (save <sup>1</sup>/<sub>4</sub> cup for later).
- 3. Slowly add the 2 cups of warm water. Stir well. The mixture will become difficult to stir.
- 4. Knead the mixture until the mixture becomes stiff.
- 5. Form into a circle and place on a greased cookie sheet.
- 6. Sprinkle the remaining oats on top.
- 7. Put the cookie sheet into a cold oven. Then turn the oven to 375 degrees. Bake bread for one hour.
- 8. Cool slightly and enjoy!

Mediterranean FRANKISH Sea **SPAIN** DENMARK KINGDOM NORMANDY North Sea ATLANTIC OCEAN NEWFOUNDLAND "Vineland" North America

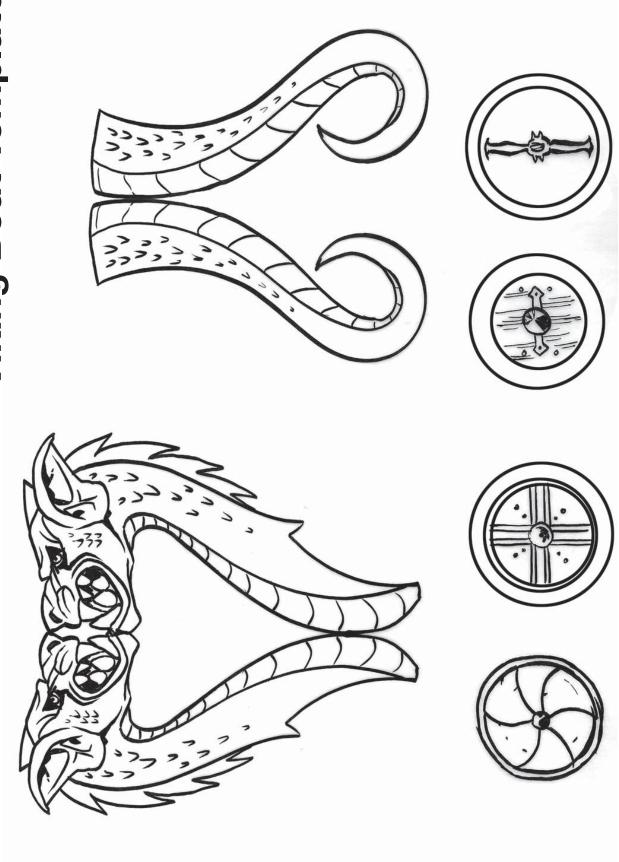
Chapter 14: Viking Lands

# A Viking Longship

## **Viking Boat Template**



## Viking Boat Template



## **Viking Brooch and Thor's Hammer Template**

